## Chapter-2, Chapter-4 and Chapter-7

- 1. Today in developing a program, major emphasis is given on which aspects?
- a. Efficient algorithms and techniques to save computer time and memory.
- b. Easily understood logic
- c. Easy maintenance
- d. Low usage of costly disk space.
- 2. Which of the following the term structured programming refers to?
- a. A collection of techniques to follow for program developing.
- b. A collection of library code to help programming.
- c. A collection hardware for fast programming
- d. A collection of efficient logic
- 3. The main transfers controls to a sub module to perform a task. What happens when the sub module has completed its task?
- a. The sub module closes the program
- b. The sub module returns control to the main module
- c. The sub module waits idly for the main take the control task
- d. The sub module transfers control the underlying operating system.
- 4. Which type of subroutines is frequently used for complex processing that is needed by many users, such as mathematical or statically routines or the sorting the files?
- a. Internal
- b. External
- 5. The top down approach is a useful technique in
- a. Planning a modular programming
- b. Writing a smart program code
- c. A object oriented programming
- d. Report writing
- 6. What do we do to identify a module?
- a. A module is given an abbreviated name
- b. A module is given a name which reflects what the module does and a number is included with name
- c. A module is given name with a special prefix
- d. None of the above.

- 7. A structure chart is a commonly used planning tool in
- a. Top-down programming
- b. Object oriented programming
- c. Procedural programming
- d. Data processing
- 8. Find out the following logic patterns or structures are identified as sufficient for any structured programming?
- a. The sequence structure
- b. The loop structure
- c. The selection structure
- d. Control structure
- 9. EOF means—
- a. There is no record in the file
- b. The file does not exits
- c. The file is not accessible
- d. The file cannot be created
- 10. In modular programming, the program is broken down into
- a. Files
- b. Projects
- c. Instructions
- d. Modules
- 11. Module programming is implemented by
- a. Subroutine
- b. instruction
- c. Source programs
- d. Machine code
- 12. Which one is the definition of a subroutine?
- a. A group of instructions that performs a limited processing task.
- b. A file that contains a group of instructions that performs a limited processing task.
- c. A group of instructions that performs a total processing task.
- d. None.
- 13. A collection of techniques for planning and writing of program that increases programmer productivity is\_\_\_\_
- a. Modular programming
- b. Procedural programming
- c. Structural programming
- d. Functional programming

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- 14. Which of the following are related to structured programming?
- a. Top-down programming
- b. Use of control structures-loop, selection, sequence.
- c. Functional programming
- d. OOP
- 15. In a modular programming, a piece of program that performs a single limited function is known as which of the following?
- a. A class
- b. A module
- c. A loop
- d. A sequence
- 16. The likelihood of error in a small and limited purpose serving module is reduced.
- a. Because each module is written by an individual team.
- b. Because it is commented well while coding
- c. Because of the propose and size of the each module is limited.
- d. All of the above.
- 17. In modular programming, each program contains a main module ,which controls everything that happens build it transfers control to submodules so that they can he perform their function. Then which of the following is true?
- a. Each sub module exits program when it has performed its function
- b. Each sub module returns control to the main module when it has performed its function
- c. Each sub module calls an exit module when it has performed its function.
- d. None
- 18. A printed line that contains information about a single entity is which of the following?
- a. Group indication
- b. Heading line
- c. Detail line
- d. Printed line
- 19. The subroutine that is part of the program that uses is
- a. An internal subroutine
- b. An external subroutine
- c. None

- 20. After a subroutine has finished its work what will happen?
- a. The program end
- b. Control is returned transferred to the caller of the subroutine
- c. Control is transferred to the exit routine
- d. None
- 21. Which one is register?
- a. A special purpose hardware
- b. A special purpose software
- c. A special purpose memory device
- d. None
- 22. The instructions that transfers control to the subroutine and back a join are commonly known
- a. Call instruction
- b. Return instruction
- c. Call and return instructions
- d. Any of the three
- 23. The transfer of control to the subroutine and return control back is possible because
- a. The location of the instruction to which control is to return is stored in program
- b. The location of the instruction to which control is to return is stored in memory
- c. The location of the instruction to which control is to return is stored in register
- d. None
- 24. A set of instructions for performing a particular task that can be used by any program as the instructions reside in a library that is external to the using program is\_\_\_\_
- a. Internal Subroutine
- b. External Subroutine
- c. Module
- d. None
- 25. In this technique we define the main program module, which initiated the program call other modules and then terminals. What technique is this?
- a. Modular programming
- b. Top down programming
- c. Bottom-up programming
- d. None

