A2 - Parser

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Questions

(Copied and pasted from word doc)

CSC 446

Assignment #2

Instructor: Hamer

Due Date: Monday, February 10

Grammar Rules

Given Grammar for a Subset of Ada

```
Value -> NumericalLiteral

Procedures -> Prog Procedures | ε

Args -> ( ArgList ) | ε

ArgList -> Mode IdentifierList : TypeMark MoreArgs

MoreArgs -> ; ArgList | ε

Mode -> in | out | inout | ε

SeqOfStatements -> ε
```

Programs

Instructions

Draw the parse trees for the following programs. **Underline all tokens**

(a)

```
procedure one is
   two : integer;
begin
end one;
```

```
procedure two is
    three, four : integer;
    procedure five is
    begin
    end five;
begin
end two;
```

(c)

```
procedure three is
   four, five : integer;
   procedure six ( in seven : integer ; eight : integer ) is
   begin
   end six;
begin
end three;
```

Hint:

You may want to use your paper sideways for drawing the parse trees.

Note: Save this grammar as it will be used in the next assignment.

Program 1

```
procedure one is
   two : integer;
begin
end one;
```

First broke it into this production

```
Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt ;
```

Mermaid Code

I've used mermaid code for previous projects, and i used it's html properties to add the underlining.

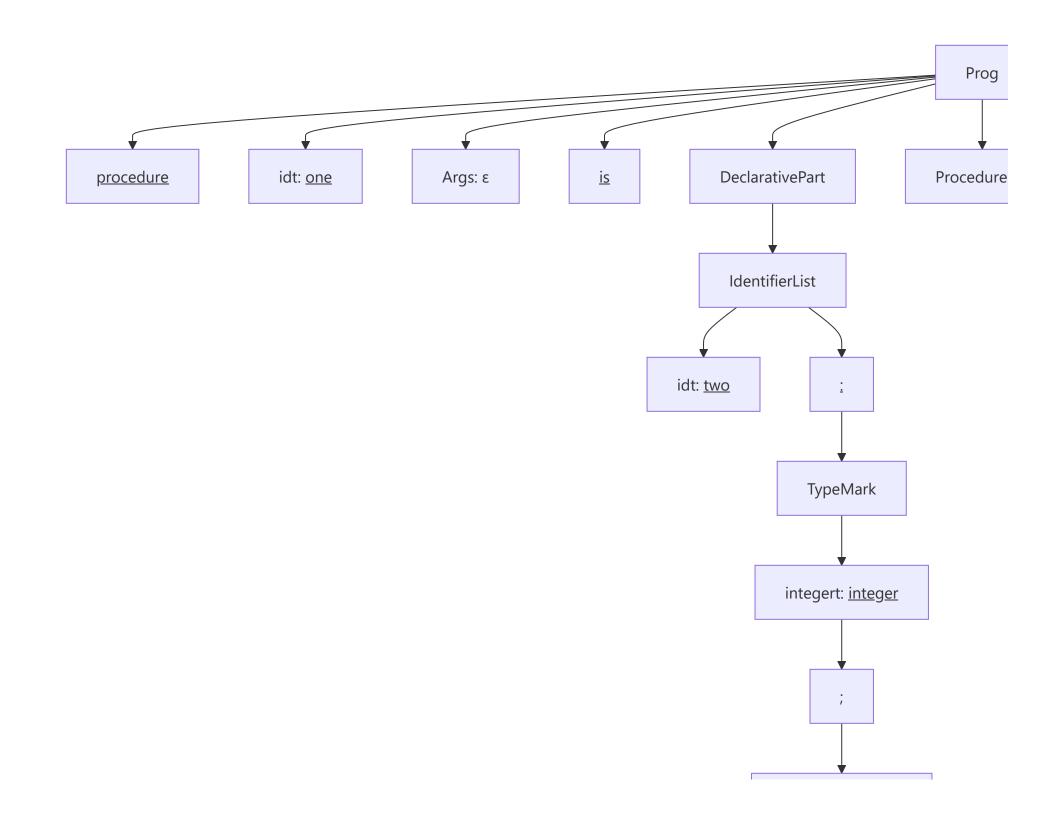
```
flowchart TD
%% Top-level node for Program (a):
    A[Prog]
    A1[<u>procedure</u>]
    A2[idt: <u>one</u>]
    A3[Args: ε]
    A4[<u>is</u>]
    A5[DeclarativePart]
    A6[Procedures: ε]
    A7[<u>begin</u>]
    A8[SeqOfStatements: ε]
    A9[<u>end</u>]
    A10[idt: <u>one</u>]
    A11[<u>;</u>]
    A --> A1
    A --> A2
    A --> A3
    A --> A4
    A --> A5
```

```
A --> A6
A --> A7
A --> A8
A --> A9
A --> A10
A --> A11

"" DeclarativePart subtree:
A5 --> DP1[IdentifierList]
DP1 --> DP2[idt: <u>two</u>]
DP1 --> DP3[<u>t<u')
DP3 --> DP4[TypeMark]
DP4 --> DP5[integert: <u>integer</u>]
DP5 --> DP6[<u;</u>]
DP6 --> DP7[DeclarativePart: ε]
```

