Jalyna Schröder

jalyna.schroeder@gmail.com http://jalyna.github.io

A passionate software engineer with a can-do attitude. Experienced with large scaled web applications. Learns new technologies and agile methods in her spare time.

Twitter jalynas Github jalyna Exercism.io jalyna

SKILLS

SOFTWARE ENGINEERING	Ruby, Javascript/CoffeScript, Java, GIT, SQL, (Haskell)
WEB TECHNOLOGIES	HTML, (S)CSS, Ruby on Rails, Sinatra, React, Bootstrap
PRACTICES	Scrum, Test Driven Development, Pair Programming

EXPERIENCE

DaWanda GmbH

Fullstack Software Engineer Sep 2013 - Present

DaWanda is an online marketplace for handmade products and supplies that is mostly developed in Ruby in a Scrum environment. DaWanda serves hundreds of million page impressions per month.

- Working with Ruby on Rails and Sinatra and developing RESTful APIs
- Frontend Development with Javascript in a MV* Framework and SMACSS architecture
- Improving tooling and introducing peer reviews

Innobox GmbH

Work Student Mar 2012 - Aug 2013

Innobox is a web agency in the area of online shops mostly built with Groovy and Grails.

University of Bremen

Tutorin für Praktische Informatik I Oct 2010 - Mar 2011

VOLUNTEERING

Rails Girls Berlin

Coach Dec 2013 - Present

RailsGirls is an organization that offers programming workshops for women.

EDUCATION

University of Bremen

Sep 2009 - Aug 2013

Bachelor of Science - Computer Science GPA: Aug 2006 - Jun 2009

1.5

Gymnasium an der Kurt-Schuhmacher-Allee

Abitur - Mathematics and education science

GPA: 1.9

LANGUAGES

German

Native speaker

English

Language proficient

REFERENCES

Jalyna is extremely driven and innovative - she has lots of ideas for businesses as well as for improving existing businesses. Moreover she is very communicative and wants to create something. She is a great full stack developer - whether it is creating an awesome front end or doing serious work in the backend she can do it. But she still knows that the human element in development is the most important.

— Tobias Pfeiffer, Software Engineer