Building a Cyber-Secure Culture: How Enculturated Behaviors Affect Cyber-Security Concerning Nation-States and Businesses

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Abstract

How cultural behaviors affect cyber-security was the focus of my final project for Fuse 201: Introduction to Intercultural Communication. Through participation in this class, I have learned background knowledge about how cultures differ from each other on an international, national, and sub-national level. Two semesters worth of cyber-security credits has given me an understanding of the importance of information security in businesses.

The main points of research I focused on were how countries establish international laws of cyber-security, as well as which nations are leading by example for other nation-states to follow. To complete this, I made an interactive map that could serve as a prototype for a website that displays information about how a country's state of cyber-security.

To better apply to the average user, I read reports about how businesses should incorporate cyber-secure practices in the workplace. The key research questions were about how cyber-security programming should be adapted to complement the businesses' cultural composition. Suggestions are made for how to adapt programming for the behavior that is most infringing on cyber-secure behavior.

The research on these topics can help citizens be aware of how cultural differences affect cyber-security. Business owners may be especially interested in the research done about cyber-secure awareness programs in the office.

1 Introduction

According to Mattias C. Kettemann, a Harvard professor and senior researcher for Structures and the Emergence of Rules in Online Spaces, "Cybersecurity is defined very broadly by some states, and covers risks and threats such as cyberwarfare, cyberterrorism, cybercrime and cyberespionage" [1]. His report

continues to explain how cybersecurity must be incorporated into a nation's defense policy, despite the different ways in which cyber-security is defined by different countries. Attacks are not the only thing that threatens a country's cybersecurity. It is dangerous as well to have weakness in areas "such as developing crisis intervention centers and teams, as well as transnational crisis communication structures for cyber incidents" [1]. In other words, it is a country's responsibility to invest in cyber-threat defense, crisis response teams, and educating its citizens about cyber-attacks.

How do nation-states promote cyber-secure behaviors? Which nation-states are good examples for others to learn from? By comparing statistics from Comparitech, it is possible to determine which nation-states are good examples for others to learn from [2]. While there are other ranking institutions, some of which place a different candidate as the top country, this ranking was the most updated and comprehensive with their explanations, as well as providing a link to where they got their data.

The average user may not be able to apply some of the advanced cyber-security techniques that are used by nation-states. It's more likely they'll encounter the choice to be cyber-secure in their free time browsing the internet, or at their workplace. Companies that do not prioritize cyber-security are bound to run into some problems, not just from attacks, but from the threat of insecure employees. Even if they do bring awareness to cyber-attack strategies, good programs must be tailored to the culture of the workplace to encourage employees to adopt and follow the recommended practices.

What behaviors should business owners consider when creating their cybersecurity awareness programs? Are there any cultural behaviors that could impact an employee's willingness to adopt cybersecure behavior?

2 Nation-State Involvement in Cyber-Security

The most critical cyberterrorist attacks are brought on by individual countries and are known as nation-state attacks. "Historically, nation-state actors directly targeted infrastructure, think tanks, and governments of other countries" [3]. In this scenario, a nation-state actor means that they are the one with the intent to damage another organization with cyber-crime. There have been a few attacks in the past that demonstrates how necessary it is to have an international set of standards. When the Ashley Madison website, containing clients in marital relationships to form extramarital connections, was hacked, the information about their clients was used as blackmail for members of the United States military [4].

Information for blackmail is not the extent that hackers can reach. They can also attack infrastructure. For example, in 2010, a computer worm first named Stuxnet was sent to attack the Iranian nuclear facilities. It was able to be injected via a USB and then could verify if the computer was a target or not. This caused the centrifuges controlling the materials for their nuclear system to spin out of control and explode [4]. The damage they committed sent their progress back by a few years. An attack this advanced had to have cooperation from a nation-state. Many suspect the United States and Israel, but neither nation has taken on-the-record responsibility for it.

A conflict between nation-states in cyber-space must be met with some way to establish international guidelines. Although the definitions of what constitutes as an attack may differ between

countries, nation-states must be "responsible to the international community with regard to cybersecurity according to their judicial authority over critical infrastructures pertinent to it" [1]. A method to set precedent for attacks such as these is to create an international set of guidelines. Having existing laws to turn to is the best way to reduce risk and establish security goals.

