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# Chapter 1

## opening

### 1.1 1N

```
1N -
2C = ask 4M, may be 5S inv or Garbage
    1N - 2C; 3H/3S/4C/4D = 5S/5H/6H/6S
    1N - 2C; 2M - 3oM = ST # higher = spl
    1N - 2C; 2M - 3m = 5m, 4oM, ST or CoG
        3oM = fit. 3M = nat 5M. om = fit m only. 4m = double fit.
    1N - 2C; 2D - P/2H = Garbage
    # TODO: 1N - 2C; 2X - 3C = BTUBWS ?
2D/2H/4D/4H = transfer 2H/2S/3C/3D/4H/4S # transfer minor promises 6+m
    super accept after 2DH: 3M = 5+M, suit = Ax/Kx, 2N = others
        then 3M-1 = re-transfer
    ... 2S - 3H = 55+M, inv NF
    ... 2M - 3m = 4+m GF
        3M = fit. 3D/oM = fit m only. 4m = double fit.
    ... 2S - 2N = GF, bal CoG or ST
    ... 2M - 4X = spl
    ... 2H - 2S = 5H4S, inv NF
2S = transfer 3C
    2N = accept 6+C inv. 3C = decline.
    P/3C = s/o. suit = GF nat 4+.
    ... 2N - 3N = s/o. ... 3C - 3N = CoG or mild ST
2N = nat inv
3C = transfer 3D. s/o or GF
3D = nat inv NF
3M = GF, spl M, 54+m
    oM = good oM. 3N = s/o. 4m = preference.
3N = s/o
4C = 55+M GF # TODO: 55 CoG => Smolen
    4M = min.
    4D = max.
    4H = s/o, pick one. 4N = 2RKC. 4S = ?
```

```

4S = ? # maybe 65+m ST
4N = quant
5m = s/o

# TODO: after minor transfer: bid short
# TODO: 4M6m into Stayman ?

```

### 1.1.1 comp

```

1N - (X = pen) -
XX = inv+, FP on
P = forcing, default transfer to XX.
    suit = nat s/o
    XX = forced
        P = s/o. suit = 44+ X and higher, 2C may be scramble.
        # if interfered, resp's X = t/o
2X = nat s/o
2N = mms
jump = nat semi-pre

```

## 1.2 2C

We use control-showing response (i.e. A = 2, K = 1) after 2C opening. The rest are simply natural except:

- after any 2N, we use response same as 2N opening
- cheaper minor = double negative after 2C - 2D - 2S/3C
- jump response shows a "one-loser suit" (KQJTxx+) without outside CT.

```

2D = 0-1 CT
2H = 2 CT; 2S = AK; 3C = 4+ CT, forcing to 4N
    then nat. bal usually still 2N. will deny bidding NF bids if too
    strong
    # ex: 2C - 2S; 2N - 3C; 4m/4N = nat w/o 4M, strong slam interest
    # 2C - 3C; 3N/4N - 4C/5C = ask 4M, 4DH/5DH = transfer
    # TODO: what is 3N ?
2N = KKK
    then same as 2N opening
3DHS = 1-loser suit, no outside CT. 3N = same for C.
    ? # mb ask short

```

### 1.2.1 2C - 2D

```

2C - 2D;
# note that 21-24 bal can contain 5M
2H = nat or 21-22 bal
    2S = forced
        2N = 21-22 bal. 3N = 5+H, 25-27 bal
        bid = nat
    # do we need anti-relay ?
2S = nat unbal or 25+
    3C = weak or waiting
2N = 23-24 bal. 3N = 25-27 bal ...
    ... 3N - 4C = ask 4M. 4DH = transfer

```

## 1.3 2N

After 2N or 2C - 2N, we use:

- puppet Stayman, Jacoby transfer, 3S minor Stayman
- for 5H4S, transfer H then 3S; for 5S4H, bid 3N; for 55M, transfer S then 4H for s/o, otherwise 4C
- for long minor (M)ST, use Stayman. for mms ST, use minor Stayman.

<p>3C: ask 5M. may be s/o in 3N or 5+m ST.</p> <p>3DH: transfer</p> <p>3S: minor Stayman. 44+m</p> <p>3N: 5S4H, NF</p> <p>4C: 55M, ST. resp same as 1N - 4C.</p>	<p>3D: some 4M</p> <p>3M = 4+oM. 3N = s/o.</p> <p>3M: 5+M</p> <p>suit = cuebid. 5m = nat MST</p> <p>3N: no 4M</p> <p>any - 4N: quant</p> <p>3DN - 4m: 5+m, MST+</p> <p>4N = 2m. +1 = RKC</p> <p>4+ fit must super-accept</p> <p>... 3H - 3S: 5H4S</p> <p>... 3S - 4H: 55M, s/o</p> <p>after transfer, new suit at 4-level =</p> <p>5-5 nat ST, then lowest unbid suit =</p> <p>2RKC</p> <p>3N = no 4m. 4m = nat. 4H+ =</p> <p>super-accept, resp to 2RKC</p>
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4DH: transfer, MST

4S: no agreement

4N: quant

5m: to play