

Linux Shell Part 2

Shell Script

A text file containing shell commands and/or shell language statements is a shell script.

A comment in a shell script is indicated by beginning the line with a "#".

In a shell script, a **shebang** interpreter directive tells Linux which command interpreter to use. Example shebangs:

```
#!/bin/bash
#!/bin/tcsh
#!/usr/bin/perl
```

Alternatively, instead of specifying the location of the interpreter, you can use /usr/bin/env to search the user's PATH for the correct interpreter. For example:

```
#!/usr/bin/env bash
```

The above will defer to PATH to find the location of bash. This can be useful when you aren't certain of the interpreter's location or if the user prefers to use a different binary than the installed one.

When debugging, it's useful to use the **set -x** command at the beginning of your script (after the shebang). This makes all commands print to stdout as they are executed. **DO NOT turn in an assignment with set -x present.**

Notes about UTSA:

- Login shell is now **bash** (used to be tcsh)
- When you launch a shell script which doesn't contain a shebang, the launched shell is neither bash nor tcsh; instead, it is **dash**.

Shell Variables

Shell variables are similar to variables in other languages since they represent other values. The variable names must begin with a letter or underscore, but can contain letters, numbers, and underscores.

The value of a variable is *referenced* by preceding it with a \$. (Note that we will see how numeric calculations might not use \$ references.)

```
$ cat >whoson
#!/bin/bash
# Shows the date and who is on
date
echo "who is on?"
who
CTRL-D
$
```

```
Valid variable names:
    line, name1, name2, first_name
Invalid variable names:
    first-name, last.name, 1char
```

```
# Variable references
$ cat >echoName
echo "Number of parameters is $#"
```

<p>The parameters to a shell script are referenced by a "\$" followed by a positional number. The name of the command is \$0. \$1 is the first parameter, \$2 is the second parameter, and so on. The number of parameters is \$#. \$@ represents the <i>list</i> version of the parameters.</p> <p>Variable names are case sensitive.</p>	<pre>echo "Full name is \$1 \$2" name=\$1 echo "First name is \$name" CTRL-D \$ chmod u+x echoName \$./echoName bob wire Number of parameters is 2 Full Name is bob wire First name is bob</pre>
<p>Setting Variable Values</p> <p>Shell scripts provide assignment statements which can give shell variables values during the execution of the shell.</p> <p>bash/dash:</p> <pre>targetVariable=value (no spaces around "=")</pre> <p>We will learn about the scope of variables below.</p>	<pre># assign some variables using a bash script \$ cat > assignVar #!/bin/bash first=ray last=king echo \$first \$last CTRL-D \$ chmod u+x assignVar \$./assignVar ray king # what are the values after the shell script executed? \$ echo \$first \$last</pre>
<p>Assigning From Math Expressions in BASH</p> <p>Four forms:</p> <pre>let targetVariable=expression let targetVariable=\$((expression)) targetVariable=\$((expression)) ((targetVariable=expression))</pre> <p>Sam's note: \$((...)) is arithmetic <i>expansion</i> of an arithmetic <i>expression</i> (no enclosed = signs); ((...)) and let... are equivalent; indicate arithmetic <i>evaluation</i> of an expression</p> <p>Note that the double parentheses allow spacing around operators within the double parentheses.</p> <p>The let command causes the variables to undergo expansion.</p>	<pre># create a shell script for simple math taking two parameters \$ vi simpMath #!/bin/bash let sum=\$1+\$2 let product=\$((\$1 * \$2)) diff=\$((\$1 - \$2)) ((quotient = \$1 / \$2)) echo "sum is \$sum, product is \$product" echo "diff is \$diff, quotient is \$quotient" \$ chmod u+x simpMath \$./simpMath 3 2 sum is 5, product is 6 diff is 1, quotient is 1</pre>

