User Scenarios Extended

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1. US_01 – Player Signs Up

a.   Get a general view of how the interface/system looks like.

b.   To reserve or book he needs to sign up.

c.   Player choses account type: business or player.

d.   Player signs up with an email and a password.

e.   In order to reserve/book he needs to register as a player.

f.   Player is redirected to the Main User Interface where we can take actions (like post, report, cancel reservation etc.).

2. US_02 – Owner, Manager and Employee sign up

a.   To sign up, those actors need to specify their position.

b.   They enter Full Name, Email, Password and Position in the input boxes.

c.   If the actor does not specify the position or any of the other fields, an error message will be shown and the actor must repeat the steps.

d.   They will be redirected to their interfaces

3. US_03 – User logs in

a. Gets a general view of the user interface.

b. Must Log In in order to take actions on the system.

c. User Logs In using username/email and password.

d. If the username/email or password is wrong then the user must repeat the steps.

e.After logging in each type of user is redirected to their interfaces and privileges.

4. US_04 – View Profile

a.   Each user will be able to view their "My Profile".

b.   User clicks on "My Profile".

c.   Redirected to the corresponding interface of each user.

d.   Users will be able to change profile picture, change password, change/remove payment data etc.

5. US_05 – Change Password

a.   User logs in following the steps in US_03.

b.   User chooses the menu "Change Password"

c.   User types his old password and his new password (2 times)

d.   User presses the button "Save Changes"

e.   If the old password is correct and if the new password is the same in both fields the user is alerted: "Password was changed successfully!"

f.   In case the old password is wrong or the new password is not the same in both fields then user is alerted: "Password was not changed. Please try again."

6. US_06 – Allow user to be Owner

a.   User requests to be Owner

b.   Admin allows user to become an Owner

c.   Owner is able to : Create, Read, Update or Delete:

.Sport Center.

i.Sport Center Manager.

ii.Sport Center Field.

iii.Sport Center Employee.

iv.Reservation.

d.   The owner can offer a discount to players after viewing one player's active reservations.

7. US_07 – Allow user to be Manager

a.   Owner accepts the user's request to be a Manager.

b.   Manager should submit a business document.

c.   If the business has not uploaded a valid document, the system should allow a last option to re-upload the required documents.

8. US_08 – Allow user to be Employee

a.   User requests the Owner to become an Employee.

b.

9. US_09 – View centers as Player

a.   Player logs in.

b.   The main interface is displayed to the player.

c.   Player is able to see what the system offers, the facilities and other activities in different sport centers.

10. US_10 – Search a center

a.   The sport's fields are displayed to the player.

b.   Players search for a sport center that can offer its preferred sport activities.

c.   Different sport centers are displayed to the player.

d.   Each enter has a name, description,location, offered sports and price.

11. US_11 – Search a field type

a.   Now the player has chosen the center he/she wants to play.

b.   Players are able to search for a sports field in this center.

12. US_12 – Filter Search

a.   To fulfill the player's search requirement, the player can filter the search.

b.   The filtering can be:

- filter by nearest location
- filter by number of players
- filter by price of the field

- filter by sport type
- filter by date available
- filter by time available

13. US_13 – Manage Reservation

a.   The reservation can be done by the player or by the manager.

b.   In cases where the player cannot do the reservation, he lets the manager know about the reservation process and the manager does it manually.

c.   The owner, manager and player can make reservations.

14. US_14 – Manage Center

a.   Admin logs in.

b.   A center is managed by the Manager, but it is owned by the Owner, meanwhile the Admin has access to all the information.

c.   Admin can view the profiles of other members.

d.   Admin can add centers.

e.   Admin can add data to the different sport centers.

f.   Manages suspicious activity.

g.   Admin creates, updates, reads and deletes content on the system.

15. US_15 – Manage Manager

a.   The manager is allowed to make changes to the system by:
- creating, reading, updating or deleting a field
- creating, reading, updating or deleting a reservation made by the player

a.   Managers can add photos, video, events that follow the guidelines of the system.

b.   The manager can view the list of active reservations.

c.   After viewing one player completed reservations, the manager can offer a discount.

d.   If the player cannot make the reservation by himself, the manager makes the reservation manually.

e.   Manager can make a reservation, view, edit or cancel a reservation.

f.   After viewing the list of active reservations by the player, he can offer discounts.

16. US_16 – Manage Employee

a.Owner manages an employee.

b.Owner may add an Employee to a specific center, may view an Employee's profile.

c. Owner may edit at which Center an Employee works and may also delete the Employee when the Employee doesn't work anymore foro that center.

d. The employee is able to view the list of active reservations.

e.The employee can offer a discount to the player.

17. US_17 – Manage Field

      a. A field is managed by the Owner or/and the Manager of the center.

      b. Owner and Manager may add a field to a cenger, may view/update field's data.

      c. Owner and Manager may edit a Field's Data when the physical fields doesn't exist anymore.

18. US_18 – View Centers as Owner

a.   Owner logs in.
b.   Owner is able to view all the data of the sport's centers registered in the system and can make changes when needed.

19. US_19 – Fields List

a.   The fields list is managed by the Owner and the Manager of the center.
b.   The fields list can be viewed by the player.
c.   The fields list is shown to the player when the player searches for different fields.
d.   Then the players can select one field from the list.

20. US_20 – Active reservations list

a.   Owner, Manager, and Employees view a list of all the completed reservations made by Players, Owner, or Manager.

b.   The active reservations list is hidden for the player.

21. US_21 – Completed reservations list

a.   Owner, Manager, and Employees view a list of all the completed reservations made by Players, Owner, or Manager

b.   When a player has completed a specific number of reservations, the Manager offers a discount for the player.

22. US_22 – Players Reservation list

a.   Owner, Manager, and Employees may view a list of all the completed reservations made by each Player.

b.   Player searches for a field type.

c.   Player searches for the center.

d.   Player views all centers.

e.   Player reserves a field of a specific sport center.

f.   While making a reservation the player can:

.   Ask for equipment

a.   Verify free schedule

b.   Verify payment

g.   Player views the reservation made by him.

h.   Player can also Edit reservation :

.   Edit Payment Data

a.   Verify free schedule

i.   Player can Cancel the reservation:

.   Return Payment

a.   Verify cancellation happens within a free cancellation period.

23. US_23 – User logs out

a.   Owners, managers, employees, and players log out after making a reservation or just viewing the content of the system.