Assessing Developer Contribution with Repository Mining-Based Metrics

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Agenda

- 1. Introduction and Motivation
- 2. Repository Mining-based Metrics
- 3. Research Method
- 4. Preliminary Results
- 5. Discussion and Future Work

Introduction and Motivation

- Assessing developer's contribution is a challenging task
 - Many potential sources of contribution have to be considered
- Several metrics have been proposed
 - Few have been evaluated by project leaders (potential users)

Our goal is to design a suite of developer contribution metrics based on empirical evidence obtained from project and team leaders

Repository Mining-based Metrics

Code Contribution

Bug Fixing Contribution

Average Complexity per Method

Introduced Bugs

Research Method

 Location: SINFO/Federal University of Rio Grande do Norte, Brazil

- 1 Metrics Extraction
 - 12 weeks
 - 4 development teams
 - Code repository
 - Issue tracking system

2) Interviews



- Semi-structured
- 20 main and 10 supporting questions
- 7 team leaders

Data
Analysis



- Transcription
- Based on Grounded Theory

Code Contribution

- Useful information
- "May be useful with the complexity metric" (PL1)
- May penalize developers for using modern technologies or techniques

Average Complexity per Method

- "Allows to perform a technical analysis" (PL3)
- "Helps to identify a developer who needs training" (PL2)
- Should be followed with task list

Introduced Bugs

- Useful information
- Can't be used in isolation
- May penalize developers who have been on the project for longer

Bug Fixing Contribution

- The metric only quantifies commits, however, some tasks don't require coding
- The number of commits is not a reliable attribute to measure effort

Overall Benefits and Limitations

- Useful to perform a quantitative contribution assessment
- May reduce the amount of time to evaluate developers
- Technical and objective criteria to evaluate developers
- Can't replace the subjective evaluation

Discussion and Future Work



- ✓ Best evaluated metrics
 - Code contribution
 - Average complexity per method



- ✓ Worst evaluated metrics
 - Introduced bugs
 - Bug fixing contribution

Discussion and Future Work



- ✓ Evaluate further metrics
 - Communication
 - Collaboration
 - Task distribution



- ✓ Interview developers about being evaluated by these metrics
 - Compare their answers with team leaders' answers

Discussion and Future Work



- ✓ Investigate the impact of measuring contribution on developers' behavior
 - Hawthorne effect



- ✓ Metrics-based reward mechanisms
 - Gamification

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