



# JUNIOR Botball<sup>®</sup> CHALLENGE

## Tournament Instructions

### Registration

1. Sign in at the registration table.
2. Pick up team materials.
3. Distribute team name badges to **student team members only**.
4. Proceed to the pit area and set up your equipment at your assigned table.

### Challenge Instructions

- After sign in, teams may practice on the tournament mats if they wish until the tournament begins.
- The tournament arena will have at least one mat set out for each of the 8 challenges. Teams can choose to complete as few or as many challenges as they wish, but each team will receive only ONE official and final score for each challenge.
- Only three people per team may line up to participate in any given challenge. One of the three people can be an adult, but not other adults will be allowed in the arena area! All of the other adults with the team must stay in the pit area or in the spectator area.
- All robots must be autonomous (no remote controls, wireless communication or touching the robot after starting a run).
- Only 1 robot is permitted to run at a time. Teams may change parts or robots between runs or challenges, but only 1 robot may be on the challenge surface at a time.
- Teams will have 5 minutes to complete as many runs as they wish. Time will start after checking in with the judge and will include all set up time! At least one team member must remain with the judge for 5 minutes. Other team members may leave the area to make changes **WITHIN THE 5 MINUTE LIMIT!**
- At any point during a run the team may forfeit the score for the run by picking up their robot. Teams will be allowed to start a new run, time permitting.
- Only the highest scoring run for each team within the 5 minute time limit will be counted toward the challenge and overall awards.