

UML Class

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HolidayBonus

```
+calculateHolidayBonus(data:double[[]], high:double,  
low:double, other:double) : double[]  
+calculateTotalHolidayBonus(data:double[[]], high:double,  
low:double, other:double) : double
```

TwoDimRaggedArrayUtility

```
+getAverage(data:double[[]]) : double  
+getColumnTotal(data::double[[]], col:int) : double  
+getHighestInArray(data:double[[]]) : double  
+getHighestInColumn(data:double[[]], col:int) : double  
+getHighestInColumnIndex(data:double[[]], col:int) : int  
+getHighestInRow(data:double[[]], row:int) : double  
+getHighestInRowIndex(data:double[[]], row:int) : int  
+getLowestInArray(data:double[[]]) : double  
+getLowestInColumn(data:double[[]], col:int) : double  
+getLowestInColumnIndex(data:double[[]], col:int) : int  
+getLowestInRow(data:double[[]], row:int) : double  
+getLowestInRowIndex(data:double[[]], row:int) : int  
+getRowTotal(data::double[[]], row:int) : double  
+getTotal(data:double[[]]) : double  
+readFile(file:File) : double[[]]  
+writeToFile(data:double[[]], file:File)
```