What's new in
InDesign CS5 Scripting DOM

2 | New Enumerators

The data presented below are extracted from the Scripting DOM reference. They only include the Enumeration values introduced in InDesign 7.0. A full hypertext reference is available here: http://www.jongware.com/idjshelp.html

This document has been automatically generated by parsing the Type Library files provided by Adobe from InDesign 3.0 (CS) to InDesign 7.0 (CS5). It may contain typos or adventious case mistakes due to the automation process.

• To easily browse the contents by alphabetic order, use the PDF bookmarks: View > Navigation Panels > Bookmarks.

• A separate document focuses on new Objects and Object Members.

ExportFormat

Enumeration available in ID 3, 4, 5, 6, 7

EXPORTFORMAT CS5 VALUES	PROTOTYPE	DESCRIPTION
interactivePDF	*const* interactivePDF (0x745F6950)	*Exports to Interactive PDF format.*

LinkStatus

Enumeration available in ID 3, 4, 5, 6, 7

LINKSTATUS CS5 VALUES	PROTOTYPE	DESCRIPTION
linkInaccessible	*const* linkInaccessible (0x6C696E61)	*The url link is inaccessible.*

MarkTypes

Enumeration available in ID 3, 4, 5, 6, 7

MARKTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
jMarkWithCircle	*const* jMarkWithCircle (0x6A6D7763)	*Uses J marks with a circle.*
jMarkWithoutCircle	*const* jMarkWithoutCircle (0x6A6D6E63)	*Uses J marks without a circle.*

MeasurementUnits

Enumeration available in ID 3, 4, 5, 6, 7

MEASUREMENTUNITS CS5 VALUES	PROTOTYPE	DESCRIPTION
americanPoints	*const* americanPoints (0x5A417074)	*American points.*
bai	*const* bai (0x7A426169)	*Bai.*
ha	*const* ha (0x5A686120)	*Ha.*
mils	*const* mils (0x7A4D696C)	*Mils.*
pixels	*const* pixels (0x7A706978)	*Pixels.*
q	*const* q (0x7A717565)	*Q.*
u	*const* u (0x7A4A5520)	*U.*

OpenTypeFeature

Enumeration available in ID 3, 4, 5, 6, 7

OPENTYPEFEATURE CS5 VALUES	PROTOTYPE	DESCRIPTION
justificationAlternate	*const* justificationAlternate (0x4F546A55)	*Justification alternate.*
overlapSwash	*const* overlapSwash (0x4F546F56)	*Overlap swash.*
stretchedAlternate	*const* stretchedAlternate (0x4F547352)	*Stretched alternate.*
stylisticAlternate	*const* stylisticAlternate (0x4F547354)	*Stylistic alternate.*

PageNumberStyle

Enumeration available in ID 3, 4, 5, 6, 7

PAGENUMBERSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
kanji	*const* kanji (0x4D4B6A69)	*Uses Kanji.*

PageRange

Enumeration available in ID 3, 4, 5, 6, 7

PAGERANGE CS5 VALUES	PROTOTYPE	DESCRIPTION
selectedItems	*const* selectedItems (0x70726E73)	*Export selected items in the document.*

PDFCrop

Enumeration available in ID 3, 4, 5, 6, 7

PDFCROP CS5 VALUES	PROTOTYPE	DESCRIPTION
cropContentAllLayers	*const* cropContentAllLayers (0x4372416C)	*Places the page's bounding box using all layers.*
cropContentVisibleLayers	*const* cropContentVisibleLayers (0x4372566F)	*Places the page's bounding box using visible layers only.*

PlayOperations

Enumeration available in ID 3, 4, 5, 6, 7

PLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
stopAll	*const* stopAll (0x73747061)	*Stops all playback (SWF only).*

PointType
Enumeration available in ID 3, 4, 5, 6, 7

POINTTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
plain	*const* plain (0x706C616E)	*The point is a plain point, it has no direction lines.*

SpecialCharacters
Enumeration available in ID 3, 4, 5, 6, 7

SPECIALCHARACTERS CS5 VALUES	PROTOTYPE	DESCRIPTION
dottedCircle	*const* dottedCircle (0x53647463)	*Inserts a dotted circle.*
hebrewSofPasuk	*const* hebrewSofPasuk (0x53486273)	*Inserts a hebrew sof pasuk.*
leftToRightEmbedding	*const* leftToRightEmbedding (0x536C7265)	*Inserts a left to right embedding mark.*
leftToRightOverride	*const* leftToRightOverride (0x536C726F)	*Inserts a left to right override mark.*
popDirectionalFormatting	*const* popDirectionalFormatting (0x53706466)	*Inserts a pop directional formatting mark.*
rightToLeftEmbedding	*const* rightToLeftEmbedding (0x53726C65)	*Inserts a right to left embedding mark.*
rightToLeftOverride	*const* rightToLeftOverride (0x53726C6F)	*Inserts a right to left override mark.*
zeroWidthJoiner	*const* zeroWidthJoiner (0x537A776A)	*Inserts a zero width joiner.*

FeatureSetOptions
Enumeration available in ID 4, 5, 6, 7

FEATURESETOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
rightToLeft	*const* rightToLeft (0x52546F4C)	*Uses the R2L feature set.*

FootnoteMarkerPositioning
Enumeration available in ID 4, 5, 6, 7

FOOTNOTEMARKERPOSITIONING CS5 VALUES	PROTOTYPE	DESCRIPTION
rubyMarker	*const* rubyMarker (0x466D7270)	*Gives the marker ruby style positioning.*

FootnoteNumberingStyle

Enumeration available in ID 4, 5, 6, 7

FOOTNOTENUMBERINGSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
asterisks	*const* asterisks (0x4D617374)	*Asterisks.*
doubleLeadingZeros	*const* doubleLeadingZeros (0x4D446C7A)	*Double leading zeros.*
fullWidthArabic	*const* fullWidthArabic (0x4D465761)	*Full-width Arabic.*
kanji	*const* kanji (0x4D4B6A69)	*Kanji.*
singleLeadingZeros	*const* singleLeadingZeros (0x4D536C7A)	*Single leading zeros.*

NumberingStyle

Enumeration available in ID 4, 5, 6, 7

NUMBERINGSTYLE CS5 VALUES	PROTOTYPE	DESCRIPTION
arabicAbjad	*const* arabicAbjad (0x4D41616A)	*Uses Arabic Abjad.*
arabicAlifBaTah	*const* arabicAlifBaTah (0x4D416174)	*Uses Arabic Alif Ba Tah.*
hebrewBiblical	*const* hebrewBiblical (0x4D486262)	*Uses Hebrew Biblical.*
hebrewNonStandard	*const* hebrewNonStandard (0x4D48626E)	*Uses Hebrew Non Standard.*
kanji	*const* kanji (0x4D4B6A69)	*Kanji.*
katakanaModern	*const* katakanaModern (0x4B746B6D)	*Katakana (a, i, u, e, o...).*
katakanaTraditional	*const* katakanaTraditional (0x4B746B74)	*Katakana (i, ro, ha, ni...).*

