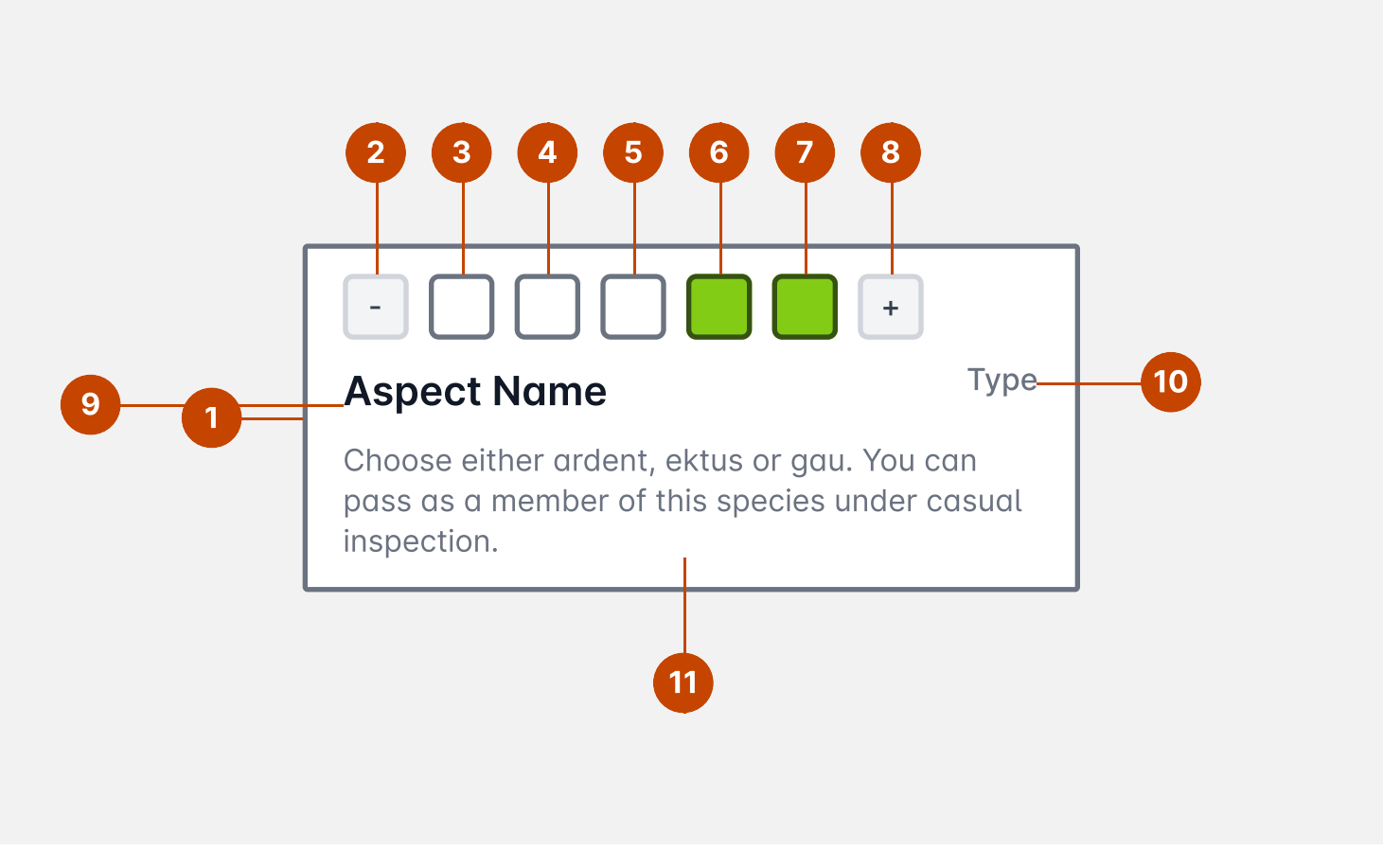


# Aspect - Advancement Mode

## Anatomy



- 1** **Aspect - Advancement Mode**
  - Width: 308
  - Border weight: 2
  - Border radius: 2

- 2** **Button**
  - Depends on: **Button**
  - Variant: Gray
  - Size: Extra Small

- 3** **Block**
  - Depends on: **Block**
  - Selection: Available
  - Size: Default

- 4** **Block**
  - Depends on: **Block**
  - Selection: Available
  - Size: Default

- 5** **Block**
  - Depends on: **Block**
  - Selection: Available
  - Size: Default

- 6** **Block**
  - Depends on: **Block**
  - Selection: New
  - Size: Default

- 7** **Block**
  - Depends on: **Block**
  - Selection: New
  - Size: Default

- 8** **Button**
  - Depends on: **Button**
  - Variant: Gray
  - Size: Extra Small

