

# Learning Clojure

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- my code was full of for loops and if statements

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- ▶ I started thinking of data flowing through code

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- I use Prismatic's Graph library to build a dependency graphs of tasks

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- ▶ for a lot of stuff, I just can't use Clojure

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- ▶ I've written enough crap using the "shiny new thing"
- ▶ I don't have time to reinvent the wheel

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- ▶ I only used the shell for one-liners

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# Change is Slow

- ▶ I started collecting my one-liners in Makefiles
- ▶ I started writing two-liners and three-liners
- I started adding more Unix tools to my toolkit
- ▶ I never had to write any for loops in Bash
- things were great!

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# Strangely Similar

Clojure	Unix
lists of maps	tables (tab separated lines)
-> ->>	pipes, tee
filter	find, grep
map, apply	call, xargs
conditions	test
strings, regex	sed, awk, tr
Prismatic Graph	make
pmap	parallel

# List Manipulation

Clojure	Unix
conj, concat	cat
take, drop	head, tail
sort	sort
count	WC
distinct	uniq
frequencies	uniq -c
range	seq
shuffle	shuf

# Other Stuff

Clojure	Unix
slurp	curl
assoc, dissoc	cut, join
println	echo
str, format	paste, printf

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- fancy data structures: use Clojure for that part
- servers: fine, use Clojure

# Upshot

Clojure and Unix tools are both focused on processing sequences of lightweight data structures through composable pipelines.

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- use Clojure for the hard parts!