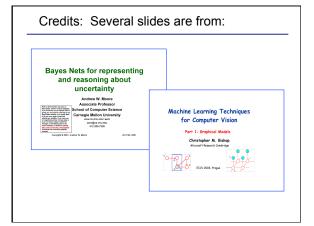
Robert Collins CSE586

Introduction to Graphical Models

Readings in Prince textbook: Chapters 10 and 11 but mainly only on directed graphs at this time



Review: Probability Theory

• Sum rule (marginal distributions)

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}, \mathbf{y})$$

· Product rule

$$p(\mathbf{x}, \mathbf{y}) = p(\mathbf{x}|\mathbf{y})p(\mathbf{y})$$

· From these we have Bayes' theorem

$$p(\mathbf{y}|\mathbf{x}) = \frac{p(\mathbf{x}|\mathbf{y})p(\mathbf{y})}{p(\mathbf{x})}$$

- with normalization factor

$$p(\mathbf{x}) = \sum_{\mathbf{y}} p(\mathbf{x}|\mathbf{y}) p(\mathbf{y})$$

Christopher Bishop, MSR

Review: Conditional Probabilty

· Conditional Probability (rewriting product rule)

$$P(A \mid B) = P(A, B) / P(B)$$

· Chain Rule

$$\begin{array}{cccc} P(A,B,C,D) = P(A) & \underline{P(A,B)} & \underline{P(A,B,C)} & \underline{P(A,B,C,D)} \\ P(A) & P(A,B) & P(A,B,C) \end{array}$$

· Conditional Independence

$$P(A, B \mid C) = P(A \mid C) P(B \mid C)$$

- statistical independence

$$P(A, B) = P(A) P(B)$$

Overview of Graphical Models

- · Graphical Models model conditional dependence/ independence
- · Graph structure specifies how joint probability factors
- · Directed graphs

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$
 Example:HMM

• Undirected graphs
$$p(\mathbf{x}) = \frac{1}{Z} \prod_C \psi_C(\mathbf{x}_C)$$
 Example:MRF

- · Inference by message passing: belief propagation
 - Sum-product algorithm
 - Max-product (Min-sum if using logs)

We will focus mainly on directed graphs right now.

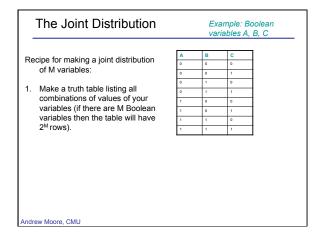
The Joint Distribution

Recipe for making a joint distribution

of M variables:

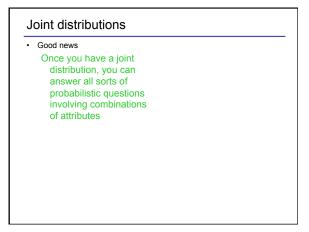
Example: Boolean variables A, B, C

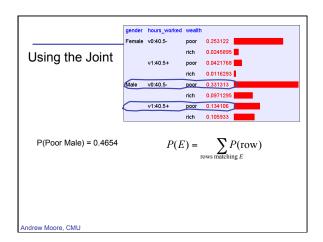
Andrew Moore, CMU

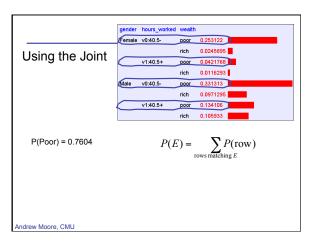


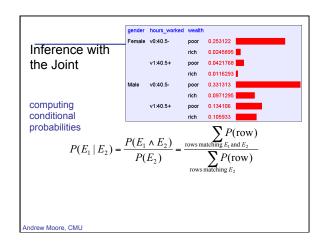
The Joint Distribution	Example: Boolean variables A, B, C			
Recipe for making a joint distribution of M variables:	Α	В	С	Prob
	0	0	0	0.30
	0	0	1	0.05
 Make a truth table listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2^M rows). For each combination of values. 	0	1	1	0.10
	1	-	0	0.05
	1	0	1	0.10
	1	1	0	0.25
	1	1	1	0.10
say how probable it is.				