First Visualization

I tried using the mermaid renderer of my markdown editor, Obsidian. But, it doesn't quite work well.



DeclarativePart: ε

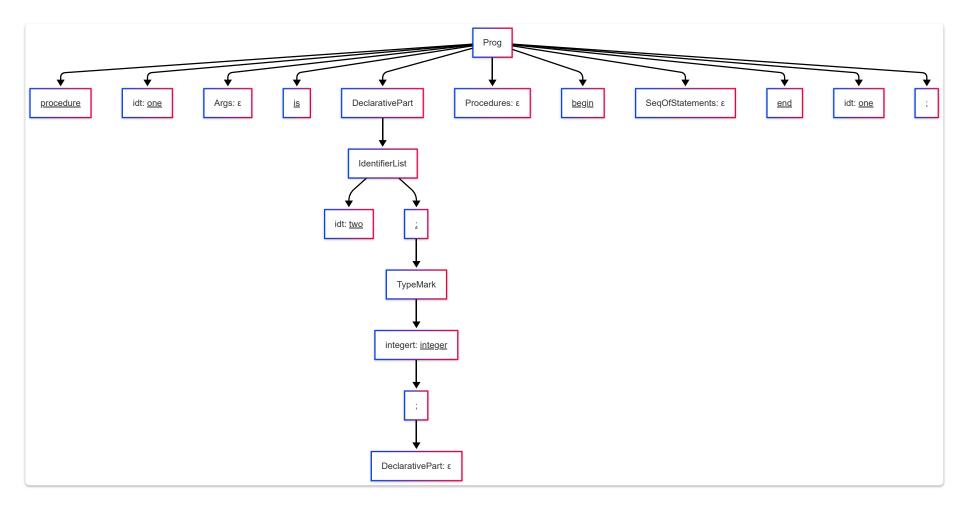
Resolving to Mermaid Chart

I searched for other good mermaid editors online and found MermaidChart.

Mermaid Chart - Create complex, visual diagrams with text. A smarter way of creating diagrams.



Visualized the Parse tree using Mermaid Code



The png file is attached to this homework pdf. Also, here is a card link to the image



```
The ; semicolon is formatted as underlined, but doesn't show clearly

For example the semicolon below formatted as <u>;</u> doesn't display clearly
;
```

Program 2

```
procedure two is
    three, four : integer;
    procedure five is
    begin
    end five;
begin
end two;
```

Breakdown

`Procedures -> Prog Procedures

```
Outer part

Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt;

DeclarativePart

DeclarativePart -> IdentifierList : TypeMark ; DeclarativePart

Inner Procedure
```

