

**YaleNUSCollege**

**YSC2239 Lecture 19-20**

# Today's class

- Logistic regression – Part 1

# Regression vs. Classification

# Linear Regression

In a **linear regression** model, our goal is to predict a **quantitative** variable (i.e., some real number) from a set of features.

- Our output, or **response**,  $y$ , could be any real number.
- We determined optimal model parameters by minimizing some average loss, and a regularization penalty.

$$\hat{y} = f_{\theta}(x) = x^T \theta$$

$$x^T \theta = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_p x_p$$

Remember,

# Classification

When performing classification, we are instead interested in predicting some **categorical** variable.



win or lose

disease or  
no disease

spam or ham

# Classification

- **Binary** classification: two classes.
  - Examples: spam / not spam.
  - Our **responses** are either 0 or 1.
  - Our focus today.
- **Multiclass** classification: many classes.
  - Examples: Image labeling (cat, dog, car), next word in a sentence, etc.

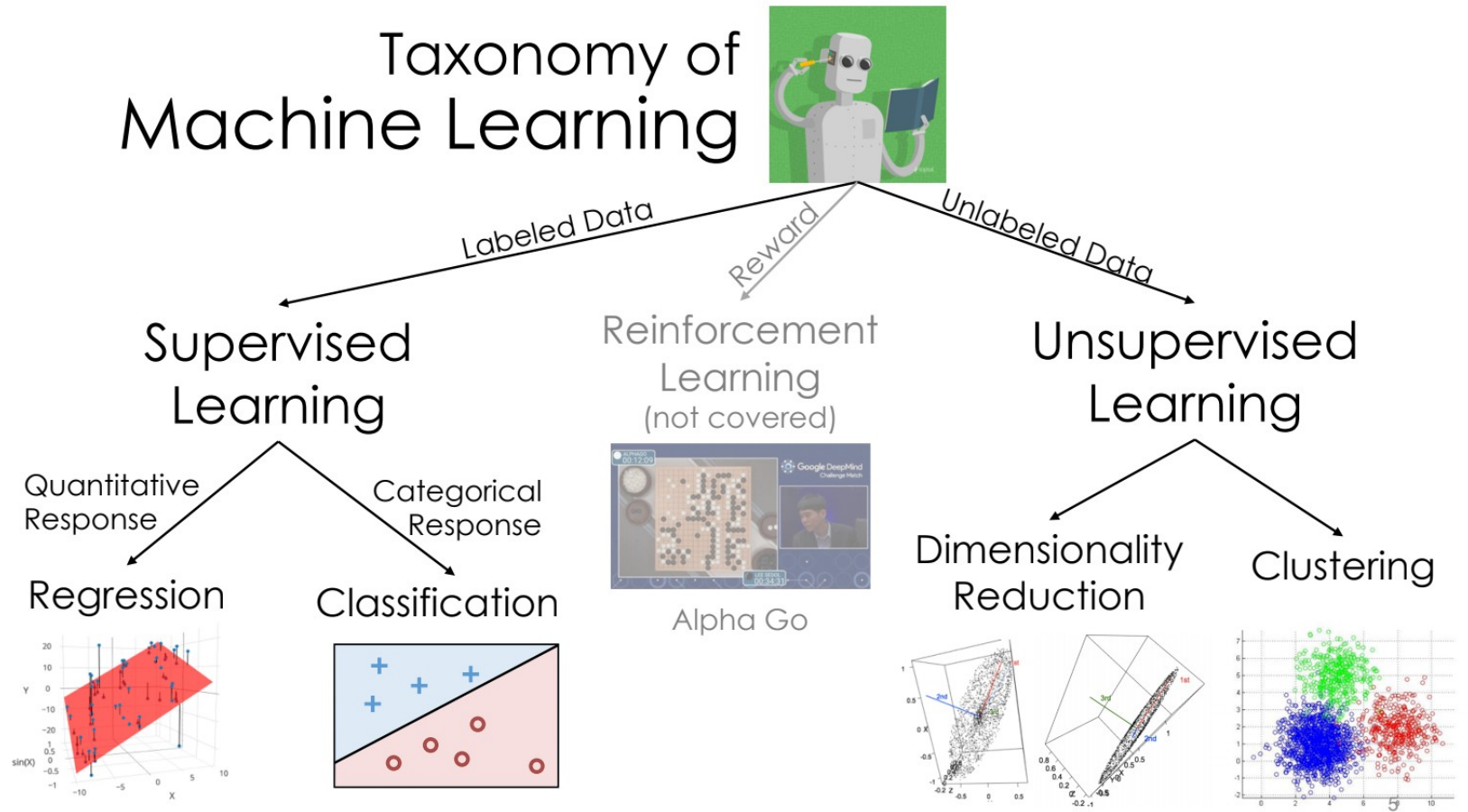
This is not the first time you are seeing classification!

- k-Nearest Neighbors was a classification technique we have learned earlier.

# Machine learning taxonomy

Regression and Classification are both forms of **supervised learning**.

**Logistic regression**, the topic of this lecture, is mostly used for **classification**, even though it has “regression” in the name.



from Joseph Gonzalez

# Deriving the logistic regression model

In this section, we will mostly work out of the lecture notebook.



# Example dataset

In this lecture, we will primarily use data from the 2017-18 NBA season.

**Goal:** Predict whether or not a team will win, given their FG\_PCT\_DIFF.

- This is the difference in field goal percentage between the two teams.
- Positive FG\_PCT\_DIFF: team made more shots than the opposing team.

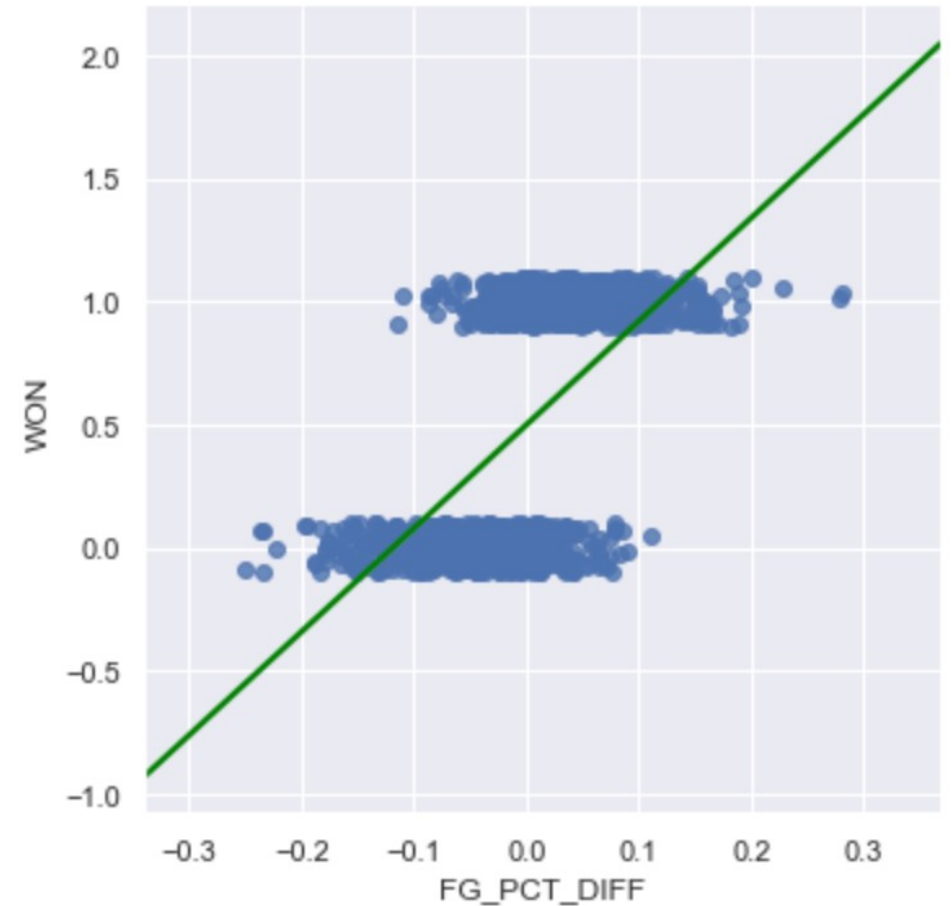
TEAM_NAME	MATCHUP	WON	FG_PCT_DIFF
Boston Celtics	BOS @ CLE	0	-0.049
Golden State Warriors	GSW vs. HOU	0	0.053
Charlotte Hornets	CHA @ DET	0	-0.030
Indiana Pacers	IND vs. BKN	1	0.041
Orlando Magic	ORL vs. MIA	1	0.042

1s represent wins,  
0s represent  
losses.