2.1.1 Construction of Cyber-Security Norms

The United Nations Group of Governmental Experts on Developments in the Field of Information and Telecommunications in the Context of International Security calls for the construction of globally accepted norms for cybersecurity [1,4]. While the content of such norms may be debated, having these norms received and implemented correctly by nation-states' different cultures is a challenge. "Fortunately, the social science literature has already explored a diverse array of norm-construction processes. That literature offers useful lessons missed if one examines cybernorms only as products" [4]. Just as social norms such as table manners are enculturated into a group, so should these norms for cybersecurity be structurally enculturated into society.

Each norm has four parts for application: identity, behavior, propriety, and collective expectations. Identity refers to who it applies to, whether it be the whole country or banks in general. "Norms may even arise for bilateral pairings of states, as witnessed by China's recent agreement on a norm against cyberespionage for commercial purposes with the United States" [4]. In this example, the identity of the norm applies to the joint agreement between the United States and China. More specifically, the institutions in place that handle their commercial sectors.

Behavior refers to the actions that encompass the norm. What is prohibited or allowed in each norm? Such as, "The U.S. Federal Trade Commission, for example, recently adopted a standard-based approach in directing companies holding third-party data to have "reasonable" cybersecurity" [4]. Given the historical details of the identity, certain behaviors may already be in place that can be evolved for the context of the cyber-security realm.

Propriety determines when norms can label behavior as appropriate or not. The clearest propriety is within a law. "One goal of those who make law (or conclude treaties) is to establish norms" [4]. A law may be the best avenue to definitively set norms to expectations. Just as nations have their own laws, cyberspace will have its own set of norms, codified somewhere universally such as with the UN.

Collective expectations refer to the social characteristic of norms. When laws are established, they create a collective expectation. To truly take effect, norms need to be understood by who it applies. "Norms are what social scientists call social constructions. They exist only because we all believe they exist" [4]. The power we give to money, which is essentially a piece of paper, is a social construct. Just as different cultures have enculturated certain social constructions into their groups, norms will need to be enculturated into different societies to truly take international effect. Commitment to the norm needs to be sincere and precise, which may prove to be a tough task to complete.

2.2 Research and Development in Nation-State Comparison

When nations impose these norms, either at an international or national level, their cyber-security score will reflect how well they are at getting their culture to adopt cybersecurity norms. Which nation-states provide a good example to others who are struggling to get their culture to adapt? A possible solution to this would be an in-depth website, showcasing where each nation stands, what strides they have made, as well as what norms they have adopted into their laws. It could also be used to let others be aware of the risks they have when entering the cyberspace, or physical space, of some of the less secure countries.

In creating such a website, a lot of input from other countries would be necessary. Given the time allotted for this research project, I was only able to come up with a very early version for the website. Given statistics based on Comparitech's rankings, each of the countries they rank is attached to a label with their score, as well as their highest-level percentage of insecurity. "Each year, our study looks at over 60 countries to find out where in the world you're most 'cyber safe' [2]. The categories in which Comparitech ranked the now 75 countries include categories such as "% of mobiles infected with malware", "% of users attacked by ransomware trojans", "% of attacks by cryptominers", and "the best-prepared countries for cyberattacks" [2]. For each country, I wanted to display a portion of their data.

To compare this to a cultural aspect, I have included a column for the type of government from the World Population Review [5]. While this data may not always guarantee that a country has either an authority-ranking or egalitarian culture, it can at least provide a way to compare the data based on a national influence on culture.

The prototype of the website was coded using R. R is a programming language focused on data analytics and statistical analysis. There are built-in packages that can produce high-quality, visual representations of data. Excel was used to organize the countries from best to worst scoring, then added an extra variable for the rank. The CSV output was used as input for the R program. To give context to the viewer, the worst category from each country was found by seeing which percentage was the highest of the categories that Comparitech scored on. Here is a screenshot from the published result.

