# John-Alvin Ambalong

Full Stack Developer

#### **EXPERIENCE**

## **Columbia Basin Benefits** — *CRM Manager*

2024 - PRESENT

Customized and implemented a CRM platform, enhancing agency workflows by 30% through automation and 15+ custom fields. Provided ongoing support, resolving 95% of issues within 24 hours.

# Bon Appétit Management Company — Line Cook / Prep Cook

2023 - 2024

Adapted across 3+ kitchen stations, improving efficiency by 20%. Streamlined ingredient prep during peak hours, cutting prep time by 25%. Maintained high food quality, boosting positive guest feedback by 15%.

## **National Intercollegiate Rodeo Association** — *Data Entry*

2022

Accurately entered and maintained data for over 100 rodeo events, ensuring 100% up-to-date records and reports. Streamlined information processing, contributing to a 25% increase in event management efficiency.

## **Banner Bank** — Loss Mitigation Specialist

2021

Provided accurate guidance on mortgage products to 150+ customers, assisting them in navigating home ownership options. Monitored loan pipelines, ensuring 95% of borrowers received timely updates and proactive communication.

# (Spectrum, OSL Retail Services, Walmart) — Sales Roles

2016 - 2020

Achieved the highest sales in the region in over a year, exceeding sales targets by 20%. Streamlined operations, managing 100+ customer inquiries daily and improving transaction efficiency by 30%.

#### **PROJECTS**

# Portfolio Website — Bridgetown, Ruby, HTML, CSS, JavaScript

- Developed a personal portfolio using Bridgetown for static site generation.
- Managed content with Ruby and Markdown, ensuring dynamic generation.
- Created a responsive layout with HTML and CSS; implemented a JavaScript hamburger menu for mobile navigation.
- Used Git for version control and hosted the site on DigitalOcean.

## **Project Pounce** — GDScript, Godot Engine

- In-development Celeste-like platformer built in Godot 4.2 using GDScript
- Developed a custom platformer physics system to enhance gameplay responsiveness.
- Designed and implemented level transitions for smooth player experience.
- Employed problem-solving and creative thinking to design engaging puzzles and mechanics.

## Chess CLI — Ruby, RSpec

- Command-line chess game designed for one player against a computer.
- Enforces proper constraints by preventing illegal moves.
- Correctly declares check and checkmate situations.
- Emphasizes modular class design and single-responsibility methods.
- Utilizes object-oriented programming principles to enhance code maintainability.

Walla Walla, Washington, USA (509) 859-7099 john@jambalong.com

https://jambalong.com https://github.com/jambalong https://linkedin.com/in/jambalong

#### **CAREER OBJECTIVE**

Self-taught and determined, I'm a junior-level **Full Stack developer** seeking an opportunity to grow with a team and continue to build my skills.

I'm experienced in Ruby/Rails, Hotwire and JavaScript. Passionate about learning and embracing new challenges. Strong communicator dedicated to sharing knowledge.

#### **EDUCATION**

Washington State University 2018 - 2019

Undergraduate Studies Computer Science

#### **SKILLS**

- Languages: Ruby, Javascript, Lua, GDScript, HTML5, CSS3
- Frameworks: Ruby on Rails, Hotwire, Bootstrap, Tailwind
- Testing: RSpec
- **Deployment:** Github Actions, Heroku, DigitalOcean
- Tools: Git, Neovim, Docker