# Why not use Ordinary Least Squares?

We already have a model that can predict any quantitative response. Why not use it here?

- The output can be outside of the range  $[0, 1]$ . What does a predicted WON value of -2 mean?
- Very sensitive to outliers.
- Many other statistical reasons.
  - Not the point of our class.

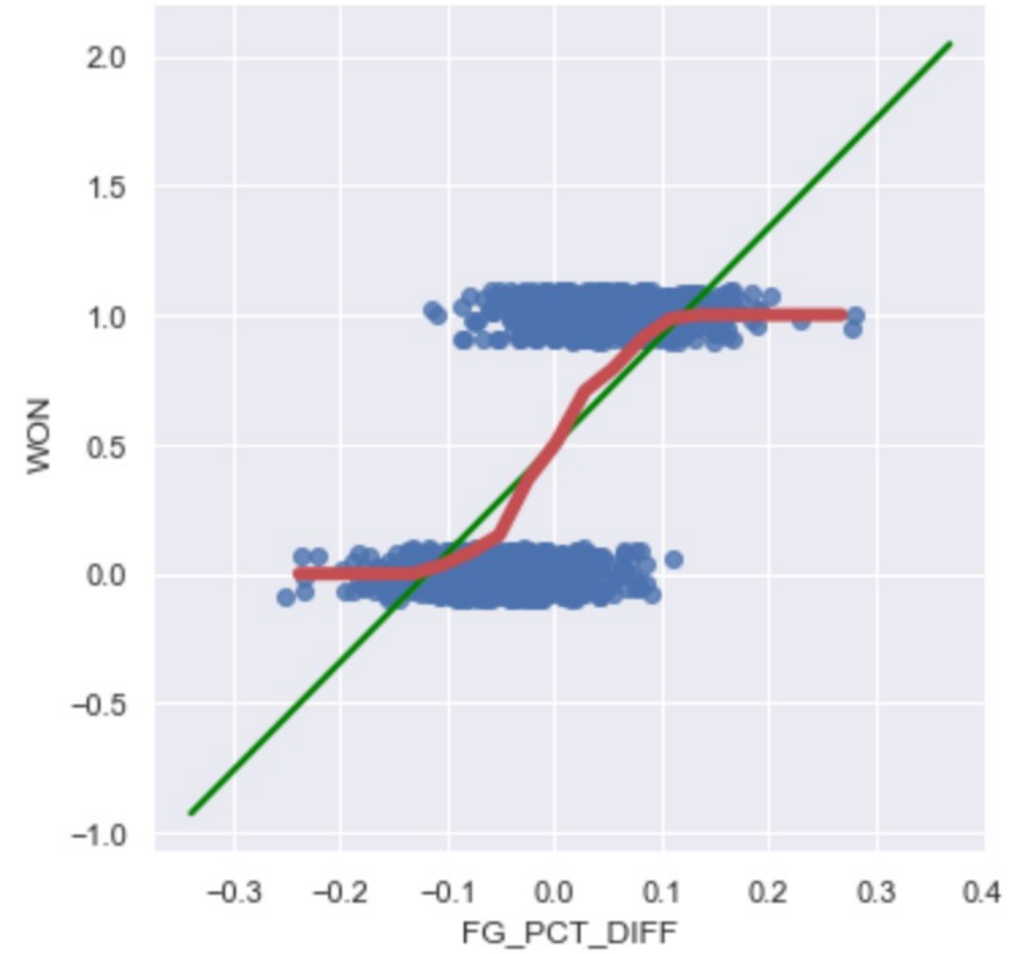


# Graph of averages

When defining the simple linear regression model, we binned the x-axis, and took the average y-value for each bin, and tried to model that.

Doing so here yields a curve that resembles an s.

- Since our true y is either 0 or 1, this curve models the **probability that  $WON = 1$** , given  $FG\_PCT\_DIFF$ .
  - $WON = 1$  means “belong to class 1”.
- **Our goal is to model this red curve as best as possible.**



# Log-odds of probability is roughly linear

In the demo, we noticed that the **log-odds of the probability of belonging to class 1 was linear**. This is the assumption that logistic regression is based on

$$\text{odds}(p) = \frac{p}{1-p} \quad \text{log-odds}(p) = \log\left(\frac{p}{1-p}\right)$$

For now, let's let  $t$  denote our linear function (since log-odds is linear). Solving for  $p$ :

$$t = \log\left(\frac{p}{1-p}\right)$$

$$e^t = \frac{p}{1-p}$$

$$e^t - pe^t = p$$

$$p = \frac{e^t}{1 + e^t} = \frac{1}{1 + e^{-t}}$$

With logistic regression, we are always referring to log base e ("ln").

This is called the **logistic function**,  $\sigma(t)$ .

# Arriving at the logistic regression model

We know how to model linear functions quite well.

- We can substitute  $t = x^T \theta$ , since  $t$  was just a placeholder.

$p$  represents the probability of belonging to class 1.

$$p = \frac{1}{1 + e^{-t}} = \sigma(t)$$

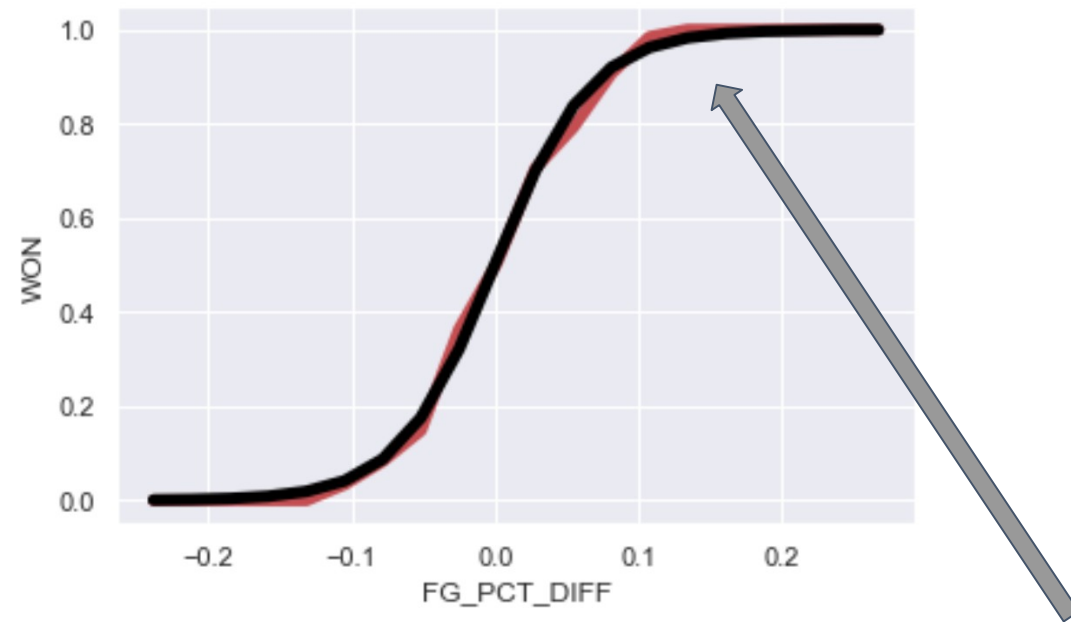
- We are modeling  $P(Y = 1|x)$ .

Putting this all together:

$$P(Y = 1|x) = \frac{1}{1 + e^{-x^T \theta}} = \sigma(x^T \theta)$$

Looks just like the linear regression model, with a  $\sigma(\ )$  wrapped around it. We call logistic regression a **generalized linear model**, since it is a non-linear transformation of a linear model.