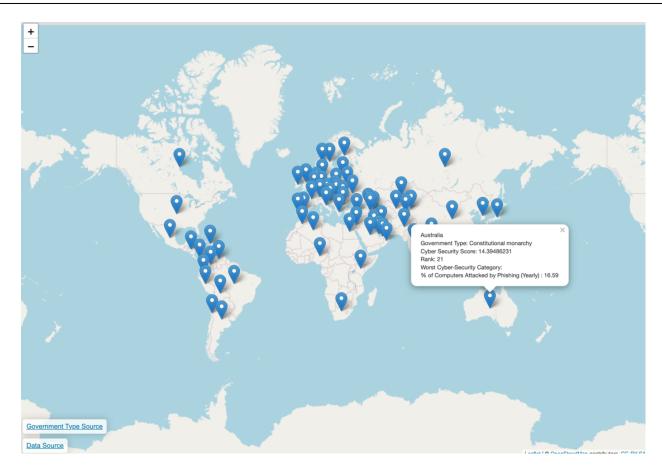


FIGURE 1: Map created by the R Programming Language that gives a prototype for a website detailing the level of cyber-security and government type for the nations ranked by Comparitech. https://rpubs.com/jpurcell/984129

```
1  # author: Jali Purcell December 2022
2  library("tidyverse") # include necessary packages for creating the map
             library("leaflet")
    4 library("dplyr")
5 library("knitr")
          library("htmltools")
    7 library("htmlwidgets")
          my_data <- read_csv("Book1.csv") # load the input file</pre>
10
11 rr <- tags$div(
12 HTML('<a href
                  HTML('<a href="https://www.comparitech.com/blog/vpn-privacy/cybersecurity-by-country/">Data Source</a>'))
13
14 # create links for outside data resources
 15 rr2 <- tags$div(
16
                 \label{eq:html} \mbox{HTML}('\mbox{-}a\mbox{ href="https://worldpopulationreview.com/country-rankings/republic-countries"} \mbox{Government Type Source-($/a$>'))}
 17
          # make map from the data
 18 my_map<- my_data %>%
19
                   leaflet() %>%
20
21
                  addTiles() %>%
                   addControl(rr, position = "bottomleft")%>% # place the links on the bottom left
                   addControl(rr2, position = "bottomleft")%>%
22
23
24
25
26
27
28
29
30
                   add Markers (my\_data\$`Longitude`, \ my\_data\$`Latitude`, \ \# \ place \ markers \ at \ the \ longitude, \ latitude \ given \ for \ each \ given \ for \ each \ latitude \ given \ for \ each \ given \ giv
                                                # popup is the information displayed about each country
popup=~paste(my_data$`Country`,"<br>Government Type: ",
                                                                                           my_data$`Government Type`, "<br>Cyber Security Score: ",
                                                                                           my_data$`Average Overall Score`,
                                                                                           my_data$Rank,
                                                                                             "<br>Worst Cyber-Security Category: <br>",
 31
                                                                                             my_data$`Notable High Category`
32
33
                                                                                                   ", my_data$`Notable High Value`))
          my_map # displays the map
```

FIGURE 2: Code written in R to produce the map. RStudio is the integrated development environment pictured.

2.2.1 Results Analysis

In the textbook, *Understanding Global Cultures: Metaphorical Journeys through 34 Nations, Clusters of Nations, Contents, & Diversity*, the differences between egalitarian societies vs. authority-ranking societies are documented. In a paternalistic authority-ranking society, there is a chain of responsibilities. Those lower in a hierarchy respect those above them, and in turn, those who are at the top provide for those below them. In an egalitarian style of society, this hierarchy is not as influential. Strict structures of formalities that exist in an authority-ranking culture are not always followed in an egalitarian culture [6].

If someone wanted to quantify how this cultural difference affects the score received by Comparitech, they could take the average score received by each structure of government represented and compare them. For example, using the data from the website, this bar graph shows the comparison between countries listed as monarchies, relating to authority-ranking societies, and republics, relating to egalitarian societies. One-party states and absolute monarchies may represent a more authoritarian culture.

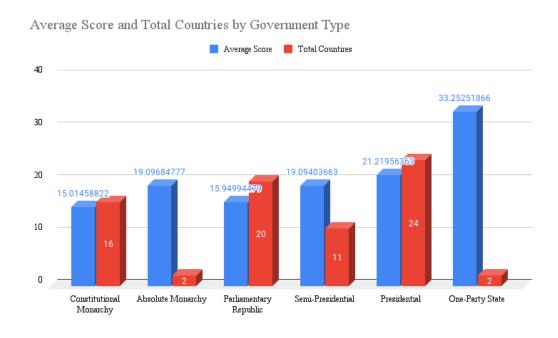


FIGURE 3: Average score and total countries comparison by government type.

