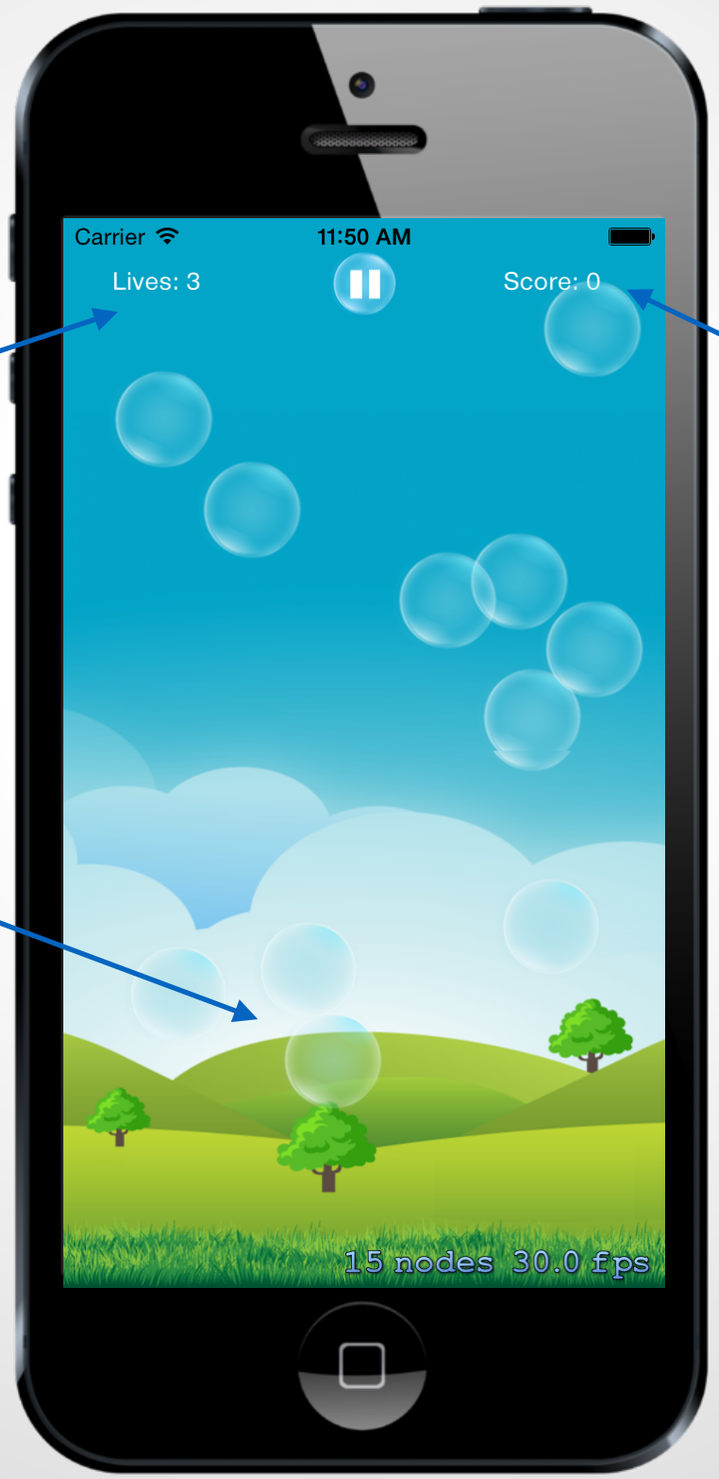
Bubbles

James Zhuang

Bubbles

- Arcade Game
- Simple User Interface
- Multiple Difficulty Levels
- Tutorial

Don’t let bubbles hit the ground!