Mermaid Code

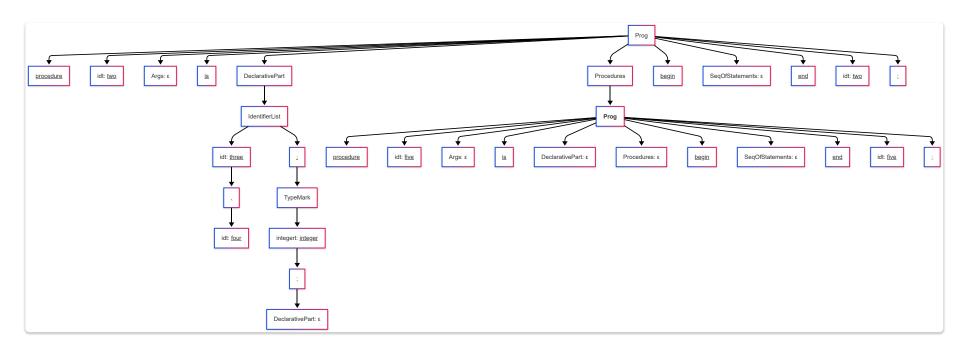
```
flowchart LR
    B[Prog]
    B1[<u>procedure</u>]
    B2[idt: <u>two</u>]
    B3[Args: ε]
    B4[<u>is</u>]
    B5[DeclarativePart]
    B6[Procedures]
    B7[<u>begin</u>]
    B8[SeqOfStatements: ε]
    B9[<u>end</u>]
    B10[idt: <u>two</u>]
    B11[<u>;</u>]
    B --> B1
    B --> B2
    B --> B3
    B --> B4
    B --> B5
    B --> B6
    B --> B7
    B --> B8
    B --> B9
    B --> B10
    B --> B11
    %% DeclarativePart subtree for outer procedure:
    B5 --> BD1[IdentifierList]
    BD1 --> BD2[idt: <u>three</u>]
    BD2 --> BD3[<u>,</u>]
    BD3 --> BD4[idt: <u>four</u>]
    BD1 --> BD5[<u>:</u>]
    BD5 --> BD6[TypeMark]
    BD6 --> BD7[integert: <u>integer</u>]
```

```
BD7 --> BD8[<u>;</u>]
BD8 --> BD9[DeclarativePart: ε]

%% Procedures subtree (nested procedure):
B6 --> BP1[<b>Prog</>]
BP1 --> BP2[<u>procedure</u>]
BP1 --> BP3[idt: <u>five</u>]
BP1 --> BP4[Args: ε]
BP1 --> BP5[<u>i</u>]
BP1 --> BP6[DeclarativePart: ε]
BP1 --> BP7[Procedures: ε]
BP1 --> BP8[<u>begin</u>]
BP1 --> BP8[<u>begin</u>]
BP1 --> BP9[SeqOfStatements: ε]
BP1 --> BP1[idt: <u>five</u>]
BP1 --> BP1[idt: <u>five</u>]
BP1 --> BP1[idt: <u>five</u>]
BP1 --> BP12[<u>;</u>]
```

Also available as mermaid markdown file

Parse Tree Visualized





Ada_Compiler_Construction/A2 - Parser/Program 2 - A2 Parser-2025-02-10-071240.png at main · j...

Compiler for ADA written in python for CSC 446. Contribute to jakujobi/Ada_Compiler_Construction development by creating an account on GitHub.



Program 3

```
procedure three is
   four, five : integer;
   procedure six ( in seven : integer ; eight : integer ) is
   begin
   end six;
begin
```

```
end three;
```

Breakdown

```
Top level
```

```
Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt;

Declarative subtree

DeclarativePart -> IdentifierList : TypeMark ; DeclarativePart

Nested procedure

procedure six ( in seven : integer ; eight : integer ) is ... end six;
```

Mermaid Code

⚠ Warning

Unique error i found here was that mermaid has issues with rendering (parenthesis).

✓ Success

So i searched and found a fix on stack overflow.

