Instruction for application Write2Me!

Write2Me! Is simple chat application which enable communicate between users.

1. Logged and unlogged:
   If your mate is unlogged his nickname is colored on red. You can't send message to him. Otherwise his nickname is green, if so his nickname is colored on green.
2. Sending messages:
   In order to send message write contents of your message and then click on users who should receive your message. Finally click on send button. On central text area apears information about sending message.
3. Adding new mates:
   If you want to add new mate, first write his username on the same field when you want write message. Then click on the add button. If you've already add that username to mates or send him invitation doubled invitation will be ignored. Now you must wait on acceptance for person who received invitation.
4. After sending invitation, you can check all your invitations on the menu bar. Click on the field invitations. Then move mouse on sent field. Here is all your sent invitations.
5. All received invitations are in the field invitations on the menu bar. Simply click on field invitations, then move on received field. You have two choices. Agree on invitation or refuse it. So depending if you want have mate who send invitation to you click refuse or add field.
6. If you want remove person from mates move mouse on mate, then click on the right button. New pop-up menu apears, here you have „remove this mate" field. After clicking on it. You remove mate. Of course you can resend invitation as the same as mate who was removed from your list of mates.

Server works with delay. So after logged out, for a few seconds his nickname on his mates list of mates is green. If you send message message in that situation your mate will have never received message.