

# João Aleixo, iOS developer

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## SUMMARY

I'm an iOS Developer who loves turning cool ideas into real apps. I started out as an intern and ended up working full-time, making apps better and fixing stuff. I'm all about trying new things and making stuff happen. Learning and growing? I'm in.

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## EMPLOYMENT HISTORY

*Mar 2021 – current* iOS developer, GoodBarber

- Kick-started career with an app development project; led from requirement gathering to App Store launch, facilitating clients in managing their orders, all while adopting Agile methodology and Scrum practices.
  - Consistently contributed to enhancing company products by adding features and addressing bugs reported by the support team, following a sprint-based workflow.
  - Spearheaded several TestFlight beta tests and managed releases on App Store Connect, ensuring smooth deployment and user satisfaction.
  - Migrating and maintenance of code between Swift and Objective-C, ensuring optimal performance and modernisation.
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## EDUCATION

- *Set 2012* Physics, Universidade de Coimbra
  - *Set 2016* Informatics Engineering, Coimbra Institute of Engineering
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## SKILLS

**Languages:** Swift, Objective-C, Python, C

**Frameworks:** Cocoa Touch, UIKit, Combine, Alamofire, SwiftUI, SwiftData

**Tools:** Git, Instruments, Bitrise(CI/CD), TestFlight, App Store Connect

**Practices:** MVC, MVVM, VIPER, Compositional Layouts, Diffable Data Sources

**Other:** AI-assisted Research and Problem Solving, Prompt Engineering

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## LANGUAGES

**Portuguese** — *Native speaker* | **English** — *Highly proficient* | **German** — A2

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## VOLUNTEER EXPERIENCE:

**Programming Instructor:** Introduced 5th-grade students to the fundamentals of programming using Scratch, sparking their interest in coding and technology.

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## HOBBIES

Game development, strategy games, horror manga, sci-fi books