# [220 / 319] Dictionaries

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#### Readings:

Chapter 11 of Think Python
Chapter 10 of Python for Everybody

## Learning Objectives

#### Dictionaries:

- creation using { } or dict()
- lookup, insert, update, delete key-value pairs
- in operator, for loop, len built-in function
- keys() and values() methods

#### Applications of dictionaries

- easy and fast lookup using keys
- frequency storage



## Today's Outline

Data Structures

**Mappings** 

**Dictionaries** 

Mutations: Updates, Deletes, and Inserts

Coding examples

# Vocabulary: a list is an example of a data structure

#### Data Structures

Definition (from Wikipedia):

a data structure is a collection of data values, the relationships among them, and the functions or operations that can be applied to the data

a list can contain a bunch of values of varying types

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every value has an index, representing an order within the list

a list can contain a bunch of values of varying types

L.sort(), len(L), L.pop(0), L.append(x), update, iterate (for loop), etc

#### Data Structures

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suggested note-taking

	values	relationships	operations
list	anything	ordered (0,1,)	indexing, pop, len, index, slicing, in, iteration (for),
set	????	no ordering	in, ==
dict			
•••			

#### Motivation: lots of data

#### For loops:

- copy/paste is a pain
- don't know how many times to copy/paste before program runs

#### For data structures:

- creating many variables is a pain (imagine your program analyzes ten thousand values)
- don't know how many values you will have before program runs

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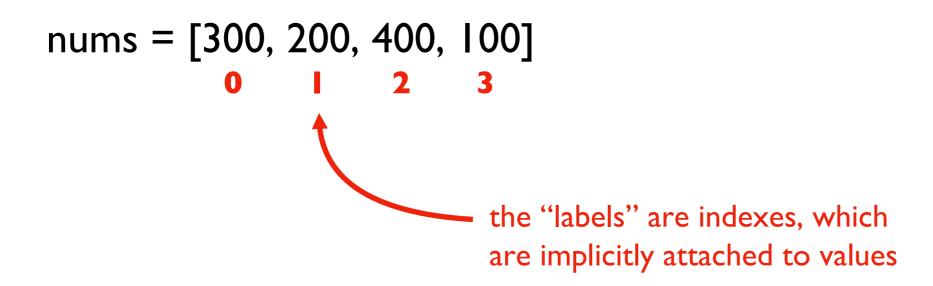
Coding examples

## Mappings

#### Common data structure approach:

- store many values
- give each value a label
- use labels to lookup values

#### List example:



## Mappings

#### Common data structure approach:

- store many values
- give each value a label
- use labels to lookup values

#### List example:

$$x = nums[2]$$
 #  $x = 400$ 

we use the "label" (i.e., the index) to lookup the value (here 400)

## Mappings

#### Common data structure approach:

- store many values
- give each value a label
- use labels to lookup values

lists are an **inflexible** mapping structure, because we don't have control over **labels** 

#### List example:

nums = [300, 200, 400, 100]

x = nums[2] # x=400

what if we don't want consecutive integers as labels? E.g., 0, 10, and 20 (but not between)?

what if we want to use strings as labels?

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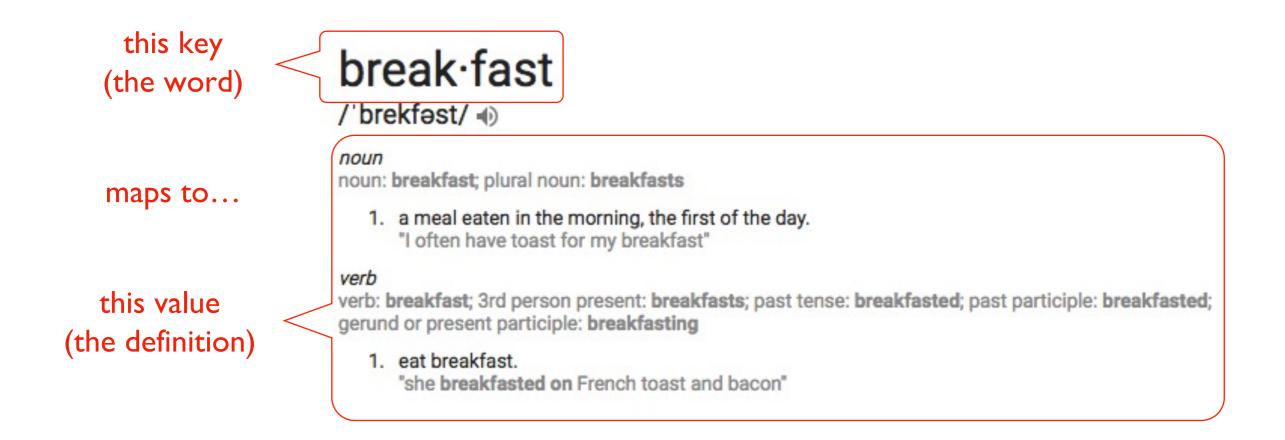
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## Why call it a dictionary?



