## List no 4

 Create a class 'FunctionApproximation' in which the components will be the function's argument and accuracy. The class will contain the following methods for calculating the series:

- The program should create an object of type 'FunctionApproximation' and demonstrate the calculations of the mentioned series using the created object.
- The class must have an implemented default constructor (initializing the object's state with default values, e.g., x = 2, n = 100).
- The class must have an overloaded constructor that allows initializing the object's state by passing values to the constructor from the code.
- The 'FunctionApproximation' class is an additional class in the default package meaning, it's outside the public class that contains the main() method.

Please note that in the context of object-oriented programming, these guidelines describe the necessary elements and functionalities expected within the 'FunctionApproximation' class, to meet the specified requirements.

2. Prepare an alternate solution for task 1. Version 2 of the task's solution requires the creation of additional mathematical functions: a power function and a factorial function for a given number. These functions should be utilized in the process of computing the series values. Additionally, both functions should be defined as static methods within a class in a separate package named 'PackageMath.'

Develop an alternative solution for the first task. In this second version, it is required to create additional mathematical functions: one for exponentiation and another to compute the factorial of a given number. These functions must be used in the calculation process of the series values. Furthermore, both functions should be defined as static methods within a class in a separate package named 'PackageMath.'