A2 - Parser

John Akujobi

Questions

(Copied and pasted from word doc)

CSC 446

Assignment #2

Instructor: Hamer

Due Date: Monday, February 10

Grammar Rules

Given Grammar for a Subset of Ada

```
Prog
               -> procedure idt Args is
                   DeclarativePart
                   Procedures
                   begin
                   SeqOfStatements
                   end idt;
DeclarativePart -> IdentifierList : TypeMark ; DeclarativePart | ε
IdentifierList -> idt | IdentifierList , idt
TypeMark
              -> integert | realt | chart | const assignop Value
Value
               -> NumericalLiteral
Procedures
           -> Prog Procedures | ε
Args
               -> ( ArgList ) | ε
ArgList
              -> Mode IdentifierList : TypeMark MoreArgs
MoreArgs
               -> ; ArgList | ε
```

```
Mode -> in | out | inout | ε

SeqOfStatements -> ε
```

Programs

Instructions

Draw the parse trees for the following programs. **Underline all tokens**

(a)

```
procedure one is
   two : integer;
begin
end one;
```

(b)

```
procedure two is
    three, four : integer;
    procedure five is
    begin
    end five;
begin
end two;
```

(c)

```
procedure three is
   four, five : integer;
   procedure six ( in seven : integer ; eight : integer ) is
   begin
   end six;
begin
end three;
```

Hint:

You may want to use your paper sideways for drawing the parse trees.

Note: Save this grammar as it will be used in the next assignment.

Program 1

```
procedure one is
   two : integer;
begin
end one;
```

First broke it into this production

```
Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt ;
```

Mermaid Code

I've used mermaid code for previous projects, and i used it's html properties to add the underlining.

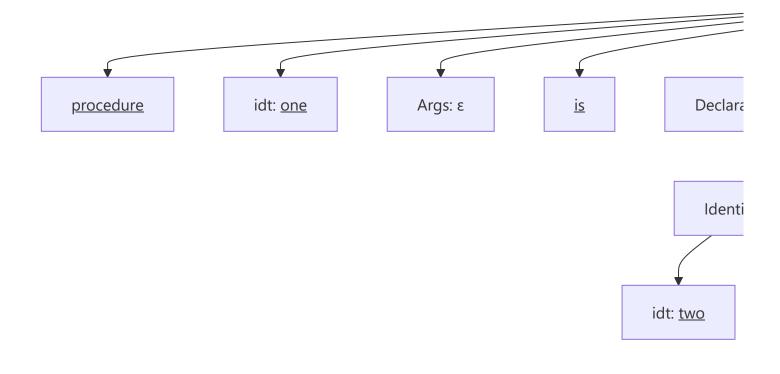
```
flowchart TD
%% Top-level node for Program (a):
   A[Prog]
   A1[<u>procedure</u>]
   A2[idt: <u>one</u>]
    A3[Args: \epsilon]
    A4[<u>is</u>]
    A5[DeclarativePart]
    A6[Procedures: ε]
    A7[<u>begin</u>]
    A8[SeqOfStatements: ε]
    A9[<u>end</u>]
    A10[idt: <u>one</u>]
    A11[<u>;</u>]
    A --> A1
    A --> A2
    A --> A3
    A --> A4
    A --> A5
    A --> A6
    A --> A7
```

```
A --> A8
A --> A9
A --> A10
A --> A11

%% DeclarativePart subtree:
A5 --> DP1[IdentifierList]
DP1 --> DP2[idt: <u>two</u>]
DP1 --> DP3[<u>:</u>]
DP3 --> DP4[TypeMark]
DP4 --> DP5[integert: <u>integer</u>]
DP5 --> DP6[<u>;</u>]
DP6 --> DP7[DeclarativePart: ε]
```

First Visualization

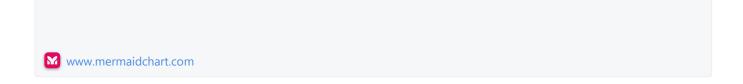
I tried using the mermaid renderer of my markdown editor, Obsidian. But, it doesn't quite work well.