Python dicts have insertion-based order (Python version > 3.6)

Dictionaries map labels (called keys, rather than indexes) to values

- values can be anything we choose (as with lists)
- keys can be nearly anything we choose (must be immutable)

a dictionary would let us give 700 a label other than it's position

Dictionaries map labels (called keys, rather than indexes) to values

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we use curly braces instead of square brackets

careful! curly braces are for both sets and dicts

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```
nums_list[I] → 700
nums_dict = {"first":900, "third":700, "second":800}
```

we choose the label (called a key) for each value. Here the keys are the strings "first", "third", and "second"

we put a colon between each key and value

Dictionaries map labels (called keys, rather than indexes) to values

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```
nums_list = [900, 700, 800]

nums_list[I] → 700

nums_dict = {"first":900, "third":700, "second":800}

nums_dict["second"] → 800

lookup for a dict is like indexing for a list (label in brackets).
```

Just use a key (that we chose) instead of an index.

Dictionaries map labels (called keys, rather than indexes) to values

- values can be anything we choose (as with lists)
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```
nums_list = [900, 700, 800]
nums_list[I] → 700

nums_dict = {"first":900, "third":700, "second":800}
nums_dict["first"] → 900

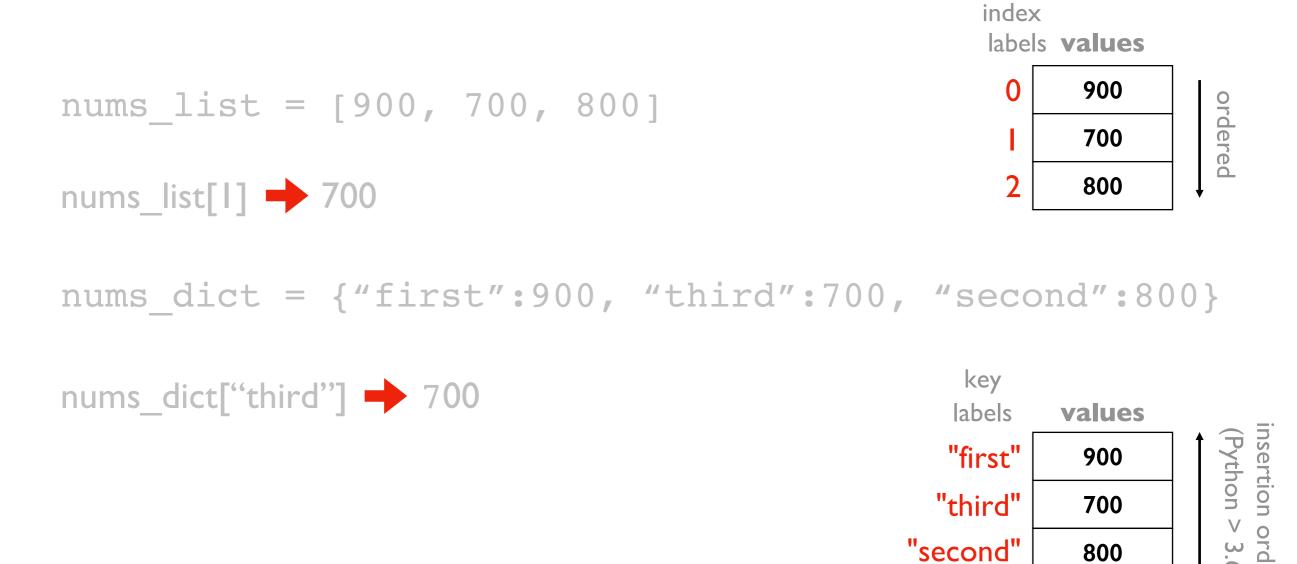
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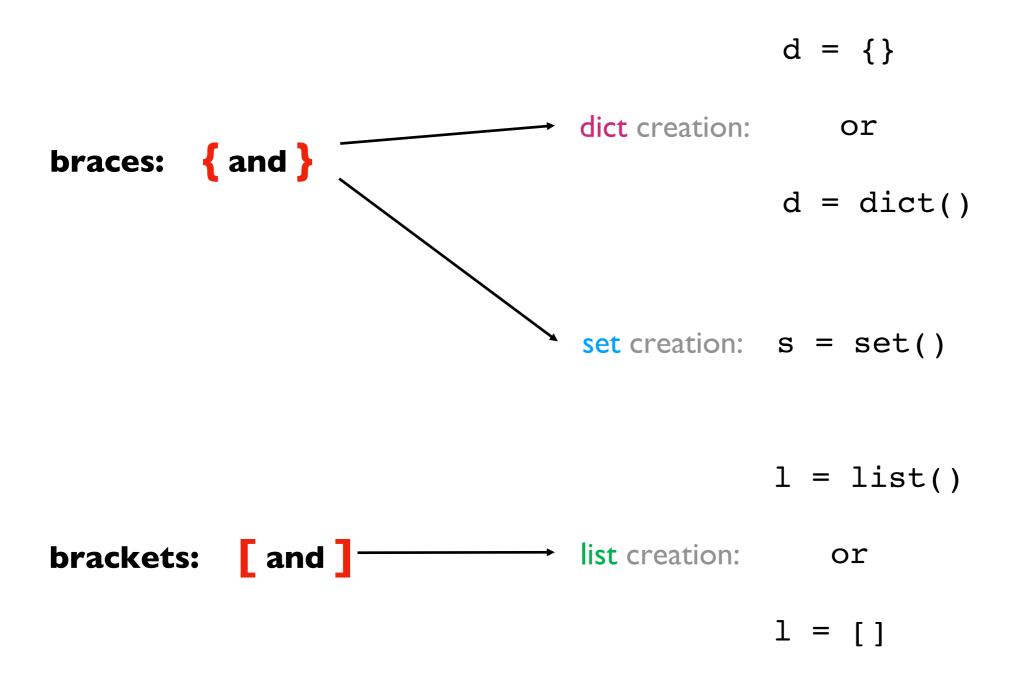
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## A note on parenthetical characters

