SEQUENCES OF BILLIARD BALL COLLISIONS

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1. 1-Dimensional Representation

Note: There are more h's than v's: $m \ge 1$

Rather than looking at an explicit representation of lines in the plane, we can gain much more insight from looking at a parametric representation. To simplify our analysis, we will choose our time parameter such that v collisions occur every $\Delta t = 1$ and h collisions occur every $\Delta t = m$. The equation for a line y(x) = mx + b is equivalent to the following parametric system

(1)
$$x(t) = \frac{1}{m}t + x_0$$
(2)
$$y(t) = t$$

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Now our v and h collisions in the 2-dimensional plane can be projected onto the 1-dimensional t axis.

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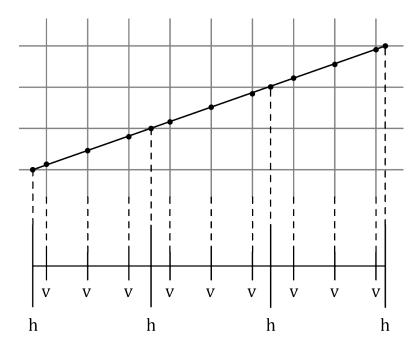


FIGURE 1. Projecting onto the parametric representation.

Lemma 1.1. A sequence α is a valid collision sequence iff there exists at least one valid collision sequence containing α that starts and ends with an h.

Proof. TODO

Because of Lemma 1.1, without loss of generality we can confine ourselves to only look at collision sequences that start and end with an h.

Definition 1.2. Given a collision sequence α , define a sequence β where each element $\beta_i^{(0)}$ is the number of v collisions between the i^{th} and $(i+1)^{th}$ h in α .

The $\beta^{(0)}$ sequence is much simpler to think of geometrically: $\beta_i^{(0)}$ represents the number of v collision tick marks in between each h collision tick mark which is shown in Figure 2.

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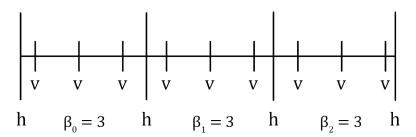


FIGURE 2. The $\beta^{(i)}$ sequence.

Lemma 1.3. For every valid collision sequence, the following must be true

(3)
$$\beta_{min}^{(0)} > 0$$
 Proof. TODO

Theorem 1.4. For every valid collision sequence, the following must be true

(4)
$$\beta_{max}^{(0)} - \beta_{min}^{(0)} \le 1$$

Proof. From Equation 1, v collisions occur every $\Delta t = 1$ and h collisions occur every $\Delta t = m$. Thus, the following must be true

$$\beta_i^{(0)} \in (\lfloor m \rfloor, \lceil m \rceil)$$

For an m to exist that satisfies the above constraints, all numbers in the β sequence can only differ by 1.

Definition 1.5. Given a valid collision sequence, define the sequence $\beta^{(j)}$ where each element $\beta_i^{(j)}$ is 1 more than the number of occurrences of $\beta_{max}^{(j-1)}$ between the i^{th} and $(i+1)^{th}$ occurrence of $\beta_{min}^{(j-1)}$ in the $\beta^{(j-1)}$ sequence.

If, for some j_f , the length of $\beta^{(j_f-1)}$ is 1, then $\beta^{(j_f-1)}$ is the terminating metasequence, and all subsequent $\beta^{(j)}$ for $j \geq j_f$ are undefined.

Definition 1.6. Define the sequence a in the following manner

(6)
$$a_{j} := \begin{cases} m & for \quad j = 0 \\ 1 & for \quad j = 1 \\ \beta_{max}^{(j-2)} a_{j-1} - a_{j-2} & for \quad 2 \le j < j_{f} \end{cases}$$

From now on we will only consider collision sequences, where each $\beta^{(j)}$ either starts and ends with $\beta_{min}^{(j)}$ or has length 1.

Theorem 1.7. A collision sequence is valid iff the following is true for all j

(7)
$$\beta_i^{(j)} \in \left\{ \left\lfloor \frac{a_{j-2}}{a_{j-1}} \right\rfloor, \left\lceil \frac{a_{j-2}}{a_{j-1}} \right\rceil \right\}$$

Proof. If we pick a $\beta_i^{(j)}$ and plot it in the following manner, we notice that

Define

(8)
$$\gamma = \left\lceil \frac{a_{j-1}}{a_{j-2}} \right\rceil$$

$$(9) \geq \frac{a_{j-1}}{a_{j-2}}$$

and

(10)
$$\delta_i^{(j)} := \begin{cases} x_0 & \text{for } i = 0\\ i(\gamma * -a_{i-2}) + x_0 & \text{for } i \ge 1 \end{cases}$$

We can notice that

(11)
$$\beta_i^{(j)} = \left\lfloor \delta_i^{(j)} \right\rfloor + \beta_{max}^{(j)} - \left\lfloor \delta_{i+1}^{(j)} \right\rfloor$$

We can immediately notice that the $\delta^{(0)}$ sequence has the following features:

- (1) The $\delta^{(0)}$ sequence is increasing, because $\beta_{max}^{(0)} \geq m$
- (2) Combining Theorem 1.4 and Equation 11, we get the following:

(12)
$$\left[\delta_{i+1}^{(0)}\right] - \left[\delta_{i+1}^{(0)}\right] = \beta_{max}^{(0)} - \beta_{min}^{(0)}$$

$$(13) \leq 1$$

Thus, if we plot the values of the $\delta^{(0)}$ sequence on a line, we notice something interesting: the plot looks very similar to our original plot of the collision sequence parameterized by t.

We can continue in this fashion forming more metasequences.

Theorem 1.8. For every valid collision sequence, $a \to 0$

Proof.
$$\Box$$