

Welcome to CS 101!

Introduction to Java Programming

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[Lecture-1] CS-101 Introduction to Java Programming

Learn IT Skills

Complexity

Programming is complicated, as long as your programs are small.

It's simpler to learn, as you learn to decompose complexity.

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[Lecture-2] Hello World in Java (Introduction to Java Programming)

Learn IT Skills

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Introduction to Java Programming

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[Lecture-3] String Escape Sequences (Introduction to Java Programming)

Learn IT Skills

System.out.println

- A statement that prints a line of output on the console.
 - pronounced "print-linn"
- Three ways to use `System.out.println`:
 - `System.out.println("text");`
Prints the given message as output.
 - `System.out.println(text);`
Prints the value of variable 'text'
 - `System.out.println();`
Prints a blank line of output.

Strings

- A sequence of text characters.
 - Starts and ends with a " (quotation mark character).
 - The quotes do not appear in the output.
 - Examples:
`"hello"`
`"This is a string. It's very long!"`

Escape sequences

- **escape sequence:** A special sequence of characters used to represent certain special characters in a string.

<code>\t</code>	tab character
<code>\n</code>	new line character
<code>\"</code>	quotation mark character
<code>\\</code>	backslash character

Escape sequences

- Example:

```
System.out.println("\\hello\\nhow\\tare  \\\"you\\\"?\\\\\\\\");
```

- Output:

```
\\hello
```

```
how      are  "you"?\\
```

Expressions and Variables

The computer's view



The computer's view

- Internally, computers store everything as 1's and 0's

- Example:

h → 0110100

"hi" → 01101000110101

104 → 0110100

- How can the computer tell the difference between an h and 104?
- **type:** A category or set of data values.
 - Constrains the operations that can be performed on data
 - Many languages ask the programmer to specify types
 - Examples: integer, real number, string

Java's primitive types

- **Primitive types:** 8 simple types for numbers, text, etc.
 - Java also has **object types**, which we'll talk about later

Name	Description	Examples
int	integers (up to $2^{31} - 1$)	42, -3, 0, 926394
double	real numbers (up to 10^{308})	3.1, -0.25, 9.4e3
char	single text characters	'a', 'X', '?', '\n'
boolean	logical values	true, false



Java's primitive types

Type	Size (bits)	Minimum	Maximum
<i>byte</i>	8	-2^7	$2^7 - 1$
<i>short</i>	16	-2^{15}	$2^{15} - 1$
<i>int</i>	32	-2^{31}	$2^{31} - 1$
<i>long</i>	64	-2^{63}	$2^{63} - 1$
<i>float</i>	32	-2^{-149}	$(2 - 2^{-23}) \cdot 2^{127}$
<i>double</i>	64	-2^{-1074}	$(2 - 2^{-52}) \cdot 2^{1023}$
<i>char</i>	16	0	$2^{16} - 1$
<i>boolean</i>	1	–	–

Integer or real number?

- Which category is more appropriate?

integer (<code>int</code>)	real number (<code>double</code>)

1. Temperature in degrees Celsius
2. The population of lemmings
3. Your grade point average
4. A person's age in years
5. A person's weight in pounds
6. A person's height in meters
7. Number of miles traveled
8. Number of dry days in the past month
9. Your locker number
10. Number of seconds left in a game
11. The sum of a group of integers
12. The average of a group of integers

- credit: Kate Deibel

Expressions

- **expression:** A value or operation that computes a value.

- Examples:
 $1 + 4 * 5$
 $(7 + 2) * 6 / 3$
 42
 "Hello, world!"

- The simplest expression is a *literal value*.
- A complex expression can use operators and parentheses.

Arithmetic operators

- **operator:** Combines multiple values or expressions.

+	addition
-	subtraction (or negation)
*	multiplication
/	division
%	modulus (a.k.a. remainder)

- As a program runs, its expressions are *evaluated*.
 - `1 + 1` evaluates to 2
 - `System.out.println(3 * 4);` prints 12
 - How would we print the text `3 * 4`?