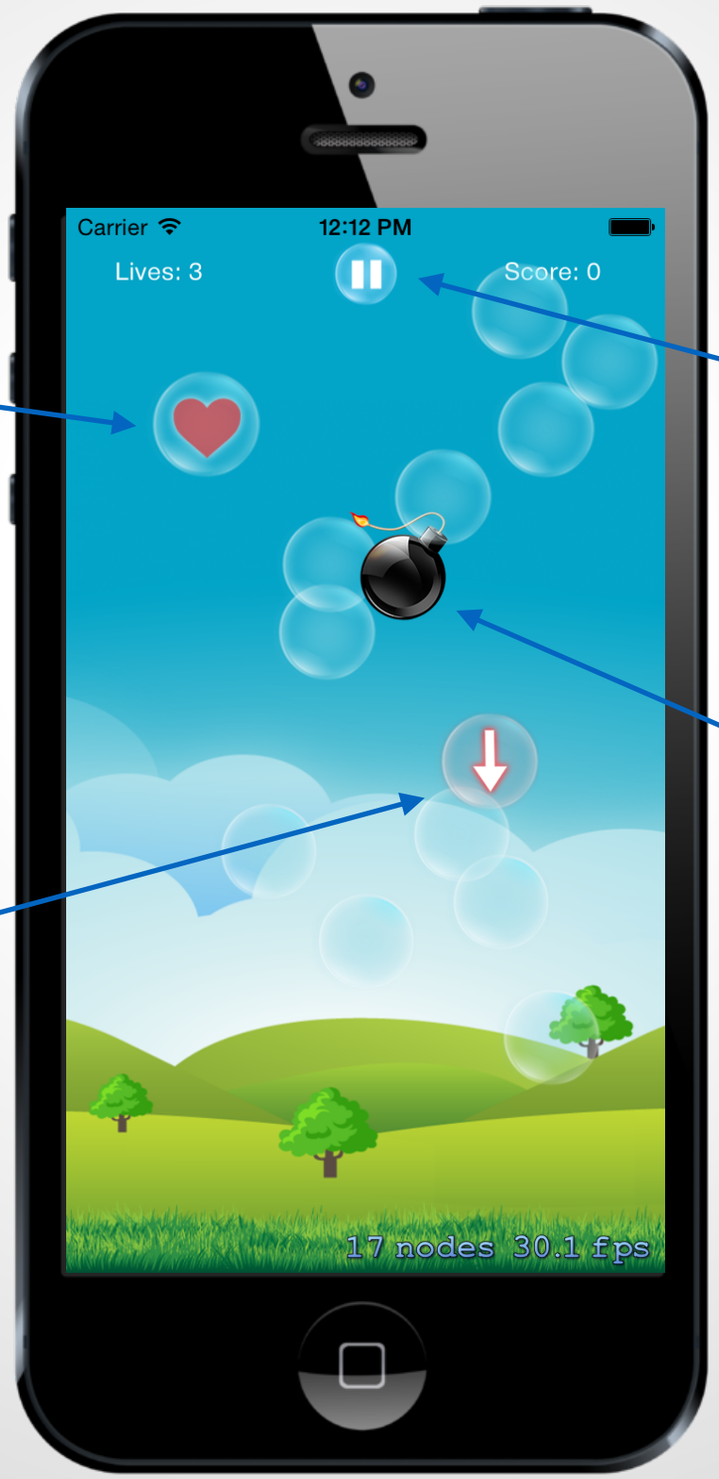


Lives decrease as bubbles hit the ground

Score increases as bubbles are popped.

