

# Labák 3

4. Na smerovačoch nakonfigurujte smerovací protokol BGP (AS 100). Susedstvo medzi všetkými smerovačmi vytvárajte pomocou Router ID (Loop 0). Dostupnosť Router ID zabezpečte pomocou OSPF

```
R1(config)#route bgp 100
R1(config-router)#bgp router-id 1.1.1.1
R1(config-router)#neighbor 2.2.2.2 remote-as 100
R1(config-router)#neighbor 2.2.2.2 update-source loop0
R1(config-router)#neighbor 3.3.3.3 remote-as 100
R1(config-router)#neighbor 3.3.3.3 update-source loop0

R2(config)#router bgp 100
R2(config-router)#bgp router-id 2.2.2.2
R2(config-router)#neighbor 1.1.1.1 remote-as 100
R2(config-router)#neighbor 1.1.1.1 update-source loop0
R2(config-router)#neighbor 4.4.4.4 remote-as 100
R2(config-router)#neighbor 4.4.4.4 update-source loop0

R3(config)#router bgp 100
R3(config-router)#bgp router-id 3.3.3.3
R3(config-router)#neighbor 1.1.1.1 remote-as 100
R3(config-router)#neighbor 1.1.1.1 update-source loop0
R3(config-router)#neighbor 4.4.4.4 remote-as 100
R3(config-router)#neighbor 4.4.4.4 update-source loop0

R4(config)#router bgp 100
R4(config-router)#bgp router-id 4.4.4.4
R4(config-router)#neighbor 3.3.3.3 remote-as 100
R4(config-router)#neighbor 3.3.3.3 update-source loop0
R4(config-router)#neighbor 2.2.2.2 remote-as 100
R4(config-router)#neighbor 2.2.2.2 update-source loop0

R1(config)#router ospf 1
R1(config-router)#network 12.12.12.0 255.255.255.252 area 0
R1(config-router)#network 13.13.13.0 255.255.255.252 area 0
R1(config-router)#network 1.1.1.1 255.255.255.255 area 0

R2(config)#router ospf 1
R2(config-router)#network 12.12.12.0 255.255.255.252 area 0
R2(config-router)#network 24.24.24.0 255.255.255.252 area 0
R2(config-router)#network 2.2.2.2 255.255.255.255 area 0

R3(config)#router ospf 1
R3(config-router)#network 13.13.13.0 255.255.255.252 area 0
R3(config-router)#network 34.34.34.0 255.255.255.252 area 0
R3(config-router)#network 3.3.3.3 255.255.255.255 area 0

R4(config)#router ospf 1
R4(config-router)#network 34.34.34.0 255.255.255.252 area 0
R4(config-router)#network 24.24.24.0 255.255.255.252 area 0
R4(config-router)#network 4.4.4.4 255.255.255.255 area 0
```

5. Cez BGP oznamujte Loop 1 siete a skontrolujte, či sa korektne prešírili v sieti. Koľko iBGP susedstiev je na to potrebných?
- siete pridane cez prikaz network
6. Na smerovačoch R2, R3, R4 odstráňte všetkých susedov okrem R1, ktorý bude slúžiť ako reflektor ciest. Na R1 nastavte každého suseda ako „route-reflector-client“.
- Susedstva budu medzi:

$R4 \rightarrow R1$

$R3 \rightarrow R1$

$R2 \rightarrow R1$

R1 nema susedstva, len route reflectory (R2,R3,R4)

```
R1(config-router)#neighbor 2.2.2.2 route-reflector-client
R1(config-router)#neighbor 3.3.3.3 route-reflector-client
R1(config-router)#neighbor 4.4.4.4 route-reflector-client
```

Pre kontrolu na R2 napríklad nam zostane nakonfigurovane:

```
R2(config-router)#do sh runn | i neig
bgp log-neighbor-changes
neighbor 1.1.1.1 remote-as 100
neighbor 1.1.1.1 update-source Loopback0
```

7. Skontrolujte, či sa aj v tomto prípade prešírili všetky oznamované prefixy (Loop1 siete). Koľko susedstiev nám teraz stačí?
  - Presírlili, stacia 3 susedstva
8. Vymažte zo smerovačov proces BGP AS 100. Na R1 a R2 nakonfigurujte BGP AS 101, na R3 a R4 BGP AS 102. Nakonfigurujte číslo konfederácie 100 (navonok sa budú tváriť ako AS 100). Nakonfigurujte chýbajúce číslo AS ako spoločníka konfederácie (confederation peer). Vytvorte BGP susedstvo s priamo pripojenými smerovačmi a oznamujte Loop1 siete.

```
no router bgp as_num //vymazanie nakonfiguravanego bgp

R1(config)#router bgp 101
R1(config-router)#bgp confederation identifier 100
R1(config-router)#bgp confederation peer 102
R1(config-router)#neighbor 13.13.13.2 remote-as 102
R1(config-router)#neighbor 12.12.12.2 remote-as 101
R1(config-router)#network 10.10.10.0 mask 255.255.255.0

R2(config)#router bgp 101
R2(config-router)#bgp confederation identifier 100
R2(config-router)#bgp confederation peer 102
R2(config-router)#neighbor 12.12.12.1 remote-as 101
R2(config-router)#neighbor 24.24.24.2 remote-as 102
R2(config-router)#network 20.20.20.0 mask 255.255.255.0

R3(config)#router bgp 102
R3(config-router)#bgp confederation identifier 100
R3(config-router)#bgp confederation peer 101
R3(config-router)#neighbor 13.13.13.1 remote-as 101
R3(config-router)#neighbor 34.34.34.2 remote-as 102
R3(config-router)#network 30.30.30.0 mask 255.255.255.0

R4(config)#router bgp 102
R4(config-router)#bgp confederation identifier 100
R4(config-router)#bgp confederation peer 101
R4(config-router)#neighbor 24.24.24.1 remote-as 101
R4(config-router)#neighbor 34.34.34.1 remote-as 102
R4(config-router)#network 40.40.40.0 mask 255.255.255.0
```

9. Skontrolujte prešírenie prefixov aspočítajte množstvo potrebných susedstiev. Na R4 zobrazte detailné informácie o prefixe 10.10.10.0 v BGP databáze avšimnite si údaje o konfederácii.

```
R4(config)#do sh ip bgp 10.10.10.0
BGP routing table entry for 10.10.10.0/24, version 2
Paths: (2 available, best #2, table default)
Flag: 0x100
  Advertised to update-groups:
    2
  Refresh Epoch 1
  (101)
    13.13.13.1 (metric 2) from 34.34.34.1 (30.30.30.1)
      Origin IGP, metric 0, localpref 100, valid, confed-internal
      rx pathid: 0, tx pathid: 0
  Refresh Epoch 1
  (101)
    12.12.12.1 (metric 2) from 24.24.24.1 (20.20.20.1)
      Origin IGP, metric 0, localpref 100, valid, confed-external, best
      rx pathid: 0, tx pathid: 0x0
```