IconSizes

Enumeration available in ID 5, 6, 7

ICONSIZES CS5 VALUES	PROTOTYPE	DESCRIPTION
jumboIcon	*const* jumboIcon (0x7078786C)	*Jumbo icon.*

ScreenModeOptions

Enumeration available in ID 5, 6, 7

SCREENMODEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
presentationPreview	*const* presentationPreview (0x736D706E)	*Preview mode with editing turned off. Mouse clicks and arrow keys will move to previous or next spread.*

VariableNumberingStyles

Enumeration available in ID 5, 6, 7

VARIABLENUMBERINGSTYLES CS5 VALUES	PROTOTYPE	DESCRIPTION
fullWidthArabic	*const* fullWidthArabic (0x4D465761)	*Full-width Arabic numerals.*
kanji	*const* kanji (0x4D4B6A69)	*Kanji.*

VariableTypes

Enumeration available in ID 5, 6, 7

VARIABLETYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
liveCaptionType	*const* liveCaptionType (0x5456636D)	*Live Caption variable.*

DynamicDocumentsTextExportPolicy

Enumeration available in ID 6, 7

DYNAMICDOCUMENTSTEXTEXPORTPOLICY CS5 VALUES	PROTOTYPE	DESCRIPTION
tlf	*const* tlf (0x74657074)	*Text is exported as Text Layout Framework text.*

PerformanceMetricOptions

Enumeration available in ID 6, 7

PERFORMANCEMETRICOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
attachableEventCount	*const* attachableEventCount (0x41454374)	*Number of attachable events that have been dispatched.*
attachedScriptsCount	*const* attachedScriptsCount (0x41534374)	*Number of attached scripts that have been executed.*
dispatchEventTime	*const* dispatchEventTime (0x4445546D)	*Total amount of time spent dispatching attachable events.*

ResizeConstraints

Enumeration available in ID 6, 7

RESIZECONSTRAINTS CS5 VALUES	PROTOTYPE	DESCRIPTION
inverseProportions	*const* inverseProportions (0x496E7650)	*Inverse proportions.*
tallProportions	*const* tallProportions (0x54616C50)	*Tall proportions.*
wideProportions	*const* wideProportions (0x57696450)	*Wide proportions.*

ResizeMethods

Enumeration available in ID 6, 7

RESIZEMETHODS CS5 VALUES	PROTOTYPE	DESCRIPTION
reshapingAreaToRatio	*const* reshapingAreaToRatio (0x486F7741)	*Change width to height ratio keeping the current area.*
reshapingBorderToRatio	*const* reshapingBorderToRatio (0x486F7753)	*Change width to height ratio keeping the current perimeter.*

AdornmentOverprint

Enumeration available in ID 7

ADORNMENTOVERPRINT CS5 VALUES	PROTOTYPE	DESCRIPTION
auto	*const* auto (0x6174696C)	*Uses auto overprint.*
overprintOff	*const* overprintOff (0x656E6F66)	*Turns off overprint.*
overprintOn	*const* overprintOn (0x656E6F6E)	*Turns on overprint.*

AlternateGlyphForms

Enumeration available in ID 7

ALTERNATEGLYPHFORMS CS5 VALUES	PROTOTYPE	DESCRIPTION
expertForm	*const* expertForm (0x4A616765)	*Uses the expert variant.*
fullWidthForm	*const* fullWidthForm (0x4A616766)	*Uses the full-width variant.*
jIS04Form	*const* jIS04Form (0x4A616734)	*Uses the JIS04 variant.*
jIS78Form	*const* jIS78Form (0x4A616737)	*Uses the JIS78 variant.*
jIS83Form	*const* jIS83Form (0x4A616738)	*Uses the JIS83 variant.*
jIS90Form	*const* jIS90Form (0x4A616739)	*Uses the JIS90 variant.*
monospacedHalfWidthForm	*const* monospacedHalfWidthForm (0x4A61676D)	*Uses the monospaced half-width variant.*
nLCForm	*const* nLCForm (0x4A61676E)	*Uses the NLC variant.*
none	*const* none (0x6E6F6E65)	*Does not use an alternate form.*
proportionalWidthForm	*const* proportionalWidthForm (0x4A616770)	*Substitutes proportional glyphs for half-width and full-width glyphs.*
quarterWidthForm	*const* quarterWidthForm (0x4A616771)	*Uses the quarter-width variant.*
thirdWidthForm	*const* thirdWidthForm (0x4A616768)	*Uses the third-width variant.*
traditionalForm	*const* traditionalForm (0x4A616774)	*Uses the traditional variant.*

AnimationEaseOptions

Enumeration available in ID 7

ANIMATIONEASEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
customEase	*const* customEase (0x7A45524F)	*cutom read only ease type.*
easeIn	*const* easeIn (0x7A457349)	*simple ease in.*
easeInOut	*const* easeInOut (0x7A45494F)	*simple ease in and out.*
easeOut	*const* easeOut (0x7A45734F)	*simple ease out.*
noEase	*const* noEase (0x7A4E6F45)	*no easing.*

AnimationPlayOperations

Enumeration available in ID 7

ANIMATIONPLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
pause	*const* pause (0x70617573)	*Pauses playback.*
play	*const* play (0x706C6179)	*Starts playback.*
resume	*const* resume (0x72657375)	*Resumes playback.*
reversePlayback	*const* reversePlayback (0x72657665)	*Reverses playback.*
stop	*const* stop (0x73746F70)	*Stops playback.*
stopAll	*const* stopAll (0x73747061)	*Stops all playback.*

ChangeBackgroundColorChoices

Enumeration available in ID 7

CHANGEBACKGROUNDCOLORCHOICES CS5 VALUES	PROTOTYPE	DESCRIPTION
changeBackgroundUsesChangePrefColor	*const* changeBackgroundUsesChangePrefColor (0x65557062)	*The background color for changed text is the same as the track changes preferences background color. For information, see background color for added text, background color for deleted text, or background color for moved text.*
changeBackgroundUsesGalleyBackgroundColor	*const* changeBackgroundUsesGalleyBackgroundColor (0x65556762)	*The background color for changed text is the same as the galley background color.*
changeBackgroundUsesUserColor	*const* changeBackgroundUsesUserColor (0x65557562)	*The background color for changed text is the same as the color assigned to the current user.*