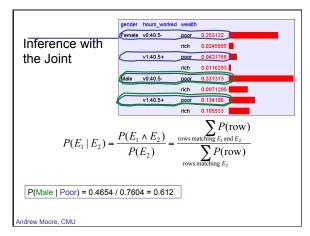
Example: Boolean variables A, B, C The Joint Distribution truth table Recipe for making a joint distribution of M variables: 1. Make a **truth table** listing all combinations of values of your variables (if there are M Boolean variables then the table will have 2^M rows).2. For each combination of values, say how probable it is. 0.05 If you subscribe to the axioms of 0.05 0.25 0.10 probability, those numbers must sum to 1. 0.05 Andrew Moore, CMU











Joint distributions

· Good news

Once you have a joint distribution, you can answer all sorts of probabilistic questions involving combinations of attributes · Bad news

Impossible to create JD for more than about ten attributes because there are so many numbers needed when you build the thing.

For 10 binary variables you need to specify 2^{10} -1 numbers = 1023.

(question for class: why the -1?)

How to use Fewer Numbers

- Factor the joint distribution into a product of distributions over subsets of variables
- Identify (or just assume) independence between some subsets of variables
- Use that independence to simplify some of the distributions
- Graphical models provide a principled way of doing this.

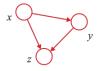
Factoring

· Consider an arbitrary joint distribution

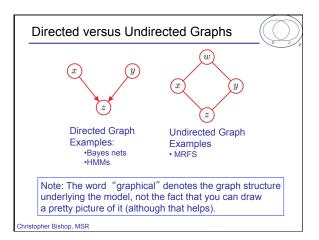
· We can always factor it, by application of the chain rule

$$p(x, y, z) = p(x)p(y, z|x)$$

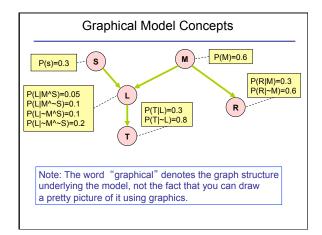
= $p(x)p(y|x)p(z|x, y)$



what this factored form looks like as a graphical model



Graphical Model Concepts P(s)=0.3 P(L|M^S)=0.05 P(L|M^S)=0.1 P(L|-M^S)=0.1 P(L|-M^S)=0.1 P(L|-M^S)=0.2 Nodes represent random variables. Edges (or lack of edges) represent conditional dependence (or independence). Each node is annotated with a table of conditional probabilities wrt parents.



Directed Acyclic Graphs

- Directed acyclic means we can't follow arrows around in a cycle.
- · Examples: chains; trees
- · Also, things that look like this:



 We can "read" the factored form of the joint distribution immediately from a directed graph

$$p(x_1, \dots, x_D) = \prod_{i=1}^{D} p(x_i | \mathsf{pa}_i)$$

where pa_i denotes the parents of i

Factoring Examples

· Joint distribution

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$

where paidenotes the parents of i







P(x| parents of x) P(y| parents of y)

Factoring Examples

· Joint distribution

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$

where pa_i denotes the parents of i







p(x,y)=p(x)p(y|x)

p(x,y)=p(y)p(x|y)

p(x,y)=p(x)p(y)

Factoring Examples

• We can "read" the form of the joint distribution directly from the directed graph

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$

where pa_i denotes the parents of i



P(L| parents of L) P(M| parents of M) P(R| parents of R)

Factoring Examples

• We can "read" the form of the joint distribution directly from the directed graph

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$

where pa_i denotes the parents of i



 $P(L,R,M) = P(M) P(L \mid M) P(R \mid M)$

Factoring Examples

• We can "read" the form of the joint distribution directly from a directed graph

$$p(x_1,\ldots,x_D) = \prod_{i=1}^D p(x_i|\mathsf{pa}_i)$$

where pa_i denotes the parents of i



P(L| parents of L) P(M| parents of M) P(R| parents of R)

Factoring Examples

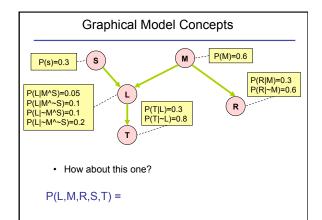
• We can "read" the form of the joint distribution directly from a directed graph

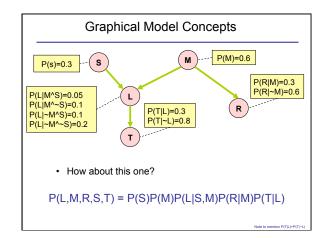
$$p(x_1, \dots, x_D) = \prod_{i=1}^D p(x_i | \mathsf{pa}_i)$$

