<u>Scrum Meeting Notes 11-5-2021</u>

- Agenda
  - Sprint 2
  - Team Meeting Slides/Agenda
  - Recommendations
  - Additional Features

- We have another meeting scheduled on Wednesday where we are going to talk about the slides more in-depth and create it together.
- Agenda: Introduction/Purpose/Problem, Current status, and outlines remaining items
- Jakob needs to prepare properly for the presentation on Thursday. Every member needs to share their status and feature steps. Update product backlog and sprint backlog. Outlook and outstanding concerns.
- Added more features for the search bar and fixed the resolution for IGDB pictures.
- Multiplayer
  - Martin needs to look into having more things to search from by the original URL.
  - Mark just has only multiplayer unlike IGDB. Should work
- Platform
  - Martin has a bunch of platforms to search from.
  - Mark also has a bunch of platforms to search from.
  - Genre must always be given for a call to be made. Backend will be handled automatically by both Mark and Martin (almost done). Platform and multiplayer are optional to the user.
  - True or false for the multiplayer.
- Recommendation 1 is going to be the "Most Watched" which are going to the games from twitch that are returned from Jakobs API call.
- Recommendation 2
  - Recommendation 2 is going to be a player counter from RAWG. Need to get games first and then player count, will be slightly difficult.
  - Martin is going to look into the hype endpoint (number of follows before release) or if that doesn't work, do total_rating_count. Or do both!
- Aayush is going to look into Twitter filtering
- Raj might need to update the video game component in order to have usernames for the twitter data that will be filtered. Also need to finish the home page which is the guidance feature for the website. Raj needs to set up both API calls for recommendation 1 and 2.
- Push up to github with the specific commit message.
- Need to fix the product backlog once more.