ChangebarLocations

Enumeration available in ID 7

CHANGEBARLOCATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
leftAlign	*const* leftAlign (0x6C656674)	*Change bars are in the left margin.*
rightAlign	*const* rightAlign (0x72676874)	*Change bars are in the right margin.*

ChangeMarkings

Enumeration available in ID 7

CHANGEMARKINGS CS5 VALUES	PROTOTYPE	DESCRIPTION
none	*const* none (0x6E6F6E65)	*Does not mark changed text.*
outline	*const* outline (0x6F746C6E)	*Outlines changed text.*
strikethrough	*const* strikethrough (0x65537472)	*Uses a strikethrough to mark changed text.*
underlineSingle	*const* underlineSingle (0x65556E64)	*Underlines changed text.*

ChangeTextColorChoices

Enumeration available in ID 7

CHANGETEXTCOLORCHOICES CS5 VALUES	PROTOTYPE	DESCRIPTION
changeUsesChangePrefColor	*const* changeUsesChangePrefColor (0x65557063)	*The text color for changed text is the same as the text color defined in track changes preferences. For information, see text color for added text, text color for deleted text, or text color for moved text.*
changeUsesGalleyTextColor	*const* changeUsesGalleyTextColor (0x65556763)	*The text color for changed text is the same as the galley text color.*

CharacterAlignment

Enumeration available in ID 7

CHARACTERALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignBaseline	*const* alignBaseline (0x4A61626C)	*Aligns small characters in a line to the large character.*
alignEmBottom	*const* alignEmBottom (0x4A61626D)	*Aligns small characters in horizontal text to the bottom of the em box of large characters. In vertical text, aligns characters to the left of the em box.*
alignEmCenter	*const* alignEmCenter (0x4A616374)	*Aligns small characters to the center of the em box of large characters.*
alignEmTop	*const* alignEmTop (0x4A617470)	*Aligns small characters in horizontal text to the top of the em box of large characters. In vertical text, aligns characters to the right of the em box.*
alignICFBottom	*const* alignICFBottom (0x4A69626D)	*Aligns small characters in horizontal text to the bottom of the ICF of large characters. In vertical text, aligns characters to the left of the ICF.*

CHARACTERALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignICFTop	const alignICFTop (0x4A697470)	Aligns small characters in horizontal text to the top of the ICF of large characters. In vertical text, aligns characters to the right of the ICF.

CharacterCountLocation

Enumeration available in ID 7

CHARACTERCOUNTLOCATION CS5 VALUES	PROTOTYPE	DESCRIPTION
bottomAlign	const bottomAlign (0x626F746D)	Displays the character count at the bottom of the frame.
leftAlign	const leftAlign (0x6C656674)	Displays the character count on the left side of the frame.
none	const none (0x6E6F6E65)	Hides the character count.
rightAlign	const rightAlign (0x72676874)	Displays the character count on the right side of the frame.
topAlign	const topAlign (0x746F7020)	Displays the character count at the top of the frame.

DesignOptions

Enumeration available in ID 7

DESIGNOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
fromCurrentAppearance	const fromCurrentAppearance (0x616D466D)	Uses the current object's properties as the starting appearance of the animation at runtime.
toCurrentAppearance	const toCurrentAppearance (0x616D546F)	Uses the current object's properties as the end appearance of the animation at runtime.
toCurrentLocation	const toCurrentLocation (0x616D4F66)	Uses the current object's properties as the starting appearance, and current position as the end location of the animation at runtime.

DocumentIntentOptions

Enumeration available in ID 7

DOCUMENTINTENTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
printIntent	const printIntent (0x696E7470)	Intended purpose of document is for print output.
webIntent	const webIntent (0x696E7477)	Intended purpose of document is for web output.

DynamicMediaHandlingOptions
Enumeration available in ID 7

DYNAMICMEDIAHANDLINGOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	*const* appearanceOnly (0x4170704F)	*Draw interactive elements appearance only.*
includeAllMedia	*const* includeAllMedia (0x4963416C)	*Include all interactive elements.*

DynamicTriggerEvents
Enumeration available in ID 7

DYNAMICTRIGGEREVENTS CS5 VALUES	PROTOTYPE	DESCRIPTION
onClick	*const* onClick (0x746D436C)	*target is triggered on a button or self click.*
onPageClick	*const* onPageClick (0x746D5043)	*target is triggered on clicking on the page.*
onPageLoad	*const* onPageLoad (0x746D504C)	*target is triggered on loading of the page.*
onRelease	*const* onRelease (0x746D526C)	*target is triggered on a button release.*
onRolloff	*const* onRolloff (0x746D5266)	*target is triggered on a button rolloff.*
onRollover	*const* onRollover (0x746D5276)	*target is triggered on a button or self rollover.*
onSelfClick	*const* onSelfClick (0x7453436C)	*target is triggered on self click.*
onSelfRollover	*const* onSelfRollover (0x74535266)	*target is triggered on self rollover.*
onStateLoad	*const* onStateLoad (0x746D534C)	*target is triggered on loading of the state in a multi-state object.*

FindChangeTransliterateCharacterTypes
Enumeration available in ID 7

FINDCHANGETRANSLITERATECHARACTERTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
fullWidthHiragana	*const* fullWidthHiragana (0x46467748)	*Full-width hiragana.*
fullWidthKatakana	*const* fullWidthKatakana (0x4646774B)	*Full-width katakana.*
fullWidthRomanSymbols	*const* fullWidthRomanSymbols (0x46467752)	*Full-width Roman symbols.*
halfWidthKatakana	*const* halfWidthKatakana (0x4648774B)	*Half-width katakana.*
halfWidthRomanSymbols	*const* halfWidthRomanSymbols (0x46487752)	*Half-width Roman symbols.*

GridAlignment

Enumeration available in ID 7

GRIDALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignBaseline	*const* alignBaseline (0x4A61626C)	*Aligns the text baseline to the grid.*
alignEmBottom	*const* alignEmBottom (0x4A61626D)	*Aligns the bottom of the em box to the grid.*
alignEmCenter	*const* alignEmCenter (0x4A616374)	*Aligns the center of the em box to the grid.*
alignEmTop	*const* alignEmTop (0x4A617470)	*Aligns the top of the em box to the grid.*
alignICFBottom	*const* alignICFBottom (0x4A69626D)	*Aligns the bottom of the ICF box to the grid.*
alignICFTop	*const* alignICFTop (0x4A697470)	*Aligns the top of the ICF box to the grid.*
none	*const* none (0x6E6F6E65)	*Lines are not aligned to the grid.*

