Meeting Notes 4/15/2019

Testing:

How to test the chat room feature? Individual tests, or just test full functionality? We have full functionality, so I guess for us that testing works at this point.

Finish testing code for access token refresh with refresh token.

Search bar:

Search bar finished, implement search bar with a queue with a song playing.

SDK:

Finish work on access token for SDK to interact with spotify service.

Get a specific song playing from the selection users make.

Should we tie users’ access token to the songs they queue, or would we worry

Hosting:

Which user’s token is used to access the songs that are queued from spotify?

Project Timeline Evaluation:

Should we re-focus our efforts into functionality and not some of our more aspirational features? This change means implementing a first-come, first-serve queue for music instead of our original voting plan. Group approves.

Update -- Jacob, Chan, James, and Devin plan to meet tomorrow (4/16) to discuss voting system, group decided they still want to try to get that voting feature implemented. We will look further into that.

Database Discussion:

Working on song search and vote implementation. This is made a little harder because we still haven’t successfully figured out how to deal even with queueing, so once we complete that, the path to making a song voting table might be more clear.

Front end:

How many songs to show users at a time to vote on? What way do we want the voting to work?

Devin says he wants to show users a list of all currently queued songs and then move them up or down based on votes the songs get. Some group members think we should give users the 3 oldest songs from our database to vote on, and then throw out the other 2 unless they got at least 10% votes. Devin wants to build it, so we will likely use his front-end idea.