

Closures and Decorators

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pluralsight 
hardcore dev and IT training



def

define new functions, executed at runtime



Local functions

```
def func() :  
    x = 1  
    y = 2  
    return x + y
```



Local functions

```
def func():  
    x = 1  
    y = 2  
    return x + y
```

```
def func():  
    def local_func():  
        a = 'hello, '  
        b = 'world'  
        return a + b
```

```
    x = 1  
    y = 2  
    return x + y
```



Local functions

```
def func():  
    x = 1  
    y = 2  
    return x + y
```

```
def func():  
    def local_func():  
        a = 'hello, '  
        b = 'world'  
        return a + b
```

```
    x = 1  
    y = 2  
    return x + y
```



LEGB rule

local, enclosing, global, built-in



LEGB Rule

```
PI = TAU / 2
```

```
def func(x):  
    def local_func(n):  
        a = 'hello, '  
        return a + n
```

```
    y = 2  
    return x + y
```

module.py



LEGB Rule

```
PI = TAU / 2
```

```
def func(x):
```

```
    def local_func(n):  
        a = 'hello, '  
        return a + n
```

```
    y = 2
```

```
    return x + y
```

module.py



LEGB Rule

```
PI = TAU / 2
```

```
def func(x):  
    def local_func(n):  
        a = 'hello, '  
        return a + n  
  
    y = 2  
    return x + y
```

module.py



LEGB Rule

```
PI = TAU / 2
```

```
def func(x):  
    def local_func(n):  
        a = 'hello, '  
        return a + n
```

```
    y = 2  
    return x + y
```

module.py



Local functions

- Useful for specialized, one-off functions
- Aid in code organization and readability
- Similar to lambdas, but more general
 - May contain multiple expressions
 - May contain statements



Returning functions

```
def outer():  
    def inner():  
        print('inner')  
    inner()
```



Returning functions

```
def outer():  
    def inner():  
        print('inner')  
    return inner
```

```
i = outer()  
i()
```



First-class Functions

functions can be treated like any other object



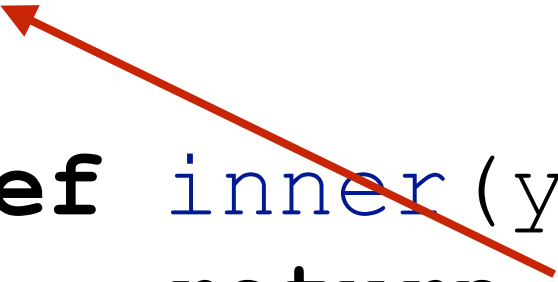
Closures

```
def outer():  
    x = 3  
  
    def inner(y):  
        return x + y  
  
    return inner  
  
i = outer()
```



Closures

```
def outer():  
    x = 3  
  
    def inner(y):  
        return x + y  
  
    return inner  
  
i = outer()
```

A red arrow originates from the variable 'x' in the 'return x + y' line of the 'inner' function and points to the 'x = 3' line in the 'outer' function, illustrating how the inner function's closure captures the value of 'x' from its enclosing scope.



Closures

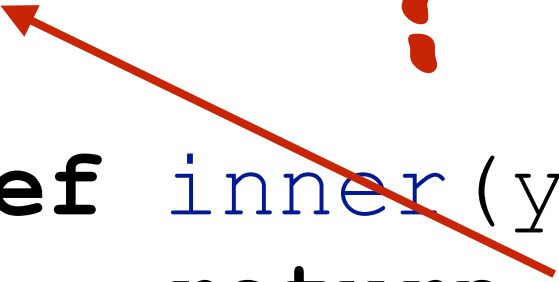
```
def outer():  
    x = 3  
  
    def inner(y):  
        return x + y  
  
    return inner  
  
i = outer()
```

The diagram illustrates the creation of a closure. A red arrow points from the variable `x` in the `outer` function's local scope to the `x` variable used in the `inner` function's return statement. Another red arrow points from the `return inner` statement in the `outer` function to the `i = outer()` assignment, showing that the returned `inner` function (a closure) has access to the `x` variable from the `outer` function's scope.



