



WriteHear

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Overview



- I. What is WriteHear?
 - A. Concept
 - B. How it works
 - 1. Software
 - 2. Hardware
- II. Testing and analysis
 - A. Hardware
 - B. Software







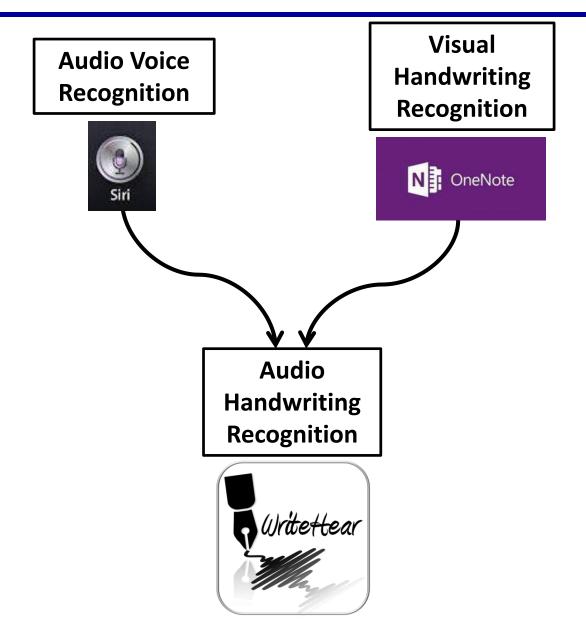
What is WriteHear?





Concept



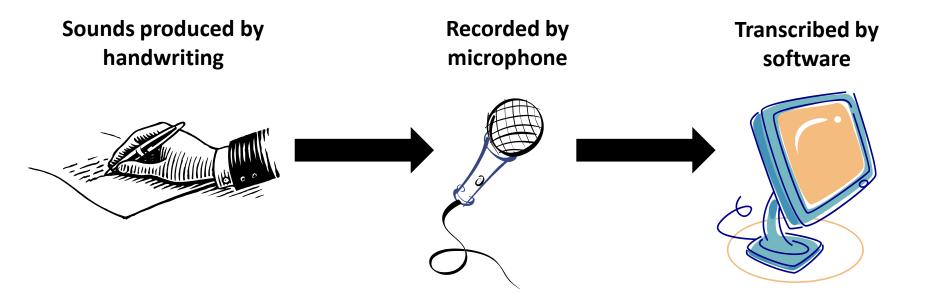






Concept









Motivation



Using audio alone:

- Transcribe handwriting
- Verify signatures
- Send encrypted messages





Past Research



Sketch Recognition Lab at Texas A&M

Did Not

- Continuous character recognition
- Noise reduction
- Test various sets of characters
- Test different hardware setups
- Signature verification

Did

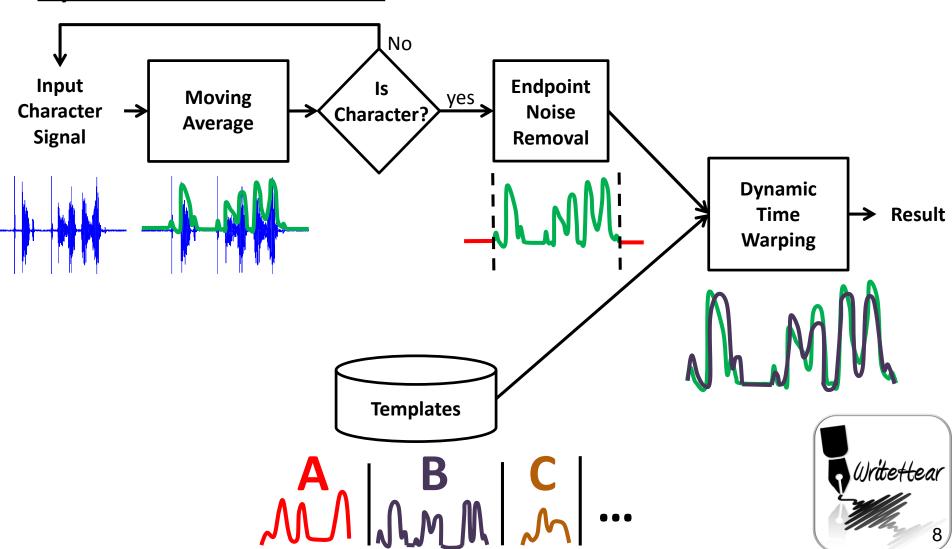
 Distinguish between uppercase characters with %86.8 accuracy