<p>Floating Point</p> <p>Note that floating point values do <i>not</i> work in either bash or tcsh. If necessary, pipe the expression into a utility such as bc (basic calculator).</p>	<pre># attempt to handle floating point with bash \$ echo \$((3 / 2)) 1 # attempt to handle floating point with bc \$ echo "3 / 2" bc -l 1.50000000000000000000</pre>
<p>Exercise</p>	<pre># what is the result of the following script \$ cat > massign #!/bin/bash one=two two=one let \$two=2 let one=2 echo "one is \$one" echo "two is \$two" CTRL-D \$ chmod u+x massign \$./massign ??</pre>
<p>Some Important Variables</p> <p>There are several important environment variables (global variables) for your login session:</p> <ul style="list-style-type: none"> PATH list of directories to search to find commands. This is initially established by a Systems Administrator having root privileges. HOME this is where your home directory exists. The shell uses this for the value of ~. PWD this is the current directory. <p>Use echo \$variable to show the value of a particular variable.</p>	<pre># show the contents of PATH \$ echo \$PATH /usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin :/sbin:/bin:/usr/local/faculty/bin:~/home/ssilvestro/bin</pre>
<p>Showing Env Variables</p> <p>You can see all of your current environment variables by using the printenv command.</p>	<pre># show all the environment variables \$ printenv more USER=ssilvestro LOGNAME=ssilvestro HOME=/home/ssilvestro PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin :/bin:/usr/local/faculty/bin:~/home/ssilvestro /bin</pre>

	MAIL=/var/mail/ssilvestro SHELL=/bin/bash --More--
Setting PATH You can set your path to include your bin. Make certain your ~/bin exists. If not, mkdir it. bash: <ul style="list-style-type: none"> To have it set each time you start bash, change your ~/ .bashrc To change PATH to search ~/bin after the other directories, use PATH=\$PATH:\$HOME/bin 	# It is very common to specify your own "bin" directory be added # to PATH in your .bash_profile (for bash) or .cshrc (for csh/tcsh) # see which you have. The "a" switch shows all files including # hidden files. # ls -al ~/.*rc -rwx--x--x 1 ssilvestro faculty 441 Jul 14 2015 /home/ssilvestro /.cshrc -rw-r--r-- 1 ssilvestro faculty 43 May 31 2016 /home/ssilvestro /.dmrc -rw----- 1 ssilvestro faculty 97 Oct 17 2016 /home/ssilvestro /.vimrc # create your ~/bin \$ mkdir ~/bin # If you want to add your own bin directory (~/bin) to # .bash_profile, make certain it exists, and add this to the # .bash_profile (be careful) using vi
Scope of Shell Variables By default, shell variables are only known to the script and do not propagate to any script invoked from that script.	# Create the following scripts \$ cat >extest1 echo "\$0 0: \$cheese" cheese=american echo "\$0 1: \$cheese" ./subtest1 echo "\$0 2: \$cheese" CTRL-D \$ cat >subtest1 echo "\$0 0: \$cheese" cheese=swiss echo "\$0 1: \$cheese" CTRL-D \$ chmod u+x *test1 # execute extest1 \$./extest1 ./extest1 0: ./extest1 1: american

	<pre>./subtest1 0: ./subtest1 1: swiss ./extest1 2: american # notice that cheese did not propagate to subtest1 and the # change to cheese in subtest1 is not known in extest1.</pre>
<p>Exporting variables</p> <p>You can propagate shell variables to invoked shell scripts by exporting the variables. Exporting a variable makes it an environment variable, which is a global variable for shells. The variable will be available to any sub-shells</p>	<pre># copy extest1 to extest2 and add an export \$ cp extest1 extest2 \$ vi extest2 echo "\$0 0: \$cheese" cheese=american export cheese echo "\$0 1: \$cheese" ./subtest1 echo "\$0 2: \$cheese" \$ # What do you expect to happen? # The value "american" should be known to subtest1. # Will "swiss" be propagated back to extest2? \$./extest2 ./extest2 0: ./extest2 1: american ./subtest1 0: american ./subtest1 1: swiss ./extest2 2: american # What happens if we run extest1 again? \$./extest1 ./extest1 0: ./extest1 1: american ./subtest1 0: ./subtest1 1: swiss ./extest1 2: american</pre>
<p>How do I get an invoked shell script to set variables in the current shell?</p> <p>Depending on the shell, you can either use "." or source when invoking a shell script. This causes the invoked shell script to execute as part of the current process instead of a new process. Changes to variables in the invoked script will affect the current shell.</p>	<pre># create another version of extest2 \$ cp extest2 extest3 \$ vi extest3 echo "\$0 0: \$cheese" cheese=american export cheese echo "\$0 1: \$cheese" source ./subtest1 echo "\$0 2: \$cheese"</pre>

