

Computer Algebra

Lecture 6

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An example from Lecture 5

$$x^2 - 1 = 0 \quad (1)$$

$$y^2 - 1 = 0 \quad (2)$$

$$(x - 1)(y - 1) = 0 \quad (3)$$

Solutions:

$(-1, 1), (1, -1), (1, 1)$

These equations *are* the simplest description of this variety.

Solve equation (1).

$x = 1$ (3) disappears, and we are left with (2): $y = \pm 1$.

$x = -1$ (3) becomes $-2(y - 1) = 0$, so $y = 1$, which also satisfies (2).

A bigger example from Lecture 5

$$x^{2000} - 1 = 0 \quad (4)$$

$$y^{2000} - 1 = 0 \quad (5)$$

$$(x^{1000} - 1)(y^{1000} - 1) = 0 \quad (6)$$

We could consider each solution of (4) separately, but this is boring.

Instead consider

$$\gcd(x^{2000} - 1, \text{lcm}_y((x^{1000} - 1)(y^{1000} - 1))) = x^{1000} - 1.$$

Then we have the same case analysis as before.

Can we generalise?

For zero-dimensional ideals, with a lex ordering a Gröbner base has to look like.

$$\begin{aligned} & p_n(x_n) \\ & p_{n-1,1}(x_{n-1}, x_n), \dots, p_{n-1,k_{n-1}}(x_{n-1}, x_n), \\ & p_{n-2,1}(x_{n-2}, x_{n-1}, x_n), \dots, p_{n-2,k_{n-2}}(x_{n-2}, x_{n-1}, x_n), \\ & \dots \\ & p_{1,1}(x_1, \dots, x_{n-1}, x_n), \dots, p_{1,k_1}(x_1, \dots, x_{n-1}, x_n), \end{aligned}$$

where k_i is the number of polynomials involving x_i but not any x_j for $j < i$ and

$$\deg_{x_i}(p_{i,j}) \leq \deg_{x_i}(p_{i,j+1}) \quad (7)$$

and p_{i,k_i} is monic in x_i .

Another way of looking at this

$$\begin{array}{cccccc}
 x_1 & \dots & x_{n-2} & x_{n-1} & x_n & \\
 & & & p_{1,k_1} & & \\
 \hline
 & & & \vdots & & \\
 & & & p_{1,1} & & \\
 \hline
 & \ddots & & \vdots & & \\
 & & & p_{n-2,k_{n-2}} & & \\
 \hline
 & & & \vdots & & \\
 & & & p_{n-2,1} & & \\
 \hline
 & & & p_{n-1,k_{n-1}} & & \\
 \hline
 & & & \vdots & & \\
 & & & p_{n-1,1} & & \\
 \hline
 & & & & p_n &
 \end{array}$$

Essentially upper triangular. except that, for any i there may be several $p_{i,j}$. What do they do?

Those extra equations

As with $(x-1)(y-1)$ in the example, they serve to rule out some of the solutions. If we had just the p_{i,k_i} , and these had degree d_i , the number of solutions would be $\prod_{i=1}^n d_i$. As it is, we have $\prod_{i=1}^n d_i - \#\{\text{those } \alpha \text{ barred by } k_{i,j}(\alpha) \neq 0\}$.

Let $G_k = G \cap k[x_k, \dots, x_n]$, i.e. those polynomials in x_k, \dots, x_n only.

Theorem (Gianni–Kalkbrener [Gia89, Kal89])

Let α be a solution of G_{k+1} . Then if $\text{lc}_{x_k}(p_{k,i})$ vanishes at α , then $(p_{k,i})$ vanishes at α . Furthermore, the lowest degree (in x_k) polynomial of the $p_{k,i}$ not to vanish at α , say p_{k,m_α} , divides all of the other $p_{k,j}$ at α . Hence we can extend α to solutions of G_k by adding $x_k = \text{RootOf}(p_{k,m_\alpha})$.

Put another way, if p_{k,m_α} allows a solution extending α , so do $p_{k,m_\alpha+1}, p_{k,m_\alpha+2}, \dots$

The Algorithm

This gives us an algorithm to describe the solutions of a zero-dimensional ideal from such a Gröbner base G . This is essentially a generalisation of back-substitution into triangularised linear equations, except that there may be more than one solution, since the equations are non-linear, and possibly more than one equation to substitute into.

