James Bechet

Software Engineer

Experience

Web Engineer Intern: Jolicloud

Cloud Management

Paris, July 2013, Currently

Working on the web application, which allows thousands of people to manage and consume their content in the cloud.

Technologies: Backbone, Jquery, MongoDB, Git

Data Intern: Capital Fund Management

Trading strategies

Paris, May 2012, 5 months

Prototyped and developed a cloud-like storage to improve the current storage system.

Technologies: Python, C++, Redis, Linux

Software Engineer Intern: Survision

License Plate Recognition Paris, Nov 2011, 7 months, 2 days a week

Developed a module to communicate with a High Definition camera.

Technologies: C, C++, Linux, Subversion

Web developer: Amateur de Design

Ecommerce

Paris, Jul 20110, 6 months

Developed slideshows to highlight products. Made a tool, which generate templates for brand page and newsletter.

Technologies: Javascript, Action Script, PHP, HTML & CSS

Personal Project

FarmLife: School project

Online Multiplayer Game

San Francisco, Mar 2013 - Jun 2013

Developed an online multiplayer game, similar to FarmVille. The user is able to move and play with other players.

Technologies: Javascript, Node.js, HTML5 & CSS

Contact

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Skills

JQuery - HTML5 - CSS3

Nodejs - C++ - Python

Redis - MongoDB - MySQL

Git - SVN

Education

Supinfo International University, Paris 2013 - Current

Supinfo International University, San Francisco 2012 - 2013

Anticipated Master of Science M.S

Epitech, European Institute of Technology, Paris 2009 - 2012

Bachelor of Science

Hobbies

Coding - Design - Reading - Sport - Psychology