

# THE 18.821 MATHEMATICS PROJECT LAB REPORT [PROOFS]

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## 1. THEOREMS

### 1.1. Notation.

$t$ : Time  
 $l$ : Path length  
 $s$ : Speed  
 $a_t$ : Tangential acceleration  
 $a_c$ : Centripetal acceleration  
 $\vec{x}$ : Position  
 $\vec{v}$ : Velocity  
 $\vec{a}$ : Acceleration

## 2. COORDINATES

### 2.1. Scalar Calculus.

$$(1) \quad s = \frac{dl}{dt}$$

$$(2) \quad a_t = \frac{ds}{dt}$$

(3)

### 2.2. Vector Calculus.

$$(4) \quad \mathbf{x} = r\hat{\mathbf{r}}$$

$$(5) \quad \vec{v} = \dot{r}\hat{\mathbf{r}} + r\dot{\phi}\hat{\phi}$$

$$(6) \quad \vec{a} = \left(\ddot{r} - r\dot{\phi}^2\right)\hat{\mathbf{r}} + \frac{1}{r}\frac{d}{dt}\left(r^2\dot{\phi}\right)\hat{\phi}$$

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### 2.3. Relations.

$$(7) \quad l = \int_{t=0}^T \|\vec{v}\| dt$$

$$(8) \quad s = \vec{v}$$

$$(9) \quad a_t = \|\vec{a}\| \frac{\vec{v}}{\|\vec{v}\|}$$

### 3. TRAVELING BETWEEN POINTS

**Definition 3.1.** A path  $\gamma : \mathbb{R} \rightarrow \mathbb{R}^2$  is a function which maps some time  $t$  to a position  $\gamma(t) \in \mathbb{R}^2$ . The path is defined from time  $t = 0$  until the end time of the path, denoted as  $T_f(\gamma)$ .

**Definition 3.2.** A valid path  $\gamma : \mathbb{R} \rightarrow \mathbb{R}^2$  for some point mass  $p$  and conditions  $C$  is some path which at all times  $t$  such that  $0 \leq t \leq T_f(\gamma)$ , all conditions in  $C$  are satisfied.

**Definition 3.3.** A valid targetted path  $\gamma : \mathbb{R} \rightarrow \mathbb{R}^2$  for some point mass  $p$ , conditions  $C$ , starting point  $\vec{x}_1$ , and ending point  $\vec{x}_2$  is a valid path where  $\gamma(t) = \vec{x}_1$  and  $\gamma(T_f(\gamma)) = \vec{x}_2$ . In other words, it is a valid path which starts at  $\vec{x}_1$  and ends at  $\vec{x}_2$ .

**Definition 3.4.** A fastest path  $\hat{\gamma} : \mathbb{R} \rightarrow \mathbb{R}^2$  for a particular point mass  $p$ , a starting point  $\vec{x}_1$ , a destination point  $\vec{x}_2$ , and some set of conditions  $C$  is a valid targetted path  $\hat{\gamma}$  such that  $T_f(\hat{\gamma}) \leq T_f(\gamma)$  for all valid targetted paths  $\gamma$  with the same  $p$ ,  $\vec{x}_1$ ,  $\vec{x}_2$ , and  $C$ .

**Theorem 3.5.** Given points  $(x_1, y_1), (x_2, y_2) \in \mathbb{R}^2$  and a point mass  $p$  whose initial position is  $(x_1, y_1)$  which moves with acceleration bounded by  $\bar{a}$ , the fastest path  $\hat{\gamma}(t)$  which  $p$  can trace from  $(x_1, y_1)$  to  $(x_2, y_2)$  follows the straight line where all coordinates  $(x, y)$  on the straight line are given by:

$$(10) \quad y = \frac{y_2 - y_1}{x_2 - x_1} x + y_1$$

*Proof.* Let's transform the problem. We can reset our coordinate axes so that  $(x_1, y_1)$  is set to the origin and  $(x_2, y_2)$  is on the x-axis. In this new coordinate system, we have transformed the following:

$$(11) \quad (x_1, y_1) \rightarrow (0, 0)$$

$$(12) \quad (x_2, y_2) \rightarrow (x'_2, 0)$$

For convenience of notation, we will now refer to  $x'_2$  as  $x_2$ .

Now let us examine the particle's motion in the  $x$  direction. Let  $a_t(t)$  be the tangential acceleration at time  $t$  in the  $x$  direction. Then we

can obtain the speed of the particle  $s(t)$  at time  $t$  in the  $x$  direction like so:

$$(13) \quad s(t) = \int_0^t a_t(t_1) dt_1$$

To find the distance  $d(t)$  travelled up to time  $t$  in the  $x$  direction, we can use the relation:

$$(14) \quad d(t) = \int_0^t s(t_2) dt_2$$

$$(15) \quad = \int_0^t \int_0^t a_t(t_1) dt_1 dt_2$$

Recall that the acceleration of the point mass  $p$  is bounded by  $\bar{a}$ . This means that  $a_t(t) \leq \bar{a}$  for all  $t$ . Therefore, we see:

$$(16) \quad d(t) \leq \int_0^t \int_0^t \bar{a} dt_1 dt_2$$

$$(17) \quad = \frac{\bar{a}t^2}{2}$$

Thus, in order to travel a distance of  $d(T_f) = x_2$ , it needs to be the case that  $T_f \geq \sqrt{\frac{2x_2}{\bar{a}}}$ . Moreover, equality holds if and only if  $a_t(t) = \bar{a}$  for all  $t \in [0, T_f(\gamma)]$ .

If the point mass travels for time  $t < \sqrt{\frac{2x_2}{\bar{a}}}$ , then it is impossible for the point mass to reach  $(x_2, 0)$  when starting at  $(0, 0)$ . This is because  $p$  cannot reach  $(x_2, 0)$  in the  $x$  direction when  $t < \sqrt{\frac{2x_2}{\bar{a}}}$  and any acceleration in the  $y$  direction would not enable this either.

This means that the fastest path is completed in time  $T_f(\hat{\gamma}) = \sqrt{\frac{2x_2}{\bar{a}}}$ . Let us examine the path taken by the point mass  $p$  on this fastest path. Recall that  $a_t(t) = \bar{a}$  for all  $t$  along the fastest path. This means that there was no centripetal acceleration  $|a_c| = 0$ . In other words, the point mass never turned on its way to reaching the destination point. The only way this could have happened is if it travelled along the  $x$  axis in a straight line.

Now, we have seen that the fastest path in the transformed coordinates travels exactly on the  $x$  axis so that  $y = 0$  anywhere along the fastest path. Notice, however, that the  $x$  axis in the transformed coordinates is given exactly by the following line:

$$(18) \quad y = \frac{y_2 - y_1}{x_2 - x_1}x + y_1$$

Thus, we see that the fastest path in the original coordinates follows the above equation, which is what we wanted to show.  $\square$

**Corollary 3.6.** *The fastest path between two points  $(x_1, y_1), (x_2, y_2) \in \mathbb{R}^2$  is unique.*

#### REFERENCES

- [1] [http://en.wikipedia.org/wiki/Polar\\_coordinate\\_system](http://en.wikipedia.org/wiki/Polar_coordinate_system)