

Suffix Notation

James Arthur

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1 Basic Definitions

1.1 Suffix Notation

Let there be a vector $\underline{c} = \underline{a} + \underline{b}$, where $\underline{a} = a_1\hat{i} + a_2\hat{j} + a_3\hat{k}$ and $\underline{b} = b_1\hat{i} + b_2\hat{j} + b_3\hat{k}$. Then \underline{c} is equivalent to:

$$c_i = a_i + b_i$$

In suffix notation:

$$c_j = a_j + b_j \quad j = 1, 2, 3$$

The inner product of two vectors:

$$\begin{aligned} a \cdot b &= a_1b_1 + a_2b_2 + a_3b_3 \\ &= \sum_{j=1}^3 a_jb_j \end{aligned}$$

For a vector $\underline{a} = a_i$, i is a free index. For the dot product above: $\sum_{j=1}^3 a_jb_j$, j is a dummy suffix.

For suffix notation, an index cannot be repeated more than two times in an equation.

Example 1 Write $(a \cdot b)(c \cdot d)$ in suffix notation

Solution 1 Here we take that:

$$a \cdot b = a_jb_j \quad j = 1, 2, 3$$

and that

$$c \cdot d = c_id_i \quad i = 1, 2, 3$$

Now we can say that

$$(a \cdot b)(c \cdot d) = a_jb_jc_id_i \quad i, j = 1, 2, 3$$

Example 2 Write $a_jb_ic_j$ in normal vector notation

Solution 2 We know that

$$a_jb_ic_j = a_jc_jb_i$$

Which is:

$$(a \cdot c)b$$

Example 3 Write the vector notation $\underline{u} + (\underline{a} \cdot \underline{b})\underline{v} = |\underline{a}|^2(\underline{b} \cdot \underline{v})\underline{a}$ in suffix notation

Solution 3 We know that

$$a_jb_ic_j = a_jc_jb_i$$

Which is:

$$(a \cdot c)b$$

Example 4 Write the vector notation $\underline{u} + (\underline{a} \cdot \underline{b})\underline{v} = |\underline{a}|^2(\underline{b} \cdot \underline{v})\underline{a}$ in suffix notation

Solution 4 Firstly:

$$[\underline{u} + (\underline{a} \cdot \underline{b})\underline{v}]_i = [|\underline{a}|^2(\underline{b} \cdot \underline{v})\underline{a}]_i$$

Then,

$$u_i + (a_jb_j)v_i = a_ja_jb_lv_ia_i \quad j, l = 1, 2, 3$$

1.2 The Kronecker Delta $\delta_{i,j}$

The function is defined:

$$\delta_{i,j} = \begin{cases} 1, & i = j \\ 0, & i \neq j \end{cases}$$

The suffixes i and j can each take the values 1, 2, 3 so $\delta_{i,j}$ has nine elements.

We can write the function as the identity matrix:

$$\delta_{i,j} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$\delta_{i,j}$ is called a substitution tensor, since its effect when multiplied by a_j is to replace j with i .

$$\begin{aligned} \delta_{i,j}a_j &= \sum_{j=1}^3 \delta_{i,j}a_j \\ &= \delta_{i1}a_1 + \delta_{i2}a_2 + \delta_{i3}a_3 \\ &= \delta_{11}a_1 + \delta_{12}a_2 + \delta_{13}a_3 \\ &\quad + \delta_{21}a_1 + \delta_{22}a_2 + \delta_{23}a_3 \\ &\quad + \delta_{31}a_1 + \delta_{32}a_2 + \delta_{33}a_3 \\ &= a_1 + a_2 + a_3 \end{aligned}$$

From this we can say: $\delta_{i,j}a_i = a_j$ and $\delta_{i,j}a_j = a_i$

Example 5 $\delta_{i,j}$ and dot product

Solution 5

$$\begin{aligned} a \cdot b &= a_i b_i \quad i = 1, 2, 3 \\ &= \delta_{i,j} a_j b_i \\ &= a_j \delta_{i,j} b_i \\ &= a_j b_j \end{aligned}$$

1.4 $\varepsilon_{i,j,k}$ and cross product

Let $\underline{a} = a_1 \hat{i} + a_2 \hat{j} + a_3 \hat{k}$ and $\underline{b} = b_1 \hat{i} + b_2 \hat{j} + b_3 \hat{k}$. Then their cross product is:

$$\underline{a} \times \underline{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

and in suffix notation, we can write the above as; $(\underline{a} \times \underline{b})_i = \varepsilon_{ijk} a_j b_k$ where j, k are dummy suffixes and must be summed over 1 to 3.