Closures

```
x = 3 ?  
  
def inner(y):  
    return x + y
```



```
i = outer()
```



Closures

maintain references to objects from earlier scopes



Function factory

function that returns new, specialized functions



LEGB does **not apply** when
making **new bindings**.



global

introduce names from global namespace
into the local namespace



nonlocal

introduce names from the enclosing namespace
into the local namespace

You get a `SyntaxError`
if the name doesn't
exist.



decorators

modify or enhance functions without changing their definition

```
@my_decorator  
def my_function():  
    . . .
```





Decorators

```
@my_decorator  
def my_function(x, y):  
    return x + y
```



Decorators

```
@my_decorator  
def my_function(x, y):  
    return x + y
```



A horizontal orange arrow points from the `return x + y` line in the code block to the blue box.

FUNCTION
OBJECT

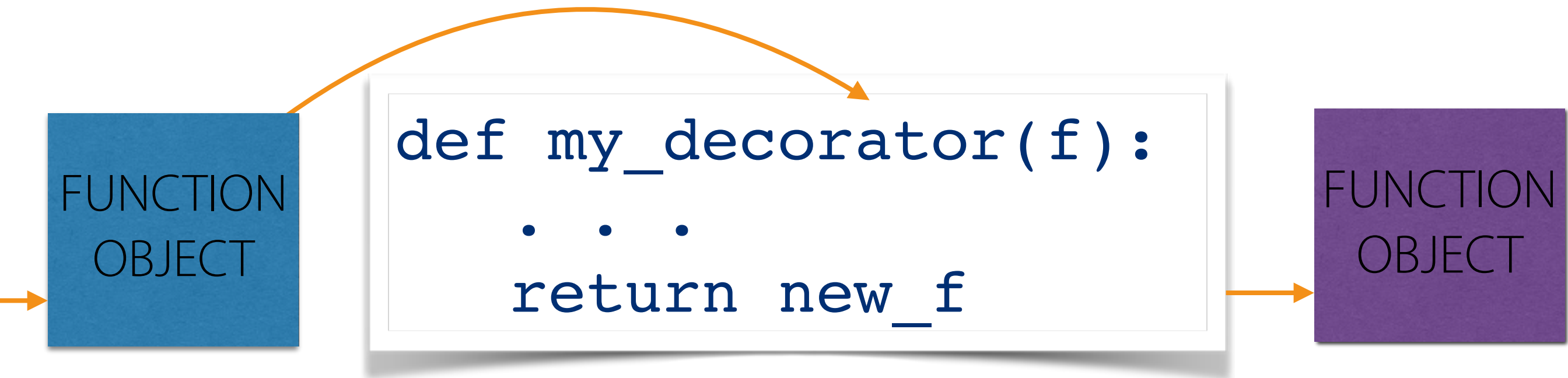


Decorators





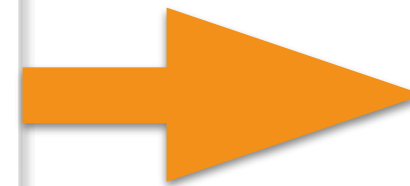
Decorators





Decorators

```
@my_decorator  
def my_function(x, y):  
    return x + y
```



FUNCTION
OBJECT



Decorators

```
def my_function(x, y):
```

FUNCTION
OBJECT



Decorators

- Replace, enhance, or modify existing functions
- Does not change the original function definition
- Calling code does not need to change
- Decorator mechanism uses the modified function's original name



Decorators

```
def vegetable():  
    return 'blomkål'
```

```
def animal():  
    return 'bjørn'
```

```
def mineral():  
    return 'stål'
```




Decorators

```
def vegetable():  
    return ascii('blomkål')
```

```
def animal():  
    return ascii('bjørn')
```

```
def mineral():  
    return ascii('stål')
```



Decorators

```
def vegetable():  
    return ascii('blomkål')
```

```
def animal():  
    return ascii('bjørn')
```

```
def mineral():  
    return ascii('stål')
```

Not very scalable.

Not very maintainable.



Decorators

We've seen **functions** as
decorators...

