CS136 Final

Fall 2023

- Do not turn this page until time is called.
- The exam is 8 questions long.
- Each question is 1 page long; Some questions will have helpful code above them.
- The exam is 90 points total.
- The exam is scheduled for 120 minutes.
- No notes are allowed.
- Just like in the homework, we are compiling with Java 8 and importing java.util.*
- Assume code snippets are inside of suitable main methods.
- This exam may be curved, but only up (the curve cannot make your grade worse).
- This exam will be primarily graded on correctness.
- This exam may also be graded (to a lesser extent) on speed, clarity, and robustness.
- char c = (char) ('A' + 3); // 'D'
- In PostScript, **def** is "define," **mul** is "multiply," **dup** is "duplicate," **exch** is "exchange," **sqrt** is "square root"
- We can use ArrayDeque queue; as a single-ended (regular, typical) queue.
 queue.add(...) adds to the back
 queue.remove() removes from the front and returns it
- isEmpty() returns whether an ArrayList, Stack or ArrayDeque is empty foo.isEmpty() it is equivalent to (foo.size() == 0)

Please sign below.

I am the person whose name is listed at the top of this page.

I have neither given nor received unauthorized help on this exam.

 (10 points) Draw the state of the stack and map after these PostScript functions run. NOTE: Functions ARE separate. 											ղ.											
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2. (10 points) What could this code print?

// Answer goes below here. vvv

```
NOTE: Assume buildFrequencyTables(...) does NOT "wrap around."

The last window to consider is:

aabbbbaa

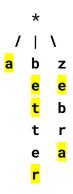
--^ ("ba" followed by 'a')

String sourceText = "aabbbbaa";
int windowLength = 2;
HashMap<String, HashMap<Character, Integer>> frequencyTables;
frequencyTables = buildFrequencyTables(sourceText, windowLength);
System.out.println(frequencyTables);
```

```
class LinkedList {
        Node head;
        // list of nodes with values 1, 2, 3 prints as
        // 1 -> 2 -> 3
        String toString();
    }
    class Node {
        int value:
        Node next;
        Node(int value); // Constructor.
    }
3. (10 Points) What does this code print?
  NOTE: The blocks of code are NOT separate.
  LinkedList list = new LinkedList();
  list.head = new Node(3);
  System.out.println(list); //
                                                  <- Answer goes here.
  Node node = new Node(5);
  System.out.println(list); //
                                                   <- Answer goes here.
  list.head.next = node;
  System.out.println(list); //
                                                   <- Answer goes here.
  node.next = new Node(7);
  System.out.println(list); //
                                                  <- Answer goes here.
  list.head = list.head.next.next;
  System.out.println(list); //
                                                   <- Answer goes here.
```

- 4. (10 points) Tries and Traversal.
 - a. What words are stored in this trie?

NOTE: Terminal nodes are highlighted in yellow.



// <- Answer goes here.

b. Say root is the root node of the trie shown above. What does this code print?

NOTE: This code uses the same trie Node from HW09.

```
// HINT: This is a breadth-first traversal (using a queue).
ArrayDeque<Node> queue = new ArrayDeque<>();
queue.add(root);
while (!queue.isEmpty()) {
   Node curr = queue.remove();
   for (int i = 0; i < 26; ++i) {
      if (curr.children[i] != null) {
        if (curr.children[i].isTerminal) {
            char c = (char)('A' + i);
            System.out.println(c);
         }
         queue.add(curr.children[i]);
      }
   }
}</pre>
```

// Answer goes below here. vvv

- 5. (10 points) Binary Search Trees and Max Binary Heaps.
 - a. Draw the state of this binary search tree after calling tree.add(5).
 NOTE: Use the naive add(int i) from HW10 (NOT self-balancing).

4 /\ /\ / 2 8 /\

b. Draw the state of this max binary heap after calling heap.remove().

9 /\ /\ 7 3 /\ /

```
class ToyMap {
        ArrayList<KeyValuePair>[] buckets;
        ToyMap() {
            buckets = (ArrayList<KeyValuePair>[]) new ArrayList[5];
            for (int i = 0; i < buckets.length; ++i) {</pre>
                buckets[i] = new ArrayList<>();
            }
        }
        void put(String key, bool value) {
            int bucketIndex = (2 * key.length()) % buckets.length;
            ArrayList<KeyValuePair> bucket = buckets[bucketIndex];
            for (KeyValuePair pair : bucket) {
                if (key.equals(pair.key)) {
                    pair.value = value;
                    return;
                }
            }
            bucket.add(new KeyValuePair(key, value));
        }
    }
    class KeyValuePair {
        String key;
        bool value;
        KeyValuePair(String key, bool value) {
            this.key = key;
            this.value = value:
        }
        public String toString() { return key + "=" + value; }
    }
6. (10 Points) What does this code print?
ToyMap map = new ToyMap();
map.put("Mew", true);
map.put("Arbok", true);
map.put("Muk", true);
map.put("Arbok", false);
System.out.println(Arrays.toString(map.buckets));
                                                   <- Answer goes here.
```

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7. (10 Points) Write the worst case big O runtime in terms of n. NOTE: The blocks of code ARE separate.

```
// Worst-case big 0 runtime:
int result = 0;
while (n > 0) {
    result += n;
    n /= 2;
}
// Worst-case big 0 runtime:
                                                                  ?
int result = n;
for (int i = 0; i < 742; ++i) {
    result += i;
}
// Worst-case big 0 runtime:
String result = "";
for (int i = 0; i < n; ++i) {
    result = result + "asdf";
}
// Worst-case big 0 runtime:
                                                                  ?
Stack<Integer> stack = new Stack<>();
stack.push(n);
while (!stack.isEmpty()) {
    int tmp = stack.pop();
    for (int i = 1; i < tmp; ++i) {</pre>
        stack.push(i);
    }
}
```

8. (20 Points) Implement this function.

```
HINT: HashMap<Integer, Integer> map = new HashMap<>();
  HINT: You can use for-each loops to iterate through...
         - the array's elements: for (int i : array) { ... }
         - the map's keys: for (int i : map.keySet()) { ... }
  HINT: HashMap functions:
        - map.containsKey(i)
         - map.get(i)
         - map.put(i, ...)
// Returns the number that shows up most often in array (the mode).
// If there are multiple modes, returns (any) one of them.
// If array is empty, crashes.
// { 7, 5, -4, -4, 9 } -> -4
// { 1, 1, 2, 2, 3 } -> 1 (or 2)
// { 8 } -> 8
// Worst-case Runtime: O(n)
int getMode(int[] array) {
```