

USER SCENARIOS EXTENDED

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1. US_01 – Player Signs Up

- a. Gets a general view of how the interface/system looks like.
- b. To reserve or book he needs to sign up.
- c. Player chooses account type: business or player.
- d. Player signs up with email and a password.
- e. In order to reserve/book he needs to register as a player.
- f. Player is redirected to the Main User Interface where we can take actions (like post, report, cancel reservation etc.).

2. US_02 – Owner, Manager and Employee sign up

- a. To sign up, those actors need to specify their position.
- b. They enter Full Name, Email, Password and Position in the input boxes.
- c. If the actor does not specify the position or any of the other fields, an error message will be shown and the actor must repeat the steps.
- d. They will be redirected to their interfaces

3. US_03 – User logs in

- a. Gets a general view of the user interface.
- b. Must Log In in order to take actions on the system.
- c. User Logs In using username/email and password.
- d. If username/email or password is wrong then the user must repeat the steps.
- e. After logging in each type of user is redirected to their interfaces and privileges.

4. US_04 – View Profile

- a. Each user will be able to view their “My Profile”.
- b. User clicks on “My Profile”.
- c. Redirected to the corresponding interface of each user.
- d. User will be able to change profile picture, change password, change/remove payment data etc.

5. US_05 – Change Password

- a. User logs in following the steps in US_03.
- b. User chooses the menu “Change Password”
- c. User types his old password and his new password (2 times)
- d. User presses the button “Save Changes”
- e. If the old password is correct and if the new password is the same in both fields the user is alerted: “Password was changed successfully!”
- f. In case the old password is wrong or the new password is not the same in both fields then user is alerted: “Password was not changed. Please try again.”

6. US_06 – Allow user to be Owner

- a. User requests to be Owner
- b. Admin allows user to become an Owner
- c. Owner is able to : Create, Read, Update or Delete a Sport Center.
- d. Owner is able to : Create, Read, Update or Delete a Sport Center Manager.
- e. Owner is able to : Create, Read, Update or Delete a Sport Center Field.
- f. Owner is able to : Create, Read, Update or Delete a Sport Center Employee.
- g. Owner is able to : Create, Read, Update or Delete a Reservation.
- h. The owner can offer discount to players after viewing one player's active reservations.

7. US_07 – Allow user to be Manager

- a. Owner accepts the user's request to be a Manager.
- b. Manager should submit a business document.
- c. If the business has not uploaded a valid document, the system should allow a last option to re-upload the required documents.

8. US_08 – Allow user to be Employee

- a. User requests the Owner to become an Employee.
- b.

9. US_09 – View centers as Player

- a. Player logs in.
- b. The main interface is displayed to the player.
- c. Player is able to see what the system offers, the facilities and other activities in different sport centers.

10. US_10 – Search a center

- a. The sport's fields are displayed to the player.
- b. Player search for a sport center that can offer its preferred sport activities.
- c. Different sport centers are displayed to the player.
- d. Each center has a name, description, location, offered sports and price.

11. US_11 – Search a field type

- a. Now the player has chosen the center he/she wants to play.
- b. Player is able to search for sports field in this center.

12. US_12 – Filter Search

- a. To fulfill the player's search requirement, the player can filter the search.
- b. The filtering can be:
 - filter by nearest location
 - filter by number of players
 - filter by price of the field
 - filter by sport type
 - filter by date available

- filter by time available

13. US_13 – Manage Reservation

- The reservation can be done by the player or by the manager.
- In cases where the player cannot do the reservation, he lets the manager know about the reservation process and the manager does it manually.
- The owner, manager and player can make reservations.

14. US_14 – Manage Center

- Admin logs in
- Admin can view the profiles of other members
- Admin can add centers
- Admin can add data to the different sport centers.
- Manages suspicious activity.
- Admin creates, updates, reads and deletes content on the system.

15. US_15 – Manage Manager

- The manager is allowed to make changes to the system by:
 - creating, reading, updating or deleting a field
 - creating, reading, updating or deleting a reservation made by the player
- Manager can add photo, video, events that follow the guidelines of the system.
- The manager can view the list of active reservations.
- After viewing one player's completed reservations, the manager can offer a discount.
- If the player cannot make the reservation by himself, the manager makes the reservation manually.
- Manager can make a reservation, view, edit or cancel a reservation.
- After viewing the list of active reservations by the player, he can offer discounts.

16. US_16 – Manage Employee

- Owner manages an employee.
- Owner may add an Employee to a specific center, may view an Employee's profile.
- Owner may edit at which Center an Employee works and may also delete the Employee when the Employee doesn't work anymore for that center.
- The employee is able to view the list of active reservations.
- The employee can offer discount to the player.

17. US_17 – Manage Field

- A field is managed by the Owner or/and the Manager of the center.
- Owner and Manager may add a field to a center, may view/update field's data.
- Owner and Manager may edit a Field's Data when the physical field doesn't exist anymore.

18. US_18 – View Centers as Owner

- a. Owner logs in.
- b. Owner is able to view all the data of the sport's centers registered in the system and can make changes when needed.

19. US_19 – Fields List

- a. The fields list is managed by the Owner and the Manager of the center.
- b. The fields list can be viewed by the player.
- c. The fields list is shown to the player when the player searches for different fields.
- d. Then the players can select one fields from the list.

20. US_20 – Active reservations list

- a. Owner, Manager, and Employees view a list of all the completed reservations made by Players, Owner, or Manager.
- b. The active reservations list is hidden for the player.

21. US_21 – Completed reservations list

- a. Owner, Manager, and Employees view a list of all the completed reservations made by Players, Owner, or Manager
- b. When a player has completed a specific number of reservations, the Manager offers discount for the player.

22. US_22 – Players Reservation list

- a. Owner, Manager, and Employees may view a list of all the completed reservations made by each Player.
- b. Player searches for a field type.
- c. Player searches for the center.
- d. Player views all centers.
- e. Player reserves a field of a specific sport center.
- f. While making a reservation the player can:
 - . Ask for equipment
- a. Verify free schedule
- b. Verify payment
- g. Player views the reservation made by him.
- h. Player can also Edit reservation :
 - . Edit Payment Data
- a. Verify free schedule
- i. Player can Cancel the reservation:

- . Return Payment
- a. Verify cancellation happens within a free cancellation period.

23. US_23 – User logs out

- a. Owners, managers, employees, and players log out after making a reservation or just viewing the content of the system.