GridViewSettings

Enumeration available in ID 7

GRIDVIEWSETTINGS CS5 VALUES	PROTOTYPE	DESCRIPTION
alignViewEnum	*const* alignViewEnum (0x6A476176)	*Align view.*
gridAndZnViewEnum	*const* gridAndZnViewEnum (0x6A47677A)	*Grid and ZN view.*
gridViewEnum	*const* gridViewEnum (0x6A476776)	*Grid view.*
znViewEnum	*const* znViewEnum (0x6A477A76)	*ZN view.*

InteractiveElementsOptions

Enumeration available in ID 7

INTERACTIVEELEMENTSOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	*const* appearanceOnly (0x4170704F)	*Draw interactive elements appearance only.*
doNotInclude	*const* doNotInclude (0x444E4963)	*Do not include interactive elements.*

InteractivePDFInteractiveElementsOptions

Enumeration available in ID 7

INTERACTIVEPDFINTERACTIVEELEMENTSOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
appearanceOnly	*const* appearanceOnly (0x4170704F)	*Draw interactive elements appearance only.*
includeAllMedia	*const* includeAllMedia (0x4963416C)	*Include all interactive elements.*

JpegColorSpaceEnum
Enumeration available in ID 7

JPEGCOLORSPACEENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
cmyk	*const* cmyk (0x434D594B)	*Represents all color values using the CMYK color space.*
gray	*const* gray (0x69477279)	*Converts all color values to high-quality black-and-white images. Gray levels of the converted objects represent the luminosity of the original objects.*
rgb	*const* rgb (0x63524742)	*Represents all color values using the RGB color space. Best suited for documents that will be viewed on-screen.*

KentenAlignment
Enumeration available in ID 7

KENTENALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
alignKentenCenter	*const* alignKentenCenter (0x4A6B6E63)	*Aligns kenten with the center of parent charactrers.*
alignKentenLeft	*const* alignKentenLeft (0x4A6B6E6C)	*Aligns kenten with the left of parent characters.*

KentenCharacter
Enumeration available in ID 7

KENTENCHARACTER CS5 VALUES	PROTOTYPE	DESCRIPTION
custom	*const* custom (0x4373746D)	*Uses a custom kenten style.*
kentenBlackCircle	*const* kentenBlackCircle (0x4A6B6263)	*Uses the kenten black circle.*
kentenBlackTriangle	*const* kentenBlackTriangle (0x4A6B6274)	*Uses the kenten black triangle.*
kentenBullseye	*const* kentenBullseye (0x4A6B6265)	*Uses the kenten bullseye.*
kentenFisheye	*const* kentenFisheye (0x4A6B6665)	*Uses the kenten fisheye.*
kentenSesameDot	*const* kentenSesameDot (0x4A6B6373)	*Uses the kenten sesame dot.*
kentenSmallBlackCircle	*const* kentenSmallBlackCircle (0x4A6B7363)	*Uses the kenten small black circle.*
kentenSmallWhiteCircle	*const* kentenSmallWhiteCircle (0x4A6B7377)	*Uses the kenten small white circle.*
kentenWhiteCircle	*const* kentenWhiteCircle (0x4A6B7763)	*Uses the kenten white circle.*
kentenWhiteSesameDot	*const* kentenWhiteSesameDot (0x4A6B6377)	*Uses the kenten white sesame dot.*
kentenWhiteTriangle	*const* kentenWhiteTriangle (0x4A6B7774)	*Uses the kenten white triangle.*
none	*const* none (0x6E6F6E65)	*Does not use kenten.*

KentenCharacterSet

Enumeration available in ID 7

KENTENCHARACTERSET CS5 VALUES	PROTOTYPE	DESCRIPTION
characterInput	*const* characterInput (0x4A636869)	*Character input.*
jIS	*const* jIS (0x4A4A4953)	*JIS.*
kuten	*const* kuten (0x4A6B7574)	*Kuten.*
shiftJIS	*const* shiftJIS (0x4A736A73)	*Shift JIS.*
unicode	*const* unicode (0x4A756E69)	*Unicode.*

KinsokuHangTypes

Enumeration available in ID 7

KINSOKUHANGTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
kinsokuHangForce	*const* kinsokuHangForce (0x4A6B6866)	*Enables hanging punctuation but forces hanging punctuation outside the text frame and does not allow the punctuation to be placed on the text frame.*
kinsokuHangRegular	*const* kinsokuHangRegular (0x4A6B6872)	*Enables hanging punctuation and allows punctuation marks to be placed on or outside the text frame but allows burasagari characters to hang as little as possible. Note: Differs for justified and nonjustified text. For information on justification, see line alignment.*
none	*const* none (0x6E6F6E65)	*Disables hanging punctuation.*

KinsokuSet

Enumeration available in ID 7

KINSOKUSET CS5 VALUES	PROTOTYPE	DESCRIPTION
hardKinsoku	*const* hardKinsoku (0x4A686B73)	*Uses the hard or maximum kinsoku set, which includes all Japanese characters that should not begin or end a line.*
koreanKinsoku	*const* koreanKinsoku (0x4B526B73)	*Uses the Korean kinsoku set.*
nothing	*const* nothing (0x6E616461)	*Does not use a kinsoku set.*
simplifiedChineseKinsoku	*const* simplifiedChineseKinsoku (0x53436B73)	*Uses the simplified Chinese kinsoku set.*
softKinsoku	*const* softKinsoku (0x4A736B73)	*Uses the soft or weak kinsoku set, which omits from the hard kinsoku set long vowel symbols and small hiragana and katakana characters.*
traditionalChineseKinsoku	*const* traditionalChineseKinsoku (0x54436B73)	*Uses the traditional Chinese kinsoku set.*

KinsokuType

Enumeration available in ID 7

KINSOKUTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
kinsokuPrioritizeAdjustmentAmount	*const* kinsokuPrioritizeAdjustmentAmount (0x4A6B6961)	*The kinsoku prioritize adjustment amount.*
kinsokuPushInFirst	*const* kinsokuPushInFirst (0x4A6B6966)	*Attempts to move characters to the previous line; if the push-in is not possible, pushes characters to the next line.*
kinsokuPushOutFirst	*const* kinsokuPushOutFirst (0x4A6B6F66)	*Attempts to move characters to the next line; if the push-out is not possible, pushes characters to the previous line.*
kinsokuPushOutOnly	*const* kinsokuPushOutOnly (0x4A6B6F6F)	*Always moves characters to the next line. Does not attempt a push-in.*

