

Homework 3

Anna Han

Based on homework 2's ideas that you generated, pick one to work on for the remainder of the semester.

1. App Title.

TravelSchecher

2. App subtitle.

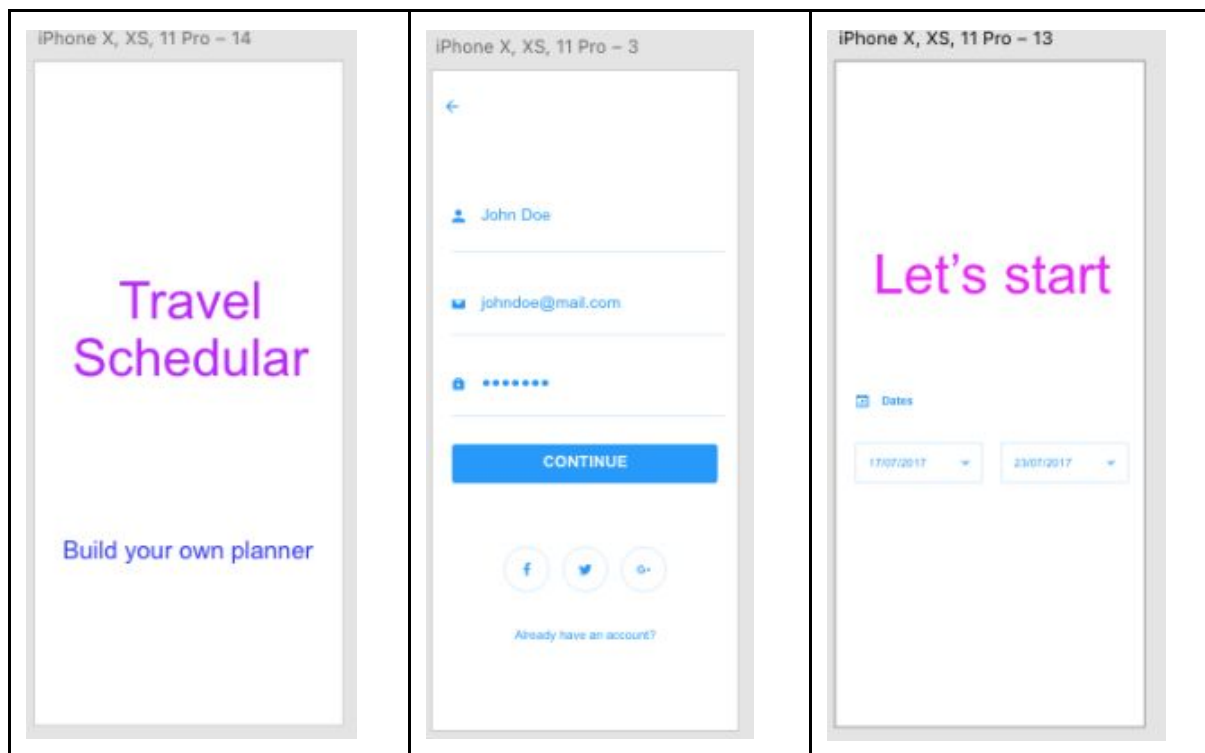
Build your own trip planner

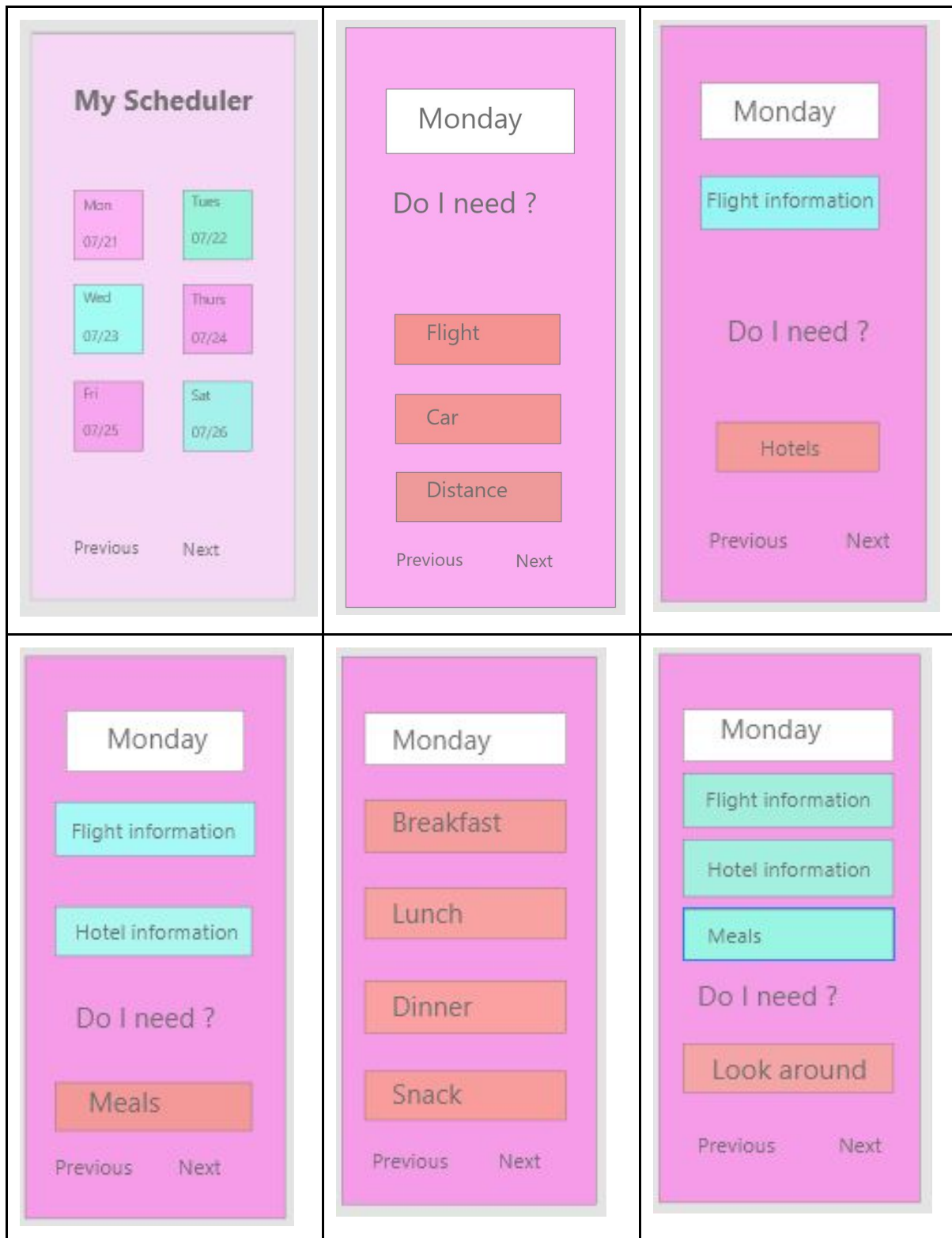
3. Write a paragraph(3-5 sentences) describing your app. This is your elevator pitch to potential users to download and/or purchase your app.

Create your own travel itinerary from the first day to the final day. You can start from the first day that you decide where and how to go there. If you need flights, then search the route and book flights. If you need a car for rental, then look for the rental service. Book your accommodation for staying after arrival. Plan the tours by looking for several options to take. Mapping the route for the tour. When you would like to take notes for your trip, this is the app for you.

