File Descriptor Attacks

- SUID program opens file & exec process
 - Sometimes under user control
- On-execute flag
 - If close-on-exec flag is not set (default), then new process inherits file descriptor
 - Avenue for attack
- Linux Perl 5.6.0
 - Perl getpwuid() leaves /etc/shadow open (June 2002)
 - Problem for Apache with mod_perl
- Defense: close prior to exec untrusted programs
 - Manually
 - Or, automatically using fcntl(fd, F_SETFD, FD_CLOEXEC)

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News From the Field ...



BIZ & IT TECH SCIENCE POLICY CARS

GAMING & CULTURE STORE FORUM

NOT THE PYPI PACKAGE YOU'RE LOOKING FOR -

Latest attack on PyPI users shows crooks are only getting better

The code found in the malicious packages closely resembled legit offerings.

DAN GOODIN - 2/14/2023, 6:37 PM



CyberSecurity Project

- 1. Form a team of 5 (39 Students -> 8 groups)
- 2. Agree (with course staff) on a cool project idea
- 3. Work hard to execute on the project
- 4. Mid-term project presentation & report
- 5. Work hard to improve project & make it work
- 6. Final project presentation & report + Best Demo

Must keep a GIT repository for your project! (your project grade in part depends on consistent progress)

Project Proposals

- Brainstorm and converge on 2 ideas /w security focus
 - Write a project plan (as PDF) for both. 1 para each on:
 - What do you propose your project should be
 - What inspired the idea, why is it important/interesting
 - What are the 3-5 main steps you need to achieve
 - What will your demo be
 - How can we assess success
- Submit the two ideas on Piazza by Tue, Feb. 21st before class
- Include list of team members (names & terrier#)

Project Mechanics: Resources

- Security-focused blogs (e.g., r/netsec)
- Popular media coverage of Security issues
- Academic security conferences (e.g., Oakland, Usenix, ...)
- Applied security conferences (e.g., Defcon, ...)
- Past MITRE eCTF competitions
- **Goal:** Become knowledgeable enough in two topics to propose a meaningful project.
- Note: This will take effort from your part that goes beyond reading blogs and news. (i.e., you must be able to identify and *grok* the root-cause of the problem before you can propose a good project).

Last time

Resource Limits

- Linux systems have built-in mechanisms for enforcing quotas
 - Hard limits can never be exceeded
 - Soft limits can be temporarily exceeded
 - Can be defined per mount point
- File system limits (quotas)
 - Restricts max allocations of storage blocks and inodes
 - man quota
- Process limits
 - Max # of child process, open file descriptors, etc.
- Set with limits.conf, ulimit, setrlimit()

ulimit -a

```
$ ulimit -a
core file size
                         (blocks, -c) 0
data seg size
                         (kbytes, -d) unlimited
                                (-e) 0
scheduling priority
file size
                         (blocks, -f) unlimited
pending signals
                                (-i) 62353
max locked memory
                         (kbytes, -1) 64
                         (kbytes, -m) unlimited
max memory size
                                (-n) 65536
open files
pipe size
                     (512 bytes, -p) 8
POSIX message queues
                          (bytes, -q) 819200
real-time priority
                                (-r) 0
stack size
                         (kbytes, -s) 8192
                        (seconds, -t) unlimited
cpu time
                                 (-u) 62353
max user processes
                         (kbytes, -v) unlimited
virtual memory
file locks
                                 (-x) unlimited
```

Resource Limits & Isolation

- Many security solutions are built on concepts of isolation and limiting access to resources
 - Virtual memory (provides isolation of memory between processes)
 - chroot (isolation between "file systems")
 - Namespaces (isolation for many different system aspects)
 - Virtual machines (isolation between multiple OS kernels)

chroot

- Set a new root directory for a subtree of processes
- Attempts to ensure that processes cannot see "outside" of their root
- Found to be a weak security boundary, as there are many ways to circumvent it

Control Groups (cgroups)

- Limit, account for, and isolate resource usage of a collection of processes
 - CPU
 - Memory
 - disk I/O
 - network
 - etc.
- Supported by the Linux kernel since 2008

Namespaces

- Groups of processes that cannot "see" resources in other groups
 - PID
 (same PID can be used in different namespaces)
 - Network (multiple network stacks possible)
 - User namespaces (same UID can belong to different users in different namespaces)
 - Mount
 - etc.
- How to make a new namespace?
 - Ask the OS to put a process into a new namespace (i.e., system calls)

cgroups + namespaces = containers

- By combining cgroups with namespaces we can effectively isolate groups of processes from one-another
 - Docker
 - LXC (Linux containers)
 - etc.
- Remaining attack surface?
 - The host's system call interface
 - Fairly big (> 330 system calls on modern Linux)

Virtual Machines

- Attack surface of containers might be to big
- Instead run entire copies of operating systems (incl. kernels) in isolation -> Virtual Machines
- Hardware support makes it possible to run multiple kernels on the same CPU
 - 1 Virtual Machine Montior (VMM, Hypervisor)
 - Multiple guest VMs
- Remaining attack surface, limited communication channels between the guest and the hypervisor

Most programs are dynamically linked against shared libraries

- Collection of (related) object files
- Included into (linked) program as needed
- Form of code reuse
- Functions & data referenced through PLT, GOT