LanguageAndRegion

Enumeration available in ID 7

LANGUAGEANDREGION CS5 VALUES	PROTOTYPE	DESCRIPTION
albaniaAlbanian	*const* albaniaAlbanian (0x7371414C)	*Albania: Albanian.*
belarusBelarusian	*const* belarusBelarusian (0x62654259)	*Belarus: Belarusian.*
brazilPortuguese	*const* brazilPortuguese (0x70744252)	*Brazil: Portuguese.*
bulgariaBulgarian	*const* bulgariaBulgarian (0x62674247)	*Bulgaria: Bulgarian.*
croatiaCroatian	*const* croatiaCroatian (0x68724852)	*Croatia: Croatian.*
czechRepublicCzech	*const* czechRepublicCzech (0x6373435A)	*Czech Republic: Czech.*
denmarkDanish	*const* denmarkDanish (0x6461444B)	*Denmark: Danish.*
estoniaEstonian	*const* estoniaEstonian (0x65744545)	*Estonia: Estonian.*
finlandFinnish	*const* finlandFinnish (0x66694649)	*Finland: Finnish.*
franceFrench	*const* franceFrench (0x66724652)	*France: French.*
germanyGerman	*const* germanyGerman (0x64654445)	*Germany: German.*
greeceGreek	*const* greeceGreek (0x656C4752)	*Greece: Greek.*
hungaryHungarian	*const* hungaryHungarian (0x68754855)	*Hungary: Hungarian.*
indiaTamil	*const* indiaTamil (0x7461494E)	*India: Tamil.*
israelHebrew	*const* israelHebrew (0x6865494C)	*Israel: Hebrew.*
italyItalian	*const* italyItalian (0x69744954)	*Italy: Italian.*
japanJapanese	*const* japanJapanese (0x6A614A50)	*Japan: Japanese.*
latviaLatvian	*const* latviaLatvian (0x6C764C56)	*Latvia: Latvian.*
lituaniaLithuanian	*const* lituaniaLithuanian (0x6C744C54)	*Lituania: Lithuanian.*
netherlandsDutch	*const* netherlandsDutch (0x6E6C4E4C)	*Netherlands: Dutch.*
norwayNorwegian	*const* norwayNorwegian (0x6E624E4F)	*Norway: Norwegian.*
polandPolish	*const* polandPolish (0x706C504C)	*Poland: Polish.*

LANGUAGEANDREGION CS5 VALUES	PROTOTYPE	DESCRIPTION
republicOfKoreaKorean	const republicOfKoreaKorean (0x6B6F4B52)	Republic Of Korea: Korean.
romaniaRomanian	const romaniaRomanian (0x726F524F)	Romania: Romanian.
russianFederationRussian	const russianFederationRussian (0x72755255)	Russian Federation: Russian.
simplifiedChinese	const simplifiedChinese (0x7A68434E)	Simplified Chinese.
slovakiaSlovak	const slovakiaSlovak (0x736C534B)	Slovakia: Slovak.
sloveniaSlovenian	const sloveniaSlovenian (0x736C5349)	Slovenia: Slovenian.
spainSpanish	const spainSpanish (0x65734553)	Spain: Spanish.
standardArabic	const standardArabic (0x61724145)	Standard Arabic.
swedenSwedish	const swedenSwedish (0x73765356)	Sweden: Swedish.
thailandThai	const thailandThai (0x74685448)	Thailand: Thai.
traditionalChinese	const traditionalChinese (0x7A685457)	Traditional Chinese.
turkeyTurkish	const turkeyTurkish (0x74725452)	Turkey: Turkish.
ukraineUkrainian	const ukraineUkrainian (0x756B5541)	Ukraine: Ukrainian.
unitedKingdomEnglish	const unitedKingdomEnglish (0x656E4742)	United Kingdom: English.
unitedStatesEnglish	const unitedStatesEnglish (0x656E5553)	United States: English.
vietnamVietnamese	const vietnamVietnamese (0x7669564E)	Vietnam: Vietnamese.

LeadingModel

Enumeration available in ID 7

LEADINGMODEL CS5 VALUES	PROTOTYPE	DESCRIPTION
leadingModelAkiAbove	const leadingModelAkiAbove (0x4A6C6161)	Measures the space between lines from the aki above.
leadingModelAkiBelow	const leadingModelAkiBelow (0x4A6C6162)	Measures the space between lines from the aki below.
leadingModelCenter	const leadingModelCenter (0x4A6C6D63)	Measures the space between the character center points.
leadingModelCenterDown	const leadingModelCenterDown (0x4A6C6364)	Center down leading model.
leadingModelRoman	const leadingModelRoman (0x4A6C6D52)	Measures the space between type baselines.

LineAlignment

Enumeration available in ID 7

LINEALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
centerLineAlign	const centerLineAlign (0x6C61636E)	Center aligns the text.
centerLineJustify	const centerLineJustify (0x6C636E6A)	Justifies horizontal text on both the right and left and center aligns the last line or justifies vertical text on both the top and bottom and center aligns the last line.

LINEALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
fullLineJustify	const fullLineJustify (0x6C666C6A)	*Justifies horizontal text on both the right and left or justifies vertical text on both the top and bottom and gives all lines a uniform length.*
leftOrTopLineAlign	const leftOrTopLineAlign (0x6C616C74)	*Left aligns horizontal text or top aligns vertical text.*
leftOrTopLineJustify	const leftOrTopLineJustify (0x6C6C746A)	*Justifies horizontal text on both the right and left and left aligns the last line or justifies vertical text on both the top and bottom and top aligns the last line.*
rightOrBottomLineAlign	const rightOrBottomLineAlign (0x6C617262)	*Right aligns horizontal text or bottom aligns vertical text.*
rightOrBottomLineJustify	const rightOrBottomLineJustify (0x6C72626A)	*Justifies horizontal text on both the right and left and right aligns the last line or justifies vertical text on both the top and bottom and bottom aligns the last line.*

LiveDrawingOptions

Enumeration available in ID 7

LIVEDRAWINGOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
delayed	const delayed (0x50554465)	*Use live screen drawing during mouse operations after a delay if user pauses before the mouse moves.*
immediately	const immediately (0x5055496D)	*Use live screen drawing during mouse operations.*
never	const never (0x50554E76)	*Never use live screen drawing during mouse operations, use sprite mode.*