Algorithm (Gianni–Kalkbrener)

```
1: procedure GK( $G, n$ ) ▷  $G$  0-dim, lex GB
2:    $S := \{x_n = \text{RootOf}(p_n)\}$ 
3:   for  $k = n - 1, \dots, 1$  do
4:      $S := \text{GKstep}(G, k, S)$ 
5:   end for
6:   return  $S$ 
7: end procedure
```

The Single Step

```
1: procedure GKSTEP( $G, k, A$ )  $\triangleright A$  a list of solutions of  $G_{k+1}$ .
2:                                      $\triangleright$  Output A list of solutions of  $G_k$ .
3:    $B := \emptyset$ 
4:   for  $\alpha \in A$  do
5:      $i := 1$ 
6:     while ( $L := (\text{lc}_{x_k}(p_{k,i}))(\alpha) = 0$ ) do
7:        $i := i + 1$ 
8:     end while
9:     if  $L$  is invertible with respect to  $\alpha$  then
10:       $B := B \cup \{(\alpha \cup \{x_k = \text{RootOf}(p_{k,i}(\alpha))\})\}$ 
11:    else  $\triangleright \alpha$  is split as  $\alpha_1 \cup \alpha_2$ 
12:       $B := B \cup \text{GKstep}(G, k, \{\alpha_1\}) \cup \text{GKstep}(G, k, \{\alpha_2\})$ 
13:    end if
14:  end for
15:  return  $B$ 
16: end procedure
```


What does step 9 mean?

“if L is invertible with respect to α ”

$$p_2 = x^2 - 1 \quad (8)$$

$$p_{1,1} = (x - 1)(y - 1) \quad (9)$$

$$p_{1,2} = y^2 - 1 \quad (10)$$

(8) says $x = \text{RootOf}(x^2 - 1)$. Next polynomial is (9)

Is $x - 1$ invertible when $x = \text{RootOf}(x^2 - 1)$?

Common sense $x = \pm 1$ and $x - 1 = 0$ when $x = 1$: not invertible,
but $x - 1 = -2$ when $x = -1$: invertible.

Algorithm $x - 1 = \gcd(x - 1, x^2 - 1)$, so write
 $x^2 - 1 = (x - 1)(x + 1)$ and consider the factors
separately α_1 and α_2



But if α is $(x_n = \text{RootOf}(p_n), x_{n-1} = \text{RootOf}(p_{n-1,j_{n-1}}), \dots, x_{k+1} = \text{RootOf}(f))$ this
 $\gcd(L, f)$ has to be computed allowing for
 $x_n = \text{RootOf}(p_n), x_{n-1} = \text{RootOf}(p_{n-1,j_{n-1}}), \dots$

Theorem only true in dimension 0

Example ([FGT01, Example 3.6])

Let $I = \langle ax^2 + x + y, bx + y \rangle$ with the order $a \prec b \prec y \prec x$. The Gröbner base is $B_1 \cup B_2$ and there are no polynomials in (a, b) only, in (a, b, y) we have $B_2 := \{ay^2 + b^2y - by\}$, and in all variables $B_1 := \{ax^2 + x + y, axy - by + y, bx + y\}$.

normally B_2 gives y (generally as the solution of a quadratic), then $x = -y/b$ except when $b = 0$, when $ay^2 = 0$ so $y = 0$, and $ax^2 + x = 0$, so $x = 0$ or $x = -1/a$.

$a = b = 0$ B_2 vanishes, so we would be tempted, by analogy with Theorem 1, to deduce that y is undetermined. But in fact $B_1|_{a=b=0} = \{x + y, y, y\}$, so $y = 0$ (and then $x = 0$).

$a = 0, b = 1$ Again B_2 vanishes. This time, $B_1|_{a=0, b=1} = \{x + y, 0, x + y\}$, and y is undetermined, with $x = -y$.

Lexicographic orderings are great

They are essentially the equivalent of “upper triangular” for matrices.

But they are much more expensive to compute.

Algorithm (Faugère–Gianni–Lazard–Mora [FGLM93])

Input *A Gröbner base G for a zero-dimensional ideal I with respect to $>'$; an ordering $>''$.*

Output *A Gröbner base H for I with respect to $>''$.*

Details in the paper, but we see it as a “black box”.

There is also an algorithm for non-zero-dimensional ideals: “The Gröbner Walk” [CKM97]

Proposition (Lecture 5 Slide 19)

If it's finite, the number (counted with multiplicity) of solutions of a system with Gröbner basis G is equal to the number of monomials which are not reducible by G .

Algorithm (Solve Polynomial Equations)

```
1: procedure SOLVE( $S$ )  $\triangleright$  A set  $S$  of polynomials
2:    $G := \text{Buchberger}(S, \prec_{\text{tdeg}})$ 
3:   if  $G$  is not zero-dimensional then
4:     return "not zero-dimensional"
5:   else Proposition says how many solutions
6:      $H := \text{FGLM}(G, \prec_{\text{lex}})$ 
7:     Use Gianni–Kalkbrener to solve  $H$ 
8:     We can check the solution count against Proposition
9:   end if
10: end procedure
```

In the author's experience, describing the solutions of a set of polynomial equations when the dimension is not zero is still rather an art form (Slide 10), but much aided by the computation of Gröbner bases



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