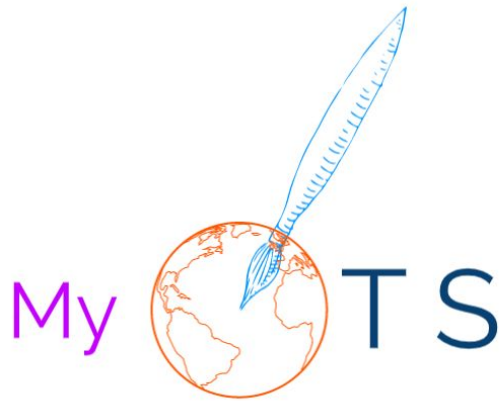
4. 5 sketches or wireFrames of different screens of your app. You can use a tool, mock it up in Storyboards, paper or pencil, or whatever you prefer to get the UI layed out.

I used first, second sketches from homework2 and revised a little and I added 7 sketches.





5. Sketch or mockup of the logo. Can be hand-drawn or created in a graphics application. Feel free to explore logo creator tools, but the logo should reflect the application.



I used <https://logomakr.com/>

6. Choose an app category. Look these up from the iOS App Store categories.

Travel

7. Keywords with a character count from 85-100 characters.

```
echo  
"travel,trip,vacation,planner,scheduler,organizer,itinerary,reservation,book,flight,car,hotel" |  
wc -c  
99
```

```
[annahan@onyx ~]$ echo "travel,trip,vacation,planner,scheduler,organizer,itiner  
ary,reservation,book,flight,car,hotel" | wc -c  
99
```