DOCUMENT

1.Traffic Light System

else if temperature () == "25":

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Simulate a traffic light system:
If the light is red, log "Stop."
If the light is yellow, log "Get ready to move."
If the light is green, log "Go."
If the input doesn't match any colour, log "Invalid input."
CODE:
var traffic_ light_ system (light_ colour):
if light colour. lower () == "red":
print("Stop.")
else if light_ colour. lower () == "yellow":
print ("Get ready to move.")
else if light_ colour. lower () == "green":
print("Go.")
else:
print ("Invalid input.")
2. Weather Description (Temperature Descriptions)
Write a program that describes the temperature:
If the temperature is exactly 0, log "It's freezing cold."
If the temperature is exactly 15, log "It's a cool day."
If the temperature is exactly 25, log "It's a pleasant day."
If the temperature doesn't match any of these, log "Unknown weather."
CODE:
Var temperature_description (temperature):
if temperature () == "0":
print ("It's freezing cold.")
else temperature () == "15":
print ("It's a cool day.")
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print ("It's a pleasant day.")
else:
print ("unknown weather")
```

Create a program that takes input of a number representing the day of the week (1-7):

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3.: Day of the Week
If the number is 1, log "Today is Monday."
If the number is 2, log "Today is Tuesday."
If the number is 3, log "Today is Wednesday."
If the number is 4, log "Today is Thursday."
If the number is 5, log "Today is Friday."
If the number is 6, log "Today is Saturday."
If the number is 7, log "Today is Sunday."
If the input is not between 1 and 7, log "Invalid day number."
CODE:
var day_ of_ week (day):
if day () == "1":
print (log "Today is Monday.")
if day () == "2":
print (log "Today is Tuesday.")
if day () == "3":
print (log "Today is Wednesday.")
if day () == "4":
print (log "Today is Thursday.")
if day () == "5":
print (log "Today is Friday.")
if day () == "6":
print (log "Today is Saturday.")
if day () == "7":
print (log "Today is Sunday.")
else:
```

print ("Invalid day number.")