

Deep Learning for Structured Illumination Microscopy Image Processing

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Project Report

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Abstract

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1 Introduction

Fluorescence microscopy is an essential tool for microbiologists, enabling them to view complex biological phenomena unfolding at the sub-cellular level. This type of microscopy is particularly suited to the work of microbiology as it uses dyes to mark specific organic compounds of interest, which then release photons in response to illumination from a laser at a suitable wavelength. As a type of optical microscopy, the resolution of these systems is limited by the effects of diffraction. This limit was quantified by Abbe in 1882 as a minimal resolvable distance

$$\frac{\lambda}{2n \sin \theta}$$

Axial resolution is also an issue. For comparison, the soma (body) of a human neuron cell is approximately 10-20 μ m in diameter. This represents a serious obstacle to researchers attempting to view cell dynamics in greater detail.

Structured Illumination Microscopy (SIM) is a technique that combines a specialised microscope set-up, alongside computational processing of the acquired images, in order to surpass the classical Abbe diffraction limit. The theoretical foundations of the technique were first established in 2008 [1], but since then there have been a range of improvements made to the technique. While SIM does not necessarily provide the greatest improvements in resolution compared to other methods such as confocal, it has other advantages for researchers interested specifically in capturing imagery of dynamic biological processes over extended periods. This relates primarily to the issue of phototoxicity effects. Every time a fluorescence microscopy image of a cell sample is taken, the cell itself is bleached and damaged in the process. This is particularly troublesome when one wishes to view dynamic processes in live cells, because the very process of imaging has an effect on the process being captured, thereby limiting the duration of imagery that can be obtained that is faithful to the true process. SIM offers a trade-off between resolution improvements and low photo-toxicity effects.

The paper by Li. et al. [2] attempts to augment the SIM image processing pipeline with deep-learning techniques to improve this trade-off. Their research explores multiple ways in which hardware and computation can be used to improve the resolution of SIM imaging. This project investigates their ‘two-step denoising method’. The core of this technique involves dramatically

lowering the illumination dose of the SIM laser, in order to mitigate photo-toxicity effects. In turn, they train two networks to denoise the acquired and reconstructed images, to attempt to compensate for the low intensity illumination and reclaim lost image resolution.

The objectives for this project were
reproduce use good practice to create a robust code base

2 Methods

2.1 SIM Reconstruction process

Structured Illumination Microscopy stands in contrast to the conventional approach of using a uniform illumination to produce an image. Instead, SIM microscopes usually employ a spatial light modulator (SLM) to produce a striped illumination pattern, whose spacing is close to the Abbe diffraction limit of resolution. When the light illuminates the sample causing it to fluoresce, the excitation pattern interferes with the high spatial frequencies of the structures in the sample,

fairSIM and parameters.

2.2 Data

In the research Li. et al. acquired pairs of high and low SNR images which were used to train the networks. In order to avoid to acquire these images more quickly, and to avoid the need for image registration to align the pairs of images acquired, the increased noise resulting from lowering the illumination dose was simulated in-silico.

2D real data (specifications of the Microscope, cells)

3D vh data This was generated with the help of another student's code. The code was modified to include only the most essential parts, and to generate a 3D volume of SIM acquisition stacks (15 each)

2.3 RCAN

Use elsewhere
Diagram

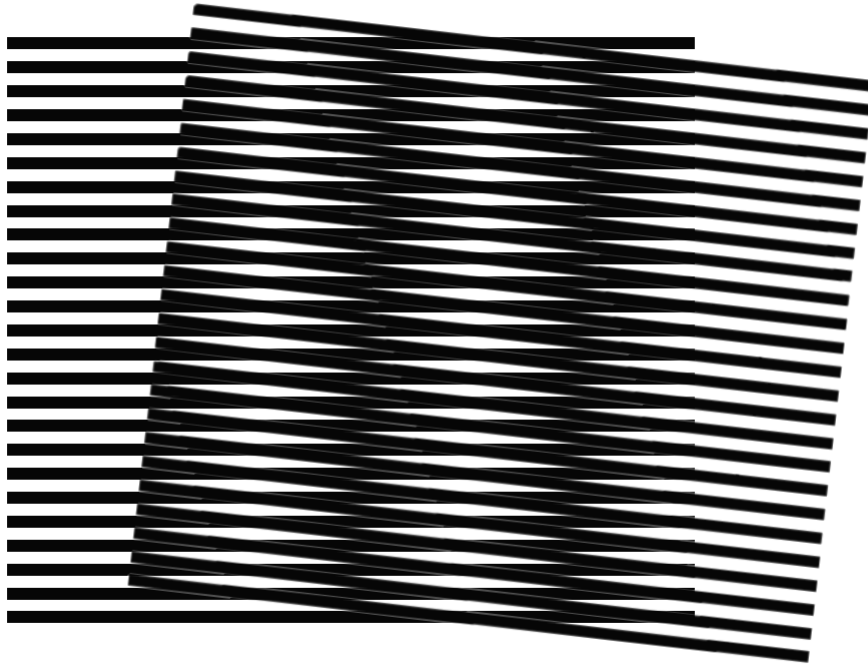


Figure 1: Moiré Fringes

2.4 Pipeline

Describe building from scratch (pytorch vs tflow)

- Diagram

- Software

- Using CSD3, hardware, parallel -i, serial

3 Results

3.1 2D Data

Parameter estimation

- Generalizability

- Tables of results, metrics

- Images

3.2 3D Data

Axial resolution

Tables of results, metrics

Images

4 Discussion

Results/conclusions Further work What I learned How I could have improved - Pt about training second step denoising. Maybe you should have train,test,val,train2,test2,val2. Otherwise, the step 2 is trained to map denoised images (that step1 has seen and so does better on) to GT, but then evaluated on how it maps unseen step 1 denoised images to GT. Also the testing set gets seen too much (Mike's last image analysis lecture about over-exposure to hold out test set)

5 References

- [1] G. Mats G.L. *et al.*, “Three-dimensional resolution doubling in wide-field fluorescence microscopy by structured illumination,” *Biophysical Journal*, vol. 94, no. 12, pp. 4957–4970, 2008. [Online]. Available: <https://doi.org/10.1529/biophysj.107.120345>
- [2] X. Li *et al.*, “Three-dimensional structured illumination microscopy with enhanced axial resolution,” *Nature Biotechnology*, vol. 41, pp. 1307–1319, 2023. [Online]. Available: <https://doi.org/10.1038/s41587-022-01651-1>

A Statement on the use of auto-generation tools

B High-Performance Computing Resources

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