These numbers were calculated by taking the total of the average score column for each government type, then dividing it by the total number of countries for each government type. These results show that on average, constitutional monarchies had the best rankings since a lower average indicates a better score. The lowest-ranking government type was one-party states, followed by presidential republics. The specific column calculations are shown below. The functions were completed in Excel, but a shareable link to the Google Sheet used to create the bar graph is included below.

1	Country	Government Type (world population review)	Average Overall Score	Total .	Average Score	Total Countires	Government Type
2	Denmark	Constitutional monarchy	3.557042198	240.2334116	15.01458822	16	Constitutional Monarchy
3	Ireland	Parliamentary Republic	5.052696571	38.19369553	19.09684777	2	Absolute Monarchy
ļ	Norway	Constitutional monarchy	5.614011945	318.9988958	15.94994479	20	Parliamentary Republic
5	Finland	Parliamentary Republic	6.357600922	210.0344029	19.09403663	11	Semi-Presidential
5	Netherlands	Constitutional monarchy	6.547595788	509.2695272	21.21956363	24	Presidential
7	Austria	Parliamentary Republic	9.051290957	66.50503731	33.25251866	2	One-Party State
3	United Kingdom	Constitutional monarchy	9.604753708				
9	Switzerland	Parliamentary Republic	9.918066566				
0	Croatia	Parliamentary Republic	10.18288035				
1	Haiti	Semi-Presidential	11.22753048				
2	Singapore	Parliamentary Republic	11.7318606				
3	Canada	Constitutional monarchy	11.99201481				
4	Slovakia	Parliamentary Republic	12.31869385				
5	Israel	Parliamentary Republic	12.37510784				
6	Ukraine	Semi-Presidential	12.88319001				
7	Poland	Semi-Presidential	13.06631747				

FIGURE 4: Calculations done to find the government type with the best average score. https://docs.google.com/spreadsheets/d/1E6UbRX8GlAIML4o0IMGXOTtuJBOKpdRsgWwQR982T2M/edit?usp=sharing

The top spot was given to Denmark. Denmark's cyber-security has improved immensely since the 2016 attack on the US Democratic Party revealed sensitive information on members of the Danish Defense, according to an article published in the International Journal of Politics, Culture, and Society. According to the article, the Danes are particularly good at "individual user hygiene and financial services security" [7]. Part of the success was drawn own by nationwide two-factor authentication. This refers to the secure practice of requiring an additional authentication method. If a hacker were to obtain a password to a website, if the victim used two-factor authentication, the hacker would be stopped from getting into the account if they did not have access to their other identity token, often generated via email.

In contrast to very individualist, egalitarian societies such as the United States, the widespread adoption of two-factor authentication seems like an impossible feat. According to a survey done by SecureAuth, a leading company in the realm of user authentication out of California:

When considering the impact on end users, 74 percent of respondents who use 2FA admit that they receive complaints about 2FA from their users – and nearly 10 percent of them just "hate it." This is a noticeable turnaround from a 2016 SecureAuth survey, which revealed 99 percent of IT departments believed two-factor authentication was the best way to protect an identity and its access [8].

While information technology (IT) departments are aware that the most secure practice is to adopt two-factor authentication, it has been a challenge to get users to accept the change.

In the case of Denmark, they could have used their cultural behaviors to their advantage. While they are an individualist society, their individualism is unique in that they have a high level of "societal institutional collectivism practices" [6]. This could be the key to how Denmark was able to get two-factor authentication accepted into their society: if everyone collectively agrees on an institutional change for the benefit of the community, they will adopt the behavior. The burden of the extra steps it takes to log in is not outweighed by their ambition to be more secure. By educating citizen knowledge and improving cooperation between groups, the Danish government succeeded in placing itself as a top-ranking nation in the realm of cybersecurity.

How does a paternalistic authority-ranking country handle cyber-security? Take Thailand for

example. They are ranked 34, 11 places above the United States in the Comparitech ranking [2]. According to a presentation done by the Electronic Transactions Development Agency, Thailand's agency to regulate e-transactions, improve laws, and encourage citizens to learn more, there are a few ways that they handle cyber-security [9].