# Arriving at the logistic regression model



**In red:**

Empirical graph of  
averages

**In black:**

$$\hat{y} = \sigma(30 \cdot \text{FG PCT DIFF})$$

# Logistic regression

# Linear vs. logistic regression

In a **linear regression** model, we predict a **quantitative** variable (i.e., some real number) as a linear function of features.

- Our output, or **response**,  $y$ , could be any real number.

$$\hat{y} = f_{\theta}(x) = x^T \theta$$

In a **logistic regression** model, our goal is to predict a binary **categorical** variable (class 0 or class 1) as a linear function of features, passed through the logistic function.

- Our **response** is the probability that our observation belongs to class 1.
- Haven't yet done classification!

$$\hat{y} = f_{\theta}(x) = P(Y = 1|x) = \sigma(x^T \theta)$$



# Example calculation

Suppose I want to predict the probability that LeBron's shot goes in, given **shot distance** (first feature) and **# of seconds left on the shot clock** (second feature).

I fit a logistic regression model using my training data, and somehow compute

$$\hat{\theta}^T = [0.1 \quad -0.5]$$

Under the logistic model, compute the probability his shot goes in, given that

- He shoots it from 15 feet.
- There is 1 second left on the shot clock.



# Example calculation (solution)

$$x^T = [15 \quad 1] \quad \hat{\theta}^T = [0.1 \quad -0.5]$$

$$\begin{aligned} P(Y = 1|x) &= \sigma(x^T \hat{\theta}) \\ &= \sigma(\hat{\theta}_1 \cdot \text{SHOT DISTANCE} + \hat{\theta}_2 \cdot \text{SECONDS LEFT}) \\ &= \sigma(0.1 \cdot 15 + (-0.5) \cdot 1) \\ &= \sigma(1) \\ &= \frac{1}{1 + e^{-1}} \\ &\approx 0.7311 \end{aligned}$$

An explicit expression representing our model.

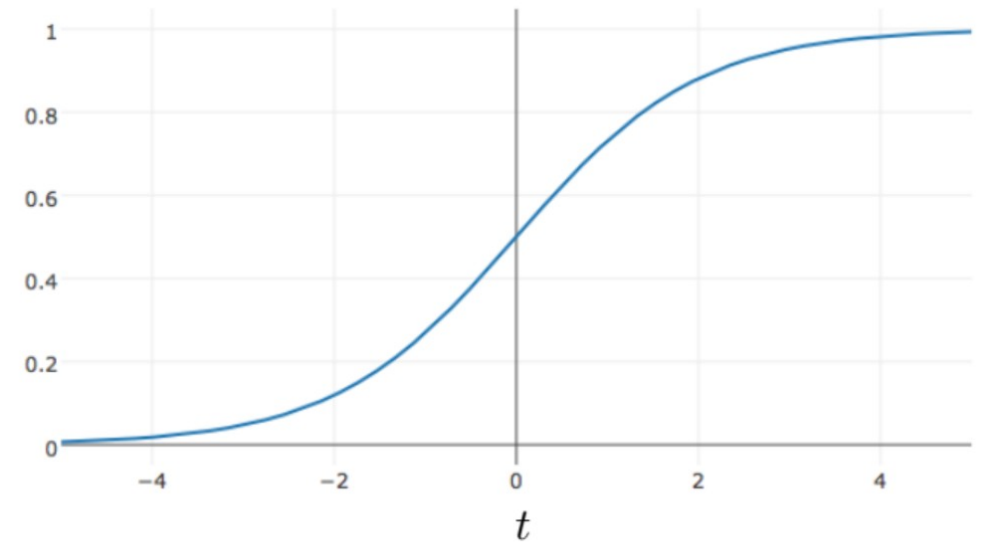


# Properties of the logistic function

The logistic function is a type of **sigmoid**, a class of functions that share certain properties.

$$\sigma(t) = \frac{1}{1 + e^{-t}} \quad -\infty < t < \infty$$

- Its output is bounded between 0 and 1, no matter how large  $t$  is.
  - Fixes an issue with using linear regression to predict probabilities.
- We can interpret it as mapping real numbers to probabilities.



# Properties of the logistic function

## Definition

$$\sigma(t) = \frac{1}{1 + e^{-t}} = \frac{e^t}{1 + e^t}$$

## Range

$$0 < \sigma(t) < 1$$

## Inverse

$$t = \sigma^{-1}(p) = \log\left(\frac{p}{1-p}\right)$$

## Reflection and Symmetry

$$1 - \sigma(t) = \frac{e^{-t}}{1 + e^{-t}} = \sigma(-t)$$

## Derivative

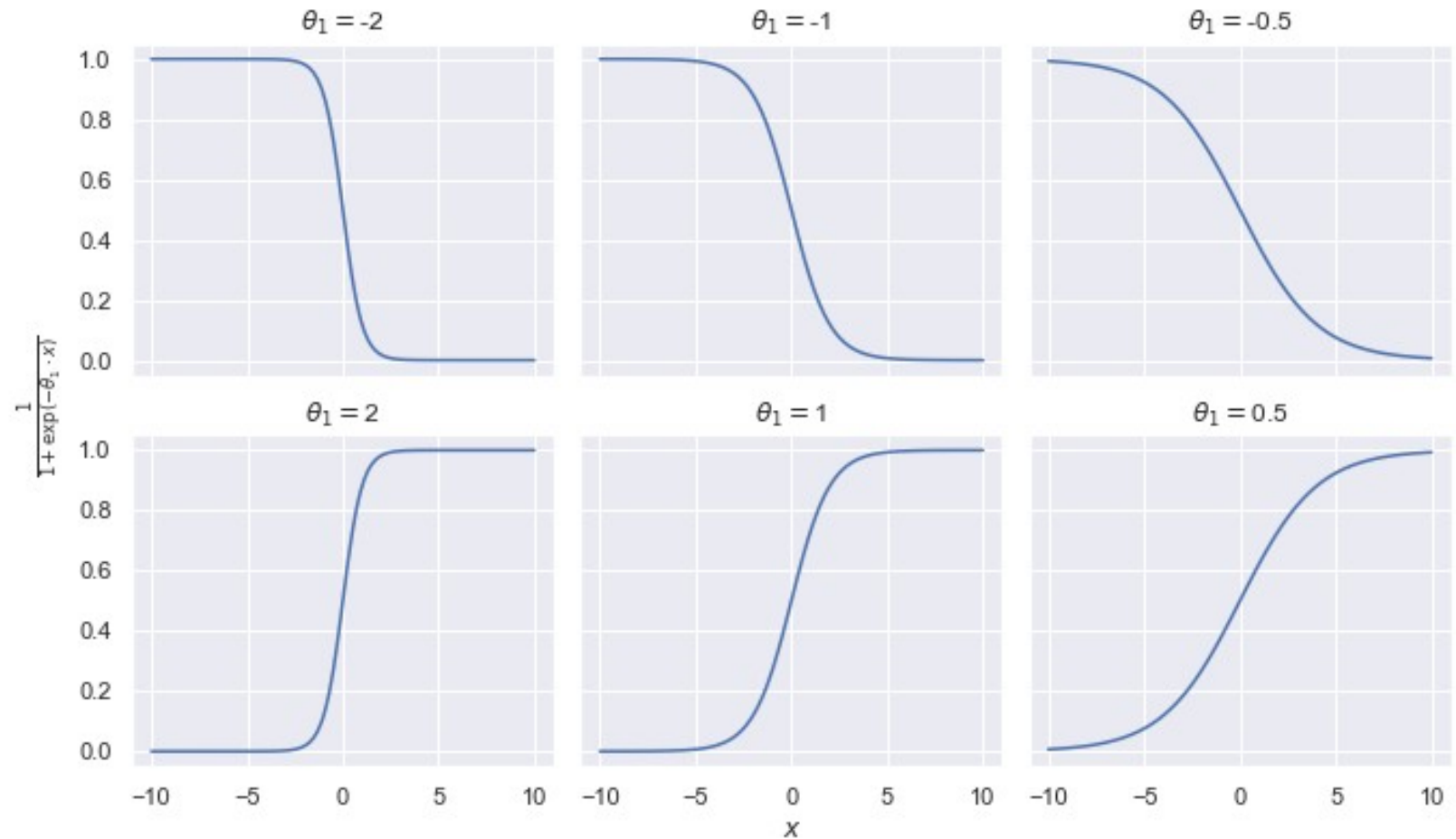
$$\frac{d}{dt}\sigma(t) = \sigma(t)(1 - \sigma(t)) = \sigma(t)\sigma(-t)$$

# Shape of the logistic function

Consider the plot of  $\sigma(\theta_1 x)$ , for several different values of  $\theta_1$ .