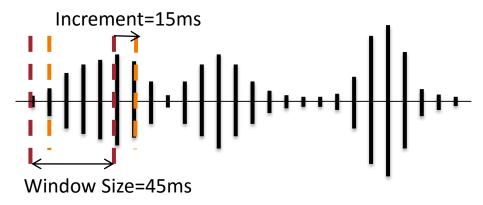
System Architecture

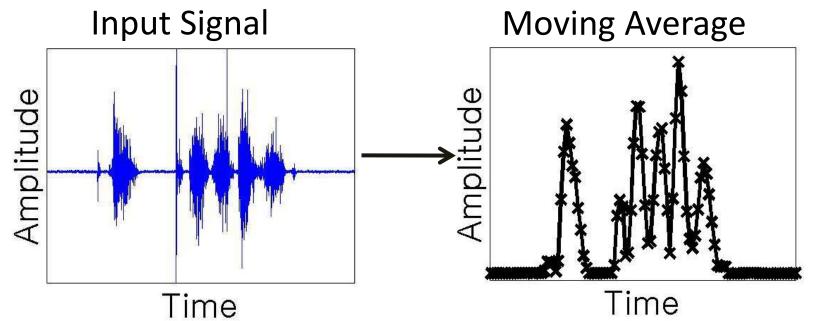






Moving Average







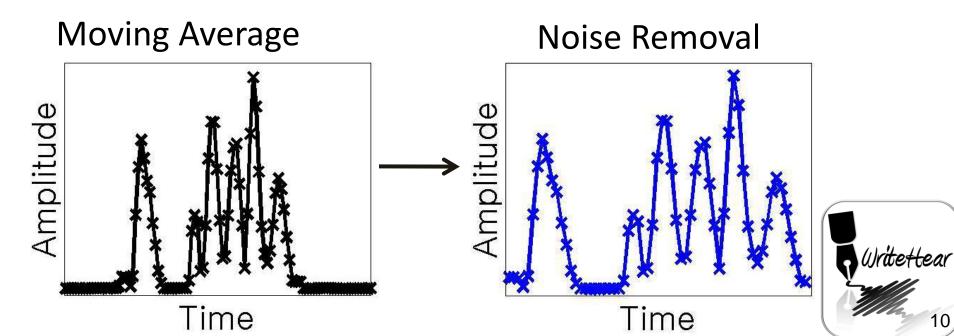




Endpoint Noise Removal

$$E = signal\ energy = \frac{1}{n} \sum_{i=1}^{n} S_i^2$$

$$E_{character} > T \times E_{noise}$$
T is a fixed threshold



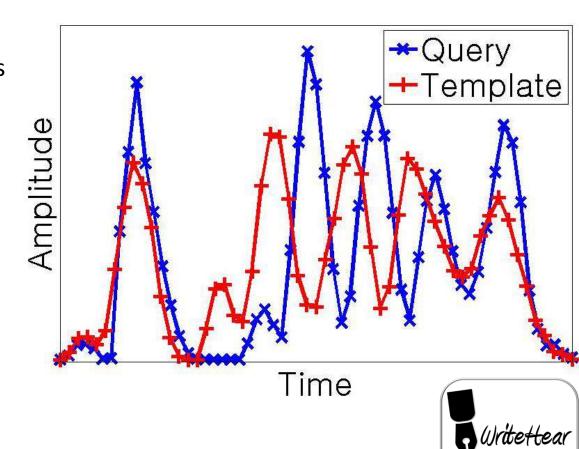




Dynamic Time Warping

Method for Comparison:

- Stretches signal along time axis
- Independent of signal length





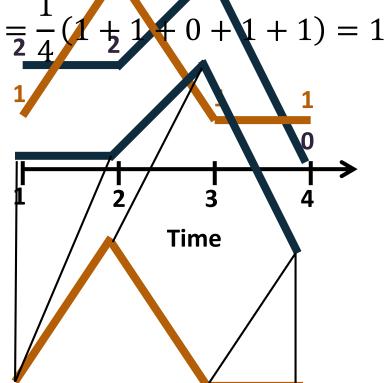


Dynamic Time Warping

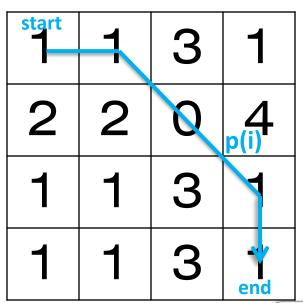
$$d_{r,c} = |A(r)-B(c)|$$

Score =
$$\frac{1}{\min[O(length_A, length_B)} \sum_{i=1}^{n} p(i)$$

= $\frac{1}{2} \frac{1}{4} (1 + 1 + 0 + 1 + 1) = 1$



B



p=path of minimal accumulated distance



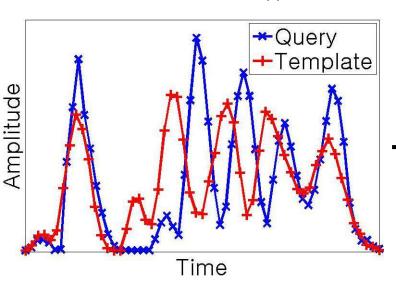


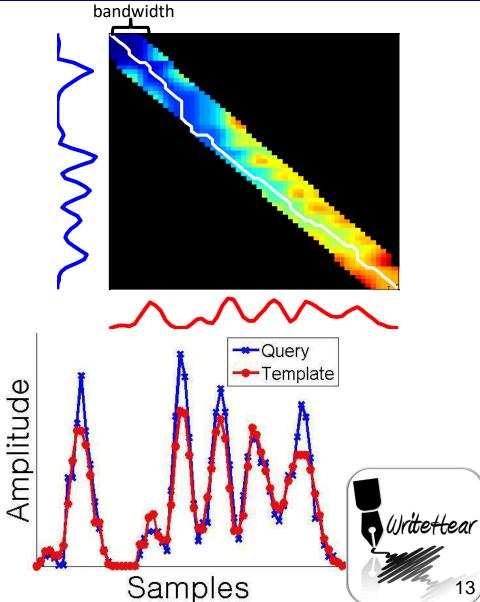


Dynamic Time Warping

- Sakoe-Chiba band width of 8% used to restrict warping and maximize accuracy
- Square root of the signals are used for comparison to maximize accuracy

*see appendix for details

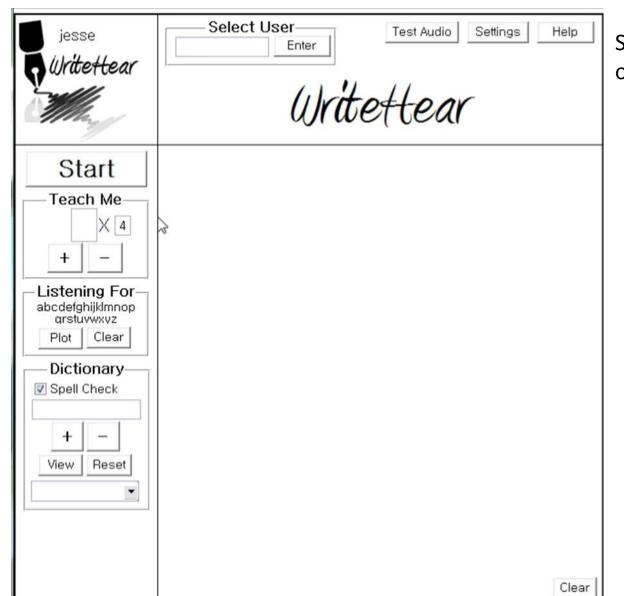






MATLAB GUI





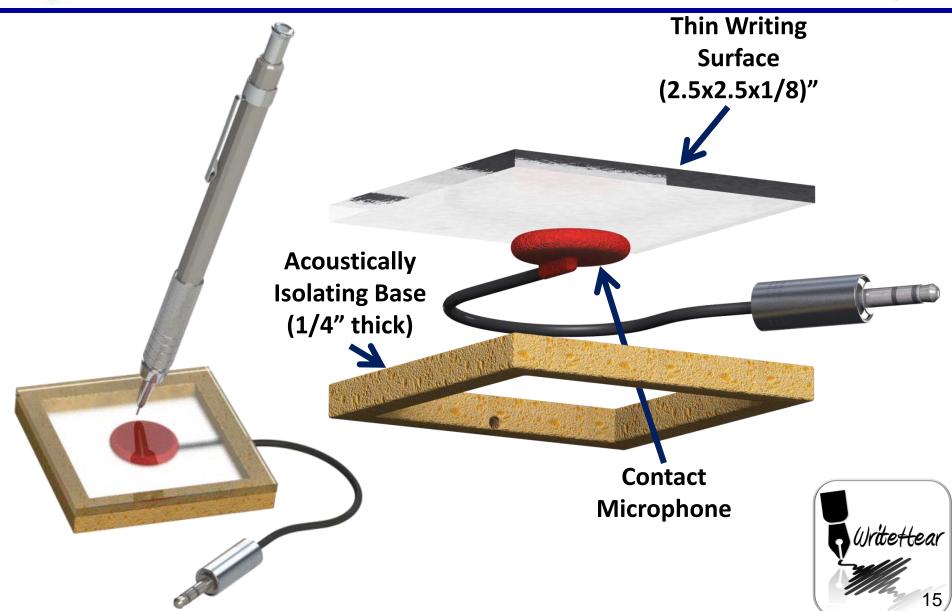
Spellcheck database contains over 58,000 words





Hardware









Testing and Analysis



Type of Mic.