Integer division with /

- When we divide integers, the quotient is also an integer.
 - $14 / 4$ is 3, not 3.5

$$\begin{array}{r} 3 \\ 4 \overline{) 14} \\ \underline{12} \\ 2 \end{array}$$

$$\begin{array}{r} 4 \\ 10 \overline{) 45} \\ \underline{40} \\ 5 \end{array}$$

$$\begin{array}{r} 52 \\ 27 \overline{) 1425} \\ \underline{135} \\ 75 \\ \underline{54} \\ 21 \end{array}$$

- More examples:

- $32 / 5$ is
- $84 / 10$ is 8
- $156 / 100$ is 1

- Dividing by 0 causes an error when your program runs.

Integer remainder with %

- The % operator computes the remainder from integer division.

- $14 \% 4$ is 2
- $218 \% 5$ is 3

$$\begin{array}{r} 3 \\ 4 \overline{)14} \\ \underline{12} \\ 2 \end{array}$$

$$\begin{array}{r} 43 \\ 5 \overline{)218} \\ \underline{20} \\ 18 \\ \underline{15} \\ 3 \end{array}$$

What is the result?

$$45 \% 6$$

$$2 \% 2$$

$$8 \% 20$$

$$11 \% 0$$

- Applications of % operator:

- Obtain last digit of a number:
- Obtain last 4 digits:
- See whether a number is odd:

$$230857 \% 10 \text{ is } 7$$

$$658236489 \% 10000 \text{ is } 6489$$

$$7 \% 2 \text{ is } 1, 42 \% 2 \text{ is } 0$$

Remember PEMDAS?

- **precedence:** Order in which operators are evaluated.

- Generally operators evaluate left-to-right.

$1 - 2 - 3$ is $(1 - 2) - 3$ which is -4

- But $*$ / $\%$ have a higher level of precedence than $+$ $-$

$1 + 3 * 4$ is 13

$6 + 8 / 2 * 3$ is 18

- Parentheses can force a certain order of evaluation:

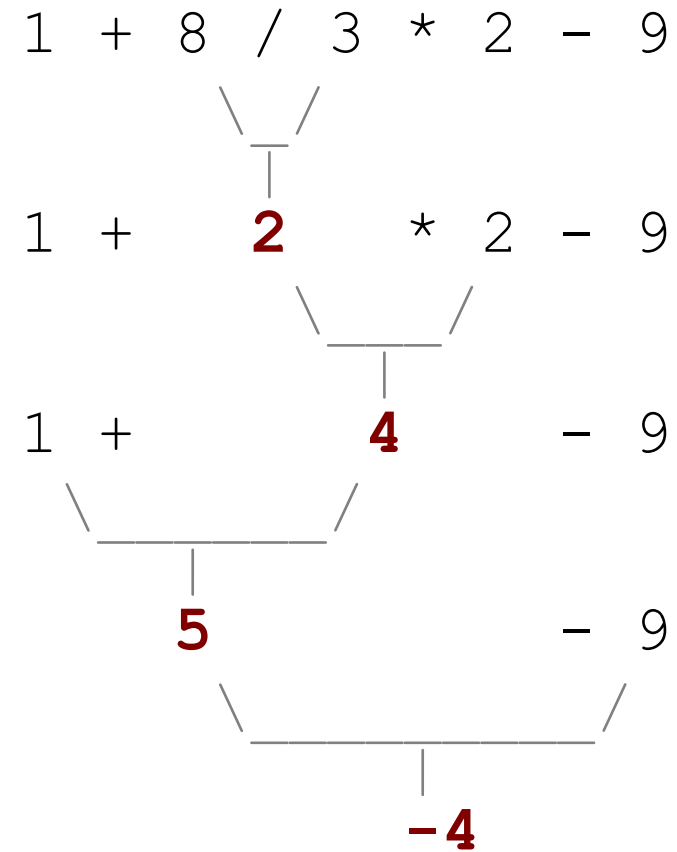
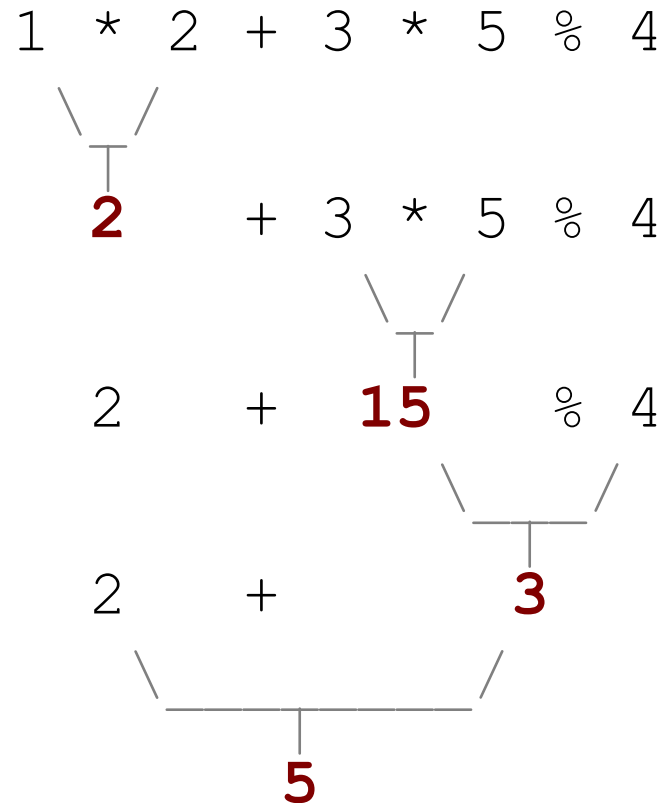
$(1 + 3) * 4$ is 16