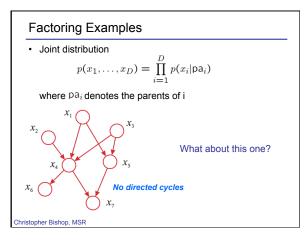
where pa_i denotes the parents of i



Note: P(L,R,M) = P(L|R,M)P(R)P(M)





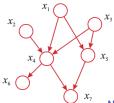


Factoring Examples

 How many probabilities do we have to specify/learn (assuming each x_i is a binary variable)?

if fully connected, we would need 2^7-1 = 127

but, for this connectivity, we need 1+1+1+8+4+2+4 = 21



$$\begin{split} p\left(x_{1},...,x_{2}\right) &= p^{20}(x_{1})p^{20}(x_{2})\\ p^{20}(x_{3})p\left(x_{4}|x_{1},x_{1},x_{2}\right)\\ p\left(x_{7}|x_{1},x_{3}|p(x_{6}|x_{4})\\ p\left(x_{7}|x_{1},x_{3}|p(x_{6}|x_{4})\right)\\ p\left(x_{4}|x_{4},x_{7}\right) \end{split}$$

Note: If all nodes were independent, we would only need 7!

Important Case: Time Series

Consider modeling a time series of sequential data x1, x2, ..., xN

These could represent

- · locations of a tracked object over time
- observations of the weather each day
- · spectral coefficients of a speech signal
- joint angles during human motion

Modeling Time Series

Simplest model of a time series is that all observations are independent.







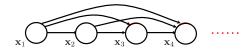


This would be appropriate for modeling successive tosses {heads,tails} of an unbiased coin.

However, it doesn't really treat the series as a sequence. That is, we could permute the ordering of the observations and not change a thing.

Modeling Time Series

In the most general case, we could use chain rule to state that any node is dependent on all previous nodes...



 $\mathsf{P}(\mathsf{x}1, \mathsf{x}2, \mathsf{x}3, \mathsf{x}4, \ldots) = \mathsf{P}(\mathsf{x}1) \mathsf{P}(\mathsf{x}2|\mathsf{x}1) \mathsf{P}(\mathsf{x}3|\mathsf{x}1, \mathsf{x}2) \mathsf{P}(\mathsf{x}4|\mathsf{x}1, \mathsf{x}2, \mathsf{x}3) \ldots$

Look for an intermediate model between these two extremes.

Modeling Time Series

Markov assumption:

 $P(xn \mid x1,x2,...,xn-1) = P(xn \mid xn-1)$

that is, assume all conditional distributions depend only on the most recent previous observation.

The result is a first-order Markov Chain

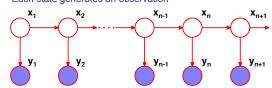


P(x1,x2,x3,x4,...) = P(x1)P(x2|x1)P(x3|x2)P(x4|x3)...

Modeling Time Series

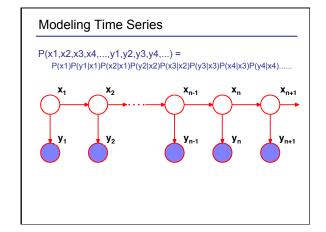
Generalization: State-Space Models

You have a Markov chain of latent (unobserved) states Each state generates an observation



Goal: Given a sequence of observations, predict the sequence of unobserved states that maximizes the joint probability.

Modeling Time Series Examples of State Space models •Hidden Markov model •Kalman filter $\mathbf{X}_{\text{n-1}}$



Example of a Tree-structured Model

Confusion alert: Our textbook uses "w" to denote a world state variable and "x" to denote a measurement. (we have been using "x" to denote world state and "y" as the measurement).

Message Passing

Message Passing: Belief Propagation

Example: 1D chain



· Find marginal for a particular node

$$p(x_i) = \sum_{x_1, \dots, x_{i-1}} \sum_{x_{i+1}, \dots, x_L} \dots \sum_{x_L} p(x_1, \dots, x_L)$$

- $\begin{array}{lll} \text{- for M-state nodes, cost is } O(M^L) & \text{M is number of discrete} \\ \text{- exponential in length of chain} & \text{L is number of variables} \end{array}$

but, we can exploit the graphical structure (conditional independences)

Applicable to both directed and undirected graphs.

