



AUSTRALIA

KANGAROO KICK 🐨
ATTACK A COUNTRYBALL. ⚡>=8

LAND DOWN UNDER 💰💰
SUPPLY AUSTRALIAN TROOPS.
INCREASE YOUR NEXT DICE ROLL
THIS TURN FOR AN ATTACK
ABILITY BY +3. CANNOT BE
STACKED.



POLAND

WINGED HUSSARS 🐾🐴

ATTACK TWICE. ADD +5 TO YOUR
DICE ROLL IF POLAND IS YOUR
ONLY REMAINING COUNTRYBALL.
diamond>=13 EACH

WARSAW, RISE! 🏰

REMOVE ALL SKULL MARKERS 💀
FROM POLAND. diamond>=6

CAN INTO SPACE 🚀x7 💰x7
BUILD A ROCKET, GO INTO SPACE
AND AUTOMATICALLY WIN.



CHINA

ART OF KUNG FU 🍜💰

ATTACK A COUNTRYBALL. ADD +3
TO YOUR ROLL FOR EACH SKULL
MARKER 💀 THE COUNTRYBALL
ALREADY HAS. diamond>=12

MADE IN CHINA 📺小康社会

PLACE A CHINESE FACTORY NEAR
YOUR CARDS. GAIN +1 IRON AT
THE START OF YOUR TURN FOR
EACH FACTORY YOU HAVE. YOU
CAN HAVE UP TO TWO FACTORIES
AT A TIME.



SWEDEN

LION OF THE NORTH 💰🐴

ATTACK A COUNTRYBALL. IF YOU
SUCCEED, STEAL ONE RESOURCE
FROM THE TARGET. diamond>=10

VIKING RAID 🍜💰

DESTROY AN ENEMY'S PROJECT.
diamond>=8

NORDIC STEEL 💰

IF YOU START YOUR TURN WITH
NO RESOURCES, GAIN 1 IRON.



FRANCE

TOUR DE FORCE

ATTACK AN ENEMY COUNTRYBALL. CAN ONLY BE USED ONCE PER TURN. $\diamond \geq 4$

BAGUETTE BAKERY

HEAL A COUNTRYBALL BY REMOVING ONE SKULL MARKER FROM IT. $\diamond \geq 8$

LA GRANDE ARMÉE

GAIN +1 HORSE AT THE START OF YOUR TURN IF FRANCE HAS NO SKULL MARKERS .



GERMANY

AUFTRAGSTAKTIK

MAKE ONE ATTACK AGAINST EACH ENEMY COUNTRYBALL. $\diamond \geq 14$ EACH

ARMY DRILL

INCREASE ALL YOUR DICE ROLLS THIS TURN BY +2. CANNOT BE STACKED.

STURMTRUPPEN

PLAY AFTER AN UNSUCCESSFUL ATTACK ON ONE OF YOUR CARDS. IMMEDIATELY COUNTER-ATTACK THE ATTACKER. $\diamond \geq 13$



UNITED KINGDOM

RULE BRITANNIA

ATTACK A COUNTRYBALL. IF YOU SUCCEED, GAIN 1 IRON. $\diamond \geq 11$

ROYAL NAVY

PLACE THE BRITISH NAVY IN FRONT OF A CHOSEN COUNTRYBALL, BLOCKING THE NEXT SUCCESSFUL ATTACK ON IT. THE NAVY CAN BE AT ONE PLACE AT A TIME.

IF THE BRITISH NAVY EXISTS ON THE START OF YOUR TURN, GAIN 1 COIN .



NETHERLANDS

BICYCLE INFANTRY

ATTACK A COUNTRYBALL. $\diamond \geq 14$

MERCHANT REPUBLIC

PLACE A DUTCH TRADE OUTPOST NEXT TO A CHOSEN ENEMY CARD. EACH TIME YOU SUCCESSFULLY ATTACK THAT CARD, GAIN 4 COINS . YOU CAN HAVE ONLY ONE TRADE OUTPOST AT A TIME.



UNITED STATES

SPECIAL FORCES

ATTACK UP TO TWO DIFFERENT COUNTRYBALLS. $\diamond >=12$ EACH

EMBARGO ACT

STEAL A RESOURCE CARD FROM A PLAYER. CAN BE DONE ONCE PER TURN.

PROJECT MANHATTAN

COMPLETELY ELIMINATE A COUNTRYBALL. $\diamond >=10$



UKRAINE

COSSACK CHARGE

ATTACK A COUNTRYBALL. CAN BE USED ONCE PER TURN. $\diamond >=10$

BREADBASKET

PLACE A UKRAINIAN WHEAT FIELD NEAR YOUR CARDS. GAIN +1 GRAIN AT THE START OF YOUR TURN IF YOU HAVE A WHEAT FIELD. YOU CAN HAVE ONLY ONE WHEAT FIELD AT A TIME.



CANADA

MAPLE SYRUP TRICK

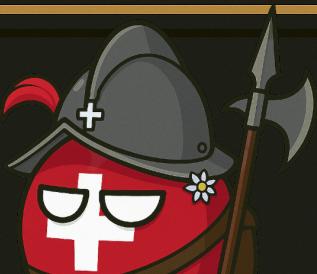
STUN AN ENEMY COUNTRYBALL WITHOUT ACTUALLY ADDING A SKULL MARKER. $\diamond >=7$

SLAPSHOT BARRAGE

CONSECUTIVELY ATTACK AS MANY COUNTRYBALLS AS YOU WANT UNTIL YOU MISS. $\diamond >=11$ EACH

MOUNTIE PATROL

PLAY ONLY WHEN AN ENEMY IS ABOUT TO ATTACK CANADA. REDUCE THEIR DICE ROLL BY 5.



SWITZERLAND

SWISS GUARD

ATTACK ONCE. CAN ONLY ATTACK A COUNTRYBALL WITH SKULL MARKER(S). $\diamond >=13$

BANK INVESTMENT

PLACE A SWISS BANK NEXT TO YOUR CARDS. GAIN +4 COINS \circ AT THE START OF YOUR TURN IF YOU HAVE A BANK AND SWITZERLAND IS NOT STUNNED. YOU CAN HAVE ONLY ONE BANK AT A TIME.