	<pre># Invoke exetest3 \$./exetest3 ./exetest3 0: ./exetest3 1: american ./exetest3 0: american ./exetest3 1: swiss ./exetest3 2: ??</pre> <p>What changed? ??</p>						
<p>Exit Status In addition to commands writing output to stdout, commands have an exit status:</p> <table border="0"> <tr> <td>0</td> <td>success</td> </tr> <tr> <td>non-zero</td> <td>command failed</td> </tr> </table> <p>This can be tested to see whether something that was invoked actually worked.</p> <p>Your shell commands can return a failure by executing: exit <i>n</i></p> <p>To show a failure, the value of <i>n</i> will typically be 1 for most scripts.</p> <p>You can get the last exit status by accessing the special value \$?.</p>	0	success	non-zero	command failed	<pre># attempt to show an unknown file \$ cat xxx cat: xxx: No such file or directory \$ echo \$? 1</pre>		
0	success						
non-zero	command failed						
<p>Job Sequences Within shell scripts, we can specify job sequences, which are an easy way to link two commands based on the execution status.</p> <table border="0"> <tr> <td><i>cmd1 args</i> && <i>cmd2 args</i></td> <td># logical and <i>cmd2</i> only executes if <i>cmd1</i> returns 0.</td> </tr> <tr> <td><i>cmd1 args</i> <i>cmd2 args</i></td> <td># logical or <i>cmd2</i> only executes if <i>cmd1</i> returns non-zero.</td> </tr> <tr> <td><i>cmd1 args</i> ; <i>cmd2 args</i></td> <td><i>cmd2</i> executes regardless of <i>cmd1</i>'s return value.</td> </tr> </table> <p>The approach of using && and is like short circuiting in many languages.</p> <p>If it is necessary for <i>cmd2</i> to be multiple commands, surround them in parentheses.</p>	<i>cmd1 args</i> && <i>cmd2 args</i>	# logical and <i>cmd2</i> only executes if <i>cmd1</i> returns 0.	<i>cmd1 args</i> <i>cmd2 args</i>	# logical or <i>cmd2</i> only executes if <i>cmd1</i> returns non-zero.	<i>cmd1 args</i> ; <i>cmd2 args</i>	<i>cmd2</i> executes regardless of <i>cmd1</i> 's return value.	<pre>\$ mkdir ~/cs3423/Jobs # Create a backup directory, if it fails show an error. # The name for the backup directory will be "Backup" followed by # the current date. # Note that the \ is used to continue the command. The question mark # is a shell prompt for the continuation. \$ mkdir "Backup`date +%Y%m%d`" \ ? echo "creation of Backup directory failed" # Execute it again \$ mkdir "Backup`date +%Y%m%d`" \ ? echo "creation of Backup directory failed" mkdir: cannot create directory Backup20170713: File exists creation of Backup directory failed # Create a Backup directory. If it is successful, # cp the contents of a folder to it. cp -r will # recursively create/copy any subdirectories, \$ mkdir "Backup`date +%Y%m%d`" && cp -r ~/cs2123/* "Backup`date +%Y%m%d`" mkdir: cannot create directory Backup20170713: File exists # Remove the backup directory (whatever its name is) \$ rmdir Backup20170713</pre>
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	<pre># make the backup copy only if creating the directory is ok \$ mkdir "Backup`date +%Y%m%d`" && cp -r ~/cs2123/* "Backup`date +%Y%m%d`" # Create the backup directory and copy the files. If either of those # failed, show an error message. \$ (mkdir "Backup`date +%Y%m%d`" && \ ? cp -r ~/cs2123/* "Backup`date +%Y%m%d`") echo "backup failed"; mkdir: cannot create directory Backup20170713: File exists backup failed # Remove the backup directory (whatever its name is) and try that again ...</pre>
<p>Reading input from stdin (works in bash and dash)</p> <p>The read built-in command reads from stdin. Syntax:</p> <pre>read variable reads the input into the specified variable until linefeed read var1 var2 reads the first word into var1, the second word into var2, and so on. read looks for a linefeed. If there are less words in the input than read variables, it doesn't populate the other variables. If there are more words than variables, the remaining words are placed in the last variable. read -p "prompt message" variableList This shows the prompt message and read the words into the variables represented by variableList. Those variables and input work the same as without the -p and prompt.</pre>	<pre># Use vi to create the following file called simpRead \$ vi simpRead read -p "Enter some words:" line echo "line = \$line" read -p "Enter your first and last name:" first last echo "first = \$first, last = \$last" read -p "Enter first name only, but read asked for 2:" first2 last2 echo "first2 = \$first2, last2 = \$last2" read -p "Enter more than 2 words:" one other echo "one = \$one, other = \$other" \$ # change the permissions and then execute it Enter some words:one two three line = one two three Enter your first and last name:bob wire first = bob, last = wire Enter first name only, but read asked for 2:bob first2 = bob, last2 = Enter more than 2 words:bob and barb wire one = bob, other = and barb wire</pre>
<p>Reading Text from stdin until EOF (in bash)</p> <p>read returns a success exit status if it reads a line of input.</p> <pre>while commam; do do something with it done</pre> <p>Note that you can tell the while loop to use a different file for stdin by specifying < and a <i>fileName</i> after the done.</p> <pre>while read line; do do something with it done < fileName</pre>	<pre># copy the file mySentences from # /usr/local/courses/ssilvestro/cs3423/shell to your directory #create this script and change its permissions \$ vi rloop #!/bin/bash count=0 while read line; do echo \$line let count+=1 done echo "\$count lines"</pre>