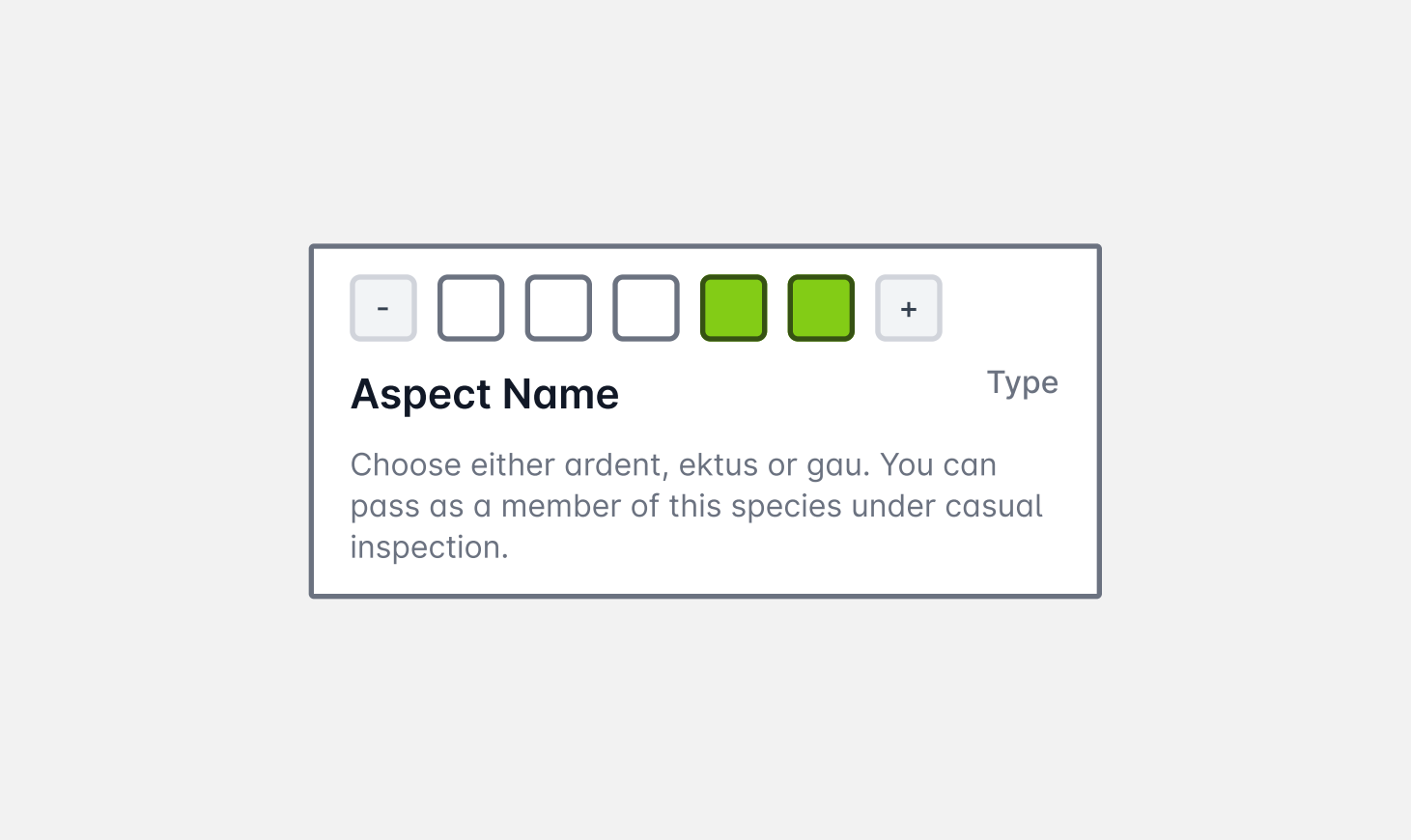
- 9** **Name**
  - Text style: `text-base/semibold`

- 10** **Type**
  - Text style: `text-xs/medium`

- 11** **Description**
  - Text style: `text-xs/normal`

## Properties

### State



### Available

- Aspect - Advancement Mode**
  - Background color: `base/white` (#FFFFFF)
  - Border color: `gray/500` (#6B7280)

- Name**
  - Text color: `gray/900` (#111827)

- Type**
  - Text color: `gray/500` (#6B7280)

- Description**
  - Text color: `gray/500` (#6B7280)

### Selected

- Aspect - Advancement Mode**
  - Background color: `base/black` (#000000)
  - Border color: `slate/900` (#0F172A)