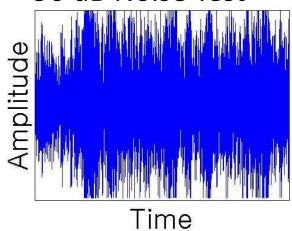


Dynamic



- Electromagnetic induction
- Senses vibrations through air and solid objects
- Susceptible to noise

90 dB Noise Test



Vs.

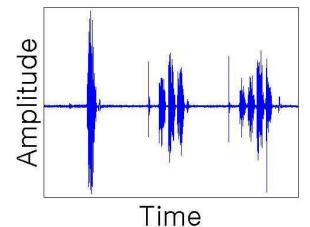
Contact





- Piezoelectric
- Senses vibrations through solid objects only
- Significantly less effected by noise

90 dB Noise Test







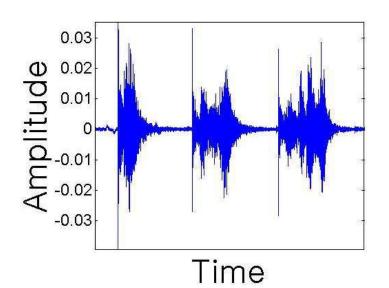
Distance From Mic.



1 inch



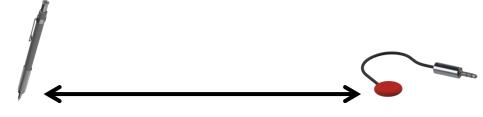
- Amplitude = 0.01-0.03
- Unaffected by distance



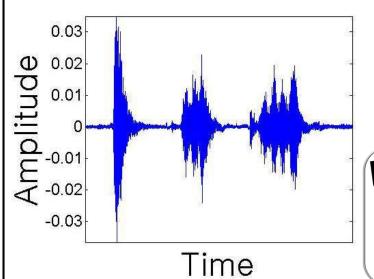








- Amplitude = 0.01-0.03
- Unaffected by distance





18



Surface Size

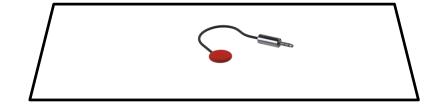


15 in²

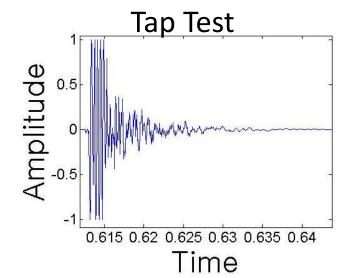


720 in²

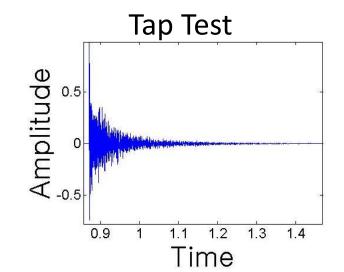




- Time to decay to noise level = 15ms
- More distinct features in writing
- Higher amplitude
- Less susceptible to noise



- Time to decay to noise level = 300ms
- Less distinct features in writing
- Lower amplitude
- More susceptible to noise



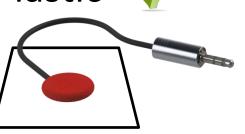




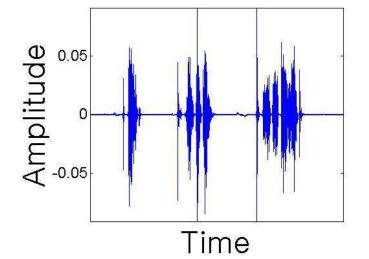
Surface Material



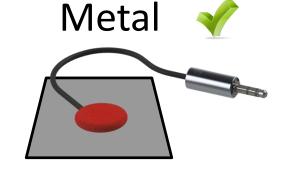
Plastic 🎺



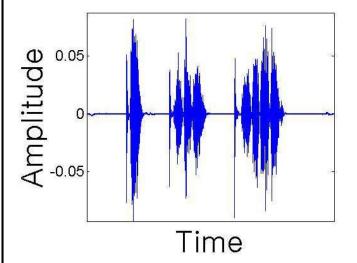
 Negligible effect on amplitude



Vs.



