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Project 1 - Things Will Never be the Same

Throughout this project, having fun became second nature. Then, asking questions became second nature. Questions such as, "How relevant is this?" and "Would people use this? If not in this format, then in what ways?" Questions like these made me question the relevancy of creating objects that display useful information. Information such as the time, date, and weather outside is always something that people anticipate daily. I asked myself if I would use what I created outside of this class. The answer was simply yes. If there were a way to effortlessly, and I mean more effortless than the concept of taking out your phone, unlocking it and opening the weather app, then yes, I could see how many people would be inclined to find out how, especially if you can add more information to your display.

Although It would not be in the format for augmenting reality objects sitting on my desk all the time, I can see the usefulness of knowing how to augment your reality all around you. You can save time and effort in finding things out if they were at your disposal at the blink of an eye. For example, if we were to have the time, date, weather, temperature, and more at our disposal via augmented reality glasses, many people would be motivated to try these out because they wouldn't have to take time out of their day to find out this information.

I feel that the idea of augmented reality sits in the back of people's minds as simply entertainment purposes. The idea of being enthralled and oohed and ahed is mainly what would come to mind for most people given the popularity of augmented reality. But if augmented reality glasses were to become an extension of people's lives the way phones have become, then the fullest potential of augmented reality would be in arms reach. I believe that because there would be a greater demand for augmented reality glasses in terms of designs, software, hardware, longevity, and more. And with this comes more research demand, more funding, and more teams put to work in order to make what has never been dreamed of.

The use for augmented reality is not slowing down either. Augmented reality is being used in many industries such as healthcare, the military, educational, entertainment, officework, and more. The reason why augmented reality is becoming more and more popular than virtual reality for example is because "AR is more like a filter that alters how people perceive the world around them. This means that AR users are untethered from a purely digital environment" (VXCHNGE, 2020).

In the end, we can see that the use of augmented reality has its places. It has multiple growing and major industries that have people exploring for the next best things in order to innovate and recreate ideas and realities that they could explore. I believe that the use of augmented reality glasses will be a thing of the future where people are comfortable effortlessly wearing it in order to improve their lives.

Sources:

VXCHNGE: <https://www.vxchnge.com/blog/augmented-reality-statistics>