	<pre>\$ chmod +x rloop # Invoke rloop using mySentences for stdi \$./rloop <mySentences Scooby Doo shook with fear when he saw the ghost. Shaggy ran and hid in the Mystery van. Freddie tried to act brave to impress Daphne, but she was lovinly watching Scooby Doo. Velma was studying the foot prints in the mud. Velma said, "this is the same mud that we saw on the stairs at UTSA!" 6 lines</pre>					
<p>Flow Control Statements in bash</p> <p>The while, if, case, and for statements are used for flow control. The various shell dialects have different syntax for flow control.</p> <pre>while condCommand; do doSomething done if condCommand; then doSomething fi if condCommand; then doSomething else doSomethingWhenNotTrue fi if condCommand; then doSomething elif condCommand2; then doSomething2 ... else doSomethingN fi</pre>	<pre># use vi to create this simple script which sums integers from # 1 to n \$ vi simpWhile #!/bin/bash # check for too few arguments, be careful of the spacing if [\$# -lt 1]; then echo "usage: simpWhile number" echo " where number is a number" exit 1 fi sum=0 index=\$1 # the spacing is important while [\$index -gt 0]; do let sum=sum+index let index=index-1 done echo \$sum \$./simpWhile 7 \$ chmod +x simpWhile \$./simpWhile 4 10 \$</pre>					
<p>Conditional Commands</p> <p>while and if statements use conditions, which can be commands. There is a special <i>command</i>, test, which can be used to test conditions:</p> <pre>if test \$var -gt 100; then</pre>	<table><tr><th colspan="2">Test Conditional Operators</th></tr><tr><td><pre>op1 -gt op2 op1 -lt op2 op1 -eq op2</pre></td><td>Numeric comparisons of the two operands. With numeric comparisons, 12 > 2.</td></tr></table>		Test Conditional Operators		<pre>op1 -gt op2 op1 -lt op2 op1 -eq op2</pre>	Numeric comparisons of the two operands. With numeric comparisons, 12 > 2.
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<p>The test command returns an exit status of 0 to represent that the condition is true if the variable is greater than 100.</p> <p>Some people prefer using single brackets around the condition: <code>if [\$var -gt 100]; then</code></p> <p>Both test and the surrounding single brackets cause bash to invoke the test command.</p> <p>bash-only scripts can use double brackets which is handled by bash instead of invoking the test command. Problems associated with using ">" or "<" for test are avoided when using the double brackets. <code>if [[\$var -gt 100]]; then</code></p>	<table border="1"> <tr> <td><code>op1 -ne op2</code></td><td></td></tr> <tr> <td><code>op1 -le op2</code></td><td></td></tr> <tr> <td><code>op1 -ge op2</code></td><td></td></tr> <tr> <td><code>op1 > op2</code> <code>op1 < op2</code> <code>op1 == op2</code> <code>op1 != op2</code></td><td>String comparisons of the two operands. With string comparisons, 12 < 2 since the character "1" < "2". See the warning below.</td></tr> <tr> <td><code>-d filename</code></td><td>exists and is a directory</td></tr> <tr> <td><code>-e filename</code></td><td>exists</td></tr> <tr> <td><code>-f filename</code></td><td>exists and is a file not a directory</td></tr> <tr> <td><code>-r filename</code></td><td>exists and is readable</td></tr> <tr> <td><code>-s filename</code></td><td>exists and has a size > 0 bytes</td></tr> <tr> <td><code>-w filename</code></td><td>exists and is writable</td></tr> <tr> <td><code>-x filename</code></td><td>exists and is executable</td></tr> </table>	<code>op1 -ne op2</code>		<code>op1 -le op2</code>		<code>op1 -ge op2</code>		<code>op1 > op2</code> <code>op1 < op2</code> <code>op1 == op2</code> <code>op1 != op2</code>	String comparisons of the two operands. With string comparisons, 12 < 2 since the character "1" < "2". See the warning below.	<code>-d filename</code>	exists and is a directory	<code>-e filename</code>	exists	<code>-f filename</code>	exists and is a file not a directory	<code>-r filename</code>	exists and is readable	<code>-s filename</code>	exists and has a size > 0 bytes	<code>-w filename</code>	exists and is writable	<code>-x filename</code>	exists and is executable
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<p>Warning!</p> <p>The following example does not do what is expected:</p> <pre>if [\$varA > \$varB]; then if test \$varA > \$varB; then</pre> <p>With test and the single bracket expressions, the ">" is interpreted as redirection of output to the file named as the value of \$varB.</p>	<p>The problem on the left can be avoided with one of these approaches:</p> <ul style="list-style-type: none"> <code>if [\$varA \> \$varB]; then</code> <code>if [[\$varA > \$varB]]; then</code> 																						
<p>case statement</p> <p>The case statement is very powerful. It has multiple patterns for matching values. Syntax:</p> <pre>case "variableRef" in pattern1) doSomething1 ;; pattern2) doSomething2 ;; ... *) doSomethingDefault ;; esac</pre> <p>Each pattern can include</p>	<pre>#create this exCase file (just type some of the months) \$ vi exCase #!/bin/bash read -p "Enter Month (MMM) DayOfMonth and Year:" month day year # convert the alpha month to a numeric case "\$month" in [Jj]an) mon=1;; [Ff]eb) mon=2;; [Mm]ar) mon=3;; [Aa]pr) mon=4;; [Mm]ay) mon=5;; [Jj]un) mon=6;; [Jj]ul) mon=7;; [Aa]ug) mon=8;; [Ss]ep) mon=9;; [Oo]ct) mon=10;; [Nn]ov) mon=11;; [Dd]ec) mon=12;;</pre>																						