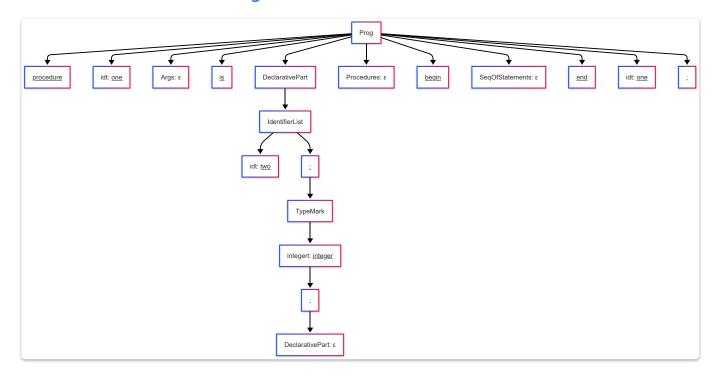
Resolving to Mermaid Chart

I searched for other good mermaid editors online and found MermaidChart.

Mermaid Chart - Create complex, visual diagrams with text. A smarter way of creating diagrams.



Visualized the Parse tree using Mermaid Code



The png file is attached to this homework pdf. Also, here is a card link to the image





The ; semicolon is formatted as underlined, but doesn't show clearly For example the semicolon below formatted as <u>;</u> doesn't display clearly ;

```
procedure two is
    three, four : integer;
    procedure five is
    begin
    end five;
begin
end two;
```

Breakdown

```
Outer part
```

```
Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt;

DeclarativePart

DeclarativePart -> IdentifierList : TypeMark ; DeclarativePart

Inner Procedure

Procedures -> Prog Procedures
```

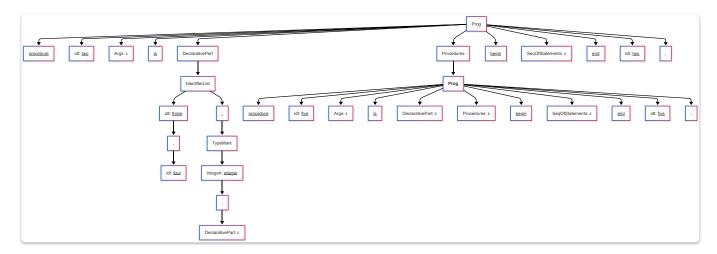
Mermaid Code

```
flowchart LR
    B[Prog]
    B1[<u>procedure</u>]
    B2[idt: <u>two</u>]
    B3[Args: ε]
    B4[<u>is</u>]
    B5[DeclarativePart]
    B6[Procedures]
    B7[<u>begin</u>]
    B8[SeqOfStatements: ε]
    B9[<u>end</u>]
    B10[idt: <u>two</u>]
    B11[<u>;</u>]
    B --> B1
    B --> B2
    B --> B3
    B --> B4
    B --> B5
    B --> B6
```

```
B --> B7
B --> B8
B --> B9
B --> B10
B --> B11
%% DeclarativePart subtree for outer procedure:
B5 --> BD1[IdentifierList]
BD1 --> BD2[idt: <u>three</u>]
BD2 \rightarrow BD3[\langle u \rangle, \langle u \rangle]
BD3 --> BD4[idt: <u>four</u>]
BD1 --> BD5[<u>:</u>]
BD5 --> BD6[TypeMark]
BD6 --> BD7[integert: <u>integer</u>]
BD7 --> BD8[\langle u \rangle;\langle u \rangle]
BD8 --> BD9[DeclarativePart: ε]
%% Procedures subtree (nested procedure):
B6 --> BP1[<b>Prog</>)]
BP1 --> BP2[<u>procedure</u>]
BP1 --> BP3[idt: <u>five</u>]
BP1 --> BP4[Args: \epsilon]
BP1 --> BP5[<u>is</u>]
BP1 --> BP6[DeclarativePart: ε]
BP1 --> BP7[Procedures: ε]
BP1 --> BP8[<u>begin</u>]
BP1 --> BP9[SeqOfStatements: ε]
BP1 --> BP10[<u>end</u>]
BP1 --> BP11[idt: <u>five</u>]
BP1 --> BP12[<u>;</u>]
```

Also available as mermaid markdown file

Parse Tree Visualized





Ada_Compiler_Construction/A2 - Parser/Program 2 - A2 Parse...