- Spacing does not affect order of evaluation

$1+3 * 4-2$ is 11



Precedence examples



Precedence questions

- What values result from the following expressions?
 - $9 / 5$
 - $695 \% 20$
 - $7 + 6 * 5$
 - $7 * 6 + 5$
 - $248 \% 100 / 5$
 - $6 * 3 - 9 / 4$
 - $(5 - 7) * 4$
 - $6 + (18 \% (17 - 12))$

Real numbers (type double)

- Examples: `6.022` , `-42.0` , `2.143e17`
 - Placing `.0` or `.` after an integer makes it a `double`.
- The operators `+` `-` `*` `/` `%` `()` all still work with `double`.
 - `/` produces an exact answer: `15.0 / 2.0` is `7.5`
 - Precedence is the same: `()` before `*` `/` `%` before `+` `-`

Real number example

2.0 * 2.4 + 2.25 * 4.0 / 2.0

\swarrow
—
 \searrow
4.8

+ 2.25 * 4.0 / 2.0

\swarrow
—
 \searrow
9.0

4.8

+

9.0

/ 2.0

4.8

+

4.5

\swarrow
—
 \searrow
9.3

Precision in real numbers

- The computer internally represents real numbers in an imprecise way.

- Example:

```
System.out.println(0.1 + 0.2);
```

- The output is 0.30000000000000004!