1.5 ε_{ijk} and the scalar triple product

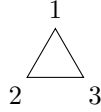
We can take the scalar triple product, $\underline{a} \cdot \underline{b} \times \underline{c}$, then we can do the following:

$$\begin{aligned} \underline{a} \cdot \underline{b} \times \underline{c} &= a_i (\underline{b} \times \underline{c})_i \\ &= a_i \varepsilon_{ijk} b_j c_k \\ &= \varepsilon_{ijk} a_i b_j c_k \\ &= c_k \varepsilon_{ijk} a_i b_j \end{aligned}$$

1.3 The Alternating Tensor, $\varepsilon_{i,j,k}$

$\varepsilon_{i,j,k}$ is useful for manipulating expressions involving the cross product of two vectors and curl of a vector.

$$\varepsilon_{i,j,k} = \begin{cases} +1 & \text{if } (i, j, k) = (1, 2, 3), (2, 3, 1) \text{ or } (3, 1, 2) \\ -1 & \text{if } (i, j, k) = (3, 2, 1), (2, 1, 3) \text{ or } (1, 3, 2) \\ 0 & \text{if any of } i, j, k \text{ are equal} \end{cases}$$



The +1 case can be also written as 1, 2 or 3 are in clockwise order. So if you take a triangle and then go clockwise around it from the first element, that the order they are in. The -1 are in anticlockwise order. Hence meaning the opposite of clockwise.

The six non-zero elements of ε_{ijk} :

$$\begin{aligned} \varepsilon_{123} &= \varepsilon_{231} = \varepsilon_{312} = +1 \\ \varepsilon_{321} &= \varepsilon_{213} = \varepsilon_{132} = -1 \\ \varepsilon_{ijk} &= 0, \text{ otherwise} \end{aligned}$$

We can take that; $\varepsilon_{ijk} = \varepsilon_{jki}$ as they are in clockwise order. This also implies $\varepsilon_{ijk} = -\varepsilon_{jik}$ because if ijk are in clockwise order then jik must be in counterclockwise order.

from the above we show that $\underline{a} \cdot \underline{b} \times \underline{c} = \underline{c} \cdot \underline{a} \times \underline{b}$. We can expand $\varepsilon_{ijk} a_i b_j c_k$ to get:

$$\begin{aligned} &= \varepsilon_{123} a_1 b_2 c_3 + \varepsilon_{231} a_2 b_3 c_1 + \varepsilon_{312} a_3 b_1 c_2 \\ &\quad + \varepsilon_{321} a_3 b_2 c_1 + \varepsilon_{213} a_2 b_1 c_3 + \varepsilon_{132} a_1 b_3 c_2 \\ &= a_1 b_2 c_3 + a_2 b_3 c_1 + a_3 b_1 c_2 - a_3 b_2 c_1 - a_2 b_1 c_3 - a_1 b_3 c_2 \end{aligned}$$

which is the expanded form of the triple scalar product.

1.6 A relation between ε_{ijk} and $\delta_{i,j}$

We are going to prove the following statement:

$$\varepsilon_{ijk} \varepsilon_{klm} = \delta_{il} \delta_{jm} - \delta_{im} \delta_{jl}$$

Since all of the coordinate axis are the same, just consider $i = 1$:

If then $j = 1$, we get that $\varepsilon_{11k} = 0$ and so LHS = 0. Then considering the RHS, we get that $\delta_{1l} \delta_{1m} - \delta_{1m} \delta_{1l} = 0$, so equation holds.

If $j = 2$, then $\varepsilon_{ijk} = \varepsilon_{12k} = 0$, unless $k = 3$, so then only $k = 3$ contributes to the sum. So $\varepsilon_{klm} = \varepsilon_{3lm}$, so zero unless l and m are 1 and 2. So we can conclude that $\varepsilon_{ijk} \varepsilon_{klm} = \varepsilon_{123} \varepsilon_{312}$ or $\varepsilon_{123} \varepsilon_{321}$, so the LHS is either ± 1 . Looking at RHS, we have either: $\delta_{11} \delta_{22} - \delta_{12} \delta_{21}$ or $\delta_{12} \delta_{21} - \delta_{11} \delta_{22}$. This gives ± 1 in the same permutation as the LHS. So equation holds.

2 Gradient, Divergence and 3 Combinations of gradient, divergence and curl

2.1 Gradient

Assume we have a $f = f(x, y, z)$ or $f = f(x_1, x_2, x_3)$, so a scalar valued function. Then we define grad f as:

$$\underline{\nabla} f = \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) f$$

We say grad of f is a differential operator. So:

$$\underline{\nabla} f = \left(\frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k} \right)$$

and we can write it in suffix notation aswell:

$$[\underline{\nabla} f]_i = \frac{\partial}{\partial x_i} \quad i = 1, 2, 3$$

2.2 Divergence

Assume we have a vector field, $\underline{u} = \underline{u}(x, y, z, t)$. We define the divergence of this vector field as:

$$\underline{\nabla} \cdot \underline{u} = \left(\frac{\partial u_1}{\partial x_1} + \frac{\partial u_2}{\partial x_2} + \frac{\partial u_3}{\partial x_3} \right)$$