Interaction with VM copy-on-write

- Multiple processes share a single library copy
- Library pages mapped into multiple virtual address spaces from single physical copy

Check binaries with 1dd

Static shared library

- Address binding at link-time
- Not very flexible when library changes
- Code is fast

Dynamic shared library

- Address binding at load-time
- Uses procedure linkage table (PLT) & global offset table (GOT)
- Code is slower (indirection) but optimized
- Loading is slow (dynamic linker binds at run-time)
- Linux: .so Windows: .dll files

PLT and GOT entries are popular attack targets

More when discussing buffer overflows

```
$ ldd /usr/bin/vim
     linux-vdso.so.1 (0x00007fffec1fe000)
    libgtk-x11-2.0.so.0 \Rightarrow /usr/lib/x86 64-linux-gnu/libgtk-x11-2.0.so.0
     libgdk-x11-2.0.so.0 \Rightarrow /usr/lib/x86 64-linux-gnu/libgdk-x11-2.0.so.0
     libgdk pixbuf-2.0.so.0 => /usr/lib/x86 64-linux-gnu/libgdk pixbuf-2.0.so.0
     libXt.so.6 \Rightarrow /usr/lib/x86 64-linux-gnu/libXt.so.6 (0x00007fb0d8b0c000)
     libX11.so.6 \Rightarrow /usr/lib/x86 64-linux-gnu/libX11.so.6 (0x00007fb0d87c9000)
     libm.so.6 => /lib/x86 64-linux-gnu/libm.so.6 (0x00007fb0d84c8000)
     libtinfo.so.5 => /lib/x86 64-linux-gnu/libtinfo.so.5 (0x00007fb0d829d000)
     libselinux.so.1 => /lib/x86 64-linux-gnu/libselinux.so.1 (0x00007fb0d8079000)
     libacl.so.1 => /lib/x86 64-linux-gnu/libacl.so.1 (0x00007fb0d7e70000)
     libgpm.so.2 \Rightarrow /usr/lib/x86 64-linux-gnu/libgpm.so.2 (0x00007fb0d7c69000)
     libdl.so.2 => /lib/x86 64-linux-gnu/libdl.so.2 (0x00007fb0d7a65000)
     liblua5.2.so.0 => /usr/lib/x86 64-linux-gnu/liblua5.2.so.0
     libperl.so.5.20 => /usr/lib/x86 64-linux-gnu/libperl.so.5.20
     ... 117 libraries total
```

Search paths

- Default /lib, /usr/lib
- Extend via /etc/ld.so.conf[.d/*]
- Or, LD_LIBRARY_PATH (environment variable)

ELF linker also allows preloading

- Override system library with own version
- LD_PRELOAD environment variable
- Possible security hazard How so?
- Now disabled for SUID programs

Race Conditions

- Race conditions can occur if programs depend on (unguaranteed) sequence or timing of operations
 - Often arise in multithreaded or distributed systems
- TOCTTOU (time of check to time of use)
 - Security vulnerability resulting in changes in system state between predicate evaluation and use of the predicate result
 - Requires precise timing by the attacker, or use of algorithmic complexity attacks (e.g., filesystem mazes)
- Common TOCTTOU examples
 - Checking whether file can be accessed, then opening the file
 - mktemp() race between checking existence of temporary file and opening it

File Access TOCTTOU

Vulnerable code (setuid program)

```
1 if (access("file", R_OK)) {
2  exit(1);
3 }
4 int fd = open("file", O_RDONLY);
5 read(fd, buf, sizeof(buf));
```

Attack

```
symlink("/etc/shadow","file")
After program executed line 1 but before it executes line 4
```

Signals

Signal

- Simple form of interrupt
- Asynchronous notification
- Can happen anywhere for process in user space
- Used to deliver segfault, CTRL-C, etc.
- kill command

Signal handling

- Process can install signal handlers
- When no handler is present, default behavior
 - Ignore or kill process
- Possible to catch all signals except SIGKILL (9)

Signal Examples

SIGSEGV Segmentation violation due to an invalid virtual memory access

SIGPIPE Process attempts to write to an unconnected pipe or socket

SIGALRM Issued when a timer elapses

SIGSTOP Pauses execution of a process

SIGKILL Terminates execution, cannot be caught or ignored

SIGINT Interrupts process, e.g., using CTRL-C

Signals

Easy to mishandle → security issues

- Code must be re-entrant
- Atomic modifications
- No updates to global data
- Beware of unsafe library/system calls
- Examples
 wu-ftpd 2001, sendmail 2001/2006, stunnel 2003, ssh 2006

Secure signals

- Write handler as simple as possible
- Block signals in handler

Debugging

- UNIX provides the ptrace API for debugging processes
 - Allows programs to control execution of other programs, read/write virtual memory (code and data)
- Violates process isolation, so restrictions apply
 - Must be superuser, or possess same UID
- Kernel records debugger as a special, second tracing parent process
 - Can only have one trace parent at any given time
 - Can be used to implement a form of evasion

Debug Evasion

Linux debugger check

```
parent = getpid()
if (!(child = fork())) {
   if (ptrace(PTRACE_ATTACH,parent,0 ,0) == -1)
    //debugger already present for parent
}
```

Windows PEB debugger check

```
mov eax, fs:[0x30]
mov eax, byte[eax+2]
test eax, eax
jne .detected_debugger
```

Questions?

END