

# James Casipong

Full Stack Developer | Software Engineer

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❖ [Portfolio](#) ❖ [GitHub](#) ❖ [LinkedIn](#)

## SUMMARY

I'm a passionate full-stack developer and software engineer with a keen interest in building scalable applications and contributing to open-source projects. With a strong foundation in computer science and years of hands-on experience, I strive to create efficient, user-friendly solutions to complex problems.

## WORK EXPERIENCE

### Army Navy Burger

*IT Admin & Full Stack Developer*

**Aug 2024 – Oct 2024**

*Makati City*

- Developing and maintaining web applications using Azure, React, Next.js, Tailwind, MongoDB, Laravel, and MySQL
- Managing system administration tasks
- Ensuring optimal performance of IT infrastructure

### SYSU International

*Web Developer*

**March 2024 - June 2024**

*Quezon City*

- Developed web applications using PHP and Bootstrap
- Collaborated with the team to enhance user interfaces
- Improved website functionality

### Concentrix

*Customer Service Representative*

**Aug 2022 – May 2023**

*Makati City*

- Provided exceptional customer support through various channels
- Resolved customer inquiries and issues in a timely manner
- Maintained accurate records of interactions

## EDUCATION

### STI College Cubao

*Information and Communication Technology | Degree (BS), Majors (Information Technology)*

**2017 - 2024**

*Quezon City, Cubao*

- Capstone Project: 'Developing a 2D RPG Game using Unity'
- Acquired skills in web development and database management
- Specialized in Software Development
- Expertise in HTML, CSS, JavaScript, PHP, Java, C#, Python, .NET, and MySQL
- GWA: 1.5

## SKILLS

**Programming Languages:** C#, JavaScript, Java, PHP, Python, TypeScript

**Frameworks:** Unity, ASP.NET Core API & MVC, ReactJS, ExpressJS, ViteJS, MERN, Tailwind

**Databases:** MySQL, MongoDB

**Tools and Libraries:** GitHub, CSS3, HTML5, Bootstrap, ShadcnUI

**Other:** Troubleshooting, NodeJS, Hardware, Game Development

## PROJECTS

### HRConnect - Army Navy Burger

[Source](#)

- A website for employees to clock in/out, check payroll, attendances, performances, and file leaves. HRConnect simplifies employee management with features like payroll tracking, performance reviews, leave requests, and attendance monitoring.
- Developed using Next.js, Tailwind, MySQL, Azure, & ASP.NET Core API

### Monitor360 - Army Navy Burger

[Source](#)

- A web application built with the MERN stack for managing employee data. It allows users to convert Excel files to JSON, view and edit data, and update the database.
- Developed using React, Tailwind, MongoDB, NodeJS, & Laravel

### Touch Me Not - STI College

[Source](#)

- A Filipino 2D RPG game developed using Unity, inspired by the novel Noli Me Tangere.
- Unity was used as the game engine, ASP.NET for the API, and C# for scripting. Ink script was also utilized for the dialogue quiz.

- Implement features like multiple dialogue quests, in-game shops, NPC interactions, chapter progression, and cutscenes.
- Served as team leader for game development, assigning tasks to designers and debugging for the team.

#### **Optinet** - *Personal Project*

##### [Source](#)

- A website for managing Internet Service Provider (ISP) services. It is designed to provide a modern and efficient platform for customers to explore and manage ISP services.
- Developed using React, Tailwind, MongoDB, Laravel PHP

#### **ReactBank** - *Personal Project*

##### [Source](#)

- A modern banking platform built using React. It includes banking functionalities like account management, transaction history, and secure login.
- Use React, Tailwind to develop

## **CERTIFICATIONS**

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**Business SAP One** - *STI College • 2023*

**Database Foundations** - *STI College • 2023*

**Cyber Awareness Challenge 2024** - *STI College • 2023*