Placing this in suffix notation, we get that:

$$[\underline{\nabla} \cdot \underline{u}]_j = \frac{\partial u_j}{\partial x_j}$$

2.3 Curl

the curl of a vector field can be written as:

$$\underline{\nabla} \times \underline{u}$$

To write this in suffix notation, we can just use the cross produce formula:

$$[\underline{\nabla} \times \underline{u}]_i = \varepsilon_{ijk} \underline{\nabla}_j u_k$$

which then can be manipulated into:

$$[\underline{\nabla} \times \underline{u}]_i = \varepsilon_{ijk} \frac{\partial u_k}{\partial x_j} \quad j, k = 1, 2, 3$$

where i is a free index and j, k are dummy suffixes, so $j, k = 1, 2, 3$

3.1 Divergence of Gradient

If we take $\underline{\nabla} \cdot \underline{\nabla} f$ where $f = (x_1, x_2, x_3, t)$. We can write the div of grad as:

$$\begin{aligned} \underline{\nabla} \cdot \underline{\nabla} f &= \left(\frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot \left(\frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k} \right) \\ &= \frac{\partial}{\partial x_1} \frac{\partial f}{\partial x_1} + \frac{\partial}{\partial x_2} \frac{\partial f}{\partial x_2} + \frac{\partial}{\partial x_3} \frac{\partial f}{\partial x_3} \\ &= \frac{\partial^2 f}{\partial x_1^2} + \frac{\partial^2 f}{\partial x_2^2} + \frac{\partial^2 f}{\partial x_3^2} \\ &= \Delta f \end{aligned}$$

Where the $\Delta = \underline{\nabla}^2$ is the laplacian. So how do we write this in suffix notation?

$$\begin{aligned} \underline{\nabla} \cdot \underline{\nabla} f &= \underline{\nabla}_j [\underline{\nabla} f]_j \\ &= \frac{\partial}{\partial x_j} \frac{\partial f}{\partial x_j} \\ &= \frac{\partial^2 f}{\partial x_j^2} \end{aligned}$$

3.2 Curl of Gradient

We can write the curl of gradient as:

$$\begin{aligned} [\underline{\nabla} \times \underline{\nabla} f]_i &= \varepsilon_{ijk} \underline{\nabla}_j \underline{\nabla}_k f \\ &= \varepsilon_{ijk} \frac{\partial}{\partial x_j} \frac{\partial f}{\partial x_k} \\ &= \varepsilon_{ikj} \frac{\partial}{\partial x_k} \frac{\partial f}{\partial x_j} \\ &= -\varepsilon_{ijk} \frac{\partial}{\partial x_k} \frac{\partial f}{\partial x_j} \\ &= -\varepsilon_{ijk} \frac{\partial}{\partial x_j} \frac{\partial f}{\partial x_k} \quad \text{if } f \in C^2 \\ &\implies \underline{\nabla} \times \underline{\nabla} f = 0 \end{aligned}$$

3.3 Gradient of Divergence

Assume we have a \underline{u} , vector field, and we want $\underline{\nabla}(\underline{\nabla} \cdot \underline{u})$.

$$\begin{aligned}
[\nabla(\nabla \cdot \mathbf{u})]_i &= \nabla_i \frac{\partial u_j}{\partial x_j} \\
&= \frac{\partial}{\partial x_i} \frac{\partial u_j}{\partial x_j} \\
&= \frac{\partial^2 u_j}{\partial x_i \partial x_j}
\end{aligned}$$

3.4 Divergence of Curl

We can write divergence of curl as:

$$\begin{aligned}
[\nabla \cdot \nabla \times \mathbf{u}]_i &= \frac{\partial}{\partial x_i} [\nabla \times \mathbf{u}]_i \\
&= \frac{\partial}{\partial x_i} \varepsilon_{ijk} \frac{\partial u_k}{\partial x_j} \\
i, j, k &= 1, 2, 3, \text{ so } i \leftrightarrow j \\
&= \frac{\partial}{\partial x_j} \varepsilon_{jik} \frac{\partial u_k}{\partial x_i} \\
&= -\varepsilon_{ijk} \frac{\partial}{\partial x_j} \frac{\partial u_k}{\partial x_i} \\
&= -\varepsilon_{ijk} \frac{\partial}{\partial x_i} \frac{\partial u_k}{\partial x_j} \quad \text{as } \mathbf{u} \in \mathbb{C}^2
\end{aligned}$$

As $\nabla \cdot (\nabla \times \mathbf{u}) = -\nabla \cdot (\nabla \times \mathbf{u})$, then we know that $\nabla \cdot (\nabla \times \mathbf{u}) = 0$