...but **other objects** can be
decorators **as well.**



Classes as decorators

```
class MyDec:
    def __init__(self, f):
        . . .

    def __call__(self):
        . . .
```

```
@MyDec
def func():
    . . .
```



Classes as decorators

Classes are
callable...

```
class MyDec:
    def __init__(self, f):
        . . .

    def __call__(self):
        . . .
```

```
@MyDec
def func():
    . . .
```



Classes as decorators

Classes are callable...

```
class MyDec:
    def __init__(self, f):
        . . .

    def __call__(self):
        . . .
```

...so they can be used as decorators.

```
@MyDec
def func():
    . . .
```



Classes as decorators

Applying a class decorator creates a new instance...

```
class MyDec:
    def __init__(self, f):
        . . .

    def __call__(self):
        . . .
```

```
@MyDec
def func():
    . . .
```



Classes as decorators

Applying a class decorator creates a new instance...

```
class MyDec:
    def __init__(self, f):
        . . .

    def __call__(self):
        . . .
```

```
@MyDec
def func():
    . . .
```

...so the instance must be callable.



Instances as decorators

Decorating with an instance *calls* the instance.

```
class AnotherDec:
    def __call__(self, f):
        def wrap():
            . . .
        return wrap
```

```
@AnotherDec()
def func():
    . . .
```



Instances as decorators

Decorating with an instance calls the instance.

```
class AnotherDec:
    def __call__(self, f):
        def wrap():
            . . .
        return wrap
```

```
@AnotherDec()
def func():
    . . .
```

The return value of `__call__` must be callable.



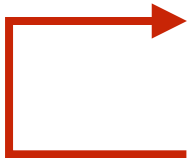
Multiple decorators

```
@decorator1  
@decorator2  
@decorator3  
def some_function():  
    . . .
```



Multiple decorators

```
@decorator1
@decorator2
@decorator3
def some_function():
    . . .
```

A red arrow originates from the left side of the code block, points horizontally to the right, then turns vertically downwards and then horizontally to the left, ending with an arrowhead pointing at the third decorator, @decorator3.



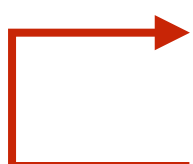
Multiple decorators

```
@decorator1  
@decorator2  
def some_function():  
    . . .
```



Multiple decorators

```
@decorator1
@decorator2
def some_function():
    . . .
```

A red arrow originates from the left side of the code block, points horizontally to the right, and then turns vertically upwards to point at the second decorator, @decorator2.



Multiple decorators

```
@decorator1
def some_function():
    . . .
```



Multiple decorators

```
→ @decorator1  
def some_function():  
    . . .
```




Multiple decorators

```
def some_function():  
    . . .
```



functools.wrap()

Naive decorators can lose
important **metadata**.



`functools.wraps()`

properly update metadata on wrapped functions



Decorators

- Decorators are a powerful tool
- Decorators are widely used in Python
- It's possible to overuse decorators; be mindful
- They can improve maintainability, increase clarity, and reduce complexity

