

Usability Testing Script: Finding Athletes

Scenario:

You are a student at the University of South Carolina. Due to COVID, you have been having a difficult time connecting with your fellow students. You have also been isolating at home for your safety and the safety of others. You want an opportunity to meet new people at the university in an athletic setting to learn new sports and stay in shape.

Task 1: Create a profile on “Finding Athletes” with your personal information and your athletic interests.

Task 2: Match with another student on “Finding Athletes” by reviewing other’s profiles and selecting one most similar to your own.

Task 3: Message your “match” within the application and set up a time and place to meet and exercise.

Notes

Good things to keep:

- 1: The process of making a profile is very simple. The app is straightforward and similar to other people-matching apps, making it intuitive to use.
- 2: The app uses UofSC Student ID Numbers to ensure all parties are students of the university. This is a safety feature to ensure profiles are legitimate.

Bad things to change:

- 1: There is no option to create a password or email to save the user’s account. I need to add this feature.
- 2: There is no way to create groups for sports like football or volleyball that usually require more than two people. I also need to add this feature.