Key Idea of Message Passing

multiplication distributes over addition

$$a * b + a * c = a * (b + c)$$

as a consequence:

$$\sum_{i} \sum_{j} \sum_{k} a_{i} b_{j} c_{k} = \sum_{i} \sum_{j} a_{i} b_{j} \left(\sum_{k} c_{k} \right)$$
$$= \sum_{i} a_{i} \left[\sum_{j} b_{j} \left(\sum_{k} c_{k} \right) \right]$$

Example

$$\sum_{i=1}^{2} \sum_{j=1}^{3} \sum_{k=1}^{4} a_i b_j c_k =$$

 $a_1b_1c_1 + a_1b_1c_2 + a_1b_1c_3 + a_1b_1c_4 + a_1b_2c_1 + a_1b_2c_2 + a_1b_2c_3 + a_1b_2c_4 \\$ $+a_1b_3c_1+a_1b_3c_2+a_1b_3c_3+a_1b_3c_4+a_2b_1c_1+a_2b_1c_2+a_2b_1c_3+a_2b_1c_4\\$ $+a_2b_2c_1+a_2b_2c_2+a_2b_2c_3+a_2b_2c_4+a_2b_3c_1+a_2b_3c_2+a_2b_3c_3+a_2b_3c_4$

48 multiplications + 23 additions

$$\sum_{i=1}^{2} a_i \left[\sum_{j=1}^{3} b_j \left(\sum_{k=1}^{4} c_k \right) \right] =$$

 $+a_2[b_1(c_1+c_2+c_3+c_4)+b_2(c_1+c_2+c_3+c_4)+b_3(c_1+c_2+c_3+c_4)]$

5 multiplications + 6 additions

For message passing, this principle is applied to functions of random variables, rather than the variables as done here.

Message Passing

In the next several slides, we will consider an example of a simple, four-variable Markov chain.

$$x_1$$
 x_2 x_3 x_4

$$P(x1,x2,x3,x4) = P(x1) P(x2|x1) P(x3|x2) P(x4|x3)$$

Message Passing

Now consider computing the marginal distribution of

$$x_1$$
 x_2 x_3 x_4

P(x1,x2,x3,x4) = P(x1) P(x2|x1) P(x3|x2) P(x4|x3)

$$P(x3) = \sum_{x1} \sum_{x2} \sum_{x4} P(x1, x2, x3, x4)$$

= $\sum_{x1} \sum_{x2} \sum_{x4} P(x1) P(x2|x1) P(x3|x2) P(x4|x3)$

Message Passing

Multiplication distributes over addition...

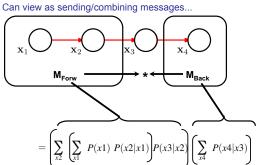


$$P(x3) = \sum_{x1} \sum_{x2} \sum_{x4} P(x1) P(x2|x1) P(x3|x2) P(x4|x3)$$

$$= \sum_{x1} \sum_{x2} P(x1) P(x2|x1) P(x3|x2) \left(\sum_{x4} P(x4|x3) \right)$$

$$= \left(\sum_{x2} \sum_{x1} P(x1) P(x2|x1) \right) P(x3|x2) \left(\sum_{x4} P(x4|x3) \right)$$

Message Passing, aka Forward-Backward Algorithm



Forward-Backward Algorithm

Express marginals as product of messages evaluated forward from ancesters of xi and backwards from decendents of xi

$$p(x_i) = \frac{1}{Z} m_{\alpha}(x_i) m_{\beta}(x_i)$$

$$m_{\alpha}(x_i) m_{\beta}(x_i)$$

$$m_{\alpha}(x_i) m_{\beta}(x_i)$$

Recursive evaluation of messages

$$m_{\alpha}(x_{i}) = \sum_{x_{i-1}} \psi(x_{i-1}, x_{i}) m_{\alpha}(x_{i-1})$$

$$m_{\beta}(x_{i}) = \sum_{x_{i+1}} \psi(x_{i}, x_{i+1}) m_{\beta}(x_{i+1})$$

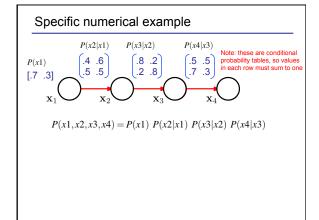
• Find Z by normalizing $p(x_i)$

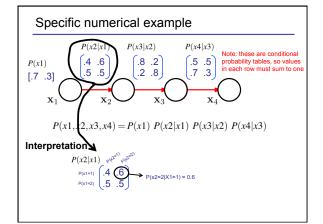
Works in both directed and undirected graphs

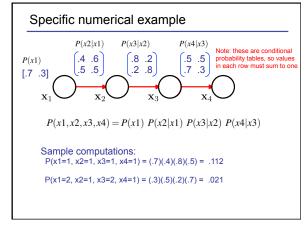
Confusion Alert!