Compiler for ADA written in python for CSC 446. Contribute to jakujobi/Ada_Compiler_Construction development by creating an account on GitHub.



Program 3

```
procedure three is
    four, five : integer;
    procedure six ( in seven : integer ; eight : integer ) is
    begin
    end six;
begin
end three;
```

Breakdown

Top level

```
Prog -> procedure idt Args is DeclarativePart Procedures begin SeqOfStatements end idt ;
```

Declarative subtree

```
DeclarativePart -> IdentifierList : TypeMark ; DeclarativePart
```

Nested procedure

```
procedure six ( in seven : integer ; eight : integer ) is ... end six;
```

Mermaid Code



Unique error i found here was that mermaid has issues with rendering (parenthesis).



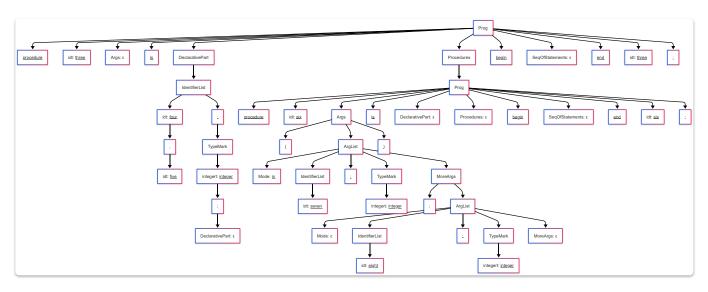
So i searched and found a fix on stack overflow.

- represent (with #40;
- represent) with #41;
- Also saw that there was a lot more that mermaid can do

```
flowchart TD
    C[Prog]
   C1[<u>procedure</u>]
   C2[idt: <u>three</u>]
   C3[Args: ε]
   C4[<u>is</u>]
   C5[DeclarativePart]
   C6[Procedures]
    C7[<u>begin</u>]
   C8[SeqOfStatements: ε]
   C9[<u>end</u>]
   C10[idt: <u>three</u>]
   C11[<u>;</u>]
   C --> C1
    C --> C2
   C --> C3
    C --> C4
    C --> C5
   C --> C6
   C --> C7
   C --> C8
   C --> C9
   C --> C10
    C --> C11
   %% DeclarativePart subtree for outer procedure:
   C5 --> CD1[IdentifierList]
   CD1 --> CD2[idt: <u>four</u>]
   CD2 --> CD3[<u>,</u>]
   CD3 --> CD4[idt: <u>five</u>]
   CD1 --> CD5[<u>:</u>]
   CD5 --> CD6[TypeMark]
    CD6 --> CD7[integert: <u>integer</u>]
    CD7 --> CD8[<u>;</u>]
    CD8 --> CD9[DeclarativePart: ε]
   %% Procedures subtree (nested procedure):
    C6 --> CP1[Prog (nested)]
   CP1 --> CP2[<u>procedure</u>]
   CP1 --> CP3[idt: <u>six</u>]
   CP1 --> CP4[Args]
    CP1 --> CP5[<u>is</u>]
```

```
CP1 --> CP6[DeclarativePart: ε]
CP1 --> CP7[Procedures: ε]
CP1 --> CP8[<u>begin</u>]
CP1 --> CP9[SeqOfStatements: ε]
CP1 --> CP10[<u>end</u>]
CP1 --> CP11[idt: <u>six</u>]
CP1 --> CP12[<u>;</u>]
%% Args subtree for nested procedure:
%% Old one, nope didn't work
%% CP4 --> CA1[<u>(</u>]
%% CP4 --> CA2[ArgList]
%% CP4 --> CA3[<u>)</u>]
%% new one!
CP4 --> CA1[<u>#40;</u>]
CP4 --> CA2[ArgList]
CP4 --> CA3[<u>#41;</u>]
%% ArgList subtree:
CA2 --> CA4[Mode: <u>in</u>]
CA2 --> CA5[IdentifierList]
CA5 --> CA6[idt: <u>seven</u>]
CA2 --> CA7[<u>:</u>]
CA2 --> CA8[TypeMark]
CA8 --> CA9[integert: <u>integer</u>]
CA2 --> CA10[MoreArgs]
CA10 --> CA11[<u>;</u>]
CA10 --> CA12[ArgList]
CA12 --> CA13[Mode: \epsilon]
CA12 --> CA14[IdentifierList]
CA14 --> CA15[idt: <u>eight</u>]
CA12 --> CA16[<u>:</u>]
CA12 --> CA17[TypeMark]
CA17 --> CA18[integert: <u>integer</u>]
CA12 --> CA19[MoreArgs: ε]
```