## Class Test (MCQ) Chapter-2, Chapter-4 and Chapter-7

Set - B

| 1. Structure chart is planning tools used in               | 8. What do we call a situation in which more than     |
|--|---|
| a. Modular programming                                     | one role of a decision table may be applied for a     |
| b. Top down programming                                    | given combination of condition?                       |
| c. Bottom-up programming                                   | a. Contradiction.                                     |
| d. None  | b. Confusion.   |
|  | c. Conflict.  |
| 2. Which of the following is/are true for structure chart? | d. Redundancy.  |
| a. It does not show the exact processing steps             | 9. A situation in a Decision table in which the same  |
| b. It does not show what modules will be called            | combinations of conditions lead to different actions  |
| under what condition                                       | is referred to us                                     |
| c. It does not show function to perform                    | a. Contradiction.                                     |
| d. It does not show relationship between modules           | b. Confusion.   |
|  | c. Conflict.  |
| 3. Reading of first record in a file prior to entering     | d. Redundancy.  |
| a loop that is executed until EOF is reached is            |   |
| known as   | 10. It is possible move part of the condition from    |
| a. Priming read  | the condition stub to the condition entries and the   |
| b. Active read   | part of the action from the action stub to the action |
| c. Data read   | entries?  |
| d. Read record   | a. Mixed-entry decision table.                        |
|  | b. Compound decision table.                           |
| 4. Pseducode is  | c. Extended entry decision table                      |
| a. Language dependent                                      | d. Complex entry decision table                       |
| b. Language independent                                    | 11 Tour table with the same much as of alamanta       |
| c. Flowcharting tool                                       | 11. Two table with the same number of elements        |
| dnet compilation language                                  | and some logical relationship is a  a. Single table   |
|  | b. Paired table                                       |
| 5. Which is used to plan and document processing           |   |
| that involves complex combination of conditions?           | c. Argument table                                     |
| a. Flow Chart.   | d. Function table                                     |
| b. Structure Chart   | 12. Data items those are of the same type are         |
| c. HIPO Chart  | considered to be what?                                |
| d. Decision Table  | a. Homogeneous data                                   |
| 6. Which of the flowing is true for a decision table?      | b. Paired data  |
| a. It is a tool for identifying and documenting            | c. Single data  |
| modules in a program?                                      | d. None   |
| b. It is a tool for showing what happens in a              | d. Pone   |
| program module.  | 13. What is homogenous data?                          |
| c. It is a tool planning and documenting processing        | a. Data items those are of same length                |
| that involves complex combination of conditions.           | b. Data items those are of same type                  |
| d. It is a tool for developing algorithm.                  | c. Numeric data items                                 |
| a. 2012 a tool for according argoritams.                   | d. Character date items                               |
| 7. Is the order of rules in a decision table               |   |
| important?   | 14. Why table can be required (choose 2)              |
| a. Yes.  | a. To hold information that is required in            |
| b. No.   | processing  |
|  | b. To store results of processing                     |
|  | c. To hold summery information                        |

d. To store control information

## Chapter-2, Chapter-4 and Chapter-7

| 15. Accessing a function table directly without first                                       |
|---|
| searching an argument table is known as   |
| a. Direct table accessing   |
| b. Direct table addressing  |
| c. Direct table analyzing   |
| d. Direct table acting.   |
| 16. Is perform a table search, we look for a  |
| particular value in the argument table that equaled   |
| the search argument in  |
| a. Discrete table   |
| b. Segmented table  |
| c. Function table   |
| d. None   |
| 17. A table that in searched is   |
| a. The argument table   |
| b. The function table   |
| c. The multidimensional table   |
| d. The binary table   |
| 18. The table that contains values that are to be   |
| retrieved for use in processing is  |
| a. The argument table   |
| b. The function table   |
| c. The multidimensional table   |
| d. The binary table   |
| 19. An argument table in which each entry represents a particular value that is compared to |
| fine an exact match is  |
| a. A segmented table  |
| b. A discrete table   |
| b. A discrete table   |
| 20. An argument table in which argument entry is  |
| the upper or lower limit of a range of values is  |
| a. A segmented table  |
| b. A discrete table   |
| 21. The value that is compared with argument table  |
| entries is  |
| a. Function argument  |
| b. Search argument  |
| c. Search parameter   |

d. Search entry

- 22. How search argument is compared in case of a segmented table in ascending order to find an entry?
- a. The search ends when we find a table is equal to the search argument
- b. The search ends when we find a table is greater or equal to the search argument
- c. The search ends when we find a table is less than to the search argument
- d. none
- 23. For which type of table the binary search is a more efficient technique?
- a. Large table
- b. Small table
- c. A table with 500 entry
- d. None
- 24. When the binary search is used, in what order the argument table should be?
- a. Ascending order
- b. Descending order
- c. Enter ascending or descending order
- d. None
- 25. Which of the following is an advantage of direct table addressing?
- a. Argument entries can be accessed without having to search the function table
- b. Function entries can be accessed without having to search the function table
- c. Entries can be searched faster
- d. None