 Negligible effect on amplitude







Surface Thickness



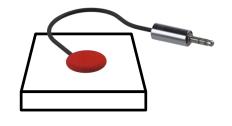
1/8" Thick



Vs.

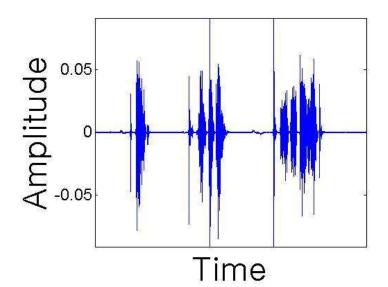
1/2" Thick

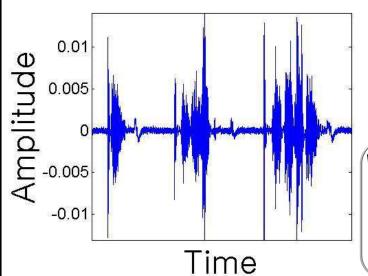




• Amplitude = 0.04-0.05

Amplitude = 0.005-0.01 (1/8th the amplitude)









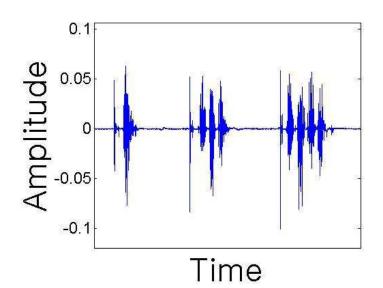
Writing Utensil



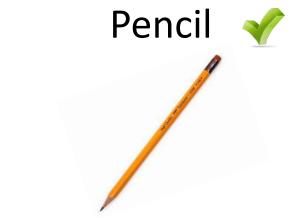




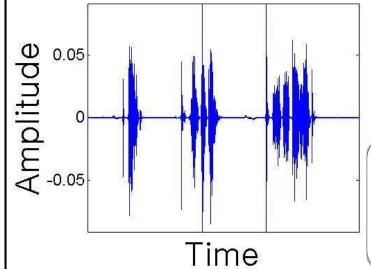
• Amplitude = 0.04-0.05



Vs.



• Amplitude = 0.04-0.05







Accuracy



A-Z	a-z	0-9	Spellcheck (A-Z)	Signature
87.5%	77.9%	91.7%	85.9%	Type I Error: 4.8% Type II Error:
Based on: 8 Individuals 832 samples	Based on: 2 Individuals 208 samples	Based on: 3 Individuals 120 samples	Based on: 3 Individuals 78 words	6.3% Based on: 3 Individuals 53 samples

- Similar sound profiles for different characters lowers accuracy
- Character accuracy calculated with a template database of 3 samples per character. A similar method was used by SRL at Texas A&M





Conclusions



- WriteHear is a robust and versatile software that can learn and understand different people's handwriting
- A Contact microphone setup greatly reduces background noise allowing WriteHear to work fine with 90dB (loud traffic)
- WriteHear works with various materials and writing utensils
- WriteHear can catch a forged signature with over 93% accuracy
- WriteHear recognized the upper case letters (A-Z) with 87.5% accuracy, matching the 86.8% accuracy achieved by the Sketch Recognition Lab at Texas A&M





Future Work



- Continue to improve and optimize software
- Test more conditions such as how a persons handwriting varies over time
- Create a user independent system
- Create a more fluid system where the user can write naturally without having to pause between characters





References



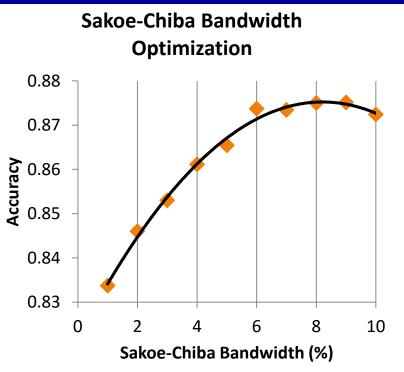
• Li, W., & Hammond, T. A. (2011, April). Recognizing Text Through Sound Alone. In *AAAI*.



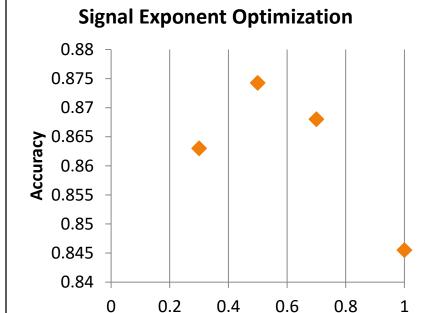


Appendix





Optimal bandwidth for dynamic time warping is 8%



Signal Exponent

 Optimal exponent on the signal is 0.5

