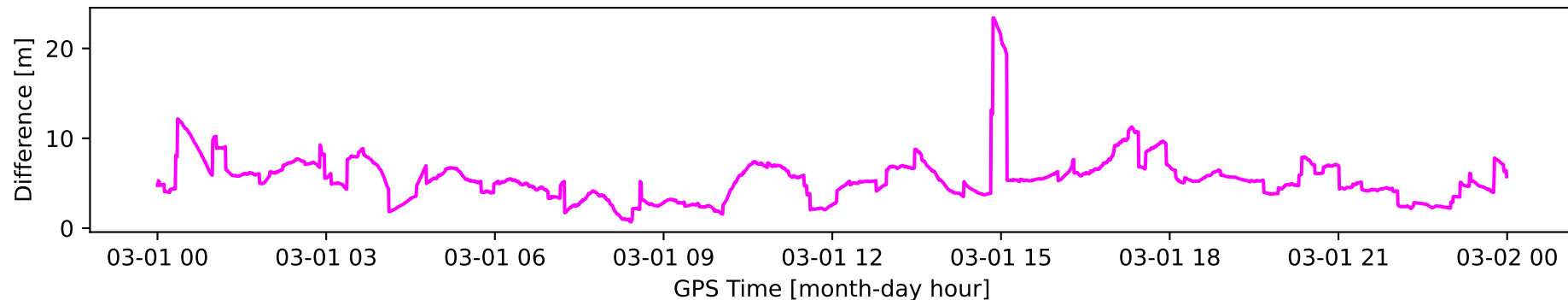
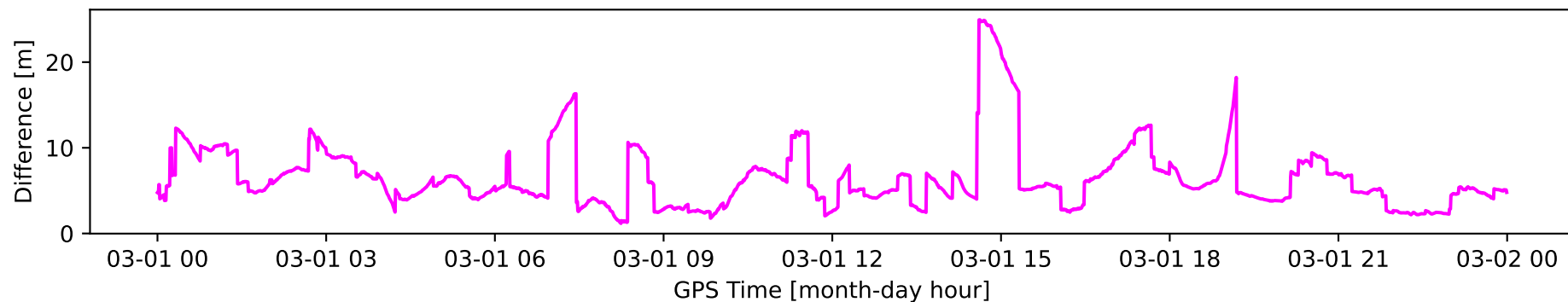


# NEU Coordinates error change for different masks

## Mask 10



## Mask 15



## Mask 20

