Contents

Chapter 1

pre

1.1 2D/NV (multi)

```
2D - # 3-9, 6+M
P  : s/o
2M/3M/4H*: P/C
4S : s/o
2N*: F1
   - 3C*: min
         - 3H*: P/C
   - 3D*: H, mid
   - 3H*: S, mid
   - 3S*: H, max
   - 3N*: S, max
3C : s/o
3D*: some 5+M, GF
   - 3H : 6+H
         - 3S : 6+S
         - 3N : 5S
   - 3S : 6(2-)xx
   - 3N*: 6322
   - 4C*: 63xx+, spl D
   - 4D*: 63xx+, spl C max
   - 4H*: 63xx+, spl C min
3N : s/o
4C*: fit in both majors, slam interest, ask
   - 4D*: H
   - 4H*: S
4D*: s/o 4M, not allowing re-raise
```

1.2 2H/NV (Ekren)

```
2H*- # 3-8, 4+MMs
2S : s/o
2N*: ask
   - 3C*: min
     - 3D*: ask, GF
         - 3M*: 5+oM
         - 3N : 44Ms
         - 4m*: 55Ms, spl m
   - 3D*: mid+, 55Ms
     - 3M : s/o against mid
     - 4C*: ST in H
     - 4D*: ST in S
   - 3M*: max, 5+oM
   - 3N*: max, 44Ms
```

```
    - 4m : max, 553m0
3m : nat constr.   # usually P, unless with very good hand or fit
3M : s/o
3N : s/o
4C*: ask, ST
4D*: pick a 4M, not allowing re-raise
4M : s/o
```

1.3   2S/NV (wild)

```
2S -
2N*→3C*- P  : s/o
      - 3D : s/o
      - 3H : 5+H, GF
      - 3S : inv
      - 3N : no fit, slam interest
3X : nat inv NF
3S : s/o
3N : s/o
4C*: ORKC
4D*→4S : re-raise not allowed
4M : s/o
```

1.4   2D/V (multi)

```
2D - # 3-7, 6+M
P  : s/o
2M/3M/4H*: P/C
4S : s/o
2N*: F1
   - 3C*: min
        - 3H*: P/C
   - 3D*: H, mid
   - 3H*: S, mid
   - 3S*: H, max
   - 3N*: S, max
3C : s/o
3D*: some 5+M, GF
   - 3H : 6+H
        - 3S : 6+S
        - 3N : 5S
   - 3S : 6(2-)xx
   - 3N*: 6322
   - 4C*: 63xx+, spl D
   - 4D*: 63xx+, spl C max
   - 4H*: 63xx+, spl C min
3N : s/o
4C*: fit in both majors, slam interest, ask
   - 4D*: H
   - 4H*: S
4D*: s/o 4M, not allowing re-raise
```

1.5   2M/V (nat)

```
2M - # 8-11, 6+M
2S : nat F
2N*: ask short
   - 3X*: spl
3M : s/o
3N : s/o
4C*: ORKC
4D*: s/o 4M, not allowing re-raise
4M : s/o
```

1.6 4-th seat

```
2D : 8-13, nat
2M : 8-13, nat
2N : 22-23 bal  # 2C = 20-21/24+ bal
3X : nat solid ST
```

1.7   higher preempt

```
2N*: 5-9, 55ms+; could be 64 if partner PH; could be 54 if NV/V
3X : nat pre
3N*: gambaling
4X : nat pre
4N : strong mms, slam interest
5m : nat pre
5M : nat, slam interest
```

1.8   2N (minors)

```
2N*-  # 5-9, 55ms+; could be 64 if partner PH; could be 54 if NV/V
3m : s/o
3M : 6+M, inv, NF
3N : s/o
4m : s/o
4M : s/o
4N*: inv to slam
5m : s/o
```