- If  $\theta_1$  is positive, the curve increases to the right.
- The further  $\theta_1$  is from 0, the steeper the curve.

In the notebook, we explore more sophisticated logistic curves.



# Parameter interpretation

Recall, we arrived at the model by assuming that the log-odds of the probability of belonging to class 1 was linear.

$$P(Y = 1|x) = \sigma(x^T \theta) \quad \leftarrow \quad \log \left( \frac{P(Y = 1|x)}{P(Y = 0|x)} \right) = x^T \theta \quad \leftarrow \quad \frac{P(Y = 1|x)}{P(Y = 0|x)} = e^{x^T \theta}$$

This is the same as  $\frac{p}{1-p}$ , because

$$P(Y = 1|x) + P(Y = 0|x) = 1$$

(Remember, we are dealing with binary classification – we are predicting 1 or 0.)

# Parameter interpretation

Let's suppose our linear component has just a single feature, along with an intercept term.

$$\frac{P(Y = 1|x)}{P(Y = 0|x)} = e^{\theta_0 + \theta_1 x}$$

What happens if you increase  $x$  by one unit?

- Odds is multiplied by  $e^{\theta_1}$ .
- If  $\theta_1 > 0$ , the odds increase.
- If  $\theta_1 < 0$ , the odds decrease.

The odds ratio can be interpreted as the “number of successes for each failure.”

What happens if  $x^T \theta = \theta_0 + \theta_1 x = 0$  ?

- This means class 1 and class 0 are equally likely.
- $e^0 = 1 \implies \frac{P(Y = 1|x)}{P(Y = 0|x)} = 1 \implies P(Y = 1|x) = P(Y = 0|x)$ .

# Today's class

- Logistic regression – Part 2



Logistic regression with squared loss

# Logistic regression with squared loss

To find  $\hat{\theta}$  so that we can make predictions, we need to choose a loss function.

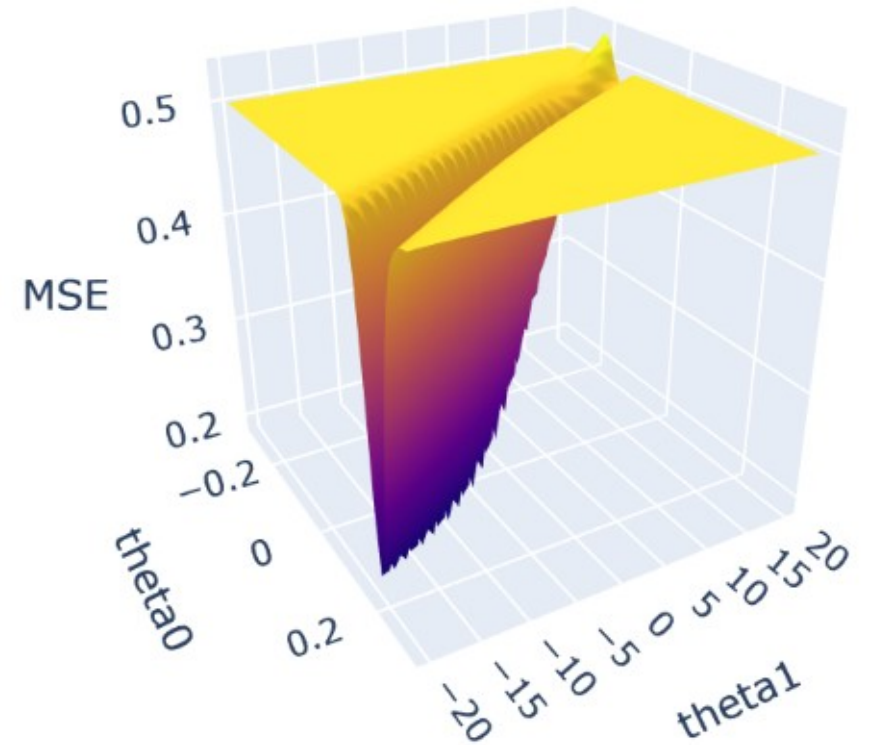
- We can start with our old friend, squared loss.
- Doing so yields the following MSE:

$$R(\theta) = \frac{1}{n} \sum_{i=1}^n (y_i - \sigma(\mathbb{X}_i^T \theta))^2$$

Sometimes, this works fine (and it is actually still used in some applications). Other times...

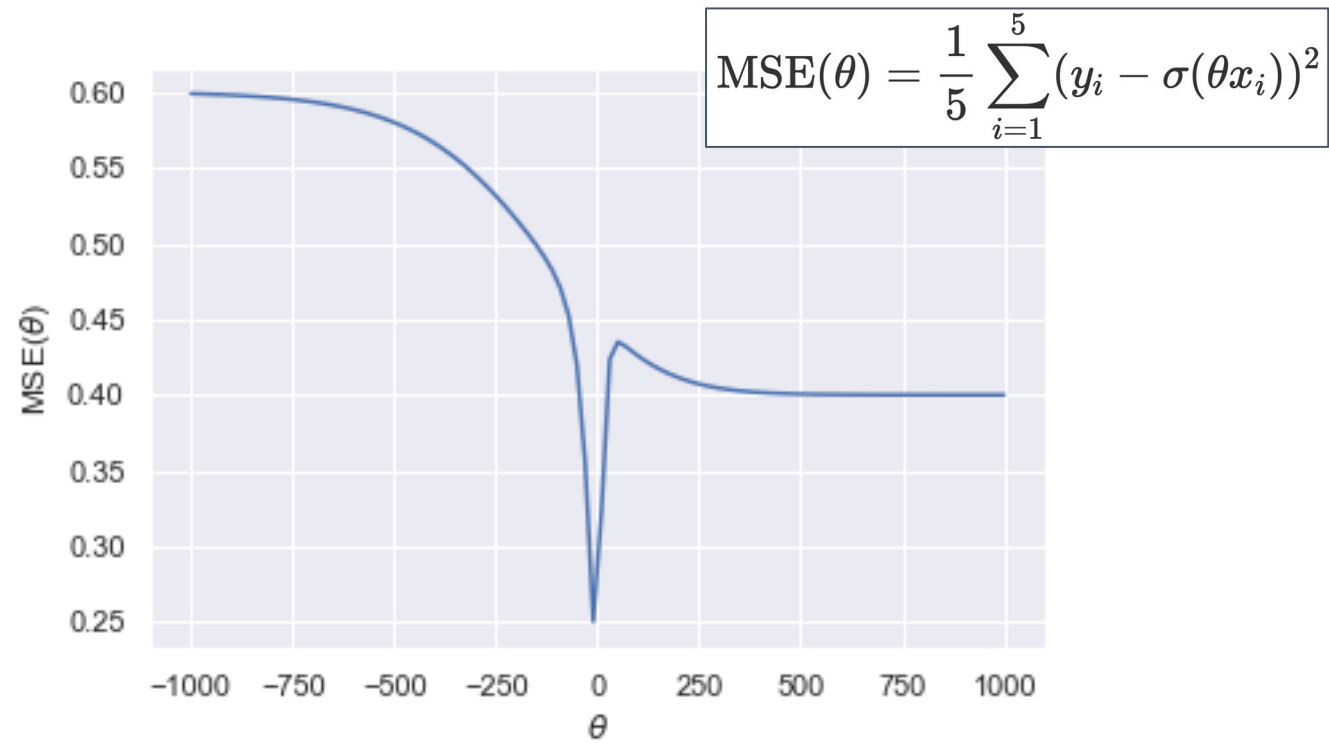
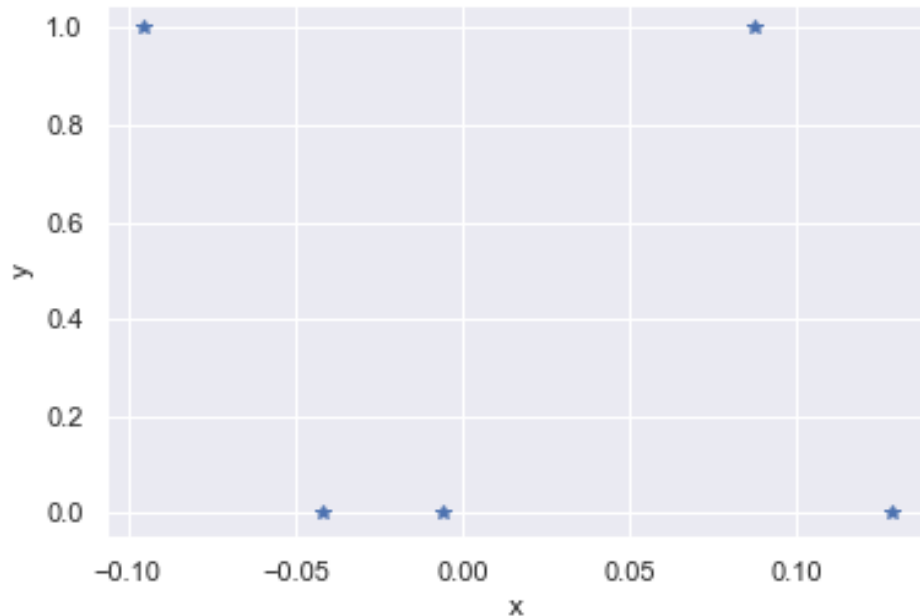
# Pitfalls of squared loss with logistic regression

