Food.java

+price: double

+fat: int
+carbs: int
+fiber: int

+ Food(double, int, int, int): constructor
+ price():double
+ fat(): int
+ carbs(): int
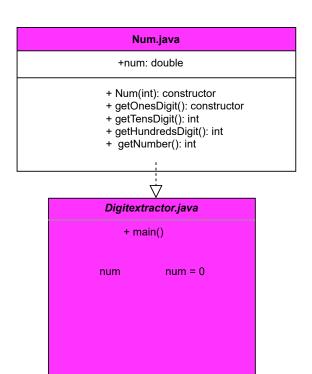+ fiber(): int

Lunchorder.java

+ main()

soda/cola price=0.95 fat=0 carb=38 fiber=0

salad price=2 fat=1 carb=11 fiber=5

fries   price=1.3 fat=11 carb=36 fiber=4

hamburgers   price=1.85 fat=9 carb=33 fiber=1

Num.java

+num: double

+ Num(int): constructor
+ getOnesDigit(): constructor
+ getTensDigit(): int
+ getHundredsDigit(): int
+ getNumber(): int

Digitextractor.java

+ main()

num   num = 0

PiggyBank.java

+pen: int
+nic: int
+dime: int
+quart: int

+ PiggyBank(): constructor
+ penny(int): void
+ nickel(int): void
+ dime(int): void
+ quarter(int): void
+ bankTotal(): double
+ takeOut(): void

Mysavings.java

+ main()

pb   pen = 0
nick = 0

                dime = 0

quart = 0