Tap on bubbles to pop them

Multiple types of Bubbles



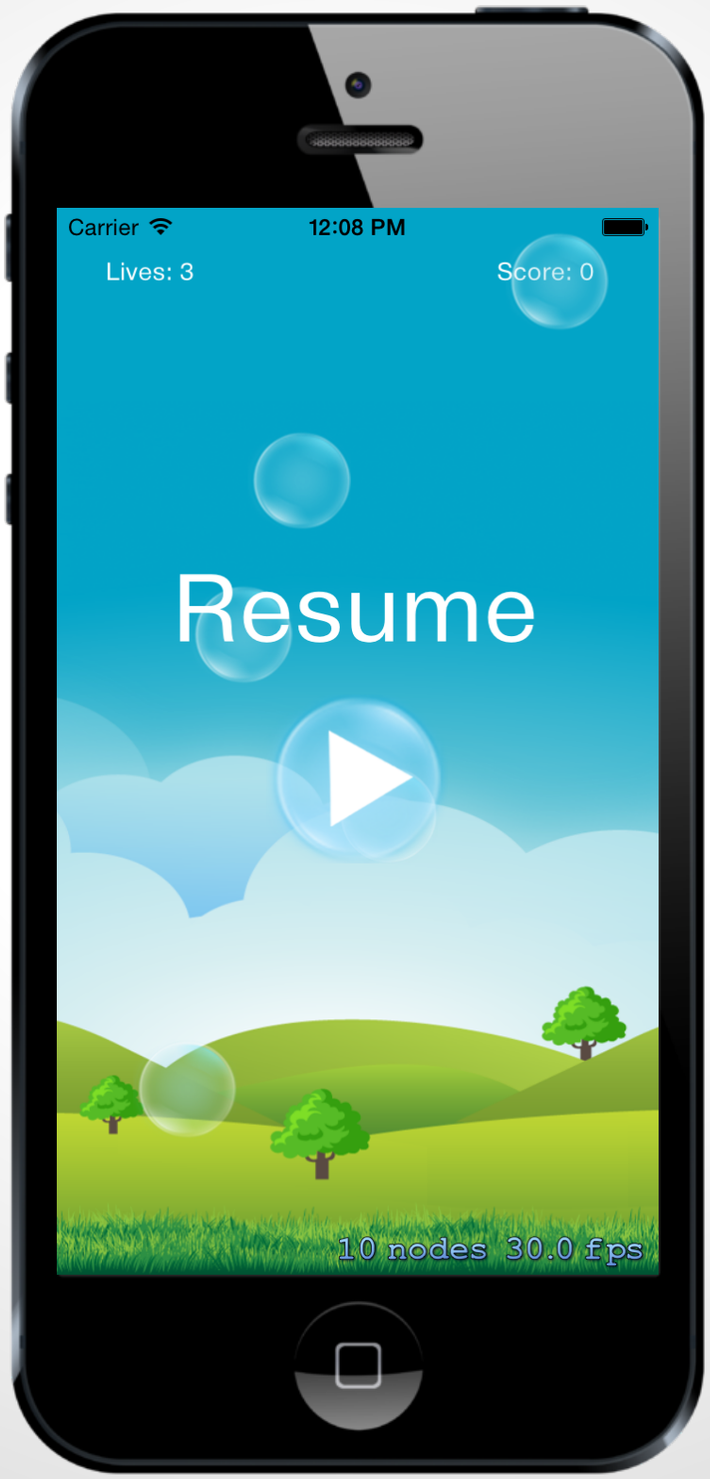
Health Bubbles
restore 1 life

Pause Button

Tapping bombs
is instant Game Over

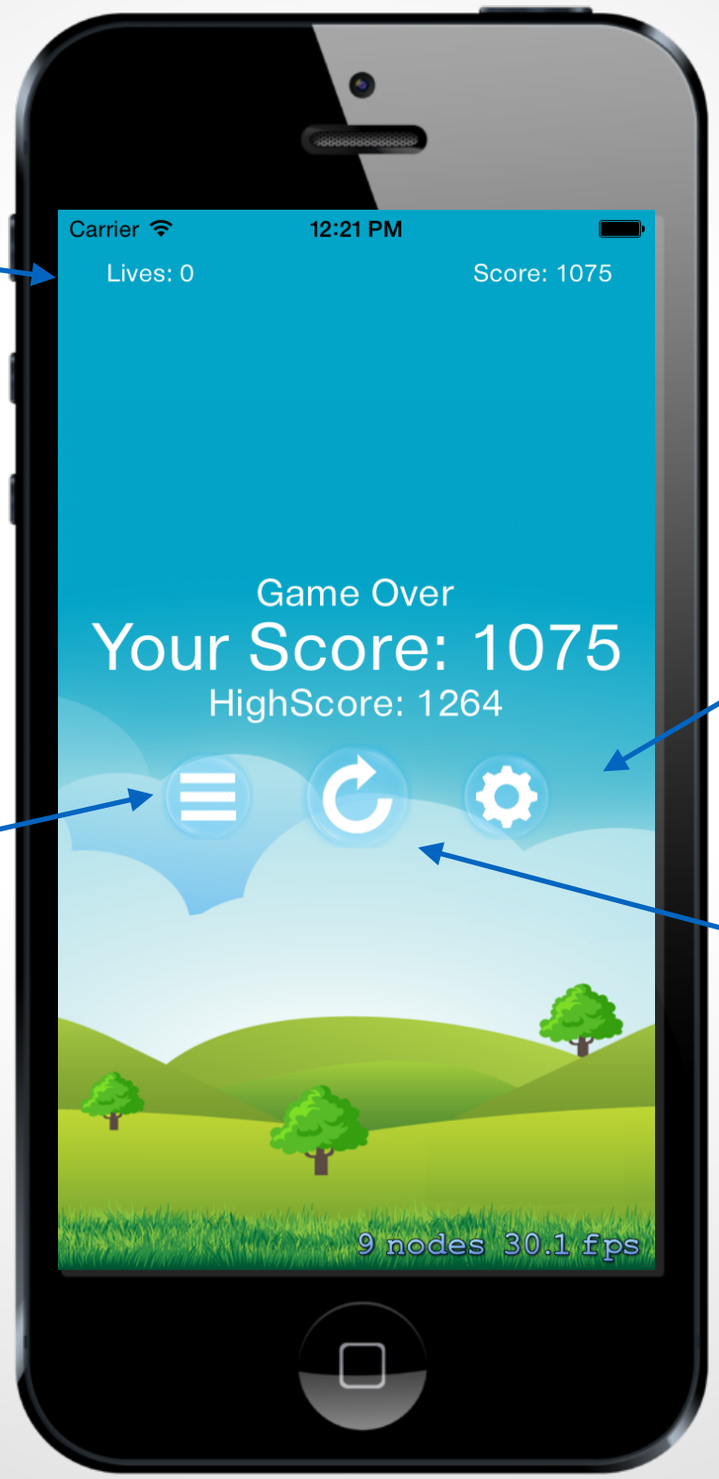
This bubble causes
other bubbles to move faster

Pause Screen



Game Over

Game ends
when lives hits 0



Change difficulty

Back to Menu

Play Again

Future Plans

- Complete difficulty settings
- Complete tutorial
- Other types of Bubbles
- Add animations
- Add sound effects

Thank You