The loss surface of MSE for a logistic regression model with a single slope plus an intercept often looks something like this.



# Pitfalls of squared loss with logistic regression

On the **left**, we have a toy dataset (i.e. we've plotted the **original data**,  $y$  vs.  $x$ ). On the **right**, we have a plot of the **mean squared error** of this dataset when fitting a single-feature logistic regression model, for different values  $\theta$  (i.e. the **loss surface**).

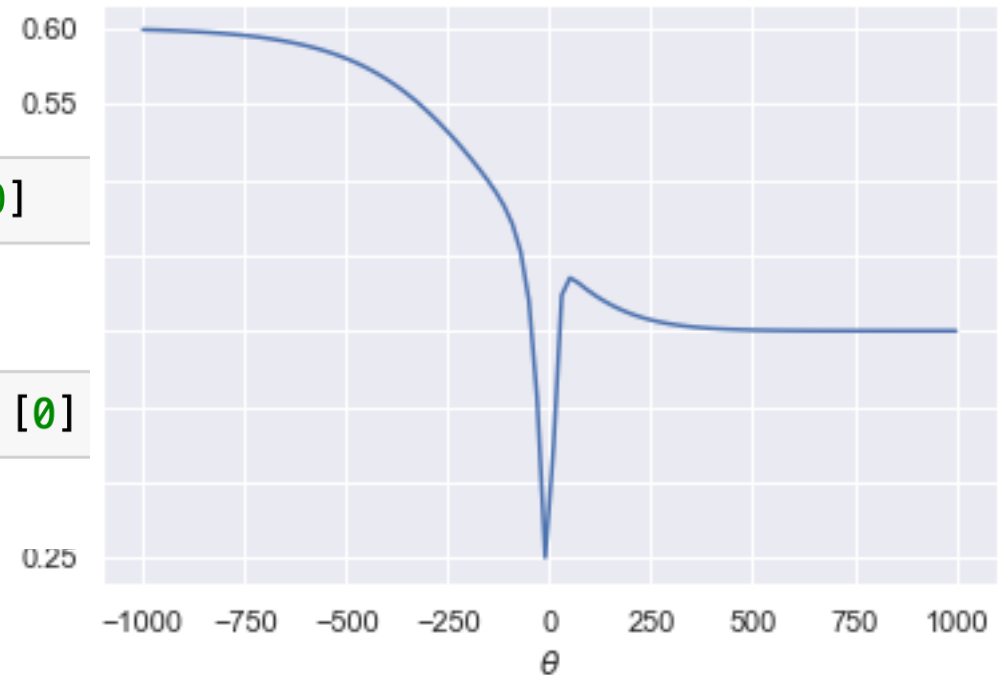


# Pitfalls of squared loss with logistic regression

For this particular loss surface, different initial guesses for  $\theta$  yield different “optimal values”, as per `scipy.optimize.minimize`:

```
1 minimize(mse_loss_single_arg_toy, x0 = 0) ["x"][0]  
-4.801981341432673
```

```
1 minimize(mse_loss_single_arg_toy, x0 = 500) ["x"][0]  
500.0
```



This loss surface is not convex.  
We'd like it to be convex.

# Pitfalls of squared loss with logistic regression

Another issue: since  $y_i$  is either 0 or 1, an  $\hat{y}_i$  is between 0 and 1 and  $(y_i - \hat{y}_i)^2$  is also bounded between 0 and 1.

- Even if our probability is nowhere close, the loss isn't that large in magnitude.
  - If we say the probability is  $10^{-6}$ , but it happens anyway, error should be large.
- We want to penalize wrong answers significantly.

# Summary of issues with squared loss and logistic regression

While it can work, squared loss is not the best choice of loss function for logistic regression.

- Average squared loss is not nice (non-convex).
  - Numerical methods will struggle to find a solution.
- Wrong predictions aren't penalized significantly enough.
  - Squared loss (and hence, average squared loss) are bounded between 0 and 1.

Fortunately, there's a solution.