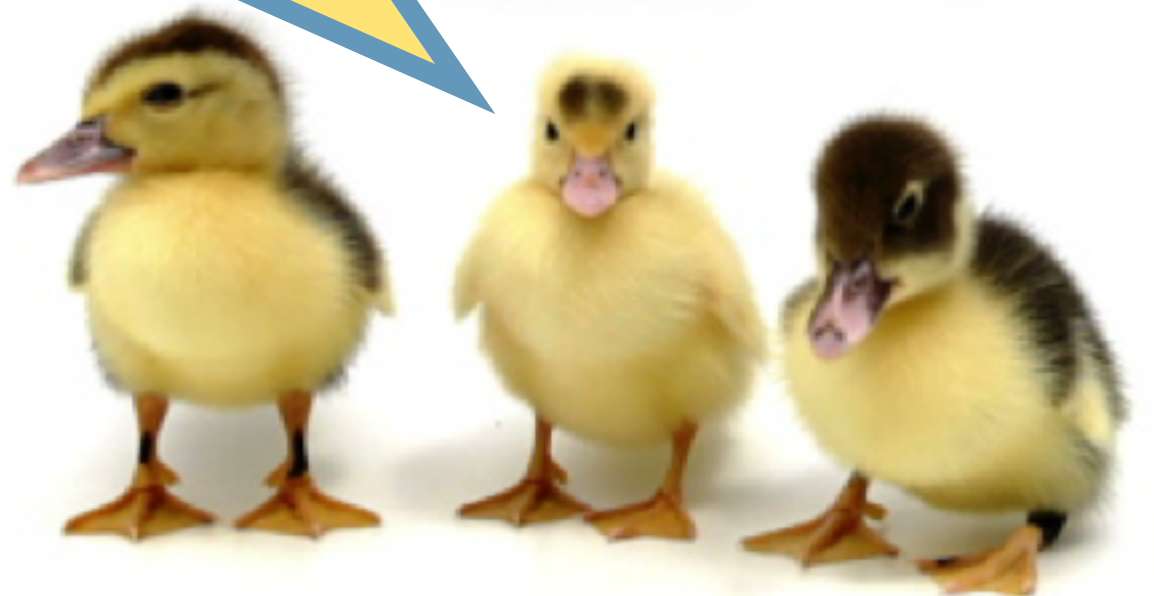
Duck Tails

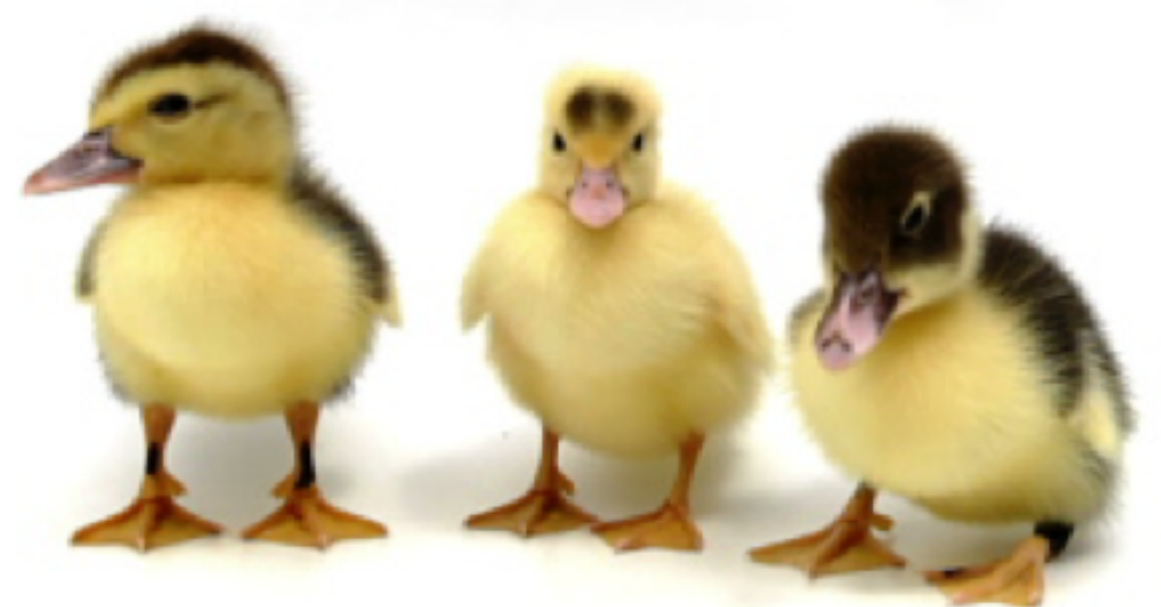
**Factory functions which produce
decorator functions which make
wrapper functions which wrap functions
(with added closures!)**



Duck Tails

WHEW!







Closures and Decorators

```
def function(a, b):  
    print("A function")  
  
    def local_function(x, y):  
        print("A local function")  
        return x * y + a * b  
  
    return local_function
```

```
>>> p = function(5, 7)  
A function  
>>> p  
<function function.<locals>.local_function at 0x10299f320>  
>>> p.__closure__  
(<cell at 0x1029bc8d8: int object at 0x100233120>,  
 <cell at 0x1029bc980: int object at 0x100233160>)
```




Closures and Decorators

```
def log_to(stream):  
    def logging_decorator(func):  
  
        @wraps(func)  
        def logging_wrapper(*args, **kwargs):  
            print(func.__name__ + " was called", file=stream)  
            return func(*args, **kwargs)  
  
        return logging_wrapper  
  
    return logging_decorator
```

```
@second_decorator  
@logging_decorator  
def some_function(x):  
    """A decorated function"""  
    return x * x
```

```
@log_to(sys.stderr)  
def another_function(x):  
    """A decorated function"""  
    return x + x
```

```
>>> print(some_function.__name__)  
some_function  
>>> print(some_function.__doc__)  
A decorated function
```