<div><div><div><i>simpleValue</i></div><div>*</div></div><div><div><i>alt1 alt2</i></div><div>[<i>list</i>]</div></div><div><div>?</div></div></div> <div><div>This is just a string to match (e.g., Jan, Feb)</div><div>This matches anything. By itself, this is used for the default case.</div><div>This specifies alternatives (e.g., dog cat)</div><div>This specifies a list of possible values (e.g. [Jj]an, [Ff]eb). You can also use hyphen for a range of values (e.g., [A-Z]).</div><div>This matches any single character.</div></div>	
	<pre>*) echo "Bad month value = '\$month'" exit 1;; esac echo "date=\$mon/\$day/\$year" \$ chmod +x simpCase \$./simpCase</pre>
<div><div>for statement</div><div>The for statement iterates over a list. Syntax options:</div><div><div><div>for <i>var</i> in "\$@"; do</div><div><i>doSomething</i></div><div>done</div></div><div><div>for <i>var</i> in <i>valueList</i>; do</div><div><i>doSomething</i></div><div>done</div></div><div><div>for <i>var</i> in <code>\$(command args)</code>; do</div><div><i>doSomething</i></div><div>done</div></div></div><div><div>Sam’s note: another, C-style for-loop utilizing a special syntax of the arithmetic evaluation operator:</div><div>for ((<i>x</i>=0; <i>x</i><10; <i>x</i>++)); do <i>doSomething</i>; done</div></div></div>	<pre>#use vi to create each of these \$ vi simpFor echo "1. show the list of files" for file in "\$@"; do echo "\$file" done echo "2. show the list of fruit" for fruit in orange apple grape; do echo "\$fruit" done echo "3. show the list of files from a command" for file in \$(ls -a *); do echo "\$file" done \$ chmod +x simpFor \$./simpFor simp* more</pre>
<div><div>break and continue</div><div>The break and continue statements can be used within for, while, and until statements.</div><div><div>break exits the loop. continue continues with the next iteration skipping the remaining statements within the current iteration.</div></div></div>	<pre>#!/bin/bash # loop until one of the arguments is not a valid file for file in "\$@"; do if [! -r "\$file"]; then break fi cat \$file done</pre>
<div><div>prompted input loop until EOF with multiple prompts</div><div>Suppose you want to prompt a user for input or terminate with CTRL-D in a loop. If there are multiple prompts (like a menu), you may need to</div></div>	<pre>\$ vi showMenu.bash #!/bin/bash go=0 while [\$go]; do</pre>

