

James Casipong

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WORK EXPERIENCE

Army Burger

Aug 2024 – Oct 2024

IT Admin & Developer

Makati City

- Developing and maintaining web applications using Azure, React, Next.js, Tailwind, MongoDB, Laravel, and MySQL
- Managing system administration tasks
- Ensuring optimal performance of IT infrastructure

SYSU International

March 2024 - June 2024

Web Developer

Quezon City

- Developed web applications using PHP and Bootstrap
- Collaborated with the team to enhance user interfaces
- Improved website functionality

Concentrix

Aug 2022 – May 2023

Customer Service Representative

Makati City

- Provided exceptional customer support through various channels
- Resolved customer inquiries and issues in a timely manner
- Maintained accurate records of interactions

EDUCATION

STI College Cubao

2017 - 2024

Degree (BS), Majors (Information Technology)

Quezon City, Cubao

- Capstone Project: 'Developing a 2D RPG Game using Unity'
- Acquired skills in web development and database management
- Specialized in Software Development
- Expertise in HTML, CSS, JavaScript, PHP, Java, C#, Python, .NET, and MySQL
- GWA: 1.5

SKILLS

Programming Languages: C#, JavaScript, Java, PHP, Python

Frameworks: Unity, ASP.NET Core & MVC, ReactJS, ExpressJS, ViteJS, MERN, Tailwind

Databases: MySQL, MongoDB

Tools and Libraries: GitHub, CSS3, HTML5, Tailwind, Bootstrap, Figma, Office Tools, Bootstrap, ShadcnUI

Other: Troubleshooting, NodeJS, Hardware, Game Development

PROJECTS

HRConnect - Army Burger

[Source](#)

- A website for employees to clock in/out, check payroll, attendances, performances, and file leaves. HRConnect simplifies employee management with features like payroll tracking, performance reviews, leave requests, and attendance monitoring.
- Developed using Next.js, Tailwind, MySQL, Azure, & ASP.NET Core API

MonitorHub - Army Burger

[Source](#)

- A web application built with the MERN stack for managing employee data. It allows users to convert Excel files to JSON, view and edit data, and update the database.
- Developed using React, Tailwind, MongoDB, NodeJS, & ExpressJS

Touch Me Not - STI College

[Source](#)

- A Filipino 2D RPG game developed using Unity, inspired by the novel Noli Me Tangere.
- Unity was used as the game engine, ASP.NET for the API, and C# for scripting. Ink script was also utilized for the dialogue quiz.
- Implement features like multiple dialogue quests, in-game shops, NPC interactions, chapter progression, and cutscenes.
- Served as team leader for game development, assigning tasks to designers and debugging for the team.

Optinet - Personal Project

[Source](#)

- A website for managing Internet Service Provider (ISP) services. It is designed to provide a modern and efficient platform for customers to explore and manage ISP services.
- Developed using React, Tailwind, MongoDB, Laravel PHP

ReactBank - *Personal Project*

[Source](#)

- A modern banking platform built using React. It includes banking functionalities like account management, transaction history, and secure login.
- Use React, Tailwind to develop

CERTIFICATIONS

Business SAP One - *STI College • 2023*

Database Foundations - *STI College • 2023*

Cyber Awareness Challenge 2024 - *STI College • 2023*