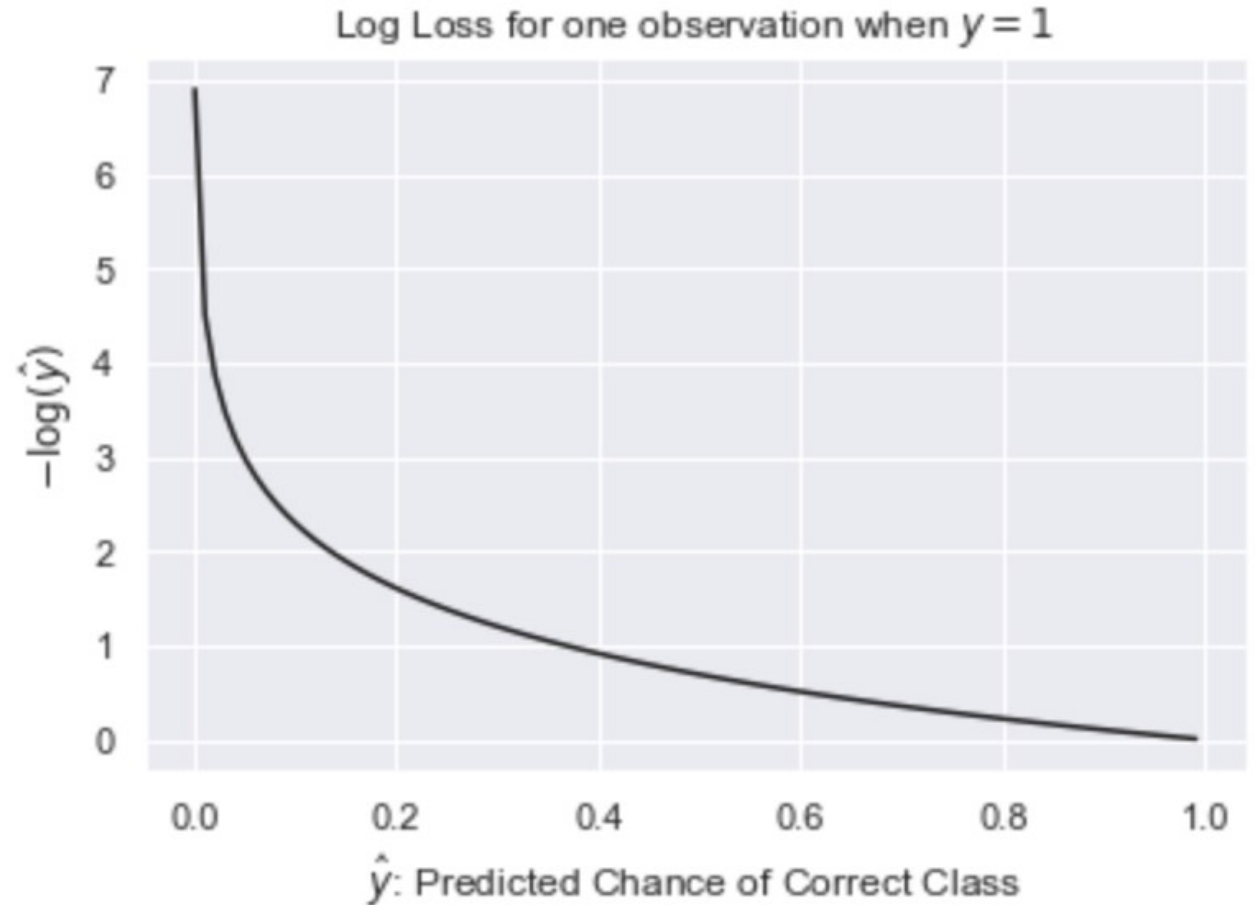
Cross-entropy loss



# Log loss

Consider this new loss, called the (negative) **log loss**, for a single observation when the true  $y$  is equal to 1.

We can see that as our prediction gets further and further from 1, the loss approaches infinity (unlike squared loss, which maxed out at 1).

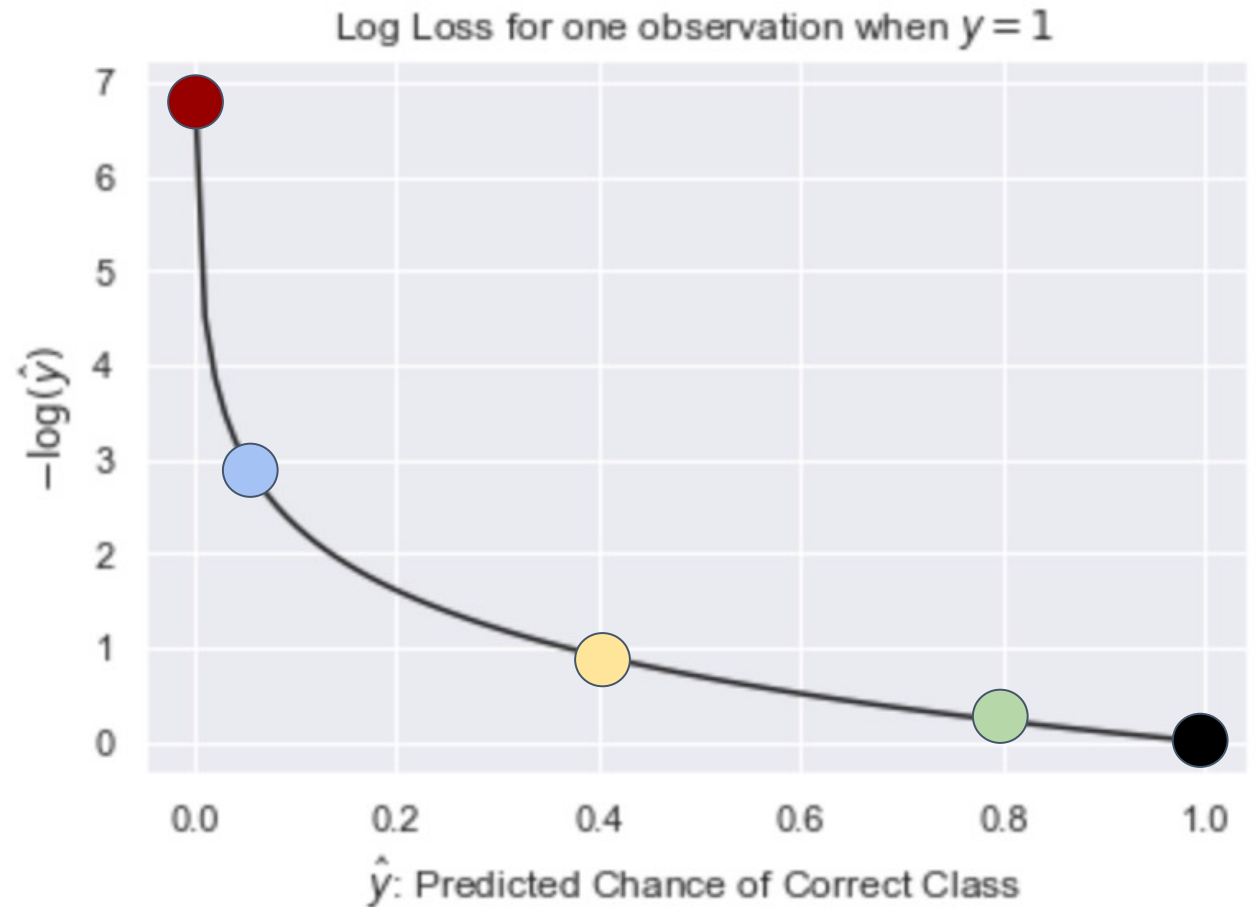


# Log loss

Let's look at some losses in particular:

$\hat{y}$	$-\log(\hat{y})$
1	0
0.8	0.25
0.4	1
0.05	3
0	infinity!

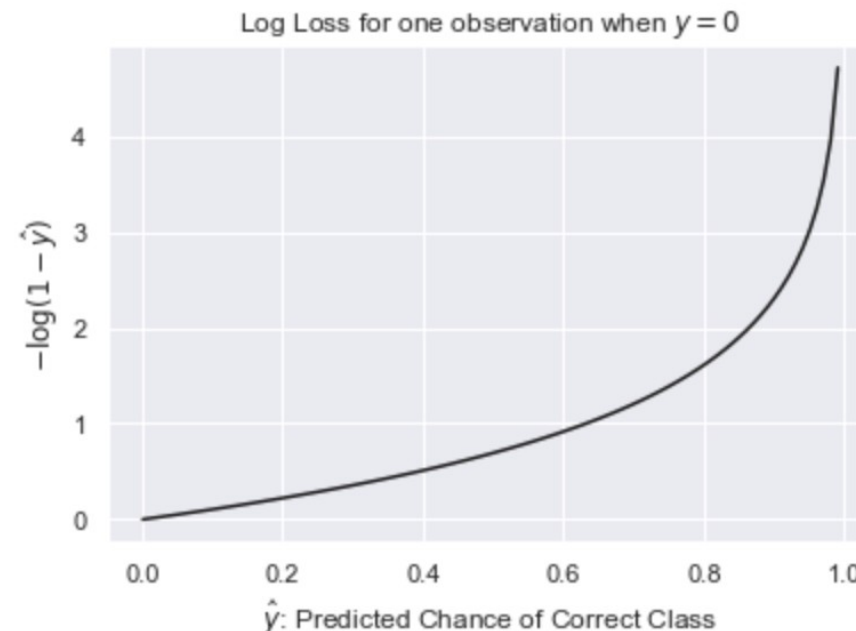
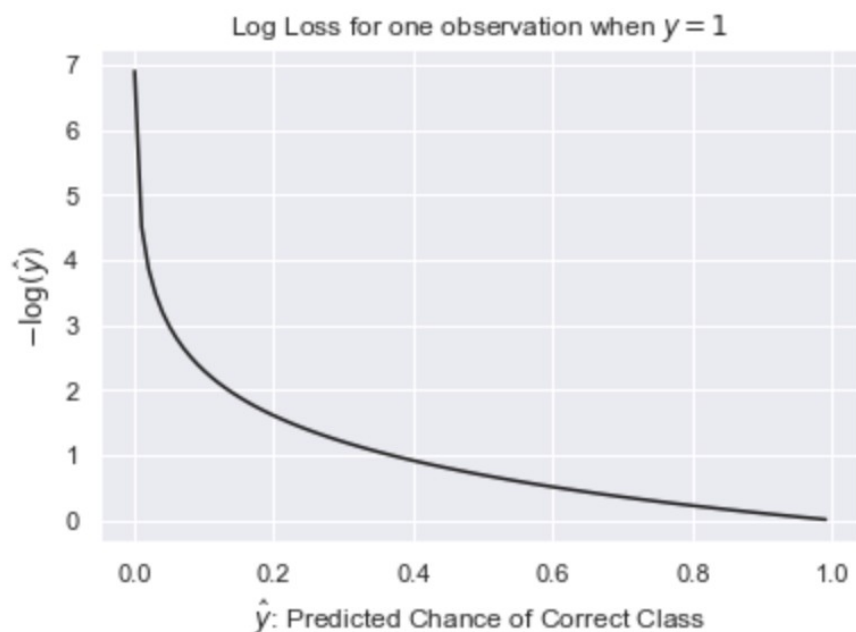
**Note:** The logistic function never outputs 0 or 1 exactly, so there's never actually 0 loss or infinite loss.