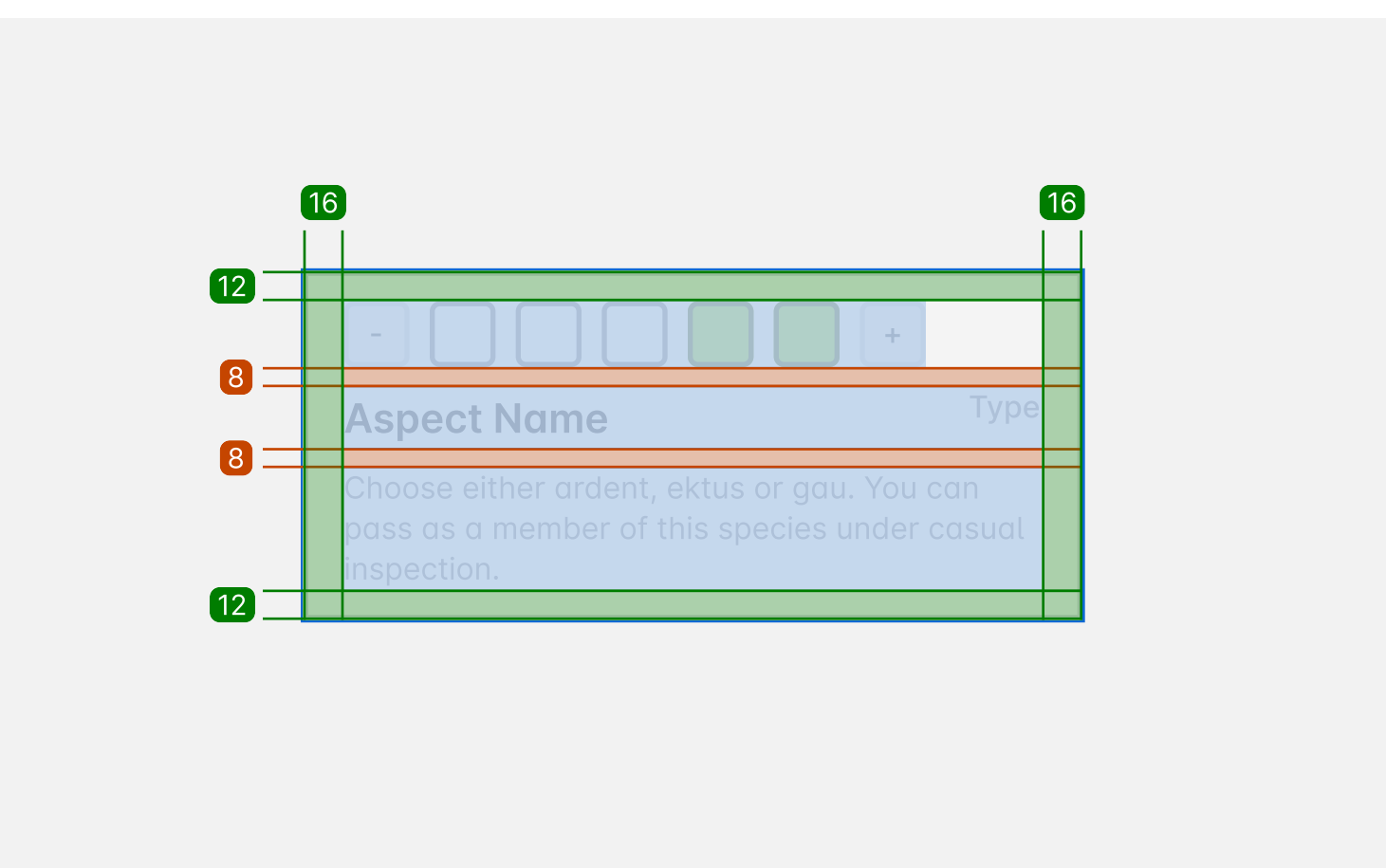
- Name**
  - Text color: `base/white` (#FFFFFF)

- Type**
  - Text color: `gray/400` (#9CA3AF)

- Description**
  - Text color: `gray/400` (#9CA3AF)

## Layout and spacing

### Selected node



- Aspect - Advancement Mode**
  - Direction: Vertical
  - Alignment: Top left
  - Vertical resizing: Hug
  - Horizontal resizing: Fixed
  - Item spacing: 8
  - Padding top: 12
  - Padding bottom: 12
  - Padding left: 16
  - Padding right: 16

- Track**
  - Direction: Horizontal
  - Alignment: Middle left
  - Vertical resizing: Hug
  - Horizontal resizing: Hug
  - Item spacing: 8

- Name**
  - Direction: Horizontal
  - Alignment: Top, spaced equally
  - Vertical resizing: Hug
  - Horizontal resizing: Fill