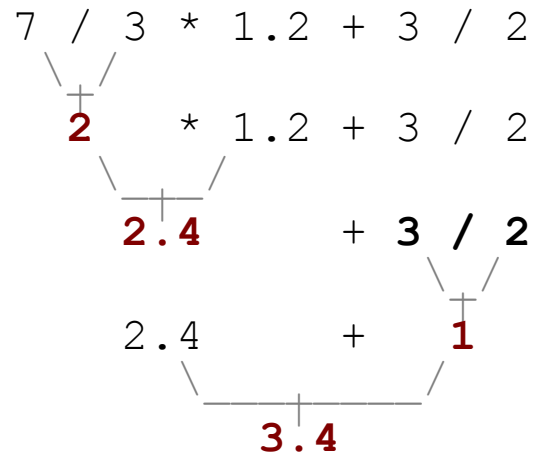


Mixing types

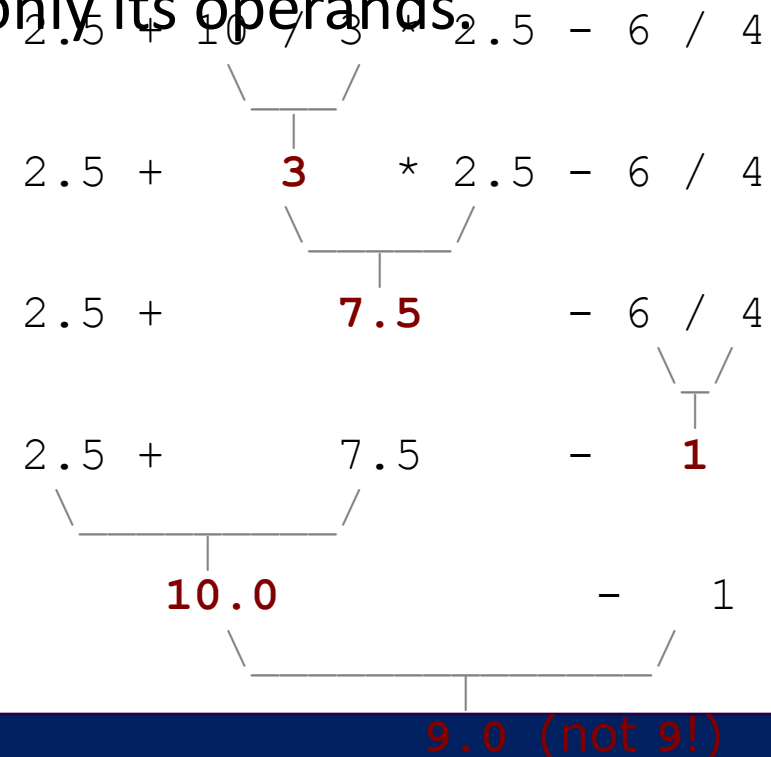
- When `int` and `double` are mixed, the result is a `double`.

- `4.2 * 3` is `12.6`

- The conversion is per-operator, affecting only its operands.



- `3 / 2` is `1` above, not `1.5`.



String concatenation

- **string concatenation:** Using + between a string and another value to make a longer string.

```
"hello" + 42    is "hello42"  
1 + "abc" + 2   is "1abc2"  
"abc" + 1 + 2   is "abc12"  
1 + 2 + "abc"   is "3abc"  
"abc" + 9 * 3   is "abc27"  
"1" + 1         is "11"  
4 - 1 + "abc"   is "3abc"
```

- Use + to print a string and an expression's value together.
 - `System.out.println("Grade: " + (95.1 + 71.9) / 2);`
 - Output: Grade: 83.5



Variables

Receipt example

What's bad about the following code?

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        System.out.println("Subtotal:");  
        System.out.println(38 + 40 + 30);  
        System.out.println("Tax:");  
        System.out.println((38 + 40 + 30) * .08);  
        System.out.println("Tip:");  
        System.out.println((38 + 40 + 30) * .15);  
        System.out.println("Total:");  
        System.out.println(38 + 40 + 30 +  
            (38 + 40 + 30) * .08 +  
            (38 + 40 + 30) * .15);  
    }  
}
```

- The subtotal expression (38 + 40 + 30) is repeated
- So many `println` statements

Variables

- **Variable:** A piece of the computer's memory that is given a name and type, and can store a value.
 - Like preset stations on a car stereo, or cell phone speed dial:



- Steps for using a variable:
 - *Declare* it - state its name and type
 - *Initialize* it - store a value into it
 - *Use* it - print it or use it as part of an expression

Variable Declaration

- **variable declaration:** Sets aside memory for storing a value.
 - Variables must be declared before they can be used.

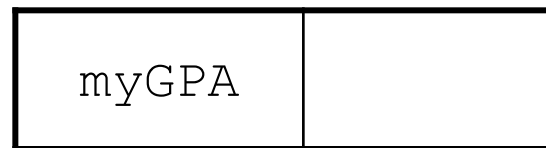
- Syntax:

type name;

- `int zipcode;`



- `double myGPA;`



Variable Assignment

- **Assignment:** Stores a value into a variable.
 - The value can be an expression; the variable stores its result.

- Syntax:

name = expression;

- `int zipcode;`
`zipcode = 90210;`
- `double myGPA;`
`myGPA = 1.0 + 2.25;`

zipcode	90210
---------	-------

myGPA	3.25
-------	------



Using variables

- Once given a value, a variable can be used in expressions:

```
int x;  
x = 3;  
System.out.println("x is " + x); // x is 3  
System.out.println(5 * x - 1); // 14
```

- You can assign a value more than once:

```
int x;  
x = 3;  
System.out.println(x + " here"); // 3 here  
  
x = 4 + 7;  
System.out.println("now x is " + x); // now x is 11
```

x	11
---	----



Declaration/initialization

- A variable can be declared/initialized in one statement.

- Syntax:

type name = expression;

- `int x = (11 % 3) + 12;`

x	14
---	----

- `double myGPA = 3.95;`

myGPA	3.95
-------	------

Assignment vs. algebra

- Assignment uses = , but it is not an algebraic equation.
 - = means, *"store the value at right in variable at left"*
 - `x = 3;` means, *"x becomes 3" or "x should now store 3"*
- **ERROR:** `3 = 1 + 2;` is an illegal statement, because 3 is not a variable.
- What happens here?

```
int x = 3;  
x = x + 2;    // ???
```

x	5
---	---



Assignment exercise

- What is the output of the following Java code?

```
int x;  
x = 3;  
int y = x;  
x = 5;  
y = y + x;  
System.out.println(x);  
System.out.println(y);
```

Assignment and types

- A variable can only store a value of its own type.

- `int x = 2.5; // ERROR: incompatible types`

- An `int` value can be stored in a `double` variable.
 - The value is converted into the equivalent real number.

- `double myGPA = 4;`

myGPA	4.0
-------	-----

- `double avg = 11 / 2;`

avg	5.0
-----	-----

- Why does `avg` store 5.0 and not 5.5 ?



Compiler errors

- A variable can't be used until it is assigned a value.

- `int x;`
`System.out.println(x);` **// ERROR: x has no value**

- You may not declare the same variable twice.

- `int x;`
`int x;` **// ERROR: x already exists**

- `int x = 3;`
`int x = 5;` **// ERROR: x already exists**

- How can this code be fixed?

Printing a variable's value

- Use + to print a string and a variable's value on one line.

```
double grade = (95.1 + 71.9 + 82.6) / 3.0;  
System.out.println("Your grade was " + grade);
```

```
int students = 11 + 17 + 4 + 19 + 14;  
System.out.println("There are " + students +  
                    " students in the course.");
```

- Output:

Your grade was 83.2

There are 65 students in the course.

Receipt question

Improve the receipt program using variables.

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        System.out.println("Subtotal:");  
        System.out.println(38 + 40 + 30);  
  
        System.out.println("Tax:");  
        System.out.println((38 + 40 + 30) * .08);  
  
        System.out.println("Tip:");  
        System.out.println((38 + 40 + 30) * .15);  
  
        System.out.println("Total:");  
        System.out.println(38 + 40 + 30 +  
                            (38 + 40 + 30) * .15 +  
                            (38 + 40 + 30) * .08);  
    }  
}
```

Receipt answer

```
public class Receipt {  
    public static void main(String[] args) {  
        // Calculate total owed, assuming 8% tax / 15% tip  
        int subtotal = 38 + 40 + 30;  
        double tax = subtotal * .08;  
        double tip = subtotal * .15;  
        double total = subtotal + tax + tip;  
  
        System.out.println("Subtotal: " + subtotal);  
        System.out.println("Tax: " + tax);  
        System.out.println("Tip: " + tip);  
        System.out.println("Total: " + total);  
    }  
}
```

The End

- Practice makes a man perfect!
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Bye!



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