MojikumiTableDefaults

Enumeration available in ID 7

MOJIKUMITABLEDEFAULTS CS5 VALUES	PROTOTYPE	DESCRIPTION
lineEndAllOneEmEnum	const lineEndAllOneEmEnum (0x4A4D3130)	*Uses full-width spacing for all characters.*
lineEndAllOneHalfEmEnum	const lineEndAllOneHalfEmEnum (0x4A4D3031)	*Uses half-width spacing for all characters.*
lineEndPeriodOneEmEnum	const lineEndPeriodOneEmEnum (0x4A4D3134)	*Uses full-width spacing for punctuation.*
lineEndUkeNoFloatEnum	const lineEndUkeNoFloatEnum (0x4A4D3131)	*Uses line end uke no float.*
nothing	const nothing (0x6E616461)	*Turns off mojikumi.*
oneEmIndentLineEndAllNoFloatEnum	const oneEmIndentLineEndAllNoFloatEnum (0x4A4D3036)	*Indents lines one full space and uses no float for all characters.*
oneEmIndentLineEndAllOneEmEnum	const oneEmIndentLineEndAllOneEmEnum (0x4A4D3035)	*Indents lines one full space and uses full-width spacing for all characters.*
oneEmIndentLineEndAllOneHalfEmEnum	const oneEmIndentLineEndAllOneHalfEmEnum (0x4A4D3039)	*Indents lines one full space and uses half-width spacing for all characters.*
oneEmIndentLineEndPeriodOneEmEnum	const oneEmIndentLineEndPeriodOneEmEnum (0x4A4D3133)	*Indents lines one full space and uses full-width spacing for punctuation and for the last character in the line.*
oneEmIndentLineEndUkeNoFloatEnum	const oneEmIndentLineEndUkeNoFloatEnum (0x4A4D3037)	*Indents lines one full space and uses line end uke no float.*
oneEmIndentLineEndUkeOneHalfEmEnum	const oneEmIndentLineEndUkeOneHalfEmEnum (0x4A4D3032)	*Indents lines one space and uses line end uke one half space.*
oneOrOneHalfEmIndentLineEndAllOneEmEnum	const oneOrOneHalfEmIndentLineEndAllOneEmEnum (0x4A4D3034)	*Uses full-witdh spacing for all characters except the last character in the line, which uses either full- or half-width spacing.*

MOJIKUMITABLEDEFAULTS CS5 VALUES	PROTOTYPE	DESCRIPTION
oneOrOneHalfEmIndentLineEndPeriodOneEmEnum	const oneOrOneHalfEmIndentLineEndPeriodOneEmEnum (0x4A4D3132)	*Indents lines one or one-half space and uses full-width spacing for punctuation and for the last character in the line.*
oneOrOneHalfEmIndentLineEndUkeNoFloatEnum	const oneOrOneHalfEmIndentLineEndUkeNoFloatEnum (0x4A4D3038)	*Indents lines one half space or one full space and uses line end uke no float.*
oneOrOneHalfEmIndentLineEndUkeOneHalfEmEnum	const oneOrOneHalfEmIndentLineEndUkeOneHalfEmEnum (0x4A4D3033)	*Indents lines one full or half space and uses line end uke one half space.*
simpChineseDefault	const simpChineseDefault (0x4A4D3136)	*Uses mojikumi tsume and aki optimized for Simplified Chinese punctuation glyphs.*
tradChineseDefault	const tradChineseDefault (0x4A4D3135)	*Uses mojikumi tsume and aki optimized for Traditional Chinese centered punctuation glyphs.*

MoviePlayOperations

Enumeration available in ID 7

MOVIEPLAYOPERATIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
pause	const pause (0x70617573)	*Pauses playback.*
play	const play (0x706C6179)	*Starts playback.*
playFromNavigationPoint	const playFromNavigationPoint (0x706C6E76)	*Starts playback from the specified navigation point.*
resume	const resume (0x72657375)	*Resumes playback.*
stop	const stop (0x73746F70)	*Stops playback.*
stopAll	const stopAll (0x73747061)	*Stops all playback (SWF only).*

OpenOptions

Enumeration available in ID 7

OPENOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
default	const default (0x44666C74)	*Default based on the file type or extension.*
openCopy	const openCopy (0x4F704370)	*Open a copy of the document.*
openOriginal	const openOriginal (0x4F704F72)	*Open the document itself.*

PageColorOptions

Enumeration available in ID 7

PAGECOLOROPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
nothing	const nothing (0x6E616461)	*No color.*
useMasterColor	const useMasterColor (0x5043666D)	*Uses the color label of the page's master page.*

PageLayoutOptions

Enumeration available in ID 7

PAGELAYOUTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
default	*const* default (0x44666C74)	*Uses default page layout.*
singlePage	*const* singlePage (0x767A7370)	*Single page layout.*
singlePageContinuous	*const* singlePageContinuous (0x70535063)	*Single page continuous layout.*
twoUpCoverPage	*const* twoUpCoverPage (0x70544350)	*Two up cover page page layout.*
twoUpCoverPageContinuous	*const* twoUpCoverPageContinuous (0x70544363)	*Two up cover page continuous page layout.*
twoUpFacing	*const* twoUpFacing (0x70545546)	*Two up facing page layout.*
twoUpFacingContinuous	*const* twoUpFacingContinuous (0x70544663)	*Two up facing continuous page layout.*

PageTransitionOverrideOptions

Enumeration available in ID 7

PAGETRANSITIONOVERRIDEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
blindsTransition	*const* blindsTransition (0x7074426C)	*The Blinds page transition.*
boxTransition	*const* boxTransition (0x70744278)	*The Blinds page transition.*
combTransition	*const* combTransition (0x70744362)	*The Comb page transition.*
coverTransition	*const* coverTransition (0x70744376)	*The Cover page transition.*
dissolveTransition	*const* dissolveTransition (0x70744473)	*The Dissolve page transition.*
fadeTransition	*const* fadeTransition (0x70744664)	*The Fade page transition.*
fromDocument	*const* fromDocument (0x6672446F)	*Use the page transition from the document.*
none	*const* none (0x6E6F6E65)	*No page transition applied.*
pageTurnTransition	*const* pageTurnTransition (0x70745054)	*The Page Turn page transition (SWF only).*
pushTransition	*const* pushTransition (0x70745073)	*The Push page transition.*
splitTransition	*const* splitTransition (0x70745370)	*The Split page transition.*
uncoverTransition	*const* uncoverTransition (0x70745563)	*The Uncover page transition.*
wipeTransition	*const* wipeTransition (0x70745770)	*The Wipe page transition.*
zoomInTransition	*const* zoomInTransition (0x70745A49)	*The Zoom In page transition.*
zoomOutTransition	*const* zoomOutTransition (0x70745A4F)	*The Zoom Out page transition.*