An example of this is the Computer-Related Crime Act B.E. 2550 [9,10]. This law is especially unique. It is a law containing rules about what constitutes as illegal practice on computers, such as access to a computer by an unauthorized user. Looking into the specific sections of the law, readers can see the level of authority Thailand is imposing on the country. For example, in Section 16:

Whoever enters a picture of another person into computer system where such picture was created, edited, added or amended electronically or by any other means in a manner which is likely to cause such other person to be defamed, denounced, detested or humiliated, shall be liable to an imprisonment for a term not exceeding three years and a fine not exceeding Two Hundred Thousand Baht [10].

For context, this fine is over 5,000 USD. So, if a Thai citizen were to photoshop a picture of someone that could cause humiliation, they go to jail and get a fine. In the US, retouched images are protected by the first amendment to free speech, if they are not classified as defamatory. However, in cases of only humiliation, no such fine applies to citizens living in the egalitarian society of the US.

But this law, as well as the debate around whether each of these sections is too restrictive on the country, shows an example authority-ranking style of government regulating cyber-security laws. Since this act was produced during King Bhumibol's reign, those respecting his authority follow this law. While an individual's freedom to produce falsified content is taken away, the cyber-security for the nation improves, because depending on how realistic the doctored image is, the message it sends to citizens could spread false information.

3 Culture's Effect on Cyber-Security in the Business Sector

When looking at this data, one may feel like the role they have in being cyber-secure may not have a big impact. However, this is not the case. Adopting cyber-secure behaviors is important for everyone accessing the internet. While much of the Comparitech ranking focused on how well different nations prevent these attacks, another factor is how vulnerable or unaware individuals are when receiving an attack [2]. For example, some attacks are simulated by sending a malicious link containing code that attacks the user. A user must be aware of what these cases look like to prevent potential damage.

Cyber-security is especially important for companies. Companies that have clients often store a lot of data on those clients. This could contain sensitive information such as credit card numbers. Attacks on these companies can result in a data leak, putting a lot of others' assets at risk. Just as nation-states must enculturate norms into their national culture, companies are responsible for providing their company with programming to teach them how to avoid or be aware of attacks. That starts by educating employees in a way that they will intentionally make a change to their behavior.

3.2 Adapting Cyber-Security Programming to a Company's Culture

As companies exist around the world, each program must be adapted to their culture, including their enculturated behaviors. The specific behaviors that company owners should be aware of have been studied, especially in an article by representatives from the Cyber Security department at Oxford titled "Cyber Security Awareness Campaigns: Why do they fail to change behavior?". The goal of their project was to identify why cybersecurity programming fails to change behavior. Just because someone is aware of the risks that not being cyber-secure poses, does not automatically mean they will make the changes to their habits [11]. So, what will convince them? How should cybersecurity programming be tailored to fit the culture existing within a company?

This study picked out a few ways to distinguish cultures from each other including individualism vs. collectivism, masculinity vs. femininity, and uncertainty avoidance. A company will need to reflect on which of these best describes their company to make their programming more accessible to them. "For example, in cyber security, a message used in a Western country would tend to avoid presenting the general risks of not being secure online and rather focus on the benefits of being secure" [11]. However, when presenting cyber-security programming to a more collectivist culture, it's best to focus on what negative outcomes could arise for the group if an individual does not comply with the behavior.

The case study they looked at was the specific language used in cyber-security programming in the United Kingdom and Africa. In the UK, their core messages included telling individuals how to protect themselves and placing the responsibility for their online behavior solely on how they act online. In the contrasting African collectivist communities, cyber-security campaigns focused on how being cyber-secure can benefit everyone, as well as reminding people that not everyone is who they say they are online [11]. Each of these campaigns promotes a similar interest, but specifics about the goal of being safe online are different, as well as how these messages are said to convince their respective cultures.

In a business context, if a program does not reflect what the culture of the company values, the genuine interest to comply with the standards set by a company decreases [11]. Another attribute that can contribute to the intention to comply with cyber security standards is their perceived control or the level at which the subject feels that they can control their own safety. "We suggest that a campaign should use simple consistent rules of behavior that people can follow. This way, their perception of control will lead to better acceptance of the suggested behavior" [11]. Using a consistent list of rules will be best so that people can accurately see how they are in control of their security. What these rules are is up to the company's owner or cyber-security leader, but analysis will be needed to accurately attune their education to their culture.