- represent (with #40;
- represent) with #41;
- Also saw that there was a lot more that mermaid can do

```
flowchart TD
    C[Prog]
    C1[<u>procedure</u>]
    C2[idt: <u>three</u>]
    C3[Args: ε]
    C4[<u>is</u>]
    C5[DeclarativePart]
    C6[Procedures]
    C7[<u>begin</u>]
    C8[SeqOfStatements: ε]
    C9[<u>end</u>]
    C10[idt: <u>three</u>]
    C11[<u>;</u>]
    C --> C1
    C --> C2
    C --> C3
    C --> C4
    C --> C5
    C --> C6
    C --> C7
    C --> C8
   C --> C9
    C --> C10
    C --> C11
    %% DeclarativePart subtree for outer procedure:
    C5 --> CD1[IdentifierList]
    CD1 --> CD2[idt: <u>four</u>]
    CD2 --> CD3[<u>,</u>]
    CD3 --> CD4[idt: <u>five</u>]
    CD1 --> CD5[<u>:</u>]
    CD5 --> CD6[TypeMark]
    CD6 --> CD7[integert: <u>integer</u>]
    CD7 --> CD8[<u>;</u>]
    CD8 --> CD9[DeclarativePart: ε]
```

```
%% Procedures subtree (nested procedure):
C6 --> CP1[Prog (nested)]
CP1 --> CP2[<u>procedure</u>]
CP1 --> CP3[idt: <u>six</u>]
CP1 --> CP4[Args]
CP1 --> CP5[<u>is</u>]
CP1 --> CP6[DeclarativePart: ε]
CP1 --> CP7[Procedures: ε]
CP1 --> CP8[<u>begin</u>]
CP1 --> CP9[SeqOfStatements: ε]
CP1 --> CP10[<u>end</u>]
CP1 --> CP11[idt: <u>six</u>]
CP1 --> CP12[<u>;</u>]
%% Args subtree for nested procedure:
%% Old one, nope didn't work
%% CP4 --> CA1[<u>(</u>]
%% CP4 --> CA2[ArgList]
%% CP4 --> CA3[<u>)</u>]
%% new one!
CP4 --> CA1[<u>#40;</u>]
CP4 --> CA2[ArgList]
CP4 --> CA3[<u>#41;</u>]
%% ArgList subtree:
CA2 --> CA4[Mode: <u>in</u>]
CA2 --> CA5[IdentifierList]
CA5 --> CA6[idt: <u>seven</u>]
CA2 --> CA7[<u>:</u>]
CA2 --> CA8[TypeMark]
CA8 --> CA9[integert: <u>integer</u>]
CA2 --> CA10[MoreArgs]
CA10 \longrightarrow CA11[\langle u \rangle; \langle u \rangle]
CA10 --> CA12[ArgList]
CA12 --> CA13[Mode: \epsilon]
```

```
CA12 --> CA14[IdentifierList]

CA14 --> CA15[idt: <u>eight</u>]

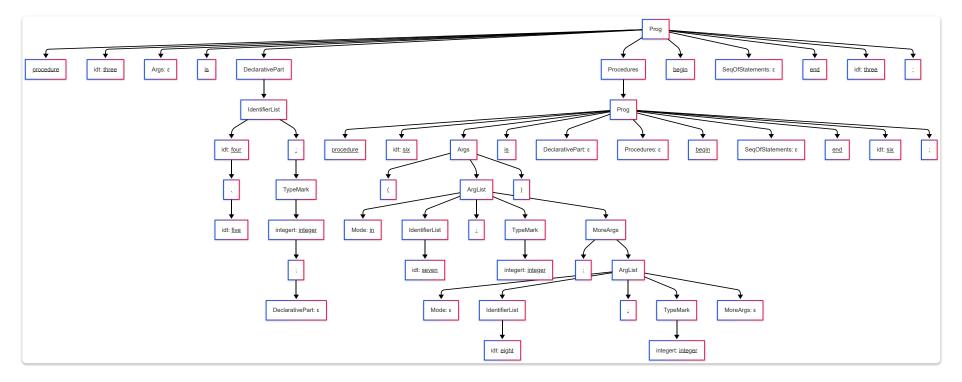
CA12 --> CA16[<u>:</u>]

CA12 --> CA17[TypeMark]

CA17 --> CA18[integert: <u>integer</u>]

CA12 --> CA19[MoreArgs: ε]
```

Parse Tree Vixualized





Ada_Compiler_Construction/A2 - Parser/Program 3 - A2 Parser-2025-02-10-075059.png at main · j...

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Other Context

I used the analyzer from the past homework to identify all tokens. Even though it did not perfectly match the new grammar rules, it was helpful.

Token Type	Lexeme	Value
PROCEDURE	procedure	None
ID	one	None
IS	is	None
ID	two	None
COLON	:	None
INTEGER	integer	None
SEMICOLON	;	None
BEGIN	begin	None
END	end	None
ID	one	None
SEMICOLON	;	None
PROCEDURE	procedure	None
ID	two	None
IS	is	None
ID	three	None
COMMA	,	None
ID	four	None
COLON	:	None
INTEGER	integer	None
SEMICOLON	;	None
PROCEDURE	procedure	None
ID	five	None
IS	is	None
BEGIN	begin	None
END	end	None

TD	l c:	N====
ID	five	None
SEMICOLON	; 	None
BEGIN	begin	None
END	end	None
ID	two	None
SEMICOLON	;	None
PROCEDURE	procedure	None
ID	three	None
IS	is	None
ID	four	None
COMMA	,	None
ID	five	None
COLON	1:	None
INTEGER	integer	None
SEMICOLON	;	None
PROCEDURE	procedure	None
ID	six	None
LPAREN		None
ID	in	None
ID	seven	None
COLON	:	None
INTEGER	integer	None
SEMICOLON	;	None
ID	eight	None
COLON	:	None
INTEGER	·	None
RPAREN	integer	None
	l j	
IS	is	None
BEGIN	begin	None
END	end	None
ID	six	None
SEMICOLON	;	None
BEGIN	begin	None
END	end	None

ID | three | None | SEMICOLON | ; | None | EOF | EOF | None

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At 1 ⊙ 0 ☆ 2 ♥ 0 Contributor Issues Stars Forks

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