#### common structures uses specifying order: (1+2) \* 3 parentheses: (and) function invocation f() or function definition: list creation: 1 = [1, 2, 3]sequence indexing: 1[-1]brackets: and sequence slicing: 1[1:-2]dict lookup: d["one"] dict creation: d = {"one": 1, "two": 2} braces: { and } **set** creation: {1, 2, 3}

## Empty set, list, and dict



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## Dictionary Updates

```
>>> lst = ["zero", "ten", "not set"]
>>> lst[2] = "twenty"
>>> lst
['zero', 'ten', 'twenty']

>>> d = {0: "zero", 10: "ten", 20: "not set"}
>>> d[20] = "twenty"
>>> d
{0: 'zero', 10: 'ten', 20: 'twenty'}
```

dictionary updates look like list updates

## Dictionary Deletes

```
>>> lst = ["zero", "ten", "twenty"]
>>> lst.pop(-1)
'twenty'
                "twenty" isn't in the list
>>> lst
['zero', 'ten']
>>> d = {0: "zero", 10: "ten", 20: "twenty"}
>>> d.pop(20)
'twenty'
>>> d
{0: 'zero', 10: 'ten'}
                      "twenty" isn't in the dict
```

## Dictionary Inserts

```
>>> lst = ["zero", "ten"]
>>> lst.append("twenty") # doesn't work: lst[2] = ...
>>> lst
['zero', 'ten', 'twenty']

>>> d = {0: "zero", 10: "ten"}
>>> d[20] = "twenty"
>>> d
{0: 'zero', 10: 'ten', 20: 'twenty'}
```

with a dict, if you try to set a value at a key, it automatically creates it (doesn't work w/ lists)

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## Example: Print Major Count

Goal: given a CSV of CS220 survey data, print each major's frequency

#### Input:

A CSV

#### Output:

• count per major

## Example output (not actual count):

Computer Science: 40

**Engineering: 50** 

**Business: 20** 

https://guide.wisc.edu/



## Challenge: Wizard of Oz

Goal: count how often each word appears in the Wizard of Oz

#### Input:

Plaintext of book (from Project Gutenberg)

#### Output:

The count of each word



 $https://en.wikipedia.org/wiki/The\_Wizard\_of\_Oz\_(1939\_film)$