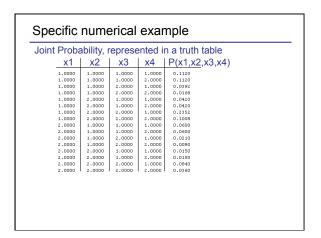
This standard notation for defining message passing **heavily** overloads the notion of multiplication, e.g. the messages are not scalars – it is more appropriate to think of them as vectors, matrices, or even tensors depending on how many variables are involved, with "multiplication" defined accordingly.

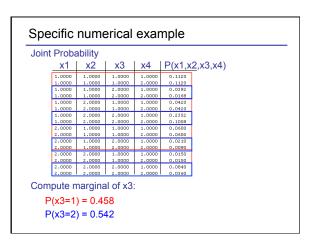
$$p(x_i) = \frac{1}{Z} m_{\alpha}(x_i) m_{\beta}(x_i)$$
 Not scalar
$$m_{\alpha}(x_i) = \sum_{x_{i-1}} \psi(x_{i-1}, x_i) m_{\alpha}(x_{i-1})$$
 Not scalar multiplication!
$$m_{\beta}(x_i) = \sum_{x_{i+1}} \psi(x_i, x_{i+1}) m_{\beta}(x_{i+1})$$

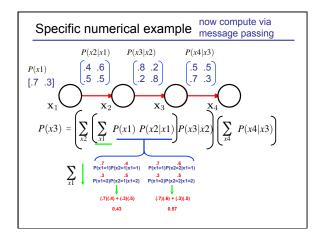


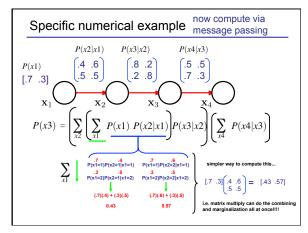


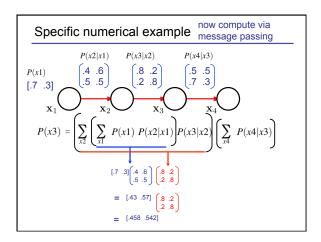


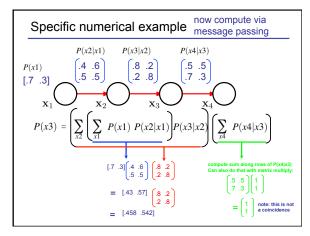


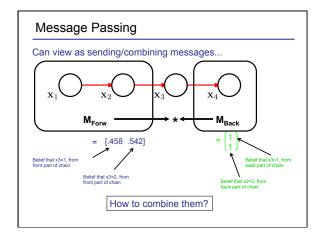


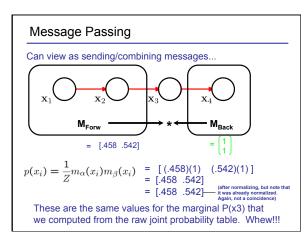




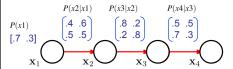








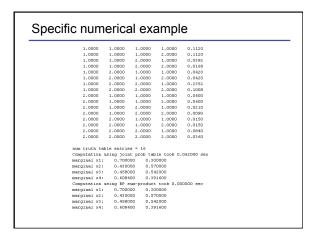
Specific numerical example



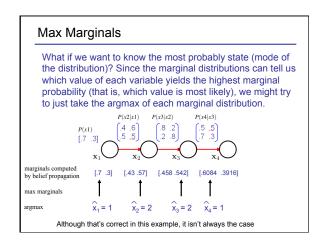
If we want to compute all marginals, we can do it in one shot by cascading, for a big computational savings.

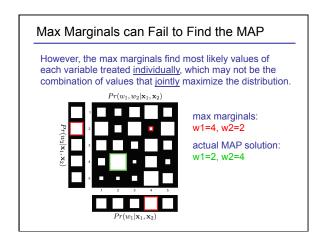
We need one cascaded forward pass, one separate cascaded backward pass, then a combination and normalization at each node.