do a while that itself doesn't have a terminating condition. When the EOF is encountered, break the loop.

```
echo "Enter your choice or CTRL-D"
echo "A - I want to get an A"
echo "B - I want to get a B"
echo "F - I give up"
if ! read ans; then
    # got EOF
    break
fi
case "$ans" in
    A) echo "you got an A"
        break
        ;;
    B) echo "you can do better than a B"
        ;;
    F) echo "keep trying"
        ;;
    *) echo "we think you can type better than that"
esac
done
```

Reading several variables from multiple lines in a file

Sometimes it is necessary to read several variables from multiple lines of text in a single file. We saw earlier how we can read multiple lines of text from a file using a while loop. This is different since we need to do multiple reads, but have each populate different variables.

Copy the data file that the example uses to your directory:
/usr/local/courses/ssilvestro/cs3423/shell/111

```
$ vi first.bash
#!/bin/bash
read -p "Enter the filename:" filename
# we want to read multiple lines from that file, populating
multiple variables
# per line
if [ ! -r $filename ]; then
    echo "could not read that file"
    exit 1
fi
bash second.bash < $filename
```

```
$ vi second.bash
#!/bin/bash
# this reads from stdin
# the file contains:
#   first line:  studentId studentMajor
#   second line: studentName
#   many lines: courseNr courseGrade
read studentId studentMajor
read studentName
echo "Student: $studentId $studentName"
echo "Major: $studentMajor"
```

	<pre> echo "Courses:" # read and echo courseNr and coursegrade until EOF ?? \$ bash first.bash Enter the filename:111 Student: 111 Sally Mander Major: BIO Courses: BIO3233 A BIO3343 B BIO1111 A MAT1214 C </pre>
<p>Functions</p> <p>As with many languages, most shells offer the ability to create functions. In Bash, the following syntax creates a function which can be used later</p> <pre> my_function () { # function body echo "hello world" } </pre> <p>To invoke the function, use the name <i>without</i> the parentheses</p> <p>If you want the function body to execute in its own subshell (i.e., not have it affect the current shell's environment), replace the curly brackets with parentheses.</p> <pre> my_function2 () (# function body echo "hello world") </pre> <p>As with any command, you may use redirection with function invocations.</p>	<pre> \$ vi functions.bash #!/bin/bash cd_courses () { cd ~/courses echo "I'm executing this from within `pwd`" } cd_courses echo "Now I'm executing this from within `pwd`" \$ cd ~ \$ bash functions.bash I'm executing this from within /home/ssilvestro/courses Now I'm executing this from within /home/ssilvestro/courses \$ vi functionsSubshell.bash #!/bin/bash cd_courses () (cd ~/courses echo "I'm executing this from within `pwd`") cd_courses echo "Now I'm executing this from within `pwd`" \$ cd ~ \$ bash functionsSubshell.bash I'm executing this from within /home/ssilvestro/courses Now I'm executing this from within /home/ssilvestro </pre>