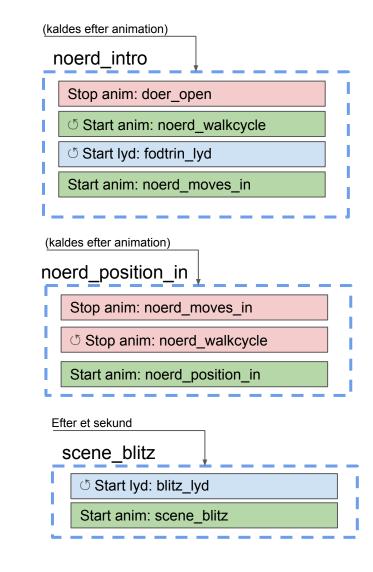
```
Siden er loadet
 Siden vises

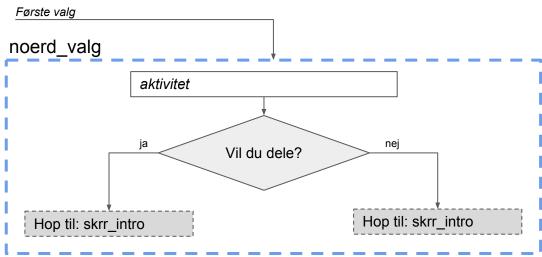
○ Start lyd: klasse_stoej

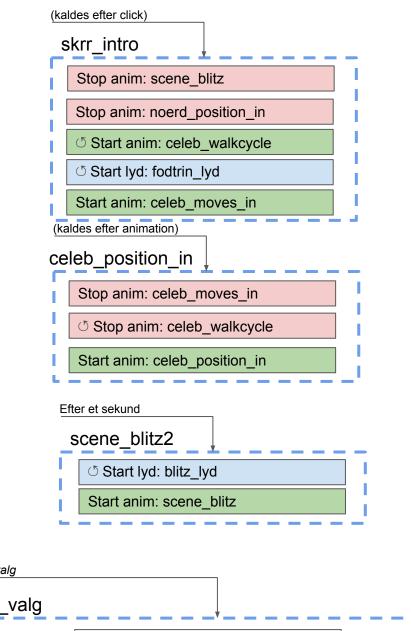
   Start anim: dreng_walkcycle
   O Start lyd: doer_lyd
   Start anim: doer_open

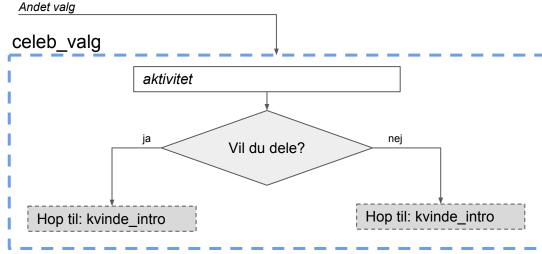
○ Start lyd: fodtrin_lyd

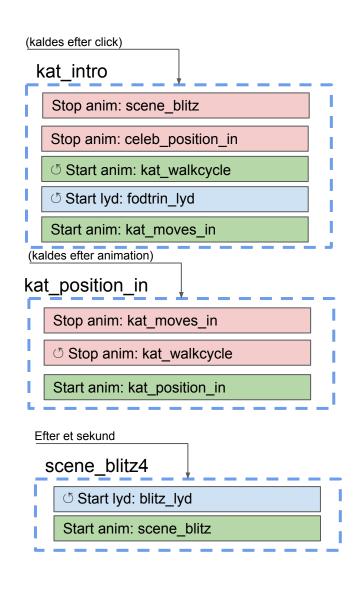
   Start anim: dreng_moves_in
   Start anim: dreng_ scale
(kaldes efter animation)
 doer close
   Stop anim: doer_open
   Stop anim: dreng walkcycle
   Stop anim: dreng_moves_in
   Start anim: dreng_position_in
   Start lyd: doer_lyd
   Start anim: Doer_close
(kaldes efter animation)
 scene skift
   Stop anim: doer_close
   Stop anim: dreng_position_in
   O Start anim: dreng_pov
Efter et sekund
 doer open
    Start anim: Doer_open
```

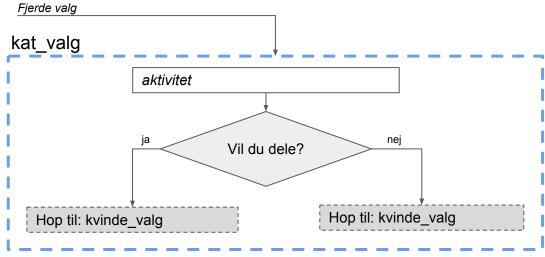


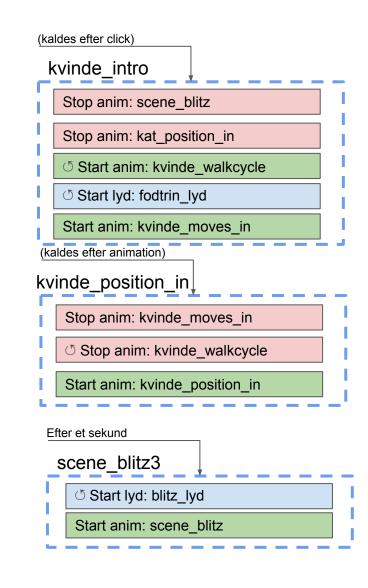


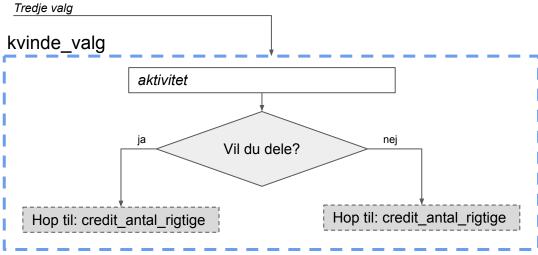












Ved klik på "ja" "nej" credit\_antal\_rigtige Stop anim: kvinde\_position\_in Stop anim: scene\_blitz ○ Start lyd: credit\_musik show/fade in #credit\_antal\_rigtige show/fade in #info\_box show/fade in #kea\_logo show/fade in #privatsnak\_logo show/fade in #credit\_try\_again If tæller efter credit antal rigtige rigtig\_credit show/fade in #credit\_antal\_rigtige Else tæller efter credit antal rigtige forkert\_credit show/fade in #credit\_antal\_forkert Ved klik på "#credit\_try\_again" try\_again Reload page