Parse Tree Vixualized





Other Context

I used the analyzer from the past homework to identify all tokens. Even though it did not perfectly match the new grammar rules, it was helpful.

Token Type	Lexeme	Value
PROCEDURE	procedure	None
ID	one	None
IS	is	None
ID	two	None
COLON	:	None
INTEGER	integer	None
SEMICOLON	;	None
BEGIN	begin	None
END	end	None
ID	one	None
SEMICOLON	;	None
PROCEDURE	procedure	None
ID	two	None
IS	is	None
	•	
ID COMMA	three ,	None None

ID four None COLON : None INTEGER integer None SEMICOLON ; None PROCEDURE procedure None ID five None IS is None IS begin None ID five None ID SEMICOLON ; None ID begin None ID two Two None ID Two Two
INTEGER integer None SEMICOLON ; None PROCEDURE procedure None ID five None IS is None BEGIN begin None END end None SEMICOLON ; None SEGIN begin None SEMICOLON ; None BEGIN bome None SEMICOLON ; None SEMICOLON ; None FID two None SEMICOLON ; None ID two None SEMICOLON ; None
SEMICOLON ; None PROCEDURE procedure None ID five None IS is None BEGIN begin None END end None ID five None SEMICOLON ; None BEGIN begin None BEGIN begin None SEMICOLON ; None SEMICOLON ; None END end None ID two None SEMICOLON ; None
PROCEDURE procedure None ID five None IS is None BEGIN begin None END end None ID five None SEMICOLON ; None BEGIN begin None END end None END end None END SEMICOLON ; None END End None ID two None SEMICOLON ; None
ID
IS
BEGIN begin None END end None ID five None SEMICOLON ; None BEGIN begin None END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
END end None ID five None SEMICOLON ; None BEGIN begin None END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
ID five None SEMICOLON ; None BEGIN begin None END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
SEMICOLON ; None BEGIN begin None END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
BEGIN begin None END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
END end None ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
ID two None SEMICOLON ; None PROCEDURE procedure None ID three None
PROCEDURE procedure None ID three None
PROCEDURE procedure None ID three None
ID three None
ID three None
ID three None
ID three None
TS Lic L None
IS None
ID four None
COMMA None
ID five None
COLON None
INTEGER integer None
SEMICOLON ; None
PROCEDURE procedure None
ID six None
LPAREN (None
ID in None
ID seven None
COLON : None
INTEGER integer None
SEMICOLON ; None
ID eight None
COLON : None
INTEGER integer None
RPAREN) None
BEGIN begin None
END end None
ID six None
SEMICOLON ; None
BEGIN begin None
END end None
ID three None
SEMICOLON ; None
EOF EOF None

jakujobi/ Ada_Compiler_Construc...

Compiler for ADA written in python for CSC 446

Ada_Compiler_Construction/A2 - Parser/A2Tokens.txt at main ...

Compiler for ADA written in python for CSC 446. Contribute to jakujobi/Ada_Compiler_Construction development by creating an account on GitHub.



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github.com