PDFJPEGQualityOptions

Enumeration available in ID 7

PDFJPEGQUALITYOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
high	*const* high (0x656E4869)	*Uses high JPEG compression.*
low	*const* low (0x656E4C77)	*Uses low JPEG compression.*
maximum	*const* maximum (0x656E4D78)	*Uses maximum JPEG compression.*
medium	*const* medium (0x656E4D64)	*Uses medium JPEG compression.*
minimum	*const* minimum (0x656E4D6E)	*Uses minimum JPEG compression.*

PdfMagnificationOptions

Enumeration available in ID 7

PDFMAGNIFICATIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
actualSize	*const* actualSize (0x7A61737A)	*Uses the actual size.*
default	*const* default (0x44666C74)	*Uses default magnification.*
fiftyPercent	*const* fiftyPercent (0x7A666670)	*Uses 50 percent magnification option.*
fitHeight	*const* fitHeight (0x48445368)	*Uses the fit height magnification option.*
fitPage	*const* fitPage (0x7A667470)	*Uses the fit page magnification option.*
fitVisible	*const* fitVisible (0x48445356)	*Uses the fit visible magnification option.*
fitWidth	*const* fitWidth (0x48445357)	*Uses the fit width magnification option.*
oneHundredPercent	*const* oneHundredPercent (0x7A666F68)	*Uses 100 percent magnification option.*
seventyFivePercent	*const* seventyFivePercent (0x7A667366)	*Uses 75 percent magnification option.*
twentyFivePercent	*const* twentyFivePercent (0x7A667466)	*Uses 25 percent magnification option.*

PDFRasterCompressionOptions

Enumeration available in ID 7

PDFRASTERCOMPRESSIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
automaticCompression	*const* automaticCompression (0x73726163)	*Uses JPEG compression and automatically determines the best quality type.*
jpegCompression	*const* jpegCompression (0x73726A63)	*Uses JPEG compression.*
losslessCompression	*const* losslessCompression (0x73726C63)	*Uses the best quality type.*

RangeSortOrder

Enumeration available in ID 7

RANGESORTORDER CS5 VALUES	PROTOTYPE	DESCRIPTION
ascendingSort	const ascendingSort (0x61736473)	*Sort the ranges in ascending order.*
descendingSort	const descendingSort (0x64737374)	*Sort the ranges in descending order.*
noSort	const noSort (0x6E6F6F7374)	*Do not sort the ranges.*

RasterResolutionOptions

Enumeration available in ID 7

RASTERRESOLUTIONOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
ninetySixPpi	const ninetySixPpi (0x6E737070)	*96 pixels per inch.*
oneHundredFortyFourPpi	const oneHundredFortyFourPpi (0x6F667070)	*144 pixels per inch.*
seventyTwoPpi	const seventyTwoPpi (0x73747070)	*72 pixels per inch.*

RotationDirection

Enumeration available in ID 7

ROTATIONDIRECTION CS5 VALUES	PROTOTYPE	DESCRIPTION
backward	const backward (0x42616B77)	*Rotate the list backward (i.e., move backmost item to front).*
forward	const forward (0x466F7277)	*Rotate the list forward (i.e., move the front item to end).*

RubyAlignments

Enumeration available in ID 7

RUBYALIGNMENTS CS5 VALUES	PROTOTYPE	DESCRIPTION
ruby1Aki	const ruby1Aki (0x4A723161)	*Ruby 1 aki.*
rubyCenter	const rubyCenter (0x4A726374)	*Centers ruby relative to the parent text.*
rubyEqualAki	const rubyEqualAki (0x4A726561)	*Ruby equal aki.*
rubyFullJustify	const rubyFullJustify (0x4A72666A)	*Justifies ruby across the parent text.*
rubyJIS	const rubyJIS (0x4A726A73)	*Ruby JIS.*
rubyLeft	const rubyLeft (0x4A726C66)	*Aligns ruby with the left-most character in the parent text.*
rubyRight	const rubyRight (0x4A727274)	*Aligns ruby with the right-most character in the parent text.*

RubyKentenPosition

Enumeration available in ID 7

RUBYKENTENPOSITION CS5 VALUES	PROTOTYPE	DESCRIPTION
aboveRight	*const* aboveRight (0x4A6B6172)	*Places kenten or ruby to the right and above the parent character.*
belowLeft	*const* belowLeft (0x4A6B626C)	*Places kenten or ruby to the left and below the parent character.*

RubyOverhang

Enumeration available in ID 7

RUBYOVERHANG CS5 VALUES	PROTOTYPE	DESCRIPTION
none	*const* none (0x6E6F6E65)	*Does not allow ruby overhang.*
rubyOverhangHalfChar	*const* rubyOverhangHalfChar (0x4A726863)	*Ruby is overhang one-half the size of one chararacter.*
rubyOverhangHalfRuby	*const* rubyOverhangHalfRuby (0x4A726F32)	*Ruby overhang is one-half ruby.*
rubyOverhangNoLimit	*const* rubyOverhangNoLimit (0x4A726F75)	*There is no ruby overhang size limit.*
rubyOverhangOneChar	*const* rubyOverhangOneChar (0x4A726F63)	*Ruby overhang is the size of one character.*
rubyOverhangOneRuby	*const* rubyOverhangOneRuby (0x4A726F31)	*Ruby overhang is one ruby.*

RubyParentSpacing

Enumeration available in ID 7

RUBYPARENTSPACING CS5 VALUES	PROTOTYPE	DESCRIPTION
rubyParent121Aki	*const* rubyParent121Aki (0x4A723132)	*Ruby parent 121 aki.*
rubyParentBothSides	*const* rubyParentBothSides (0x4A726273)	*Ruby parent both sides.*
rubyParentEqualAki	*const* rubyParentEqualAki (0x4A727161)	*Applies the parent text aki to the ruby characters.*
rubyParentFullJustify	*const* rubyParentFullJustify (0x4A72736A)	*Justifies ruby characters to both edges of the parent text.*
rubyParentNoAdjustment	*const* rubyParentNoAdjustment (0x4A726E61)	*Does not base ruby spacing on parent text.*

RubyTypes

Enumeration available in ID 7

RUBYTYPES CS5 VALUES	PROTOTYPE	DESCRIPTION
groupRuby	*const* groupRuby (0x4A726772)	*Provides ruby for a group of characters.*
perCharacterRuby	*const* perCharacterRuby (0x4A727063)	*Provides ruby for each individual character in the group.*

SpanColumnCountOptions
Enumeration available in ID 7

SPANCOLUMNCOUNTOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
all	*const* all (0x616C6C20)	*Paragraph spans all columns.*

SpanColumnTypeOptions
Enumeration available in ID 7

SPANCOLUMNTYPEOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
singleColumn	*const* singleColumn (0x4553636C)	*Paragraph is a single column.*
spanColumns	*const* spanColumns (0x7370636E)	*Paragraph spans the columns.*
splitColumns	*const* splitColumns (0x7374636E)	*Paragraph splits the columns.*

