Leisure-Management-Web-App

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1 Motivation und Ziele

1.1 RESTful-Webservice

1.2 Erweiterbarkeit

1.3 Anpassbarkeit

2 Problemstellungen und Lösungsansätze

2.1 Backend: Spring

2.1.1 Datenbank Anbindung

2.1.2 Datenübertragung (De- und Serialisierung der Daten)

2.2 Frontend: Javascript/Angular JS

2.3 Überblick: Frontend und Backend Interaktion

3 Backend

3.1 Spring

3.2 Architektur

3.2.1 Controller

3.2.2 Services

3.2.3 Repositories

3.3 Datenbankanbindung

3.4 Frontend-Interface

4 Frontend

4.1 Angular JS

4.2 Tabs

4.3 Tabellen

4.4 Eingabeformen

5 Installation und Anmerkungen

```
square

@Entity
@JsonPropertyOrder({ "Nachname", "Vorname", "Adresse"
    })
public class Person {

private static final Logger log = LoggerFactory.
    getLogger(Person.class);

@Id
@GeneratedValue
@Column
@JsonIgnore
private Long id;

@Column
private String surname;

@Column
private String forename;

@OneToOne
//    @JoinColumn(name = "address_id")
private Address address;

public Person() {
this.surname = "";
this.forename = "";
}

public Long getId() {
return id;
}

public void setId(Long id) {
this.id = id;
}

@JsonProperty("Vorname")
public String getForename() {
return forename;
}
```

```
42
43 @JsonProperty("Vorname")
44 public void setForename(String forename) {
45 this.forename = forename;
46 }
47
48 @JsonProperty("Nachname")
49 public String getSurname() {
50 return surname;
51 }
52
53 @JsonProperty("Nachname")
54 public void setSurname(String surname) {
55 this.surname = surname;
56 }
57
58
59 public void setAddress(Address address) {
60 this.address = address;
61 }
62
63 //
    ------------------------------------------------------------------

64 // serial- and deserializing specific content
```