# Log loss

So far, we've only looked at log loss when the correct class was 1.

**What if our correct class is 0?**



If the correct class is 0, we want to have low loss for values of  $\hat{y}$  close to 0, and high loss for values of  $\hat{y}$  close to 1. This is achieved by just “flipping” the plot on the left!

# Cross-entropy loss

We can combine the two cases from the previous slide into a single loss function:

$$\text{loss} = \begin{cases} -\log(1 - \hat{y}) & y = 0 \\ -\log(\hat{y}) & y = 1 \end{cases}$$

This is often written unconditionally as:

$$\text{loss} = -y \log(\hat{y}) - (1 - y) \log(1 - \hat{y})$$

*Note: Since  $y = 0$  or  $1$ , one of these two terms is always equal to 0, which reduces this equation to the piecewise one above.*

We call this loss function **cross-entropy** loss (or “log loss”).

# Mean cross-entropy loss

The empirical risk for the logistic regression model when using cross-entropy loss is then

$$R(\theta) = -\frac{1}{n} \sum_{i=1}^n (y_i \log(\sigma(\mathbb{X}_i^T \theta)) + (1 - y_i) \log(1 - \sigma(\mathbb{X}_i^T \theta)))$$

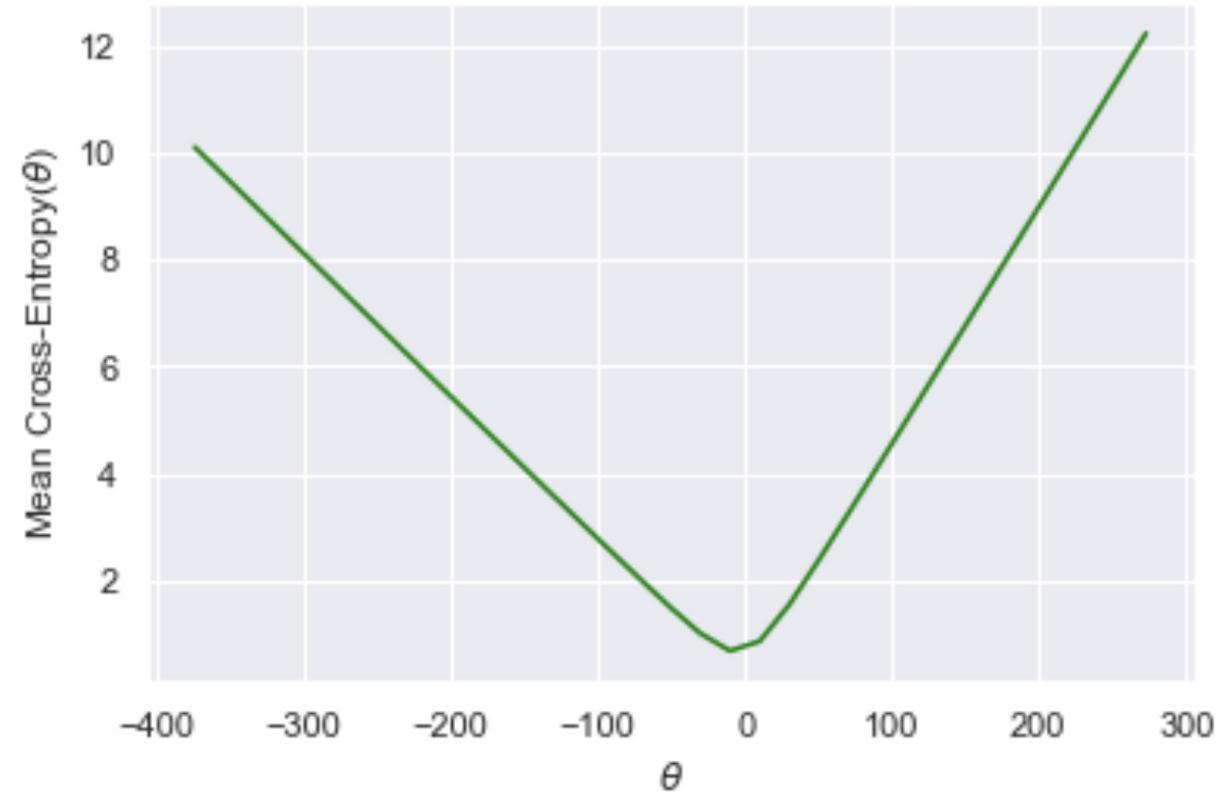
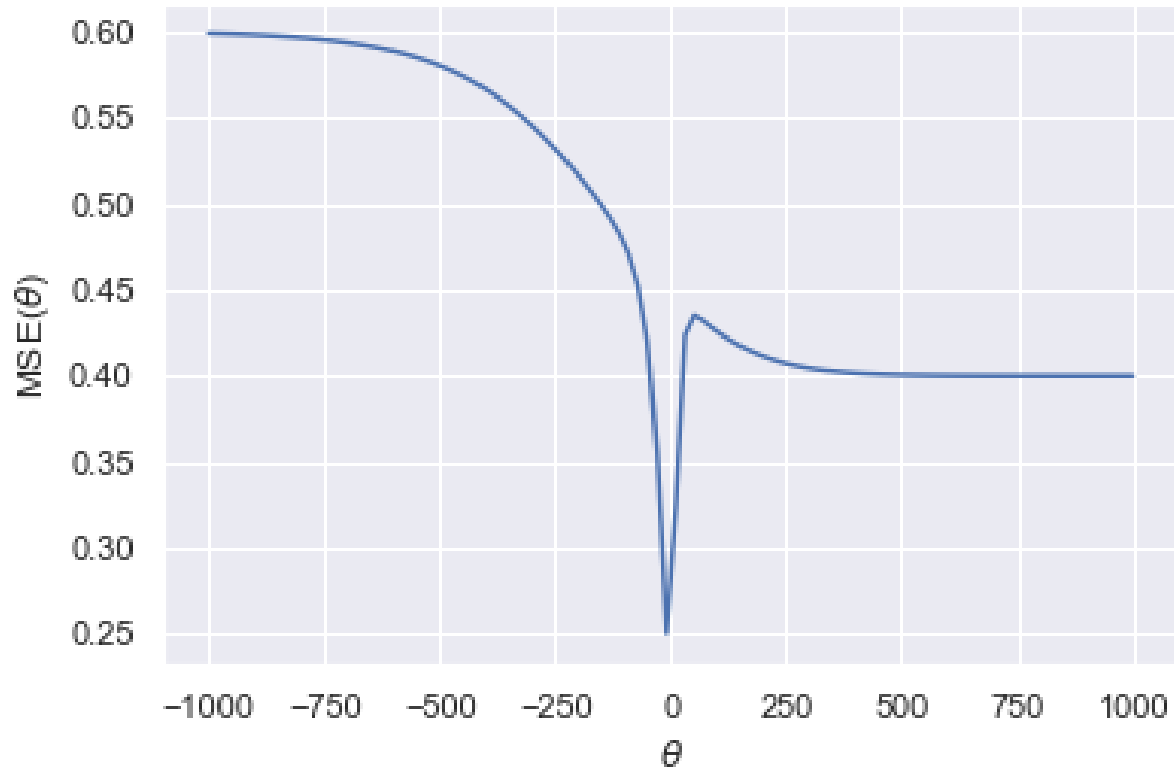
Benefits over mean squared error for logistic regression:

- Loss surface is guaranteed to be nice (convex).
- More strongly penalizes bad predictions.
- Has roots in probability and information theory

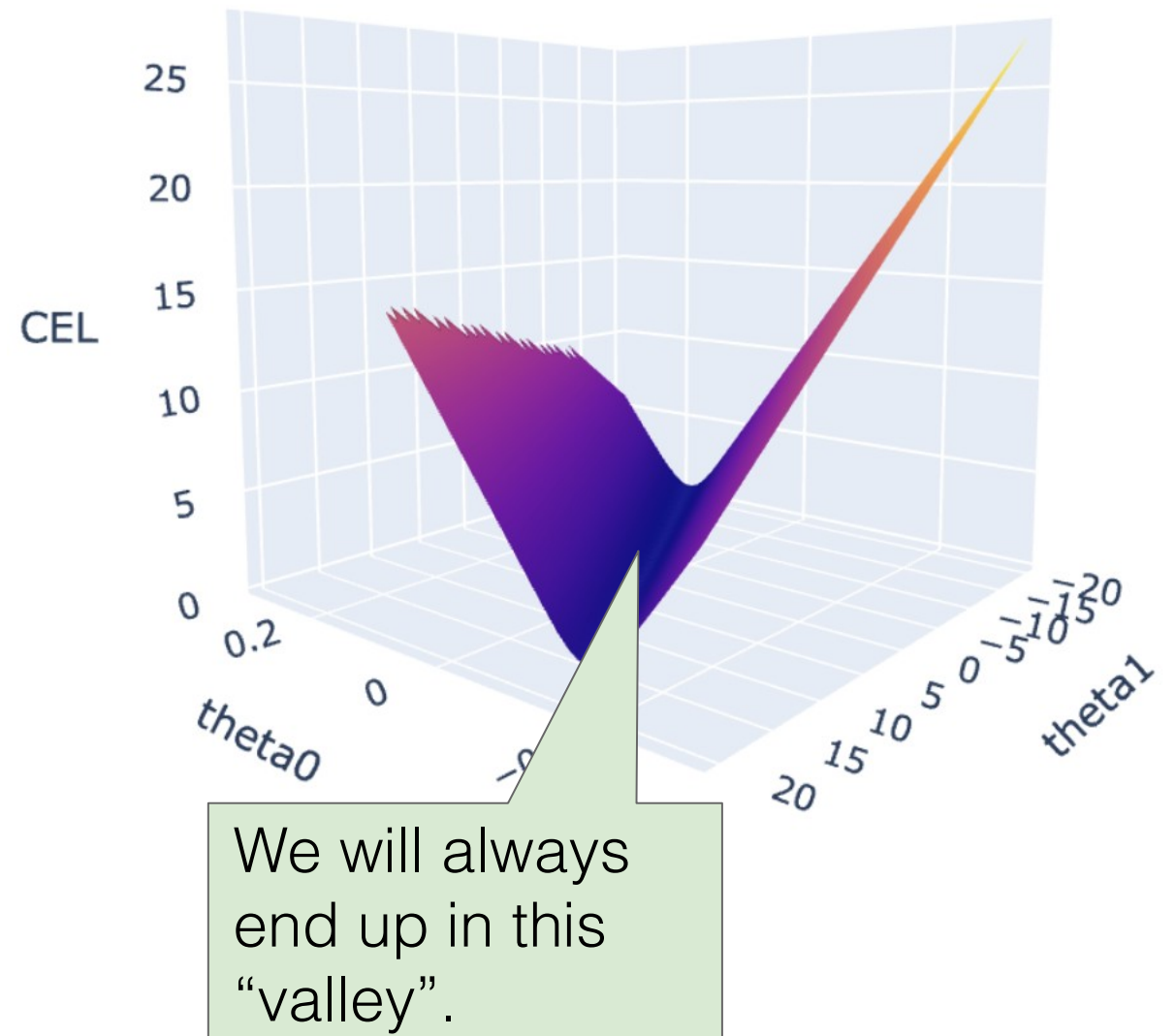
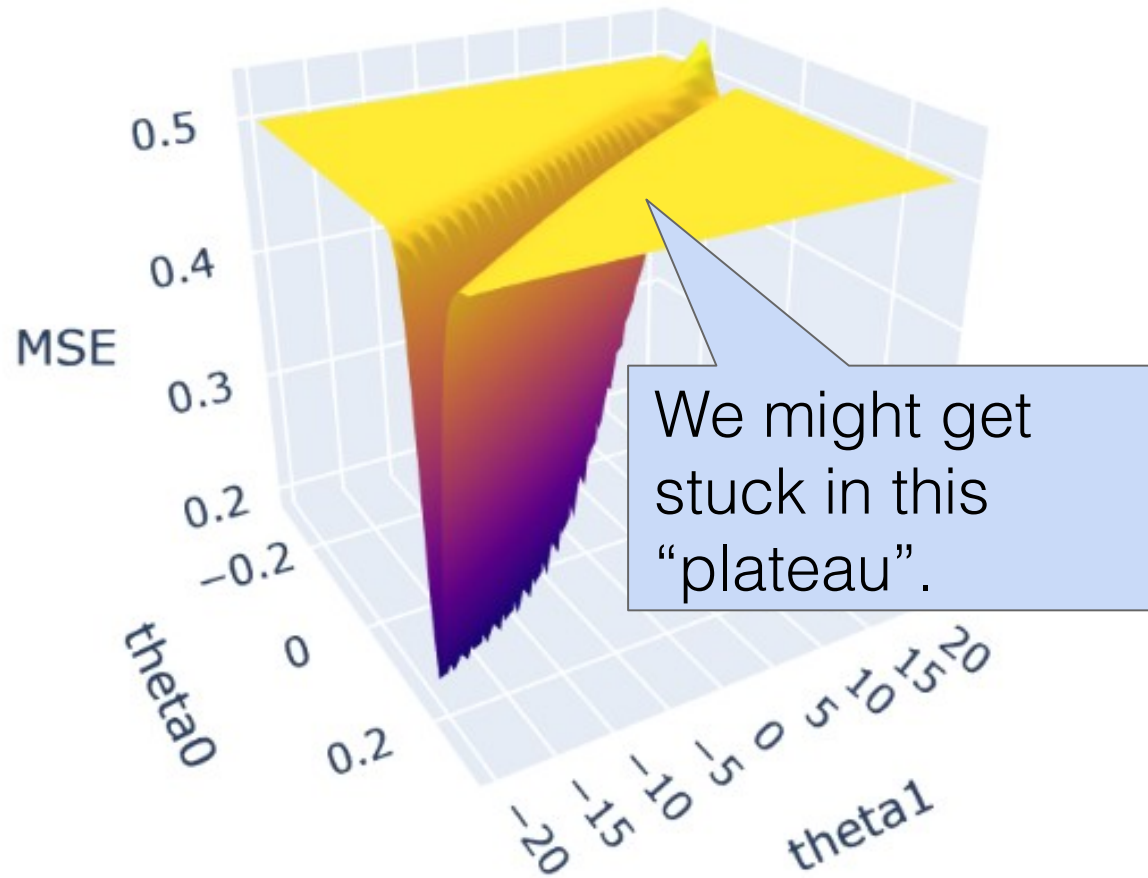
# Comparing loss surfaces

On the [left](#), we have a plot of the MSE loss surface on our toy dataset from before.

On the [right](#), we have a plot of the mean cross-entropy loss surface on the same dataset.



# Comparing loss surfaces



# Summary



# Logistic regression

- In a **logistic regression** model, our goal is to predict a binary **categorical** variable (class 0 or class 1) as a linear function of features, passed through the logistic function.

- Our **response** is the probability that our observation belongs to class 1.

$$\hat{y} = f_{\theta}(x) = P(Y = 1|x) = \sigma(x^T \theta)$$

- We arrived at this model by assuming that the **log-odds of the probability of belonging to class 1 is linear**.
- To find  $\hat{\theta}$ , we can choose squared loss or cross-entropy loss.
  - Squared loss works, but is generally not a good idea.
  - Cross-entropy loss is much better (convex, better suited for modeling probabilities).