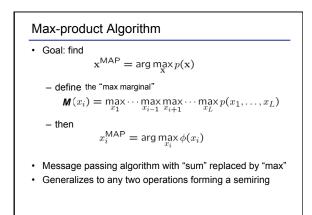
Specific numerical example P(x3|x2)P(x2|x1)P(x4|x3).8 .2 .5 .5 .4 .6 P(x1).5 .5 .2 .8 .7 .3 [.7 .3] forward pass $\begin{bmatrix} .7 & .3 \end{bmatrix} \begin{pmatrix} .4 & .6 \\ .5 & .5 \end{pmatrix} \begin{pmatrix} .8 & .2 \\ .2 & .8 \end{pmatrix} \begin{pmatrix} .5 & .5 \\ .7 & .3 \end{pmatrix}$ Then combine each by backward pass elementwise multiply and normalize

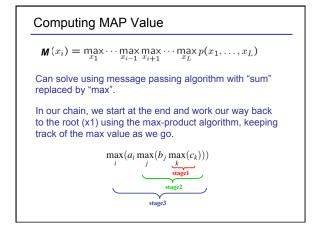


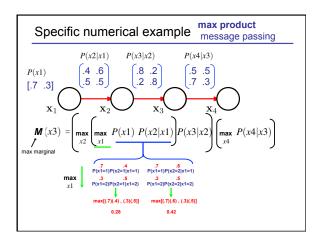
Specific numerical example | Political Profiles |

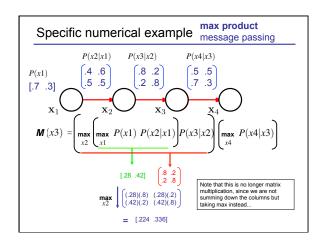


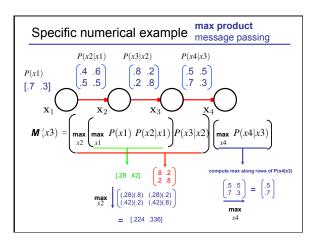


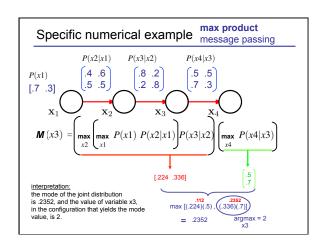


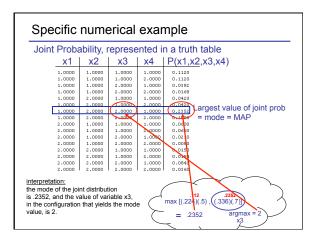












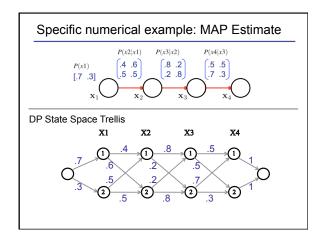
Computing Arg-Max of MAP Value

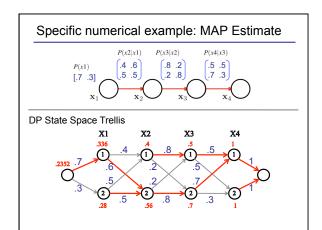
$$x_i^{\mathsf{MAP}} = \arg\max_{x_i} \phi(x_i)$$

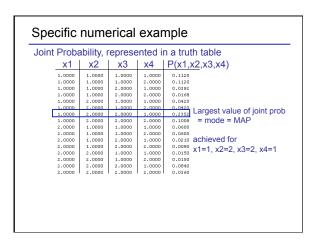
Chris Bishop, PRML: "At this point, we might be tempted simply to continue with the message passing

algorithm [sending forward-backward messages and combining to compute argmax for each variable node]. However, because we are now maximizing rather than summing, it is possible that there may be multiple configurations of x all of which give rise to the maximum value for p(x). In such cases, this strategy can fail because it is possible for the individual variable values obtained by maximizing the product of messages at each node to belong to different maximizing configurations, giving an overall configuration that no longer corresponds to a maximum. The problem can be resolved by adopting a rather different kind of message passing..."

Essentially, the solution is to write a dynamic programming algorithm based on max-product.







Belief Propagation Summary

- Definition can be extended to general tree-structured graphs
 Works for both directed AND undirected graphs
 Efficiently computes marginals and MAP configurations
 At each node:

- - form product of *incoming* messages and local evidence
 marginalize to give *outgoing* message
 one message in each direction across every link



· Gives exact answer in any acyclic graph (no loops).

Christopher Bishop, MSR

Loopy Belief Propagation

- BP applied to graph that contains loops
 - needs a propagation "schedule"
 - needs multiple iterations
 - might not converge
- Typically works well, even though it isn't supposed to
- State-of-the-art performance in error-correcting codes