SWFBackgroundOptions
Enumeration available in ID 7

SWFBACKGROUNDOPTIONS CS5 VALUES	PROTOTYPE	DESCRIPTION
paperColor	*const* paperColor (0x73627063)	*Paper color background.*
transparentSWFBackground	*const* transparentSWFBackground (0x73626774)	*Transparent background.*

TaskAlertType
Enumeration available in ID 7

TASKALERTTYPE CS5 VALUES	PROTOTYPE	DESCRIPTION
taskError	*const* taskError (0x65454D73)	*error message.*
taskInformation	*const* taskInformation (0x65494D73)	*Information message.*
taskWarning	*const* taskWarning (0x65574D73)	*Warning message.*

TaskState
Enumeration available in ID 7

TASKSTATE CS5 VALUES	PROTOTYPE	DESCRIPTION
cancelled	*const* cancelled (0x6554636C)	*Task was cancelled (either before it ran or during execution.*
cancelling	*const* cancelling (0x65546361)	*Task was signalled to cancel but did not stop yet.*

TASKSTATE CS5 VALUES	PROTOTYPE	DESCRIPTION
completed	*const* completed (0x65546370)	*Task completed execution (successfully or with errors).*
queued	*const* queued (0x65517565)	*Task was queued and is waiting to be scheduled for execution.*
running	*const* running (0x65547275)	*Task is running.*
waiting	*const* waiting (0x65576174)	*Task is waiting.*

UITools

Enumeration available in ID 7

UITOOLS CS5 VALUES	PROTOTYPE	DESCRIPTION
addAnchorPoint	*const* addAnchorPoint (0x61615074)	*The add anchor point tool.*
convertDirectionPoint	*const* convertDirectionPoint (0x63645074)	*The convert direction point tool.*
deleteAnchorPoint	*const* deleteAnchorPoint (0x64615074)	*The delete anchor point tool.*
directSelectionTool	*const* directSelectionTool (0x64734C74)	*The direct selection tool.*
ellipseFrameTool	*const* ellipseFrameTool (0x6566546C)	*The ellipse frame tool.*
ellipseTool	*const* ellipseTool (0x656C546C)	*The ellipse tool.*
eraseTool	*const* eraseTool (0x65725365)	*The erase tool.*
eyeDropperTool	*const* eyeDropperTool (0x6564546C)	*The eye dropper tool.*
freeTransformTool	*const* freeTransformTool (0x6674546C)	*The free transform tool.*
gapTool	*const* gapTool (0x67615074)	*The gap tool.*
gradientFeatherTool	*const* gradientFeatherTool (0x6766546C)	*The gradient feather tool.*
gradientSwatchTool	*const* gradientSwatchTool (0x6773546C)	*The gradient swatch tool.*
handTool	*const* handTool (0x6861546C)	*The hand tool.*
lineTool	*const* lineTool (0x6C6E546C)	*The line tool.*
measureTool	*const* measureTool (0x6D65546C)	*The measure tool.*
motionPathTool	*const* motionPathTool (0x6D70546C)	*The motion path tool.*
none	*const* none (0x6E6F6E65)	*No selection.*
noteTool	*const* noteTool (0x6E6F546C)	*The note tool.*
pageTool	*const* pageTool (0x7370546C)	*The page tool.*
pencilTool	*const* pencilTool (0x706E436C)	*The pencil tool.*
penTool	*const* penTool (0x70654E74)	*The pen tool.*
placeCursorTool	*const* placeCursorTool (0x7063546C)	*The place cursor tool which gets set after an import via the Place command.*
polygonFrameTool	*const* polygonFrameTool (0x7066546C)	*The polygon frame tool.*
polygonTool	*const* polygonTool (0x706C546C)	*The polygon tool.*
rectangleFrameTool	*const* rectangleFrameTool (0x7266546C)	*The rectangle frame tool.*
rectangleTool	*const* rectangleTool (0x7265546C)	*The rectangle tool.*

UITOOLS CS5 VALUES	PROTOTYPE	DESCRIPTION
rotateTool	const rotateTool (0x726F546C)	The rotate tool.
scaleTool	const scaleTool (0x7363546C)	The scale tool.
scissorsTool	const scissorsTool (0x73635A74)	The scissors tool.
selectionTool	const selectionTool (0x73654C74)	The selection tool.
shearTool	const shearTool (0x7368546C)	The shear tool.
smoothTool	const smoothTool (0x736D5468)	The smooth tool.
tableTool	const tableTool (0x7462546C)	The table creation tool.
typeOnPathTool	const typeOnPathTool (0x746F5074)	The type on a path tool.
typeTool	const typeTool (0x74795074)	The type tool.
zoomTool	const zoomTool (0x7A6D546C)	The zoom tool.

WarichuAlignment

Enumeration available in ID 7

WARICHUALIGNMENT CS5 VALUES	PROTOTYPE	DESCRIPTION
auto	const auto (0x6174696C)	Automatically aligns warichu characters.
centerAlign	const centerAlign (0x63656E74)	Aligns warichu in the center of the text frame.
centerJustified	const centerJustified (0x636A7374)	Justifies warichu lines and center aligns the last line.
fullyJustified	const fullyJustified (0x66756C6C)	Justifies warichu lines and makes all lines of equal length.
leftAlign	const leftAlign (0x6C656674)	Aligns warichu on the left side of the text frame.
leftJustified	const leftJustified (0x6C6A7374)	Justifies warichu lines and left aligns the last line.
rightAlign	const rightAlign (0x72676874)	Warichu on the rigt side of the text frame.
rightJustified	const rightJustified (0x726A7374)	Justifies warichu lines and right aligns the last line.

WatermarkHorizontalPositionEnum

Enumeration available in ID 7

WATERMARKHORIZONTALPOSITIONENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
watermarkHCenter	const watermarkHCenter (0x70485063)	Place watermark horizontal center.
watermarkHLeft	const watermarkHLeft (0x7048506C)	Place watermark horizontal left.
watermarkHRight	const watermarkHRight (0x70485072)	Place watermark horizontal right.

WatermarkVerticalPositionEnum

Enumeration available in ID 7

WATERMARKVERTICALPOSITIONENUM CS5 VALUES	PROTOTYPE	DESCRIPTION
watermarkVBottom	*const* watermarkVBottom (0x70565062)	*Place watermark vertical bottom.*
watermarkVCenter	*const* watermarkVCenter (0x70565063)	*Place watermark vertical center.*
watermarkVTop	*const* watermarkVTop (0x70565074)	*Place watermark vertical top.*