

# Data 6 Python Cheat Sheet

*This cheat sheet has been modified from the Data 6 Python Reference and includes all of the functions and table methods that you will need for the final exam.*

## Built-In Python Functions

Function	Description	Input	Output
<code>str(val)</code>	Converts <code>val</code> to a string	A value of any type	The value as a <b>string</b>
<code>int(num)</code>	Converts <code>num</code> to an int	A numerical value ( <b>string</b> or <b>float</b> )	The value as an <b>int</b>
<code>float(num)</code>	Converts <code>num</code> to a float	A numerical value ( <b>string</b> or <b>int</b> )	The value as a <b>float</b>
<code>len(arr)</code>	Returns the length of <code>arr</code>	<b>array</b> or <b>list</b>	<b>int</b> : the length of the array or list
<code>max(arr)</code> or <code>min(arr)</code>	Returns the maximum or minimum value in <code>arr</code>	<b>array</b> or <b>list</b>	The maximum or minimum value the array (usually an <b>int</b> )
<code>sum(arr)</code>	Returns the sum of the values in <code>arr</code>	<b>array</b> or <b>list</b>	<b>int</b> or <b>float</b> : the sum of the values in the array
<code>abs(num)</code>	Returns the absolute value of <code>num</code>	<b>int</b> or <b>float</b>	<b>int</b> or <b>float</b>

## NumPy Array Functions

Function	Description	Input	Output
<code>make_array(val1, val2, ...)</code>	Makes a NumPy array with the inputted values	A sequence of values	An <b>array</b> with those values
<code>np.mean(arr)</code> or <code>np.average(arr)</code>	Calculates the average value of <code>arr</code>	An <b>array</b> of numbers	<b>float</b> : array average

<code>np.arange(stop)</code> , <code>np.arange(start, stop)</code> , or <code>np.arange(start, stop, step)</code>	Creates an array of numbers starting at <code>start</code> , going up in increments of <code>step</code> (default is 1), and going up to but excluding <code>stop</code> .	<b>int or float</b>	<b>array</b>
<code>np.append(arr, item)</code>	Appends <code>item</code> to the end of <code>arr</code> . Does not modify the original array.	1. <b>array</b> to append to 2. item to append (any type)	<b>array:</b> a new array with the appended item

## Tables and Table Methods

Function	Description	Input	Output
<code>tbl.with_column(name, values)</code>	Adds an extra column onto <code>tbl</code> with the label <code>name</code> and <code>values</code> as the column values	1. <b>string:</b> name of the new column 2. <b>array:</b> values in the column	<b>Table:</b> a copy of the original table with the new column
<code>tbl.column(col)</code>	Returns the values in a column	<b>string or int:</b> the column name or index	<b>array:</b> the values in that column
<code>tbl.num_rows</code> , <code>tbl.num_columns</code>	Computes the number of rows or columns in <code>tbl</code>	None	<b>int:</b> number of rows or columns in the table
<code>tbl.select(col1, col2, ...)</code>	Creates a copy of <code>tbl</code> only with the selected columns	<b>string or int:</b> the column name(s) or index(es) to be included in the table	<b>Table</b> with the selected columns
<code>tbl.drop(col1, col2, ...)</code>	Creates a copy of <code>tbl</code> without the selected columns	<b>string or int:</b> the column name(s) or index(es) to be dropped from the table	<b>Table</b> without the selected columns
<code>tbl.sort(column_name)</code>	Sorts the rows of <code>tbl</code> by the values in the	1. <b>string or int:</b> name or index of the	<b>Table:</b> a copy of the original

	<code>column_name</code> column.	column to sort 2. (Optional) <code>descending=True</code>	table sorted by the column
<code>tbl.where(column, predicate)</code>	Creates a copy of <code>tbl</code> containing only the rows where the value of <code>column</code> matches the <code>predicate</code> . See <code>Table.where</code> predicates below.	1. <b>string</b> or <b>int</b> : column name or index 2. <code>are(...)</code> predicate	<b>Table</b> : a copy of the original table with only the rows that match the predicate
<code>tbl.take(row_indices)</code>	Creates a table with only the rows at the given indices. <code>row_indices</code> is either an array of indices or an integer corresponding to one index.	<b>int</b> or <b>array</b> : indices of rows to be included in the table	<b>Table</b> : copy of the original table with the rows at the given indices
<code>tbl.apply(function)</code> or <code>tbl.apply(function, col1, col2, ...)</code>	Returns an <b>array</b> of values resulting from applying a function to each item in a column.	1. <b>Function</b> : function to apply to column 2. (Optional) <b>string</b> or <b>int</b> : the column name(s) or index(es) to apply the function to	<b>array</b> containing an element for each value in the original column after applying the function
<code>tbl.group(column, function)</code>	Groups rows in <code>tbl</code> by unique values in a column. Values in the other columns are aggregated by count (by default) or the optional argument <code>function</code> .	1. <b>string</b> : column on which to group 2. (Optional) <b>Function</b> : function to aggregate values in cells (defaults to counting rows)	<b>Table</b> a new grouped table
<code>tbl.pivot(col1, col2, values, collect)</code>	Creates a pivot table where each unique value in <code>col1</code> has its own column and each unique value in <code>col2</code> has its own row. Counts or aggregates values from a third column,	1. <b>string</b> : column in <code>tbl</code> for the pivot table columns 2. <b>string</b> : column in <code>tbl</code> for the pivot table rows 3. (Optional) <b>string</b> : column in <code>tbl</code> for	<b>Table</b> : a new pivot table

