

--- Day 9: Rope Bridge ---

This rope bridge creaks as you walk along it. You aren't sure how old it is, or whether it can even support your weight.

It seems to support the Elves just fine, though. The bridge spans a gorge which was carved out by the massive river far below you.

You step carefully; as you do, the ropes stretch and twist. You decide to distract yourself by modeling rope physics; maybe you can even figure out where **not** to step.

Consider a rope with a knot at each end; these knots mark the **head** and the **tail** of the rope. If the head moves far enough away from the tail, the tail is pulled toward the head.

Due to nebulous reasoning involving **Planck lengths**, you should be able to model the positions of the knots on a two-dimensional grid. Then, by following a hypothetical **series of motions** (your puzzle input) for the head, you can determine how the tail will move.

Due to the aforementioned Planck lengths, the rope must be quite short; in fact, the head (**H**) and tail (**T**) must **always be touching** (diagonally adjacent and even overlapping both count as touching):

```
....
.TH.
....

....
.H..
..T.
....

...
.H. (H covers T)
...
```

If the head is ever two steps directly up, down, left, or right from the tail, the tail must also move one step in that direction so it remains close enough:

```
.....  .....  .....
.TH.. -> .T.H. -> ..TH.
.....  .....  .....

...      ...      ...
.T.      .T.      ...
.H. -> ... -> .T.
...      .H.      .H.
...      ...      ...
```

Otherwise, if the head and tail aren't touching and aren't in the same row or column, the tail always moves one step diagonally to keep up:

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```

6..... (6 covers 7, 8, 9, s)

.....
...2...
..H1.. (H covers 4; 1 covers 3)
.5.....
6..... (6 covers 7, 8, 9, s)

.....
...2...
.H13.. (1 covers 4)
.5.....
6..... (6 covers 7, 8, 9, s)

.....
.....
H123.. (2 covers 4)
.5.....
6..... (6 covers 7, 8, 9, s)

== R 2 ==

.....
.....
.H23.. (H covers 1; 2 covers 4)
.5.....
6..... (6 covers 7, 8, 9, s)

.....
.....
.1H3.. (H covers 2, 4)
.5.....
6..... (6 covers 7, 8, 9, s)

```

Now, you need to keep track of the positions the new tail, **9**, visits. In this example, the tail never moves, and so it only visits **1** position. However, **be careful**: more types of motion are possible than before, so you might want to visually compare your simulated rope to the one above.

Here's a larger example:

```

R 5
U 8
L 8
D 3
R 17
D 10
L 25
U 20

```

These motions occur as follows (individual steps are not shown):