3.2.1 Uncertainty Avoidance's Effect on Cyber-Secure Behaviors

One study titled "Exploring the effect of uncertainty avoidance on taking voluntary protective security actions" found that the most impactful cultural behavior was uncertainty avoidance [12]. They acknowledged other factors, even explaining how these factors can influence willingness to comply, such as masculinity-femininity referring to competitiveness vs. compassion. However, their study took a more direct approach in looking into uncertainty avoidance, because "Interestingly, information systems researchers (more broadly than just security researchers) have consistently reported that the uncertainty avoidance cultural dimension is the most influential cultural dimension in explaining the variance in a variety of technology related phenomena" [12]. Since researchers have found that uncertainty avoidance

affected willingness to comply in a tecnological context the most, they only studied the effects of this behavior.

To study the difference, they looked at the voluntary willingness to use a password manager to store longer, safer passwords. "The core idea behind this cultural dimension is that groups of people are socialized to have different levels of comfort with ambiguity and uncertainty" [12]. Depending on how people were enculturated to either manage or avoid uncertainty will affect if they voluntarily use a password manager or not.

The first thing they noted was that high uncertainty avoidance cultures accept new technology slower, waiting for others to adopt it first. Low uncertainty avoidance cultures are more comfortable with taking a risk to try new technologies. For high uncertainty avoidance participants, it would work better to focus on the level of threat that not having a password manager creates, instead of the newness of the technology. For this reason, they hypothesized that individuals with higher discomfort with uncertainty would positively affect the willing to adopt a password manager. The study surveyed 227 undergraduate business students from private US universities. There was a variety of cultures represented, including Asian, European, Middle Eastern, and North American participants [12].

However, the results ended up being negative instead of positive. They theorized that this was because of the newness of the password managing technology, as well as the uncertainty related to the threat of a compromised password. So, the high uncertainty avoidance participants perceived that the more uncertain avenue was to use a password manager, where all passwords are stored in one place [12].

Putting this in the business context, if a manager felt more comfortable with having their employees store all their passwords in one safe location, they would need to first address how their company reacts to uncertainty. If their employees have a low tolerance for the unknown, the manager would need to create cyber-security programming showing how approachable and secure using a password manager can be. They would also benefit from highlighting how the other option of not using a password manager is riskier since it puts all the responsibility on the user to remember their passwords and store them safely, which could result in weaker passwords used for convenience's sake.

If their company has a high tolerance for uncertainties, they may have better luck at adopting the technology itself. They may have less luck at getting people to realize the level of vulnerability not having one creates, so it may be better to take the route of explaining the benefits of using a password manager, such as not having to remember several different passwords.

This cultural behavior is just one of many that a company will need to be aware of to make effective cyber-security programming. As Aurigemma and Mattson write:

As with most other cross-cultural research, the main practical contribution of our study is that it is important for information security managers to know the composition and behavioral orientations of the people receiving security-related training in order to maximize their effectiveness... Particularly in culturally diverse organizations, ignoring the effect of cultural dimensions such as uncertainty avoidance, and possibly other cultural characteristics, can have a deleterious impact on the overall organizational information security posture [12].

Just as national cyber-security agencies have the responsibility to create relevant laws to protect their citizens from cyber-attacks, companies have the responsibility to review their own company's cultural composition and tailor their cyber-security programming to the existing behaviors of their employees. Research, such as this study, can help employer's decide how to operate their cyber-security education.

4 Conclusions

When it comes to cyber-security, everyone has an impact on the level of security produced by a country. The most critical attacks are those supported by nation-state actors. In order to establish what is considered legal or illegal cyber-attacks on an international scale, nation-states need to adopt an international list of norms. The way that these are engrained into the applicable identities is similar to how any norm is enculturated into a society.

How well countries are at adapting their country to these cyber-security norms can be studied by ranking institutions such as Comparitech. The prototype of the website I created can serve as a blueprint for making a more inclusive, accurate representation of the state of cyber-security on a global scale.

Just because nation-states are the ones creating these norms does not mean that individual citizens do not make an impact on cyber-security. Norms must exist in workplaces too. For managers to successfully enculturate cyber-secure behavior in their company, they need to make programming that is reflective of their company's culture. When nation-states and businesses are more aware of their culture, they can better adapt the way that they spread messages promoting cyber-security and set up a more cyber-secure environment for everyone.

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