	collected with some function.	the pivot table values 4. (Optional) <b>Function:</b> how the values are collected	
<code>tblA.join(colA, tblB, colB)</code>	Generate a table with the columns of <code>tblA</code> and <code>tblB</code> , containing rows for all values in <code>colA</code> and <code>colB</code> that appear in <code>tblA</code> and <code>tblB</code> , respectively.	1. <b>string:</b> name of column in <code>tblA</code> 2. <b>Table:</b> the other table 3. (Optional) <b>string:</b> the name of the shared column in <code>tblB</code>	<b>Table:</b> a new combined table

## Visualization Functions

Function	Description	Input	Output
<code>tbl.barh(categories)</code> or <code>tbl.barh(categories, values)</code>	Displays a horizontal bar chart with bars for each category in the column <code>categories</code> . <code>values</code> specifies the column corresponding to the size of each bar.	1. <b>string:</b> name of the column with categories 2. (Optional) <b>string:</b> name of categories column	None: draws a bar chart
<code>tbl.hist(column)</code>	Generates a histogram of the numerical values in <code>column</code> .	<b>string:</b> name of the column	None: draws a histogram
<code>tbl.plot(x_column, y_column)</code> or <code>tbl.plot(x_column)</code>	Draws a line plot consisting of one point for each row in <code>tbl</code> . If only <code>x_column</code> is specified, <code>plot</code> will plot the rest of the columns on the y-axis with different colored lines.	1. <b>string:</b> name of the column on the x-axis 2. <b>string:</b> name of the column on the y-axis	None: draws a line graph
<code>tbl.scatter(x_column, y_column)</code>	Draws a scatter plot consisting of one point for each row in <code>tbl</code> .	1. <b>string:</b> x-axis column 2. <b>string:</b> y-axis column	None: draws a scatter plot

## Table.where Predicates

These functions can be passed in as the second argument to `tbl.where(..)` and act as a condition by which to select rows from `tbl`.

Predicate	Description
<code>are.equal_to(Z)</code>	Equal to <code>Z</code> (can be an <b>int</b> , <b>float</b> or <b>string</b> )
<code>are.above(x)</code> , <code>are.above_or_equal_to(x)</code>	Greater than (or equal to) <code>x</code>
<code>are.below(x)</code> , <code>are.below_or_equal_to(x)</code>	Less than (or equal to) <code>x</code>
<code>are.between(x,y)</code> , <code>are.between_or_equal_to(x,y)</code>	Greater than (or equal to) <code>x</code> , and less than (or equal to) <code>y</code>
<code>are.strictly_between(x,y)</code>	Greater than <code>x</code> and less than <code>y</code>
<code>are.contained_in(A)</code>	True if it is a substring of <code>A</code> (if <code>A</code> is a <b>**string**</b> ) or an element of <code>A</code> (if <code>A`</code> is an <b>array</b> )
<code>are.containing(S)</code>	Contains the string <code>S</code>

## Conditional Statements and Iteration

Syntax	Description
<pre>if &lt;if expression&gt;:   &lt;if body&gt; elif &lt;elif expression&gt;:   &lt;elif body&gt; else:   &lt;else body&gt;</pre>	Executes the code in <code>&lt;if body&gt;</code> only if <code>&lt;if expression&gt;</code> evaluates to <b>True</b> . If <code>&lt;if expression&gt;</code> is <b>False</b> , checks <code>&lt;elif expression&gt;</code> and executes code in <code>&lt;elif body&gt;</code> if <b>True</b> . Otherwise, executes the code in <code>&lt;else body&gt;</code>
<pre>for &lt;element&gt; in &lt;sequence&gt;:   &lt;for body&gt;</pre>	Repeats code in <code>&lt;for body&gt;</code> for each <code>&lt;element&gt;</code> in <code>&lt;sequence&gt;</code> (array, string, etc.), assigning <code>&lt;element&gt;</code> to each value in <code>&lt;sequence&gt;</code> one at a time
<pre>while &lt;boolean expression&gt;:   &lt;while_body&gt;</pre>	Repeats code in <code>&lt;while body&gt;</code> while <code>&lt;boolean expression&gt;</code> is <b>True</b>

