

computers(computerID, computerName, isServer)

processor(cpuID, cpuSKU, cpuSocket, cpuCore, cpuThread, cpuBaseClock, cpuTurboClock, cpuTDP, releaseDate)

graphicsProcessor(gpuID, gpuSKU, gpuManufacturer)

computerHardware(hardwareID, computerID, cpuID, cpuQuantity, ramQuantity, ddrGen, ddrEcc, sodimm, gpuID, storageSize, raid, remoteManage)

FK computerID → computers

FK cpuID → processor

FK gpuID → graphicsProcessor