3.5 Curl of Curl

We can write curl of curl, $\nabla \times (\nabla \times \mathbf{u})$, as:

$$\begin{aligned}
[\nabla \times (\nabla \times \mathbf{u})]_i &= \varepsilon_{ijk} \frac{\partial}{\partial x_j} (\nabla \times \mathbf{u})_k \\
&= \varepsilon_{ijk} \frac{\partial}{\partial x_j} \varepsilon_{klm} \frac{\partial u_m}{\partial x_l} \\
&= (\delta_{il} \delta_{jm} - \delta_{im} \delta_{jl}) \frac{\partial^2 u_m}{\partial x_j \partial x_l} \\
&= \delta_{il} \delta_{jm} \frac{\partial^2 u_m}{\partial x_j \partial x_l} - \delta_{im} \delta_{jl} \frac{\partial^2 u_m}{\partial x_j \partial x_l} \\
&= \frac{\partial^2 u_j}{\partial x_j \partial x_i} - \frac{\partial^2 u_i}{\partial x_j \partial x_j} \\
&= \frac{\partial}{\partial x_i} \frac{\partial u_j}{\partial x_j} - \frac{\partial^2 u_i}{\partial x_j^2} \\
&= [\nabla(\nabla \cdot \mathbf{u})]_i - [\Delta \mathbf{u}]_i \\
&= [\nabla(\nabla \cdot \mathbf{u}) - \nabla^2 \mathbf{u}]_i
\end{aligned}$$

4 Scalar Field / Vector Fields Definitions

A scalar or vector quantity is said to be a **field** if it is a function of position. Examples

1. **Temperature** is a scalar field, $T = T(x, y, z) = T(\mathbf{r})$
2. **Pressure and Density** are also scalar fields $P = P(\mathbf{r})$ and $\rho = \rho(\mathbf{r})$
3. if a physical quantity is a scalar we speak of a scalar field or function of position.

If a physical quantity is a vector, such as force $\mathbf{F} = \mathbf{F}(x, y, z)$. We speak of a **vector field** or **vector function**.

A **vector-valued function** is an $f : A \subset \mathbb{R}^n \mapsto \mathbb{R}^m$. So, for each $\mathbf{x} = (x_1, \dots, x_n) \in A$, f assigns a value $f(\mathbf{x})$, an m -tuple, in \mathbb{R}^m . These functions, f , are called vector-valued functions if $m > 1$ and scalar if $m = 1$.

Example 6 Take the function, $f : (x, y, z) \mapsto (x^2 + y^2 + z^2)^{\frac{3}{2}}$

Solution 6 It's a scalar function from \mathbb{R}^3 to \mathbb{R} .

Example 7 Take the function $g : (x_1, x_2, x_3) \mapsto (x_1 x_2 x_3, \sqrt{x_1 x_3})$

Solution 7 This is a vector valued function from \mathbb{R}^3 to \mathbb{R}^2

To specify a temperature T in a region A of space requires a function T , $T : A \subset \mathbb{R}^m \mapsto \mathbb{R}$. $T = T(x, y, z)$.

To specify the velocity of a fluid moving in space requires a map, $\mathbf{v} : \mathbb{R}^4 \mapsto \mathbb{R}^3$ where $\mathbf{v}(x, y, z, t)$ is the velocity of the fluid at (x, y, z) at time t .

When $f : U \subset \mathbb{R}^n \mapsto \mathbb{R}$, we say that f is a real valued function of n -variables with domain U .

Let $f : U \subset \mathbb{R}^n \mapsto \mathbb{R}$, then graph $f = \{(x_1, x_2, \dots, x_n) \in \mathbb{R}^{n+1} : (x_1, \dots, x_n)\}$ If $n = 1$,

then we can conclude that graph f is curve in \mathbb{R}^2 and if $n = 2$, then graph f is a surface in \mathbb{R}^3 .

4.1 Level Sets, Curves and Surfaces

A level set is a subset of \mathbb{R}^3 on which f is constant. For example, for $f(x, y, z) = x^2 + y^2 + z^2$, the set where $x^2 + y^2 + z^2 = 1$ is a level set. A level set is a set of $(x, y, z) : f(x, y, z) = c$ where $c \in \mathbb{R}$.

For functions $f(x, y)$, we speak of level curves or contours. example, $f : \mathbb{R}^2 \mapsto \mathbb{R}$, $f(x, y) = x + y + 2$, has as its graph the inclined plane $z = x + y + 2$. The plane intersects the xy plane where $z = 0$ in the line $y = -x - 2$ and the z -axis at $(0, 0, 2)$. For any $c \in \mathbb{R}$, the level curve of c is the straight line: $y = -x + (c - 2) : L_c\{(x, y) : y = -x + c - 2\} \subset \mathbb{R}^2$