

A Practical Introduction to Debugging

Jeremy Melvin

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Introduction

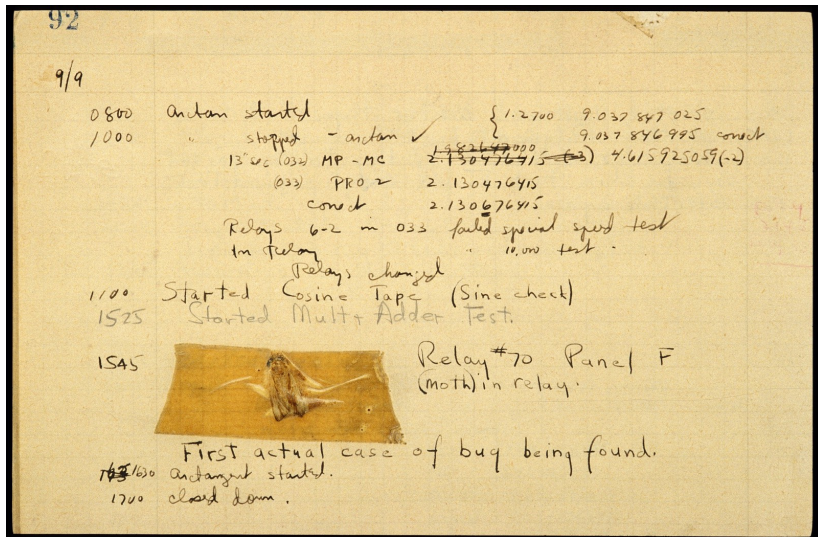
- Research in STEM fields increasingly rely on us to utilize computational resources
- Scripts - Python, Bash, Perl, etc...
 - Postprocessing/Preprocessing data
 - Managing files/directories
 - Automating tasks
- Programs - Fortran, C, C++, etc...
 - Developing/Interfacing with libraries
 - Applications
 - Numerically solving mathematical equations

Introduction

- A possible outline for writing code:
 - 1 Develop/Learn theory (i.e. work with equations)
 - 2 Develop/Choose an algorithm to implement those equations
 - 3 Sketch out some psuedocode
 - 4 Implement in the programming language of choice
- Now, we're done right? In a perfect world, Yes!, but in reality, we are likely to make mistakes in implementation and thus we need another step:
 - 5 Make sure our written code is actually doing what it is supposed to!

Debugging

- So we want our code to be “bug” free



Types of “bugs”

- Syntax Errors

- Ex: Forgot a semicolon, Didn't declare a variable
- Caught by the compiler, list of issues to resolve
- Can't run your code until these are resolved
- Usually, relatively easy to deal with

```
[jeremymelvinAir:SHI-Webinar-Debugging jmelvin$ g++ gdbFactorial.cc -o remove.out
gdbFactorial.cc:13:1: error: 'main' must return 'int'
void main()
^~~~~
int
gdbFactorial.cc:31:5: error: void function 'main' should not return a value [-Wreturn-type]
    return 0;
    ^
gdbFactorial.cc:41:11: error: use of undeclared identifier 'm'
    while(m--)
           ^
gdbFactorial.cc:48:18: error: expected ';' after return statement
    return result
                   ^
    ;
4 errors generated.
```

Types of “bugs”

- Run-Time Errors

- Ex: Segmentation Faults, NaNs, Floating Point Exceptions, Hanging
- How can we approach these?
 - Print statements (Recompile/Rerun / Potentially lots of data)
 - Use a debugger (GDB / TotalView / Allinea DDT / IDE)

```
Enter an integer to calculate factorial
9
Floating point exception: 8
[jeremymelvinAir:SHI-Webinar-Debugging jmelvin$ vi gdbFactorial.cc ]
[jeremymelvinAir:SHI-Webinar-Debugging jmelvin$ g++ gdbLinkedList.cc -o remove.out -lm ]
[jeremymelvinAir:SHI-Webinar-Debugging jmelvin$ ./remove.out ]
Creating Node, 1 are in existence right now
Creating Node, 2 are in existence right now
Creating Node, 3 are in existence right now
Creating Node, 4 are in existence right now
The fully created list is:
4
3
2
1

Now removing elements:
Destroying Node, 3 are in existence right now
3
2
1

Segmentation fault: 11
```

Types of “bugs”

- Wrong Answers (helps if you know the right answer!)
 - Subtly Wrong
 - Very Difficult to resolve
 - Verification problems / Code Comparisons
 - Obviously Wrong
 - Find the wrong quantity and trace backwards to origin
 - Debugger can help with this process
- Memory Issues (Leaks, allocations, etc...)
 - Valgrind <http://valgrind.org/>
 - memcheck <http://valgrind.org/docs/manual/mc-manual.html>

GDB Introduction

- GDB (GNU Debugger) is a command line debugger (<https://www.gnu.org/software/gdb/>)
- Supports C, C++, Fortran and some others
- You may be able to use GDB with Python as well (<https://wiki.python.org/moin/DebuggingWithGdb>)
- Python has a built-in debugger called PDB which functions very similarly to GDB (<https://docs.python.org/2/library/pdb.html>)
- Other debuggers (DDT / Totalview / IDEs) typically have a more GUI based debugger but the basic commands and ideas we will discuss today should be applicable to all debuggers

Running with GDB

- ****IMPORTANT:** You need to compile with debug flags (-g or -ggdb)
- Launch with gdb: `gdb -args* ./your_exe exe_runtime_args`
- You can also attach gdb to an already running process
- See GDB Reference card for a partial list of GDB commands
 - Execution: run (r), continue (c), step (s), next (n)
 - Breakpoints: break (b), break if, clear, delete
 - Program Stack: backtrace (bt), frame
 - Display: print (p), display

*Should be two dashes --, but doesn't seem to be coming through

Example 1: gdbFactorial

- Issue: Factorial calculation is returning 0 instead of the correct value
- Steps we will work through (commands in blue):
 - 1 **break** factorial (set breakpoint on factorial function)
 - 2 **run** (start program – will pause at breakpoint)
 - 3 **print** n (check to make sure our input is good)
 - 4 **display** result (keep an eye on what value result has)
 - 5 **display** n (keep an eye on the value of n)
 - 6 **next** (move through the function line by line)
 - 7 Fix: line 44: $n \rightarrow n+1$

Example 2: gdbInterpData

- Issue: Last entry for interpolated data point is -nan
- Steps we will work through (commands in blue):
 - 1 **break** 43 (set breakpoint on line where nan is printed)
 - 2 **run** (start program – will pause at breakpoint)
 - 3 **clear** (clear the breakpoint on the current line)
 - 4 **break** if interp != interp (set breakpoint on nan)
 - 5 **continue** (resume execution of program)
 - 6 use **print** to track issue back to locIndR and locIndL
 - 7 **delete** (remove all breakpoints)
 - 8 **break** 33 if i == 10 (set breakpoint on LowerBound func)
 - 9 **step** (step into function... move frame reference)
 - 10 Fix: line 61: $\leq \rightarrow <$

Summary

- Introduction to GDB commands and how to approach debugging
- Just the beginning of what you can do with a debugger
- Many other things I use GDB for:
 - Learn a new code
 - Attach to an already running process
 - Use in parallel `mpirun -np NP xterm -e gdb ./program`
- I find GDB (or any debugger) a huge improvement to my efficiency
- If you have questions, feel free to email me any time:
jmelvin@ices.utexas.edu