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Chapter 1

1X

1.1 1C

```
1C - 1D*/1H*: 6+, 4+H/S

1H*: 4+S

1S*: no 4M fit, 12-15, 5C unbal

- 1N : s/o

- 2C : s/o

... (TBD)
```

1.1.1 1C - 1M

1.2 1D

```
1D - # 11-21, 4+D unbal; 12-14/18-19, 4+D bal
1M : 6+, 4+M
1N : 6-10, nat
2C : nat (TBD)
2D*: some 6+M pre # shouldn't be interested in 18-19 bal
   # resp. similar to 2D/V (multi) except 3D
  - P : s/o
   - 2H*: P/C
   - 2S*: P/C, may be interested in H
   - 2N^*: ask #
        - 3C*: min
            - 3D*: ask
             - 3H*: P/C
        - 3D^*: max, H
       - 3H*: max, S
   - 3C : nat, NF
  - 3D : nat, inv # then 3M = max and show suit
2H*: GF, 4+D
2S^*: inv, usually 4+D, not prefer to declare
  - 2N : nat min
  - 3C : nat, F1
  - 3D : nat min
 - 3M : nat, stopper
2N : nat inv
3C*: 8-10, 4+D
3D^*: (0)3-7, 4+D
3M : 7+M, about 6 tricks, NF
```

1.2.1 XYZW

```
1D - 1H; 1S - 2C*: see utils/XYZW/PLOB
1D - 1M; 1N - ...: see utils/XYZW/2wPCB
```

1.2.2 1D - 2C

1.3 1H

```
1H - # 12-21, 5+H
1S*: F1; 4-6, 3+H [2H]; inv, 3H [3H/4H]; constr. 5+H [4H]; 5-11, 2-S;
   12-14, 4-S bal [3N]
1N*: 5+S, F1
2C : GF, nat
2D: GF, nat
2H : 7-9, 3+S
2S*: 12+, 4+H
2N^*: 8-9/12-13, C/S spl
  - 3C*: ask
        - 3D*: C spl
        -3H^*: S spl, 8-9
        - 3S+: S spl, 12-13, cue-bid
3C*: 10-11, 4+H bal; 10-11, 4+H spl # the latter is GF
   - 3D^*: ask, ST
        -3H^*: 10-11, 4+S bal
        - 3S+: spl # 3N* replaces the highest spl, i.e. D
3D^*: 8-9/12-13, D spl
3H : pre
3S^*: 10-12, S \text{ void}
3N^*: 12-14, 3H, bal w/o 6m, CoG
4X^*: 10-12, X void
4H : pre
```

1.3.1 Gazzilli after $1S^*/1N^*$

```
1H - 1S*: F1

1N*: 16+, any; or 12-15, 6+H

2m : 12-15, nat

2H*: 12-15, 4+S

2S*: 14-16, 6+H, 4+S

2N*: 14-16, 6+H, 4+m

- 3C*: ask

- 3D : 4+D

- 3H*: 4+C

3m : 14-16, 5+m, NF

3H : 15-17, (s-)solid 6+H

3S : inv, 5+S, NF

3N*: GF, solid 7+H
```

```
1H - 1N*: 5+S

2C*: 16+, any; or 12-15, 6+H

2D : 12-15, nat

2H*: 12-15, 4+C
```

```
2S : 12-15, 3+S

2N*: 14-16, 6+H, 4+X

- 3C*: ask

- 3D : 4+D

- 3H*: 4+C

- 3S : 4+S

3m : 14-16, 5+m, NF

3H : 15-17, (s-)solid 6+H

3S : inv, 6+H, 3+S

3N*: GF, solid 7+H
```

1.3.2 $1H - 2S^*$ (same as $1S - 2N^*$)

1.3.3 1H - (X)

```
1H - (X);
P : weak or some unbal inv # then bid/X = inv

XX : 10+, s-bal, usually not concentrated # forcing pass on
1S : 5+S, F1 # system on, may be psyche but rare

1N*: 5+C, 6-10; or 4+C, GF

2C*: 5+D, 6-10; or 4+D, GF

2D*: 3+H, 4-6 or 10+

2H : 3+H, 7-9

2S+: system on
```

1.4 1N

temporarily use BTUBWS

1.5 1S

```
1S - # 12-21, 5+S
1N*: F1; 4-6, 3+S [2S]; inv, 3S [3S/4S]; constr. 5+S [4S]; 5-11, 2-S;
  12-14, 2-S bal [3N]
2C : GF, nat
2D : GF, nat
2H : GF, nat
2S : 7-9, 3+S
2N^*: 12+, 4+S
3C^*: 8-9/12-13, C/D spl
  - 3D*: ask
        - 3H*: C spl
        -3S^*: D spl, 8-9
        - 3N+: D spl, 12-13, cue-bid
3D*: 10-11, 4+S bal; 10-11, 4+S spl # the latter is GF
  - 3H*: ask, ST
        -3S^*: 10-11, 4+S bal
        - 3N+: spl # 3N* replaces the highest spl, i.e. H
3H^*: 8-9/12-13, H spl
3S : pre
3N^*: 12-14, 3S, bal w/o 6m, CoG
4X*: 10-12, X void
4S : pre
```

1.5.1 Gazzilli after 1N

```
1S - 1N*; 2C*: 16+, any; or 12-15, 6+S
2D*: 8+, any
- 2S : 12-15, 6+S
- other : nat and GF
2H : 5-7, 5+H
2S : 4-7
```

```
# bids below applies to both 2H and 2M
- 2N*: GF, some 6+S
- 3C*: ask
- 3X : 4+X
- 3S : 4+C
- 3N : no 4-card suit
- 3X : GF, 5+X # except raise = inv
- 3S : inv, 6+S
2N+: 5-7, nat # 2N usually mms
```

1.5.2 1S - 2N*

```
1S - 2N*: 12+, 4+S
3X : X short # then 3N = FF
3S : 14+, w/o shortness # then 3N = FF
3N*: FF, 12-13, w/o shortness
(TBD) after 3S/3N, choose from spl or cue-bid
# 4X usually with controls in two other suits, otherwise bid 3X instead
4m : 5+m
    - +1*: ask
        - 4S : min
4H : 5+H, extra
4S*: 5+H, min
```

$1.5.3 ext{ 1S - } (X)$

```
1S - (X);
P : weak or some unbal inv # then bid/X = inv

XX : 10+, s-bal, usually not concentrated # forcing pass on

1N*: 5+C, 6-10; or 4+C, GF

2C*: 5+D, 6-10; or 4+D, GF

2D*: 5+H, 6-10; or 4+H, GF

2H*: 3+S, 4-6 or 10+

2S : 3+S, 7-9

2N+: system on
```